

Buzz & Beyond || Team Members - Soumya Yadav | Anushka Mali | Gyanesh Samanta | Abhisek Mishra || Campus - XIMB Case Chosen - Case A





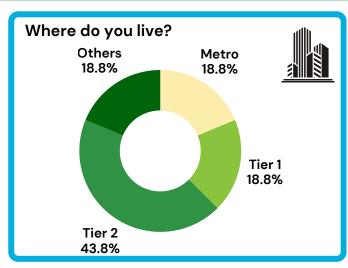
Avg age of the respondents

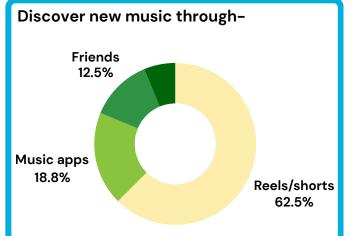
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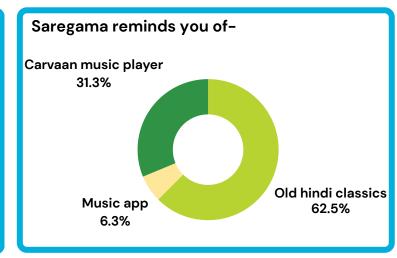
Avg daily listening time

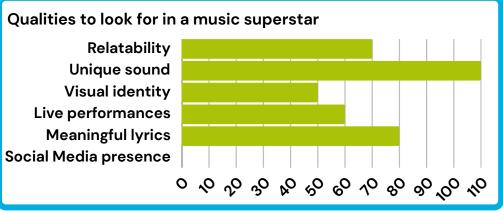
1 hr 15 mins

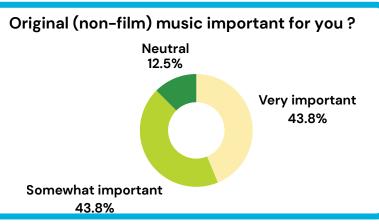


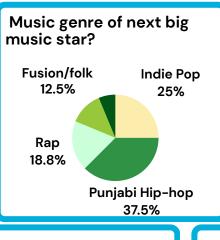


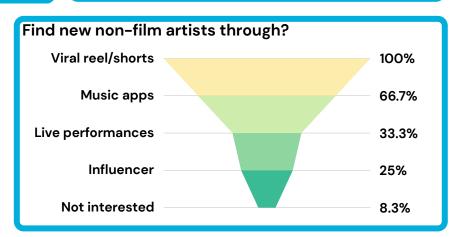


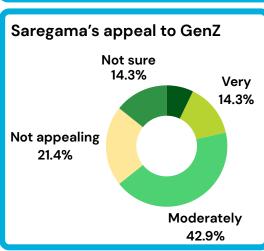


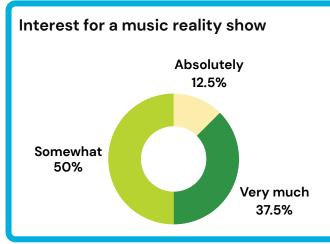


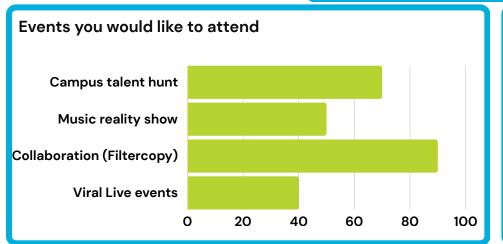


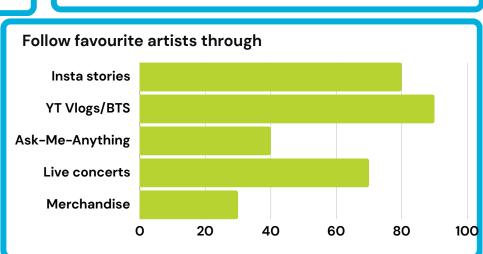


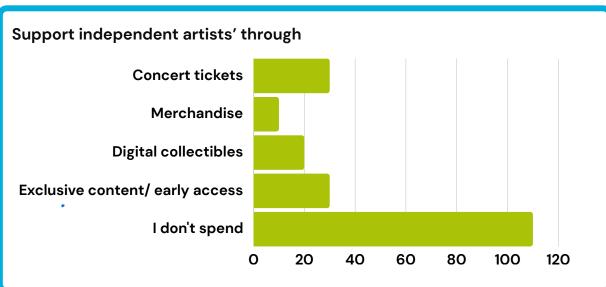


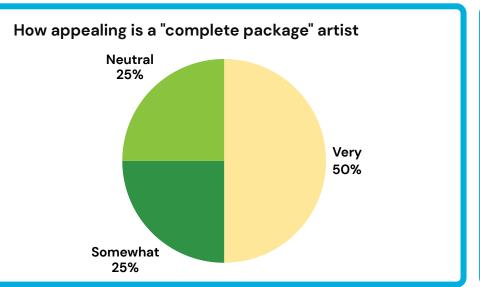


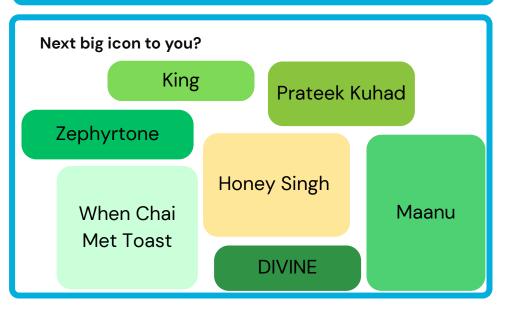












KEY TAKEAWAYS

New Ways to discover Music

Instagram reels/ Youtube shorts

Remember Saregama for

Old classics

Most Seek

Original (non-film) music

Most Value

Relatability & Unique sound

Want to attend/watch

Campus talent
hunt
Collaborations
(like
Filtercopy)
Music reality
show

Overview to the Case Solution



Saregama splits into 3 different sub-brands that work collectively for different user segments

A varied user segment in India...

The Current Core Audience

- Age: 50 80Psychographic: Nostalgia
- Geography: PAN IndiaBehavioral: Slow Sunday
- Firmographic: NA

The New Target Audience

• **Age:** 15-30

Psychographic: TrendGeography: PAN IndiaBehavioral: Fast Paced

• Firmographic: NA



Challenges

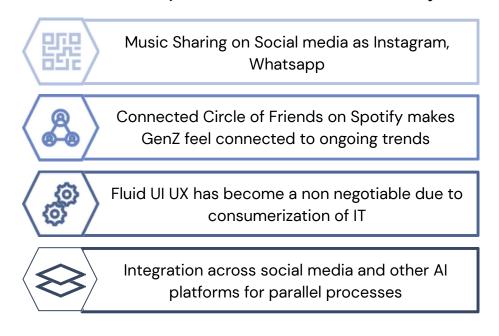
- Available Music Variety
- · Lack of Personal Connect
- No presence in OTT Shows
- No connection to Students
- No Collaborations with Influencers

What do they demand

- A fluid User Experience
- New Artists
- Good Recommendations
- Wide Music Variety
- Exotic Languages

...necessitates a different solution in the way they consume music

How do People consume music today?





Leading the way for Saregama through Fission of the brand...

GamaBeats Saregama RaagLabs For GenZ Listeners: For Influencers: For Core Audience: 1. Create original 1. New Recommendation 1. Nostalgic Songs sound tracks Engine 2. Slow Sunday - theme 2. Friend Circle addition 2. Publish sound 3. Easier Controls, Simpler 3. Listen and Identify tracks UI UX 3. Data Tracking songs

...paves the way for a slice of this pie

