一、添加头文件

#import <WsRTC/WsRTCLive.h>

二、 初始化 sdk

 [[WsRTCLiveManager sharedManager] initSDK];

三、 创建 WsRTCLiveView 用于渲染播放，设置播放 url

// audioforamt :设置音频格式，默认 opus，encrypt：是否 dtls 加密

_remoteVideoView = [[WsRTCLiveView alloc] initWithFrame:CGRectZero audioforamt:format encrypt:encrypt]

_remoteVideoView.delegate = self;
[self addSubview:_remoteVideoView];

_remoteVideoView.streamUrl = liveEBURL;

eg: liveEBURL= @" http://pull-rtc-test.douyincdn.com/live/5664_harchar.sdp";

四、 获取 WsRTCLiveViewControllerDelegate 进行播放控制

_controlDelegate = _remoteVideoView;

  -(void)startplay; //开始播放

  -(void)stop; //结束播放

  -(void)pause; //暂停播放

   -(void)resume; //恢复播放

   -(void)restart;//重新播放

  -(void)setAudioMute;//静音

  -(void)setVolume;//设置音量

  -(void)setStatState;//设置统计回调

五、 释放 sdk.

-(void)finitSDK;

六、 事件回调.

@protocol WsRTCLiveViewDelegate

@required

//错误信息回调

- (void)videoView:(WsRTCLiveView *)videoView didError:(NSError *)error;

//视频大小回调

- (void)videoView:(WsRTCLiveView *)videoView didChangeVideoSize:(CGSize)size;

@optional

//卡顿事件回调：status 值 1 – 卡顿开始， 0 – 卡顿结束

- (void)videoView:(WsRTCLiveView *)videoView didNotifyCaton:(int)status;

//首帧渲染

- (void)onFirstFrameRender:(WsRTCLiveView *)videoView;

//统计回调

- (void)videoView:(WsRTCLiveView *)videoView strStat:(NSString*)strStat;

@end