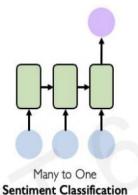
Sequence Modeling

A training system to make predictions by estimating the probability distribution over the next values, given the sequence of past context

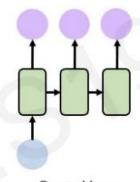


One to One
Binary Classification

- 1. One to One
- binary classification
- single input, generate a single output
- based on the lecture from week 1

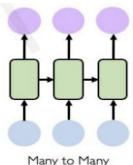


- 2. Many to One
- sentiment classification
- many inputs, generate a single output
- input: claim, your, winning, prize -> output: spam



- 3. One to Many
- image captioning
- one input, generates many outputs
- input: an image -> output: an explanation of the image

One to Many Image Captioning

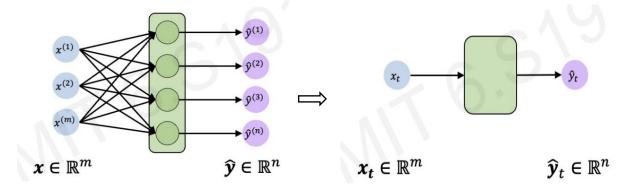


- Many to Many

 Machine Translation
- 4. Many to Many
- machine translation
- many inputs, many outputs
- input: a sentence -> output: a sentence in another language.

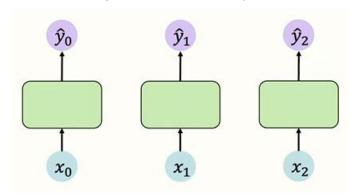
Neurons with Recurrence

Simplify the previous Perceptron layers for convenience



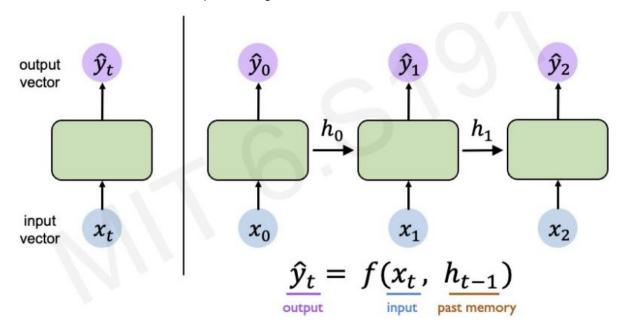
Sequence data: data over time t=0, 1, 2, ...

Let's take the given model and apply it over time



- isolated: no linking between time steps
- sequence model should have dependence: want $\ y_2\$ to depend on the input $\ x_0\$ and $\ x_1\$

Introduction of variable h, representing state of the neural network



- h is learned and computed by the neuron and passed to the next sequence
- Now the output depends on the input and the state from prior time step

Recurrent neural networks (RNNs)

RNNs apply the same network to each element in a sequence

- Preserving and passing on relevant information
- enable the machine to learn temporal dependencies that simple network cannot

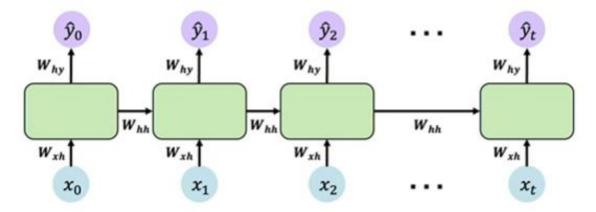
- here, f_w is the function that gives the specific weight as we did in week 1
- same function, and same weight

Take a look at h_t more

- tanh is an activating function, we apply this for non-linearity; however, doesn't have to be tanh it could be sigmoid, hyperbolic etc.

Finally, we will get the output by multiplying the calculated $\,h_t\,$ and weight

Unfolding RNNs



- same weight at every step
- +) Handwriting of personal study

tauh
$$\begin{pmatrix} h_{t+1} & W_h & h_{t+1} & W_h \end{pmatrix} + \begin{pmatrix} \chi_t & \chi_t & \chi_t \\ \chi_t & \chi_t \end{pmatrix} = \begin{pmatrix} h_t & W_h \\ \chi_t & \chi_t \end{pmatrix}$$

是打印码对别 Wh, Wx, Wy는 是 bcs 等是对他是 对部分别 哪是

To compute predictions, we need more than this

- to update the weights, getting the loss of each layer by backpropagation is critical
- the total value of the loss L: sum of each loss

Sequence Modeling: designing criteria & example

There are four conditions to make a flexible sequence model

- Handle variable-length sequence: the length of the word can be varied

The food was great

VS

We visited a restaurant for lunch

VS.

We were hungry but cleaned the house before eating

- Track long-term dependencies: tracking dependencies is important
- -> we need information from the past sometimes
- maintain information about order: preserving inherent order is crucial



The food was good, not bad at all.

VS.

The food was bad, not good at all.



- share parameters across the sequence

Example: predict the next word

"This morning I took my cat for a walk."

given these words

predict the
next word

-> Predicting the word "walk" is our goal

As neural networks cannot interpret the words of people, we need to translate them into numerical inputs



 $\begin{bmatrix}
0.1 \\
0.8 \\
0.6
\end{bmatrix}
\longrightarrow
\begin{bmatrix}
0.9 \\
0.2 \\
0.4
\end{bmatrix}$

Neural networks cannot interpret words

Neural networks require numerical inputs

how to encode natural language into numerical inputs

- Embedding: transform indexes into a vector of fixed size
- 1. make corpus: putting words together
- 2. index: giving a number to each word
- 3. embedding: index to fixed-sized vector, two methods are introduced

One-hot embedding

3-1. One-hot embedding

- each column represents one unique category.
- a vector representation that assigns a value of 1 to the index of the word you want to represent, and 0 to any other index.

Learned embedding



- 3-2. Learned embedding
- categorize the words with similar meanings so that they can be represented in similar numerical values