Gwen Chaves

gwenchaves8@gmail.com

703-344-4856

Portfolio:
gwenchaves.github.io

Skills

Autonomy
Analytical Thinking
Problem Solving
Organization
Strong Work Ethic
Reliability

Technical Qualifications

Programming:
Java, C#, C++, JavaScript, Python, HTML, Lua

Microsoft Office Suite

Photoshop

Affinity Designer

Substance Painter

Unreal Engine & Unity

3Ds Max, Maya, Blender

MotionBuilder

Davinci Resolve

(certified for Fusion FX)

Work Experience

Teaching Assistant - George Mason University

January 2025 - Present

- CS 325, Intro to Game Design
- Answers student's questions and assists in-class code demos and tutorials

Observatory Tour Guide - George Mason University

August 2024 - Present

- Helps to maintain and provide support for the 32" Geller Observatory
- Gives education tours to students and the general public

Writing Consultant - George Mason University

February 2023 - Present

- Provides support and teaching to undergraduate and graduate writers across various disciplines
- Nominated for consultant of the year (2024)

Technology Assistant - Fairfax County Public Schools

June 2019 - October 2022

- Provided IT support to South County High School, managing and resolving tickets for students and staff
- Managed over 2,000 laptops for student use
- Facilitated the transition of South County to "one-to-one", providing each student with a laptop and removing and decommissioning old hardware

Education

BFA Video Game Design & Production, Computer Science minor

George Mason University (expected graduation May 2025)

Awards and Honors:

- Dean's List (August 2021 - Present)
- Magna cum laude (expected)

Extracurricular Activities:

- Friends of the Observatory (FOTO) - President
- Film Appreciation Society (FAS) - Founder
- Aerospace Engineering Club - President
- HackOverFlow - Founding Member, Rules and Judging
- Boy Scouts of America - Order of the Arrow

Personal Projects

- Time *S H I F T* - First person shooter focused on speed-running
- Cyclogenesis - Physics-based storm chasing game
- Time Bound - Arcade cabinet shooter with up to 4 person co-op
- Factorio & BeamNG.drive Modding - Combined 71K+ downloads
- Portfolio Site - Built using Tailwind and Next.js