TECH EXHIBITION



April 4 11:00 AM Onwards



Sunderdeep Engineering College, SDGI Global University Ghaziabad, Uttar Pradesh

codingclub@sunderdeep.ac.in

RULES

- 1. Project Showcase: Each participating team or individual will have a designated area to present their project.
- 2. Project Descriptions: Participants must provide concise and clear descriptions of their projects. These descriptions should cover the following aspects:
 - a) Objective: What problem does the project aim to solve or what purpose does it serve?
 - b) Implementation: Explain the technologies, tools, and methodologies used.
 - c) Innovation: Highlight any unique features or creative solutions.
 - d) Impact: Discuss the potential impact or real-world applications.
- 3. Live Demos: Teams should be prepared to demonstrate their projects in action. Live demos add an interactive element and allow visitors to experience the project firsthand.
- 4. Q&A Sessions: Visitors and judges may have questions. Participants should be ready to answer inquiries related to their projects. Encourage engaging discussions!

5. Judging Criteria:

- i) Innovation: How novel and creative is the project?
- ii) Functionality: Does the project work as intended?
 - iii) Usability: Is the interface user-friendly?
- 6. Technical Depth: Assess the depth of technical knowledge applied.
- 7. Presentation: Evaluate clarity, confidence, and communication skills during the presentation.
- 8. Networking: Encouraging participants to interact with fellow students, faculty, and industry professionals. Networking can lead to valuable connections and feedback.