

Start of the project



A3.2 Challenge in class.

Initial phase of the SCRUM framework for the case study.



Development

1. Join your work team and start preparing what is requested below:

- ✓ 1.1 Create a scrum board with columns Backlog, Story, To-do, Doing, Review, Done.
- ✓ 1.2 Develop the Epics of the product backlog.
- ✓ 1.3 Create user stories for each epic.
- ✓ 1.4 Place every epic and user story inside the scrum board.
- ✓ 1.5 Prioritize and estimate each user story using one tool.



Backlog



Scrumboard

Team: Helltakers | Date: 13/06/2021

TO DO	DOING	REVIEW	DONE
EPIC 1 - Login <div> <div>ID: US01 As a: User. I wish: To log in to the platform through a username and password. To: Be able to enter the activities of the platform.</div> <div>ID: US02 As a: User. I wish: To recover the password by email in case you forget it. To: Be able to enter the platform in case the username and password do not match.</div> <div>ID: US03 As a: User. I wish: to log off. To: exit the platform.</div> </div>	EPIC 1 - Login	EPIC 1 - Login	EPIC 1 - Login
EPIC 2 - Administrator <div> <div>ID: US04 As a: Administrator I wish: To be able to add new users by assigning their roles. To: Assign each employee their respective role.</div> <div>ID: US05 As a: Administrator I wish: To be able to modify registered users. To: Modify the information of a registered user, due to some change in the company.</div> <div>ID: US06 As a: Administrator I wish: To be able to delete registered users. To: Delete a registered user, because he is no longer part of the company.</div> </div>	EPIC 2 - Administrator	EPIC 2 - Administrator	EPIC 2 - Administrator
EPIC 3 - Teacher <div> <div>ID: US07 As a: Teacher I wish: To propose theoretical and practical courses. To: Be able to be evaluated and approved by the area supervisor.</div> <div>ID: US08 As a: Teacher I wish: To create theoretical</div> </div>	EPIC 3 - Teacher	EPIC 3 - Teacher	EPIC 3 - Teacher

miro

miro

<p>I want: To create theoretical and practical courses. To: Teach and apply what is taught during the course.</p> <p>ID: US09 As a: Teacher I wish: To upload extra material to the courses. To: Reinforce what is taught in theory and practice.</p>				miro
<p>EPIC 4 - Area supervisor</p> <p>ID: US10 As a: Area supervisor I wish: To monitor incoming courses that teachers submit. To: Be able to always know if they are meeting the standards.</p> <p>ID: US11 As a: Area supervisor I wish: To accept courses that are developed by teachers. To: Have only courses that meet the standards to be admitted.</p> <p>ID: US12 As a: Area supervisor I wish: To deny courses that are developed by teachers. To: This will cause courses that do not meet the standards to be cleared from the platform.</p> <p>ID: US13 As a: Area supervisor I wish: To suggest changes in the courses developed by the teachers. To: So if your course is not accepted, you can modify it and propose it based on the suggestions.</p>	EPIC 4 - Area supervisor	EPIC 4 - Area supervisor	EPIC 4 - Area supervisor	miro
<p>EPIC 5 - Client</p> <p>ID: US14 As a: Client I wish: To sign up for a course. To: Get the knowledge that the course imparts.</p> <p>ID: US15 As a: Client I wish: To unsubscribe from a course. To: To interrupt the progress of the course</p> <p>ID: US16 As a: Client I wish: To know your own advancement progress. To: Know how much progress has actually been made in total throughout the course.</p> <p>ID: US17 As a: Client I wish: To put everything you have learned to the test. To: You must complete the course 100% and be at the time and day assigned to take it.</p> <p>ID: US18 As a: Client I wish: To have proof of having successfully completed the exam. To: It must be exported in PDF so that it can be printed formally.</p>	EPIC 5 - Client	EPIC 5 - Client	EPIC 5 - Client	miro
<p>EPIC 6 - Payment methods</p> <p>ID: US19 As a: Client. I wish: To buy the courses through digital payment (PayPal, credit / debit card). To: Be able to buy the courses without inconvenience.</p> <p>ID: US20 As a: Client. I wish: To be able to cancel the purchase. To: Cancel in case of retracting .</p>	EPIC 6 - Payment methods	EPIC 6 - Payment methods	EPIC 6 - Payment methods	miro
<p>EPIC 7 -Course notification</p> <p>ID: US21 As a: Client I wish: To receive notifications about the different activities of the course. To: Make the deliveries of activities and exams on time.</p> <p>ID: US22 As a: Users I wish: To receive system notifications. To: So that the user is always informed of the events of the platform.</p> <p>ID: US23 As a: Teacher I wish: To if approved, upload it to the platform or if not, rethink the course. To: The teacher must at least have proposed a course.</p>	EPIC 7 -Course notification	EPIC 7 -Course notification	EPIC 7 -Course notification	miro
<p>EPIC 8 - Platform servers</p> <p>ID: US24 As a: Administrador I wish: To manage the page. To: Have greater control of registered users and courses.</p> <p>ID: US25</p>	EPIC 8 - Platform servers	EPIC 8 - Platform servers	EPIC 8 - Platform servers	



2. Present this information during the planning meeting, making use of visual and graphic tools, which can be through any online platform.

3. Place in this section evidence that shows that they were gathered to develop as a team the activity.

EDUARDO GUILLERMO CHAVEZ LOPEZ está presentando

Estimación de épicas de DreamCurses

Waiting for moderator

Players: 00:00:00

- GUSTAVO VALADEZ... 00:00:00
- Eduardo Guiller... 00:00:00
- Laura Vazquez 00:00:00
- DAVID ANTONIO F... 00:00:00

Invite a teammate

Need help with the project?

Adding developers to your team

Feedback & Support

EDUARDO GUILLERMO CHAVEZ LOPEZ

GUSTAVO VALADEZ CAMACHO

LAURA MICHELLE VAZQUEZ OSUNA

DANIEL IVAN DOMINGUEZ CERVANTES

Tú

Estimación de épicas de DreamCurses

Tener servidores que cuenten con la capacidad de soportar la plataforma y su base de datos en línea.

20
100 % (5 players)

5 Players
voted
Avg: 20

Story voting completed

Players: 00:00:59

GUSTAVO VALADEZ...	20
DAVID ANTONIO F...	20
Laura Vazquez	20
Iván Domínguez	20
Eduardo Guiller...	20

Invite a teammate

Need help with the project?

Active Stories 0 Completed Stories 8 All Stories 8

Estimación de épicas de DreamCurses

Habrà diferentes métodos de pago para los clientes

8
40 % (2 players)

13
60 % (3 players)

Story voting completed

Players: 00:01:33

GUSTAVO VALADEZ...	8
DAVID ANTONIO F...	13

5 Players
voted
Avg: 11

Laura Vazquez ✓
00:00:38
13

Iván Domínguez ✓
00:00:43
13

Eduardo Guiller... ✓
00:00:29
8

Invite a teammate

Active Stories 2Completed Stories 6All Stories 8

Historial de página - Scrum Product Backlog

Solo se pueden comparar 2 versiones a la vez

Comparar versiones seleccionadas

Seleccionar	Versión	Publicado	Comentar	Comentario	Acciones
<input type="checkbox"/>	ACTUAL (v. 36)	Jun. 11, 2021			
<input type="checkbox"/>	v. 35	Jun. 11, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 34	Jun. 11, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 33	Jun. 11, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 32	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 31	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 30	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 29	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 28	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 27	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 26	Jun. 10, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 25	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 24	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 23	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 22	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 21	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 20	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 19	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 18	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 17	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 16	Jun. 09, 2021			Restaurar · Eliminar
<input type="checkbox"/>	v. 15	Jun. 09, 2021			Restaurar · Eliminar



Conclusions

Name	Conclusion
Chavez Lopez Eduardo Guillermo	Elaborating this document took us a lot of work and time, in addition to also generating some problems when choosing epics, since although it may seem simple, we had to determine which were the fundamental activities and roles to carry out each epic, as well as their respective user stories and their extra data, but despite everything I think we did a good job choosing and putting the relevant information for each epic; I also have to say that making the scrumboard was fun although it was also a bit time consuming, but I am happy with the work we did; In addition, for my part, I can also say that this work made us see that we were progressing in the best way with the project.

Name	Conclusion
Dominguez Cervantes Daniel Ivan	In this work, teamwork was more relevant because we met on several occasions to be able to discuss and agree on the elaboration of epics and user stories. It took us some time to agree on which epics and user stories we were going to put to work. Once we had the epics and user stories, we met again to choose the priority of each epic, this step did not take us that long so it was faster to do this part of the work. In the end, I was able to observe how the teamwork made the epics and user stories to be elaborated in a simpler and more understandable way, in addition to assigning a priority to each of the epics, each one of the team was able to give their point of view. from different perspectives on each epic and based on that, vote on the priority that would be assigned to each one.
Flores Aguila David Antonio	The dynamics of these works are quite interesting, being honest, we do not always agree between all the members of the team to carry out a job, but to carry out this project we are periodically meeting to progress together with the work and make sure that all contribute equally. Although, not all of us can work at the same time, we all assign parts to ourselves in order to contribute together.
Valadez Camacho Gustavo	Some of us have already worked with the SCRUM method on other projects, but in a very superficial way. Even using Planning Poker, but through an app and in a face-to-face meeting, instead of using an online platform. But this activity allowed us to understand its operation a little more in depth, since we did not knew methods to calculate the priority such as MoSCoW, nor some of the tools that we could use to create both the Product Backlog and the SCRUM Board. Finding tools like Miro allowed us to develop a SCRUM Board with a design as similar as possible to how it would be done in a company, and allowed us to develop it in real time as a team.
Vazquez Osuna Laura Michelle	In carrying out the task, we separated all the steps into epics and users that our project may have, detailing it by these same parts created, we also did a lot of work to see which steps depended on others and of course pass these to the scrum, personally, I take it as something entertaining and even interesting to move these sticky notes to see the progress of our project, since they will move from to be done to completed.



Rubric

Criteria	Description	Score
Instructions	Are each one of the points indicated in the Instructions section fulfilled?	10
Development	Were each of the requested points answered inside the activity's development?	60
Demonstration	Is the student present during the explanation of the functionality of the activity?	20
Conclusions	A personal opinion of the activity is included for each of the members of the team?	10



[Go to Github index](#)