

# Introduction to Programming Language (ITP101)

## *Unit 8: Files*

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# ...So Far in Python & Today...

- Core Python objects:
  - Functions
  - Lists
  - Tuples
  - Dictionaries
  - Sets
  - Strings
- Exception handling and debugging
  - `try...except...[else]`
  - `try...finally`
  - `assert`
  - The `pdb` debugger

## Today:

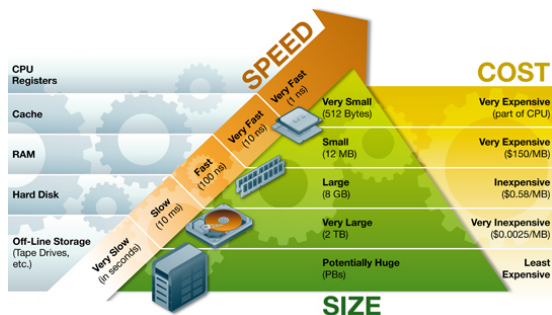
- File handling

## File

- A sequence of bytes stored on your computer or network.
- A named storage object managed by your OS.
- File objects are Python code's interface to external files on your system.
- Text files vs binary files

# Memory Basics

- Memory Hierarchy

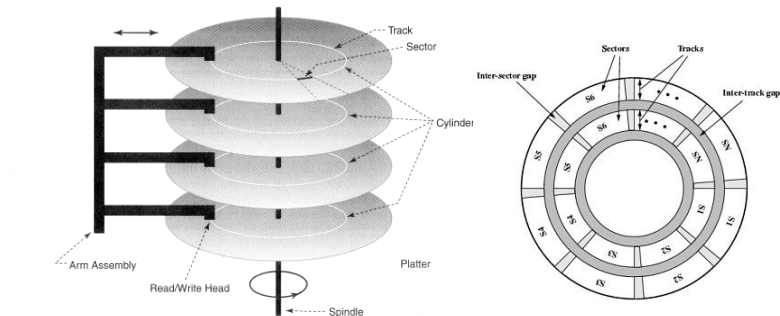


- Memory Access Modes

- Linear
- Random

- **Operations** (seek, read, write)

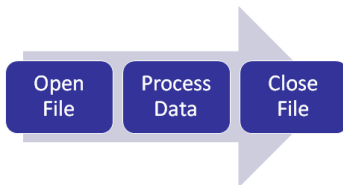
e.g. Scenario of the booting process, opening file, saving file



- **Delays** (seek time, rotational latency, data transfer)

# File Operations (Python)

- The `file` object provides methods to manipulate files.
- Generic steps:



- Common Operations:
  - 1 Reading from a file
  - 2 Writing to a file

Syntax: `file_object = open(file_name, [access_mode])`

- `open()` returns an object of type *file* on a success, error otherwise.
- The returned `file_object` does not hold the file contents, rather a 'window' through which `file_name` can be viewed.

- Access modes:

Mode	Operation
r	open for read (default)
w	open for write
a	open for append
[rwa]+	open for read and write
[rwa]b	open for binary read, write & append respectively.
[rwa]b+	open for binary read and write
rU/U	open for read with universal Newline support.

- File be opened first for reading.
- Methods are accessed via a file object, say f.

### Read Methods

<code>f.read()</code>	# read entire file & return as string
<code>f.read(n)</code>	# read n bytes
<code>f.readline()</code>	# read a line until '\n'
<code>f.readlines()</code>	# returns the file as a list

```
>>>f = open('file1', 'r')
>>>type(f)
>>>f.read()
>>>f.close()
```

```
>>>f = open('file2')
>>>line = f.readline()
>>>print(line)
>>>f.close()
```



- File be opened first for reading.
- Methods are accessed via a file object, say f.

### Read Methods

<code>f.read()</code>	# read entire file & return as string
<code>f.read(n)</code>	# read n bytes
<code>f.readline()</code>	# read a line until '\n'
<code>f.readlines()</code>	# returns the file as a list

### Example

```
>>>f = open('file1', 'r')
>>>type(f)
>>>f.read()
>>>f.close()
```

```
>>>f = open('file2')
>>>line = f.readline()
>>>print(line)
>>>f.close()
```

- File be opened first for writing/appending.

### Write Methods

<code>f.write(str)</code>	<code># write str unto the opened file</code>
<code>f.writelines(list)</code>	<code># write strings in list as lines</code>

```
>>>f = open('somefile.txt', 'w')
>>>f.write('I love Bhutan \n')
>>>f.write('Long live his majesty! \n')
>>>f.close()

>>>open('somefile.txt').read()          # reading in one go
>>>print(open('somefile.txt').read() )  # Any difference?
```

- File be opened first for writing/appending.

### Write Methods

<code>f.write(str)</code>	<code># write str unto the opened file</code>
<code>f.writelines(list)</code>	<code># write strings in list as lines</code>

### Example

```
>>>f = open('somefile.txt', 'w')
>>>f.write('I love Bhutan \n')
>>>f.write('Long live his majesty! \n')
>>>f.close()

>>>open('somefile.txt').read()      # reading in one go
>>>print(open('somefile.txt').read() )  # Any difference?
```

- Why close?
  - Open files consume resources
  - Shared access issues
- The Python garbage collector closes when reference count = 0.
- Good habit to close when done.
- The `close()` method frees the lock held by the file if any.

Syntax: `file_object.close()`

- Any operation on a closed file?

# Other Useful Methods

- `f.seek(offset, [from])`
  - Move to <offset> bytes starting from position <from> within the file f.
  - <from> = 0 for beginning of file, 1 for current location, 2 for EOF.
- `f.tell()`
  - The current location in the open file f.

## Example

```
>>>f = open('MyFile.txt', 'w+')    >>>f.seek(10,1)
>>>f.write('Ancient of Days')    >>>f.tell()
>>>f.tell()                      >>>f.readline() # begins from?
>>>f.seek(5,0)                  >>>f.close()
```

# File Attributes

- Hold auxiliary data related to the file object, f.
  - `f.name`
  - `f.mode`
  - `f.closed`

## Example

```
>>>fo = open('MyFile.txt', 'r')
>>>print("Name: ", fo.name)
>>>print("Mode: ", fo.mode)
>>>print("File closed, right? ", fo.closed)
```

# Working with System Files

- The `sys module` provides system-specific info related to your Python interpreter.

## Example

```
dir(sys)
```

```
sys.platform      # where is it installed?
```

```
sys.version       # of Python interpreter
```

```
sys.prefix        # the directory prefix
```

```
sys.argv          # list of command-line args
```

```
sys.path          # search path for modules
```

- The `os module` provides methods to use OS-dependent functionalities.

## 1. Directory and File Manipulation

### Example

# directory operations

```
x = os.getcwd()
```

```
os.listdir(x)
```

```
os.mkdir('somedir')
```

```
os.rename('old', 'new')
```

```
os.rmdir('somedir')
```

# file operations

```
f = open('test.txt')
```

```
f.close()
```

```
os.remove('test.txt')
```

```
etc...
```



## 2. Executing System Commands (`os.system`)

### Example

```
os.system('ls *')  
os.system('cp source dest')           etc...
```

## 3. Path Manipulation (`os.path`)

### Example

```
p = os.path.abspath('test.txt')  
  
os.path.split(p)  
  
os.path.dirname(p)  
  
os.path.basename(p)  
  
os.path.join('path1', 'path2', 'path3')           etc...
```

# Exercise!

- 1 Total number of lines in a file. How about the first N lines?
- 2 Shortest/Longest line of a file.
- 3 Copy file contents to another file.
- 4 Given a file named `marks.txt` with the following data:

Pema	30	20	30
Chimi	15	24	37
Dorji	35	19	35

Write a program that reads the marks from the file, computes the total mark for each person and writes to a file named `TotalMarks.txt`.