

screenshots AI Learning Hub

AI Learning Hub

Creating personal engaging lessons, games and painting pages for 6th grade ASD students



Login Portal

Access your account and get started with your educational journey



Student Portal

Access your courses, assignments, and track your progress



Lesson Management

Organize and manage your educational content efficiently

home + login

Home

Welcome Back!

Login

Sign Up

Username

Password

Login

Welcome back! We're glad to see you again.

Home

Welcome Back!

Login

Sign Up

Choose Username

Choose Password

Create Account

Join our community today!

- Search Pupils
- View Pupil
- Add New Pupil
- Update Pupil
- Delete Pupil

Search Pupils

Full Name

Enter pupil's full name

Interests

E.g., Music, Sports, Art

Personality Traits

E.g., Creative, Focused

Birth Date Range

dd . mm . yyyy

dd . mm . yyyy

Lessons Count Range

Min

Max

Sort Options

ID

Ascending

Page

1

Per Page

50

Search Pupils

student portal

Pupil Management System

Home

Logout

Search Pupils

View Pupil

Add New Pupil

Update Pupil

Delete Pupil

View Pupil Details

Pupil ID

Select a pupil

View Details

ID	Name
1	shahaf shlomin
30	mai hamami
34	yonatan fine

Pupil Management System

Home

Logout

Search Pupils

View Pupil

Add New Pupil

Update Pupil

Delete Pupil

Add New Pupil

Full Name

Enter pupil's full name

Birth Date

dd . mm . yyyy

Interests

E.g., Music, Sports, Art

Personality Traits

E.g., Creative, Focused

Add Pupil

lessons portal

Lesson Management System

- Home
- Logout

- Search Lessons
- Add New Lesson
- Display One Lesson
- Delete Lesson

Search Lessons

Subject

Topic

Pupil ID Range

Enter subject name

Enter lesson topic

From

To

Sort Options

ID

Ascending

Page

1

Per Page

50

Search Lessons

ID	Created At	Subject	Topic	Game Type	Plan Activity	Image Description	Pupil ID	Actions
2	2024-10-20 17:07:38	hebrew	learning the letter 'bet'	Charades: A game where players act out words or phrases without speaking for others to guess.	A computerized class	black coffee	1	<div>Display Image</div> <div>Display Game</div> <div>Display Plan</div>
3	2024-10-20 17:19:53	math	algebraic equations	Hangman: A word-guessing game where players try to guess a hidden word by suggesting letters.	Frontal lecture in class	black coffee	1	<div>Display Image</div> <div>Display Game</div> <div>Display Plan</div>

Lesson Management System

- Home
- Logout

- Search Lessons
- Add New Lesson
- Display One Lesson
- Delete Lesson

Add New Lesson

Subject

Topic

Pupil ID

Activity Type

art

drawing circles

shahaf shlomin (ID: 1)

Group discussion

Game Type

Image Description

Memory

cat on the table

Add Lesson

Display lesson content example

Image Content

Hide Content



Game Content

Hide Content

Educational Adaptation of Charades for a 6th Grade Hebrew AST Class: "Beach Charades"

Game Objective: Adapt the traditional game of Charades to reinforce Hebrew vocabulary, particularly words related to the letter 'bet' (ב) while incorporating beach-related elements to enhance student engagement.

Game Setup

1. Preparation:

- Before the game, prepare a set of flashcards with Hebrew words that start with the letter 'bet' (ב) and relate to the beach. Include simple phrases or actions connected to different beach activities.
- Examples of words include:
 - בגד ים (b'gad yam - swimsuit)
 - בתי מלון (batei malon - hotels)
 - ברווז (barvaz - duck, relevant for games on the beach)
 - בירה (bira - beer, or lemonade for non-alcoholic versions)
 - ביץ' (beach)
 - בלוני מים (baloni maim - water balloons)
- Include funny and smart actions for students to act out, e.g., pretending to swim, building a sandcastle, or chasing after a water balloon.

2. Groups:

- Divide the class into small teams (4-5 students per team) to encourage teamwork and participation.

Plan Content

Hide Content

Lesson Plan: Learning Hebrew (Letter Bet)

Grade Level: 6th Grade
Subject: Hebrew Language
Lesson Type: Computerized Class

1. Introduction

In this lesson, students will learn about the Hebrew letter 'Bet' and its associated sounds and words while incorporating a fun beach theme. The lesson will use online resources and interactive tools to reinforce learning through engaging activities that resonate with the student's interests.

Display One Lesson screen

Lesson Management System

Home
Logout

Search Lessons Add New Lesson Display One Lesson Delete Lesson

Get One Lesson

Select Lesson

Select a lesson

Lesson ID	Subject	Topic	Pupil ID	Pupil Name
2	hebrew	learning the letter 'bet'	1	shahaf shlomin
3	math	algebraic equations	1	shahaf shlomin
28	history	playing guitar	1	shahaf shlomin
29	history	playing guitar	1	shahaf shlomin
31	history	playing guitar	30	mai hamami
35	hebrew	the letter 'resh': רֶשֶׁת	34	yonatan fine
36	test	test	1	shahaf shlomin
20	hebrew	the letter 'kaph': כֶּתֶב	1	shahaf shlomin