## Sample questions for CS 318, exam 1 (MIPS assembly)

Most of the questions are multiple choice/true false or fill-in-the-blank. Some involve short answers or a little bit of code Samples appear below:

- 1. A byte contains 8 bits. How many bits are in a word?
- 2. The \$a0 register is used to store a return address from a function call. T/F
- 3. If a function, called by the main procedure, is to use \$s2 to store local data, describe what that function should do in order to adhere to the calling convention that we studied?
- 4. You wish to copy the contents of register \$t1 to \$t2 by using the stack as an intermediate location. Provide the code that does this.
- 5. Register \$t1 contains an integer. Write code that decrements the value in \$t1 by one.
- 6. The instruction, jr, is used to jump to a given label, like: "jr loop". T/F.
- 7. Explain how the instruction "beq \$s1, \$s2, done", once it has been assembled into machine language, determines the address of done when it is executed.
- 8. The following pushes a single byte onto the stack T/F:
  - lb \$s1, (\$t0)
  - sb \$s1, 4(\$sp)
- 9. Explain what is potentially wrong with the following: sw \$s1, 2(\$sp)
- 10.Using the following changes the right byte of \$s0 to 11111111. T/F ori \$s0, \$s0, 0xff

## **Answers:**

- 1. 32
- 2. F
- 3. \$s2 should be pushed on the stack before using it. Then, before returning from the function, the stack should be popped and the value placed in \$s2.
- 4. sw \$t1, -4(\$sp) lw \$t2, -4(\$sp)
- 5. addi \$t1, \$t1, -1
- 6. F
- 7. The machine instruction stores the number of bytes (offset) that must be added to the pc register to give the address of the location of the label done.
- 8. F
- 9. \$sp must always contain a value that is a multiple of 4. The given instruction adds 2 to \$sp to access the stack, but this would not be an address on a word boundary (not a multiple of 4). Invalid.
- 10.F; this changes the left three bytes of \$s0 to zeros and keeps the right byte as it is currently defined.