

Cheat-Sheet System.IO

Die wichtigsten Methoden als Übersicht

File Klasse

```
File.Create("MyFileName.txt");
```

```
File.Delete("files/test.txt");
```

```
File.WriteAllText("files/test.txt", "Hallo Welt");
```

```
File.Exists("files/test.txt");
```

Directory Klasse

```
Directory.CreateDirectory("content/files");
```

```
Directory.Delete("content/files");
```

```
Directory.GetFiles("content/files");
```

```
Directory.GetDirectories("content/files");
```

Path Klasse

```
Path.Combine("content","files");
```

```
Path.GetExtensions("content/files/test.mp3");
```