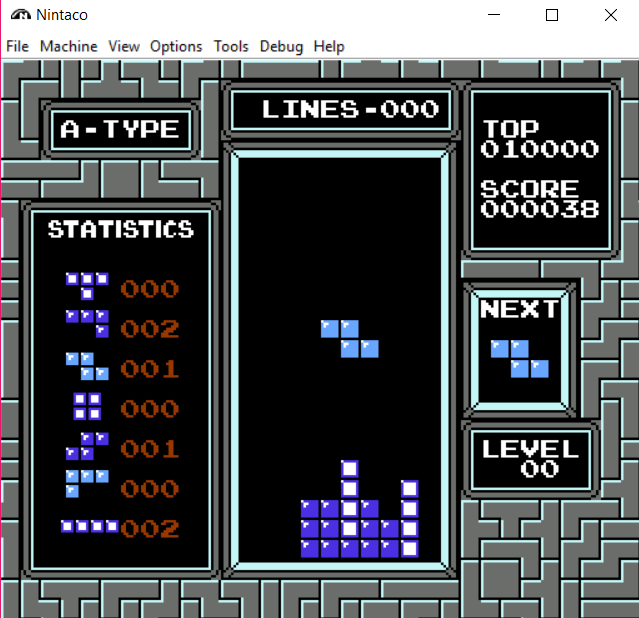


“Holes” in the board

The current Tetrimo piece being played

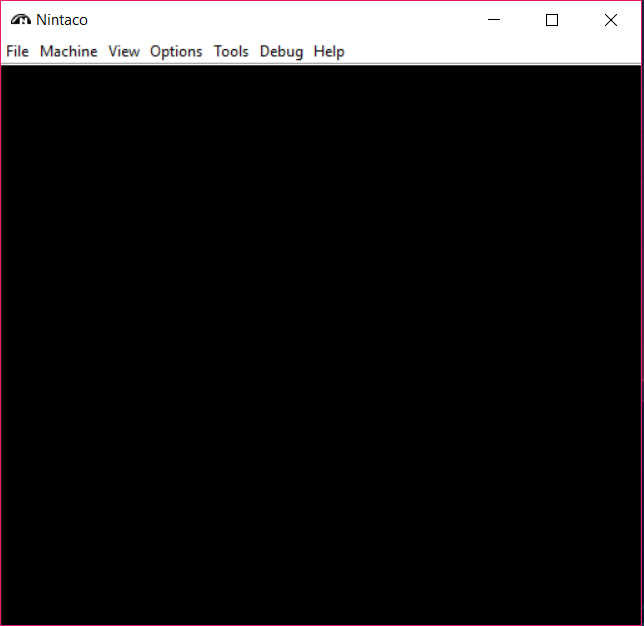


The current score

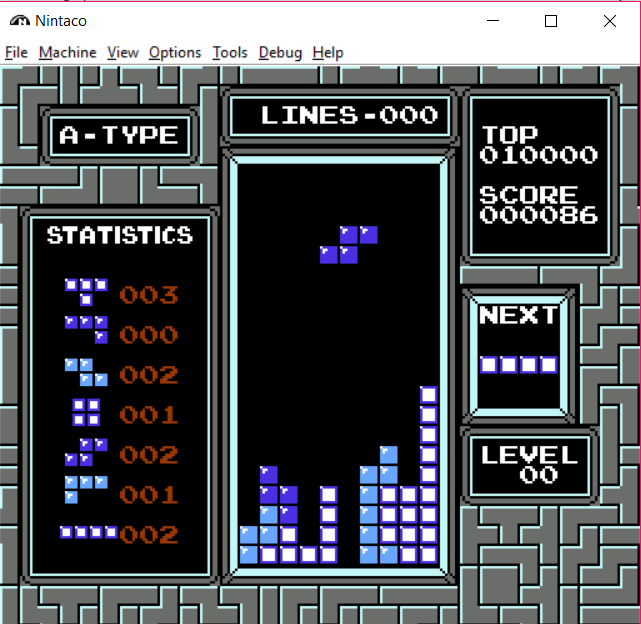
The next Tetrimo piece to be played

The number of lines cleared so far

The current Level (increased by 1 every 10 lines cleared).



The User interface of the Nintaco Emulator



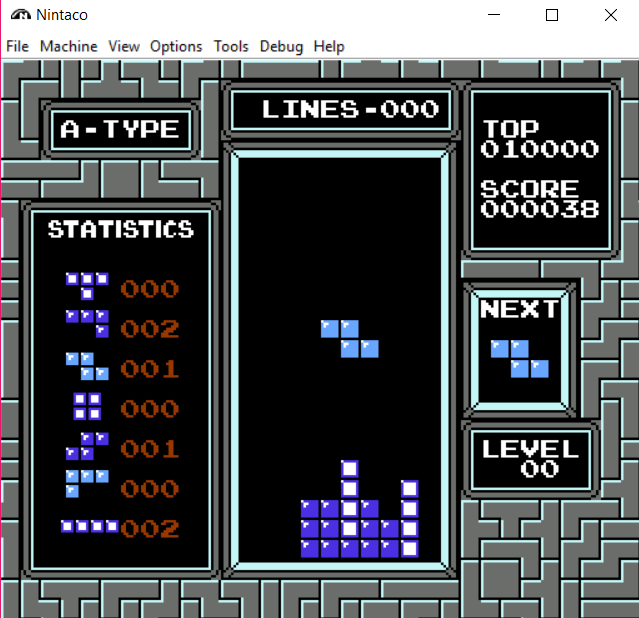
“Wells” with depth 3

(AKA: deep wells)

A “Well” with depth 4

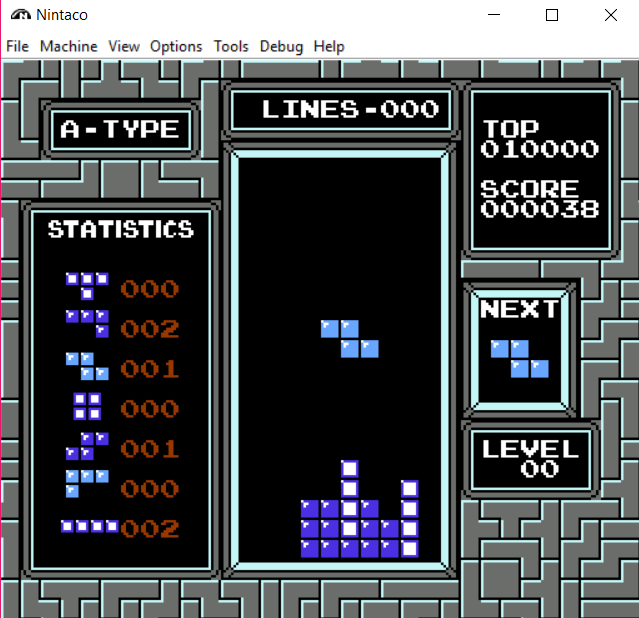
(AKA: deep wells)

A “Well” with depth 2

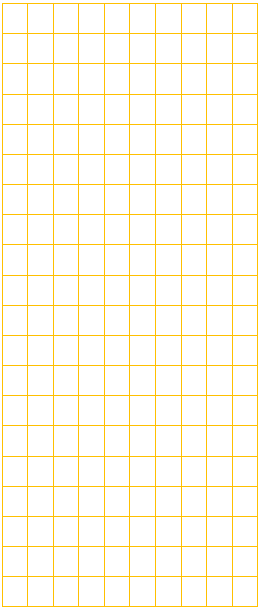


Stack Height is 5

(since the highest column is 5 cells above the floor level)



number of filled cells in each row

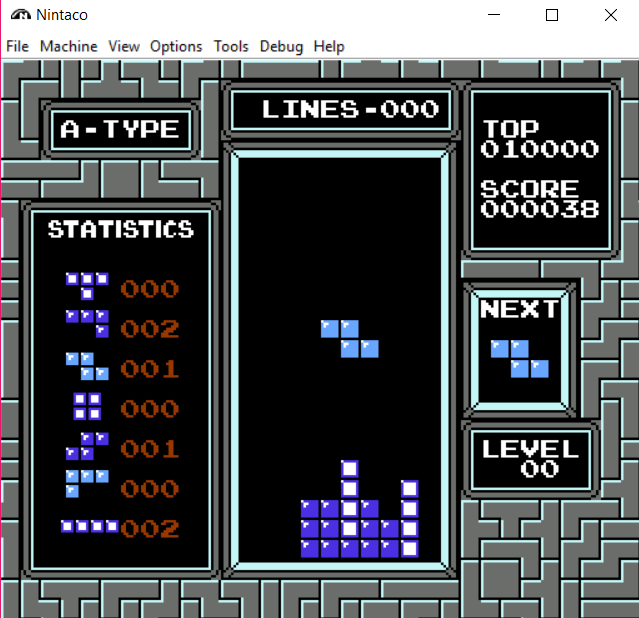


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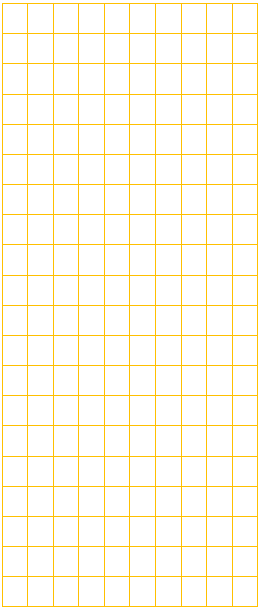
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| 6 |
| 6 |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

|  |
| --- |
| 20 |
| 19 |
| 18 |
| 17 |
| 16 |
| 15 |
| 14 |
| 13 |
| 12 |
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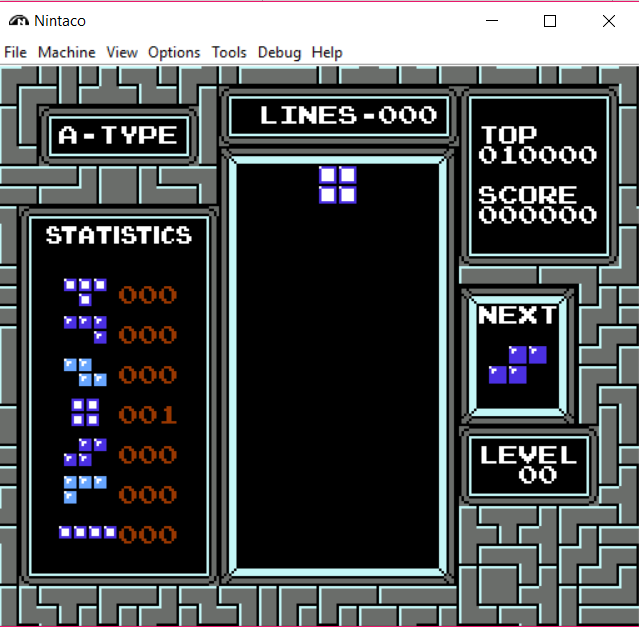
Row indices

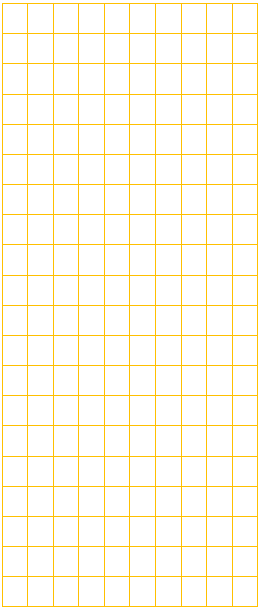


Column indices



cell at coordinates  
[3,4]





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| 1 |
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| 3 |
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| 5 |
| 6 |
| 7 |
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