

# Guy Meiri

## Software Engineer

Fresh Computer Science graduate with a passion for technology. Highly motivated to learn new technologies, languages and grow as a problem solver.

## Info and Links

### Address

Tel Aviv, Israel

### Phone

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### E-mail

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### LinkedIn

[linkedin/guy-meiri](https://www.linkedin.com/in/guy-meiri)

### GitHub

[github.com/Guy-Meiri](https://github.com/Guy-Meiri)

## Skills

Python

C#

Java

C

C++

SQL

Computer Networking

Flask

Git and GitHub

OOP

Unity

Pandas and NumPy

PyTorch

Deep learning

## Languages

Hebrew - native

English - fluent

## Education

2016-10 -  
2020-02

### Bachelor of Science: Computer Science

*The Academic College Of Tel Aviv-Yafo - Israel*

- GPA: **95**, dean's List

2013-10 -  
2016-05

### Master of Science: Neuroscience

*Hebrew University Of Jerusalem - Israel*

- Graduated cum laude, GPA 95
- Research advisor: Prof. Marshall Devor
- Published 2 research papers

2010-10 -  
2016-07

### Bachelor of Science: Biology

*Tel-Aviv University - Israel*

- Graduated in the top 10% of class

## Software Projects

- **Path Finder** – Visualizer of famous Graph Search Algorithms, Developed in C# and Unity.
- **Tetris agent trainer** - Built a Python API for development of AI agents. Won a Top project award in the "Academic College of Tel Aviv Project Exhibition Competition".
- **Othello (Reversi)** - Implemented a Minimax based AI player, Developed in the .NET Framework.
- **Space Shooter** – Virtual Reality FPS flight game for Android.
- **Air Guitar** – A wireless Air-Guitar using Arduino.

## Work History

2017-03 –  
present

### Computer Science Tutor

- Tutored over 20 college CS students in C, C++, Logic, Data Structures and Algorithms

2012-05 -  
2018-08

### Music Composer and Producer

- Composed original music for media, including The History Channel and National Geographic