

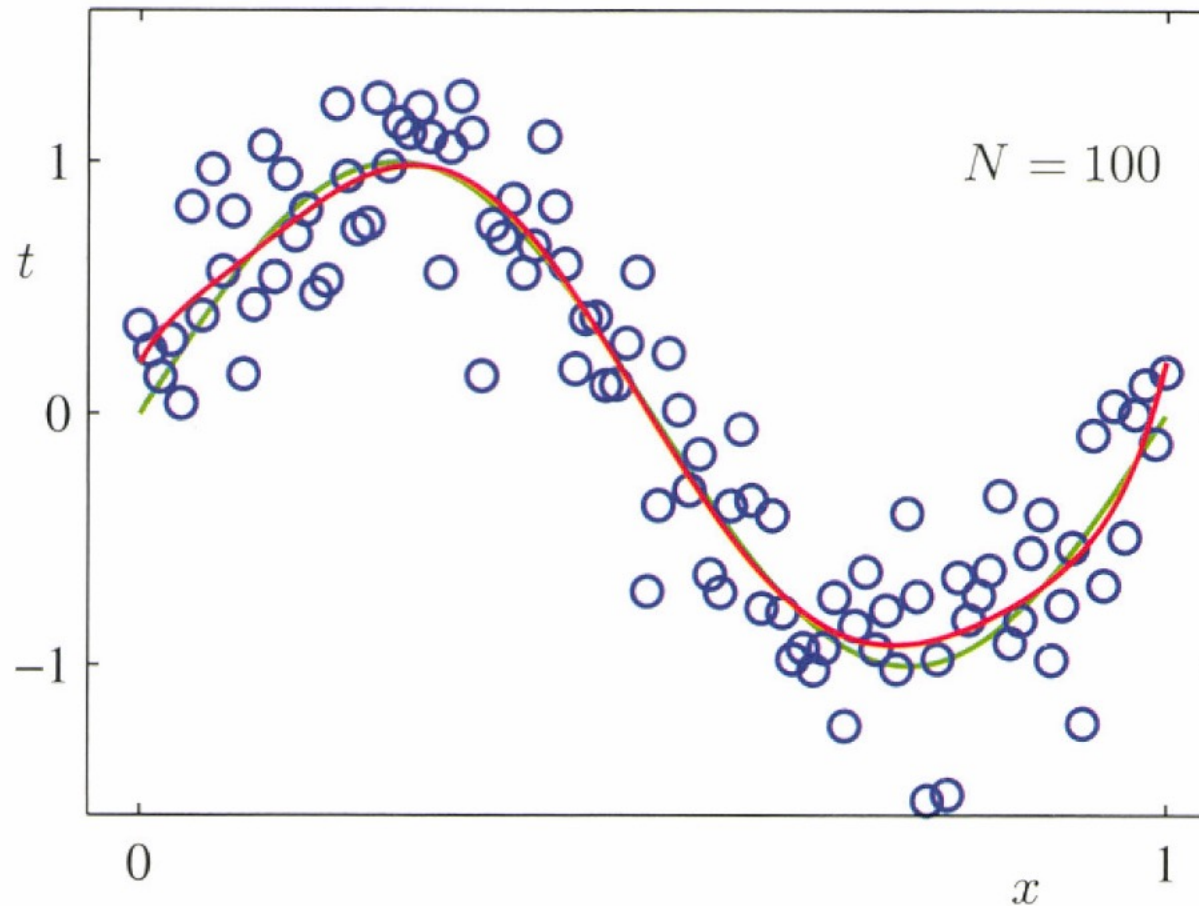
Duke 2023 ML Study

Lecture 1. Curve fitting / Regression

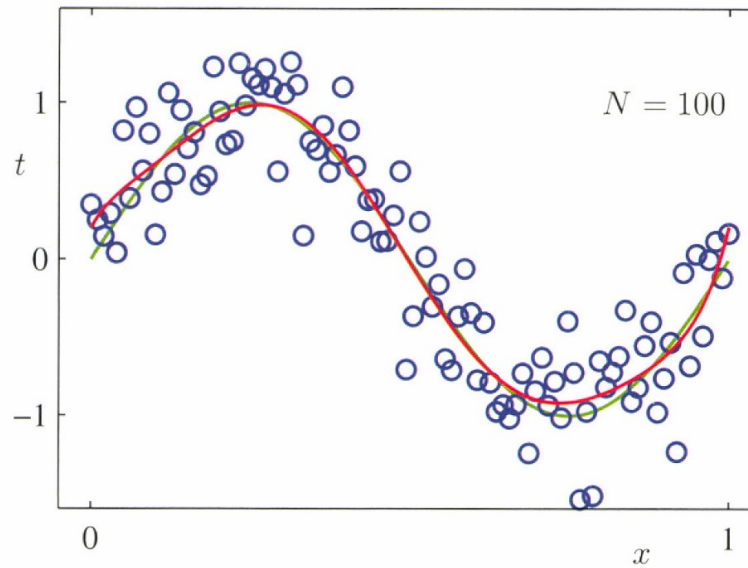
Gyeonghun Kim

1.1. Goal

Find best curve that appropriately approximate given data.



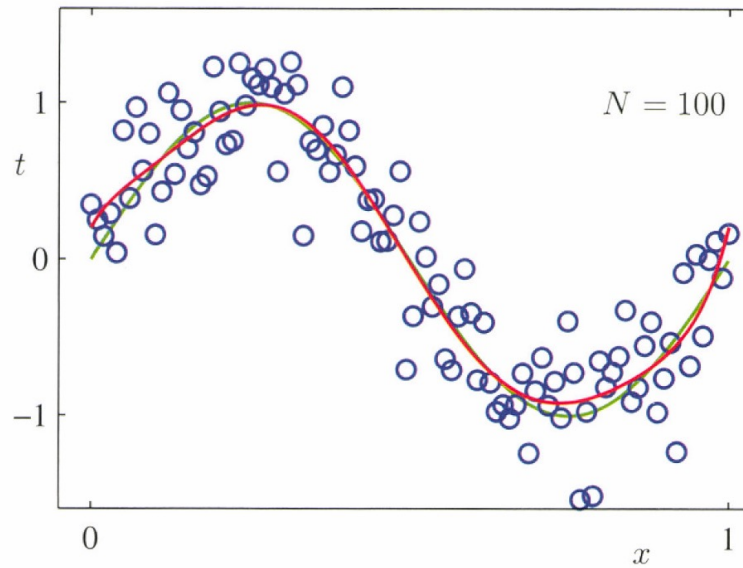
1.2. Data set, model and noise



real-world data = regularity + noise

- Intrinsic stochastic property
- Measurement noise
- Unobserved variable

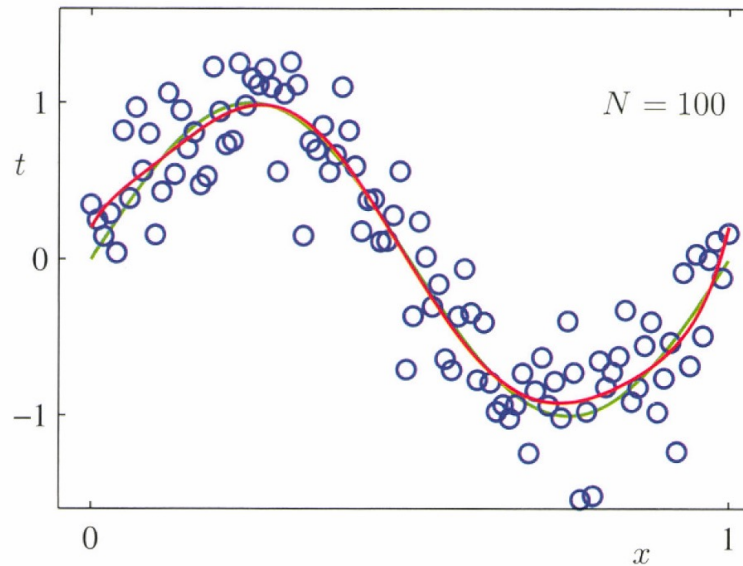
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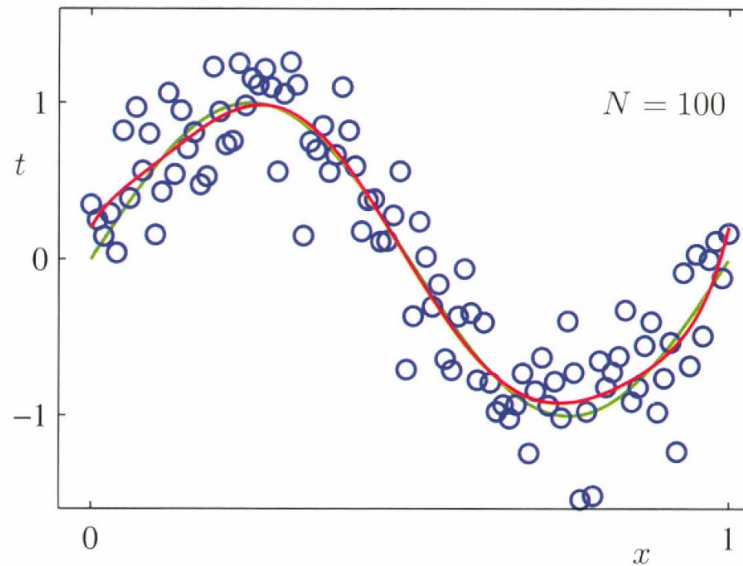
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Data set = $\{(\mathbf{x}_n, t_n)\}_{n=1}^N$

Model = $\mathbf{y}(\mathbf{x}_n, \underline{\mathbf{w}})$ Parameter of model

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1. Choose a best model
2. Find a best parameter for given model

2.1 Most simple method: Polynomial curve fitting

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$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_jx^j$$

2. Find a best parameter for given model

Define error function as

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

Then, find a \mathbf{w} that minimize an error function value.

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This method is called "least square"

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Question: How can we choose M ?

2.2 Over fitting problem

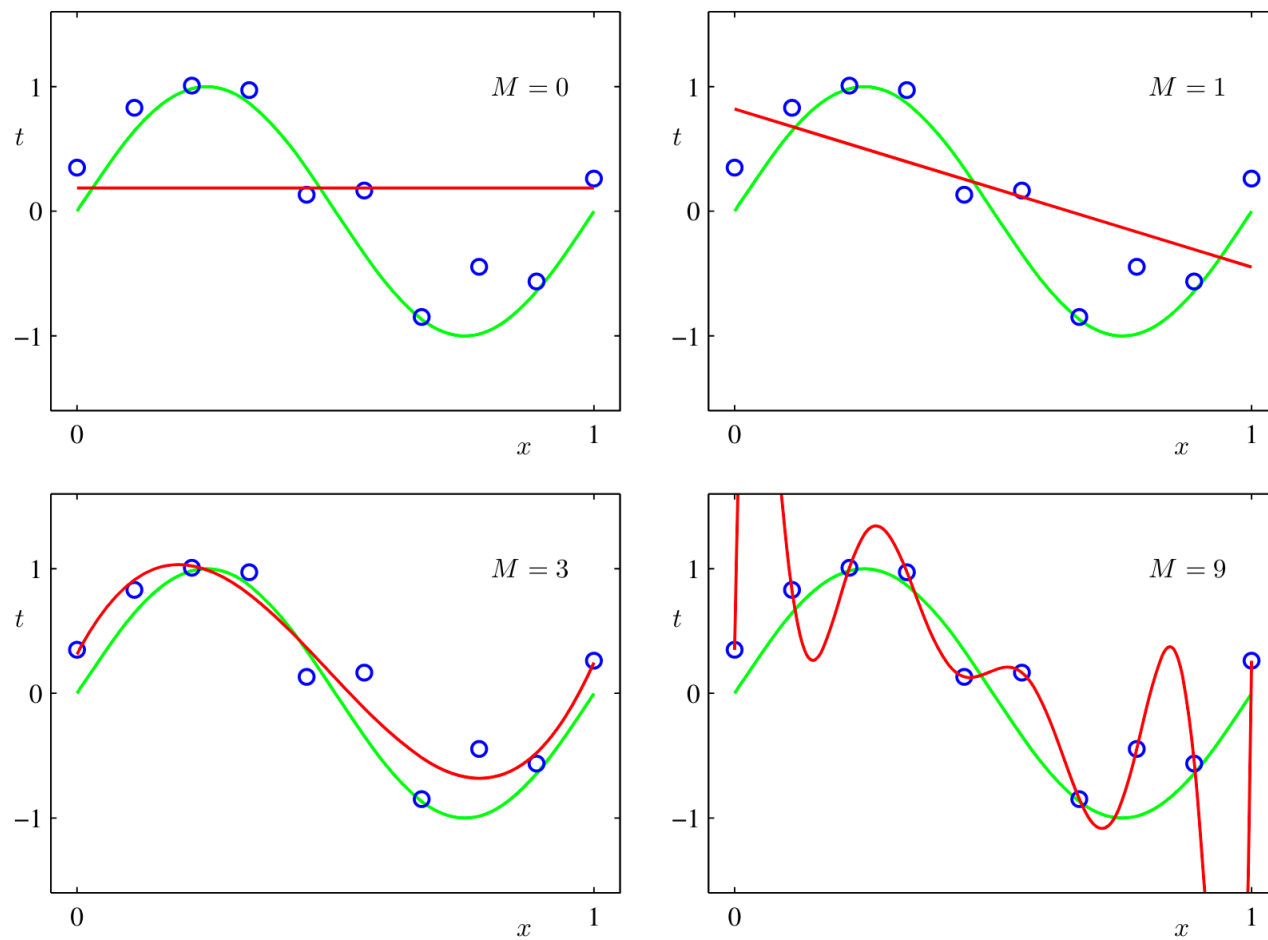


Figure 1.4 Plots of polynomials having various orders M , shown as red curves, fitted to the data set shown in Figure 1.2.

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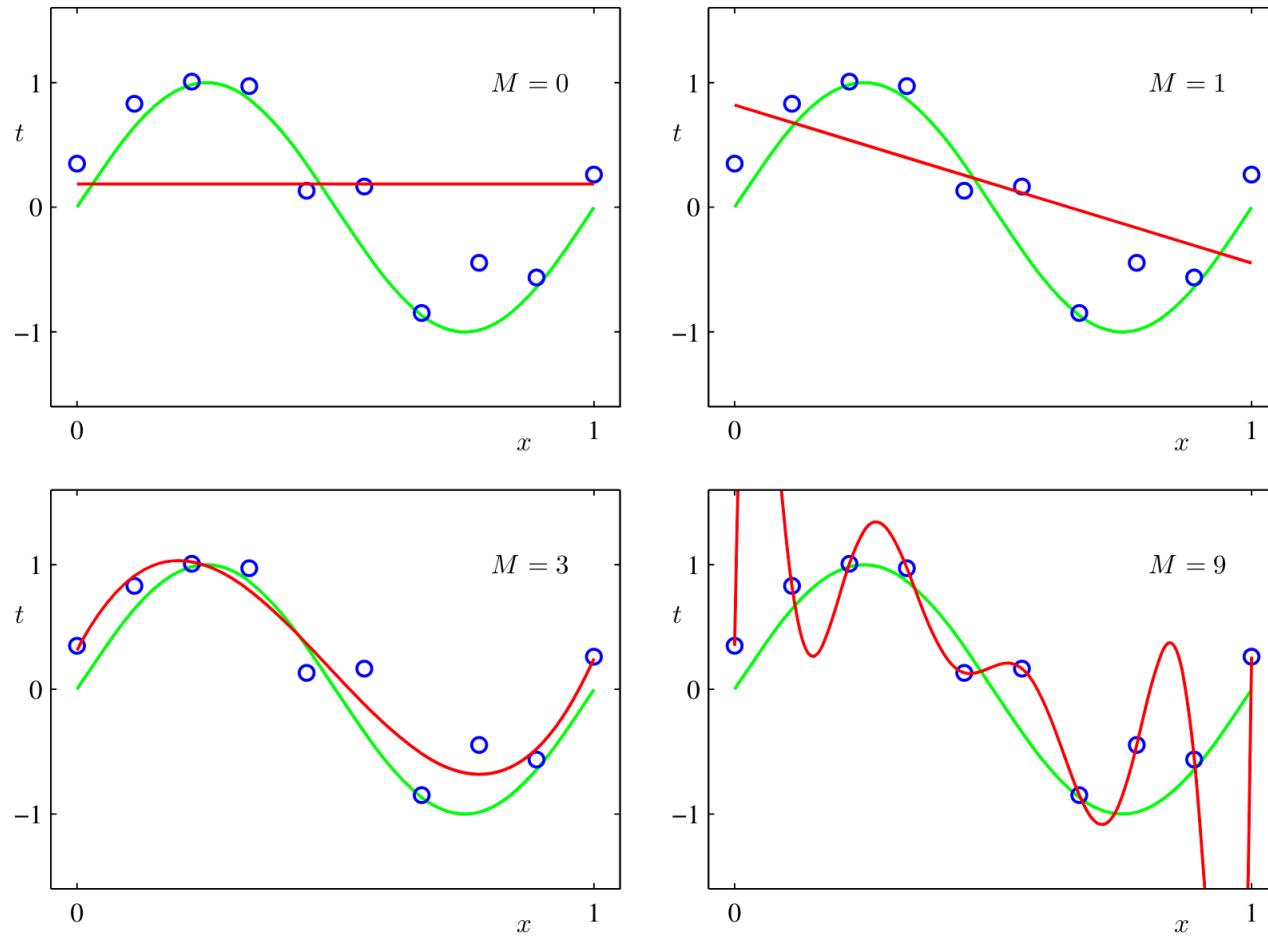
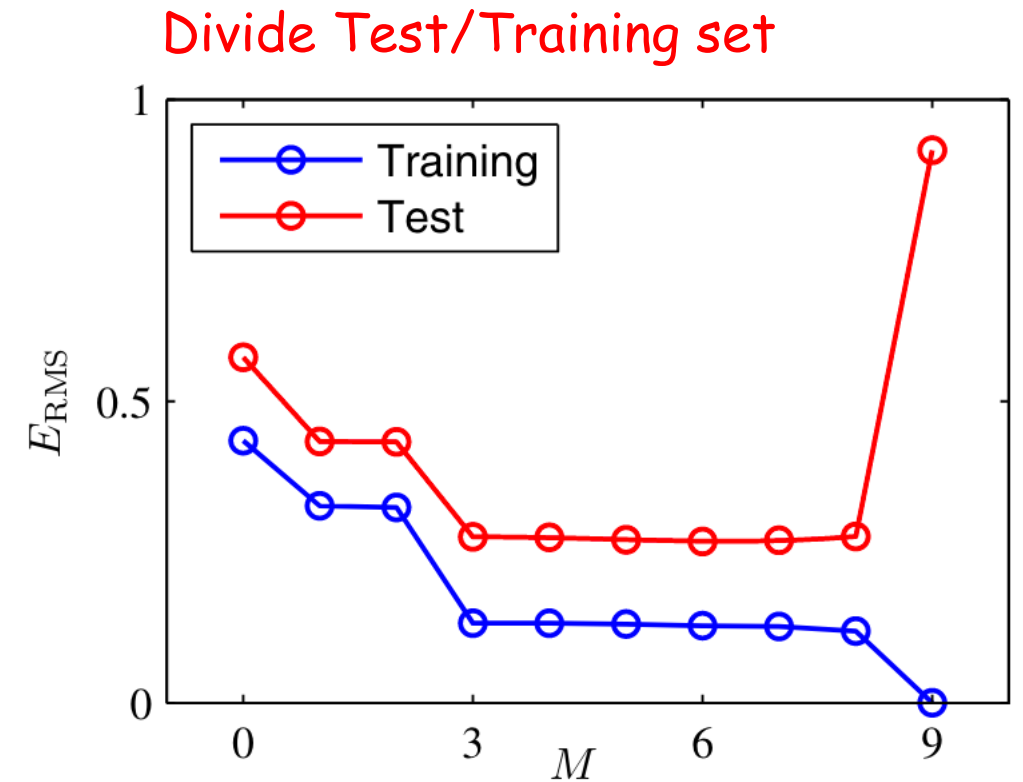


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2.3 Regularization Method

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2 \quad \longrightarrow \quad \tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2 + \underbrace{\frac{\lambda}{2} \|\mathbf{w}\|^2}_{\text{Regularization term}}$$

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$$\frac{\lambda}{2} \|\mathbf{w}\|^2 \longrightarrow$$

Always positive

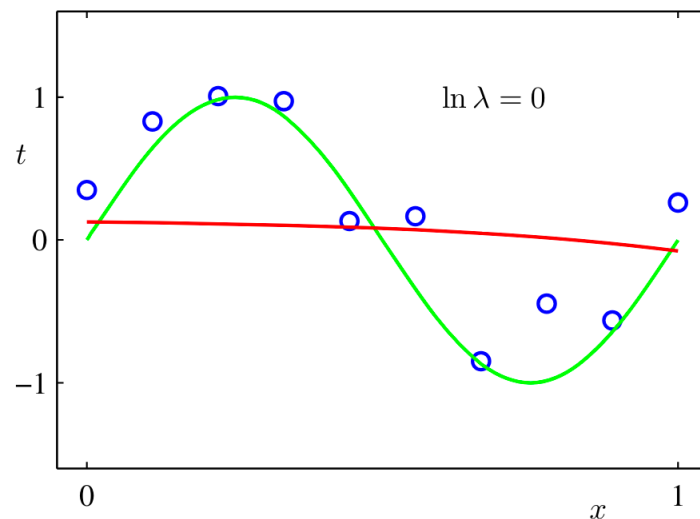
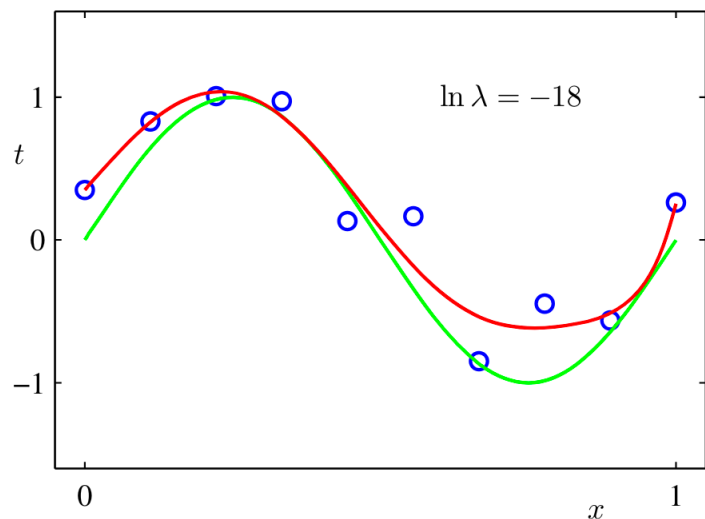
Prefer small weight values

Have several names

- Regularization (machine learning)
- Shrinkage (statistics)
- Ridge regression
- Weight decay

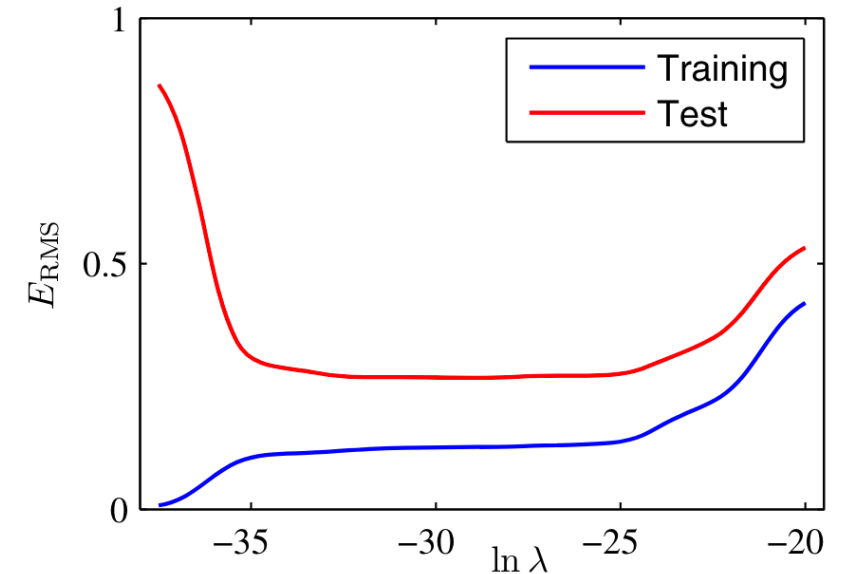
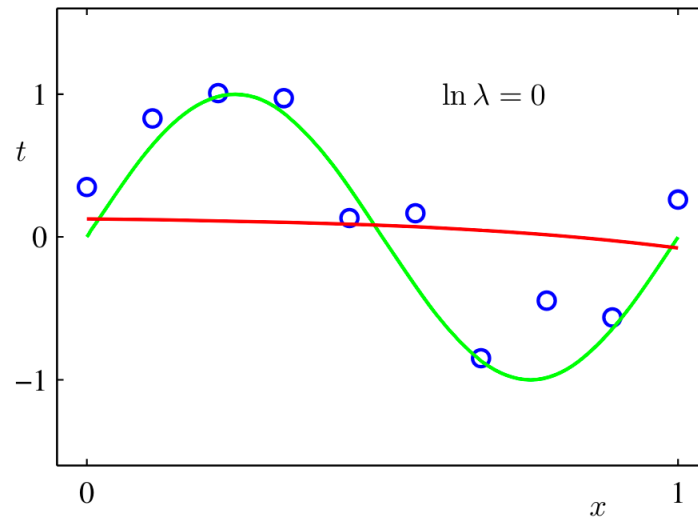
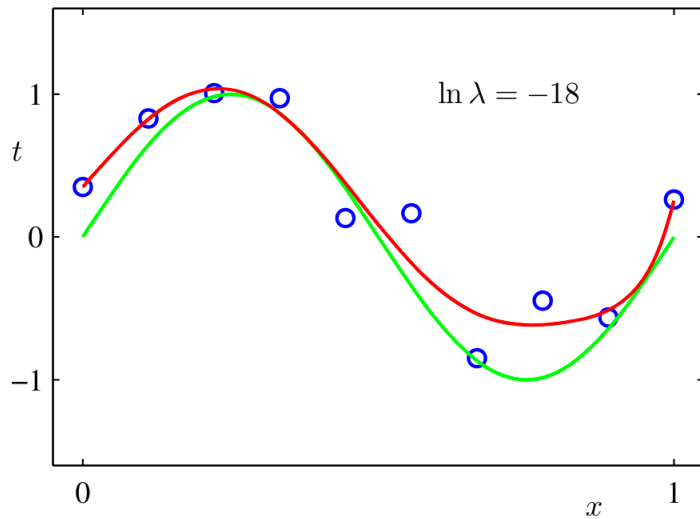
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3.1 Generalization

1. Choose a best model

Q1. Should we set our model as below polynomial?

$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_j \underline{x^j}$$

2. Find a best parameter for given model

Define error function as

Q2. Should use below error function?

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

Then, find a \mathbf{w} that minimize an error function value.

3.2 Linear Basis Function Models

Instead of using

$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_jx^j$$

We can use

$$y(\mathbf{x}, \mathbf{w}) = w_0 + \sum_{j=1}^{M-1} w_j\phi_j(\mathbf{x}) = \sum_{j=0}^{M-1} w_j\phi_j(\mathbf{x}) = \mathbf{w}^T\boldsymbol{\phi}(\mathbf{x})$$

where $\mathbf{w} = (w_0, \dots, w_{M-1})^T$ and $\boldsymbol{\phi} = (\phi_0, \dots, \phi_{M-1})^T$

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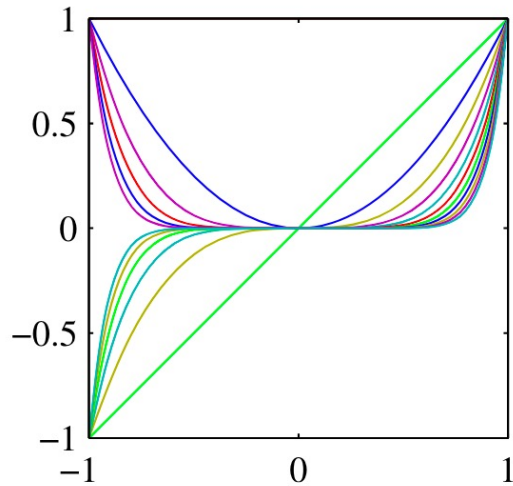
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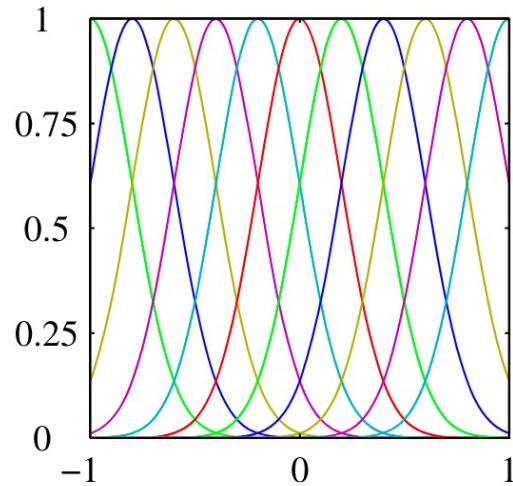
..... Why?

3.2 Linear Basis Function Models

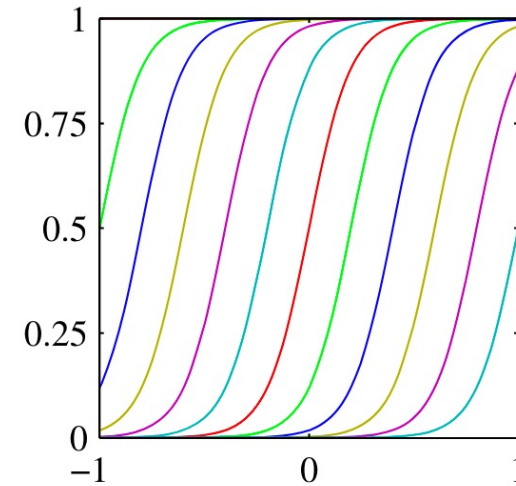
Example of possible basis sets



Polynomial



Gaussian



Sigmoidal

3.3 Finding Least Square solution

As we did for polynomial curve fitting, we can define error function as

$$E_D(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\}^2.$$

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Then,

$$\nabla E_D(\mathbf{w}) = \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\} \phi(\mathbf{x}_n)^T = 0$$

$$\rightarrow 0 = \sum_{n=1}^N t_n \phi(\mathbf{x}_n)^T - \mathbf{w}^T \left(\sum_{n=1}^N \phi(\mathbf{x}_n) \phi(\mathbf{x}_n)^T \right)$$

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$$\rightarrow \mathbf{w}_{\text{ML}} = \underbrace{(\Phi^T \Phi)^{-1} \Phi^T \mathbf{t}}_{\Phi^\dagger: \text{Moor-Penrose pseudo-inverse}} \text{ with } \Phi = \begin{pmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{pmatrix}$$

3.4 Sequential Learning (SGD)

We can obtain a sequential learning algorithm by applying the technique of *stochastic gradient descent*, also known as *sequential gradient descent*, as follows. If the error function comprises a sum over data points $E = \sum_n E_n$, then after presentation of pattern n , the stochastic gradient descent algorithm updates the parameter vector \mathbf{w} using

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \nabla E_n \quad (3.22)$$

where τ denotes the iteration number, and η is a learning rate parameter. We shall discuss the choice of value for η shortly. The value of \mathbf{w} is initialized to some starting vector $\mathbf{w}^{(0)}$. For the case of the sum-of-squares error function (3.12), this gives

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} + \eta(t_n - \mathbf{w}^{(\tau)\top} \phi_n) \phi_n \quad (3.23)$$

where $\phi_n = \phi(\mathbf{x}_n)$. This is known as *least-mean-squares* or the *LMS algorithm*.

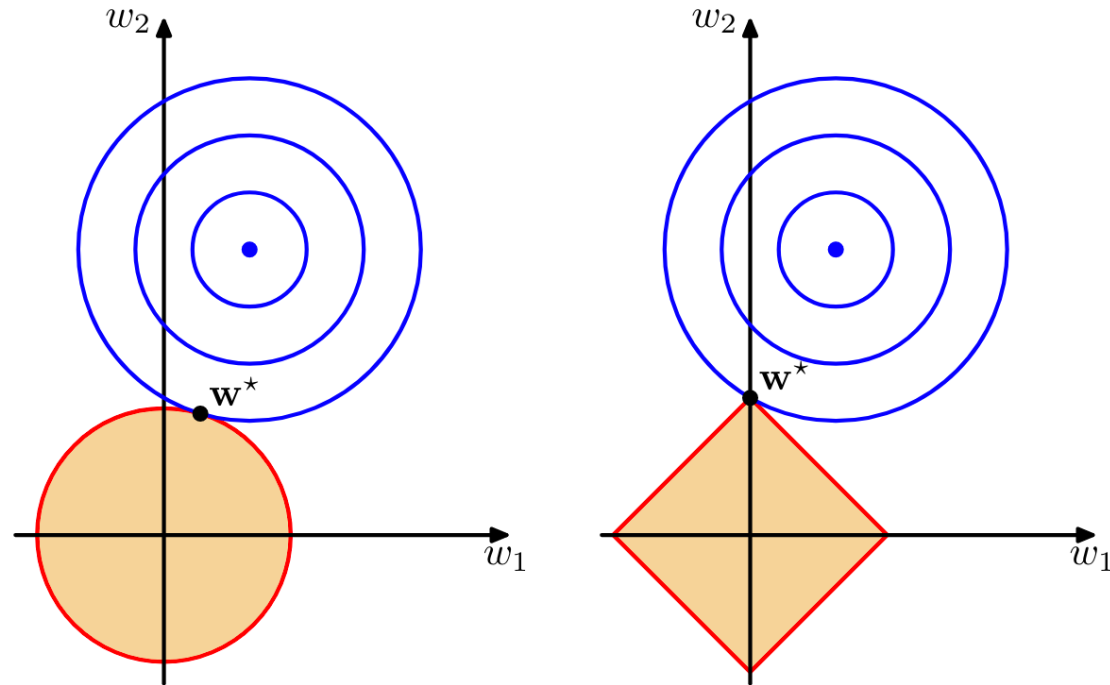
3.5 Regularization

Generalized Regularization:
$$\frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\}^2 + \frac{\lambda}{2} \sum_{j=1}^M |w_j|^q$$

Most famous regularization algorithms

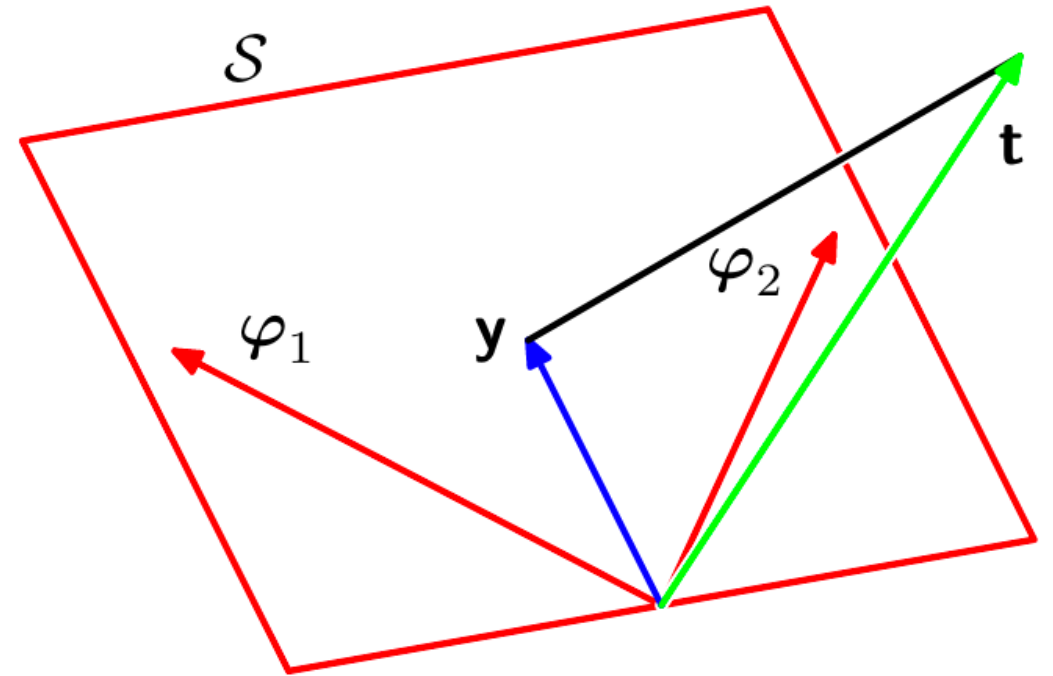
$q = 1$: Lasso

$q = 2$: Ridge



3.6 Geometrical meaning of least square

Geometrical interpretation of the least-squares solution, in an N -dimensional space whose axes are the values of t_1, \dots, t_N . The least-squares regression function is obtained by finding the orthogonal projection of the data vector \mathbf{t} onto the subspace spanned by the basis functions $\phi_j(\mathbf{x})$ in which each basis function is viewed as a vector φ_j of length N with elements $\phi_j(\mathbf{x}_n)$.



3.7 Maximum likelihood and least square

$$t = y(\mathbf{x}, \mathbf{w}) + \epsilon \quad \longrightarrow \quad p(t|\mathbf{x}, \mathbf{w}, \beta) = \mathcal{N}(t|y(\mathbf{x}, \mathbf{w}), \beta^{-1})$$

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$$p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \prod_{n=1}^N \mathcal{N}(t_n|\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta^{-1})$$

$$\begin{aligned} \ln p(\mathbf{t}|\mathbf{w}, \beta) &= \sum_{n=1}^N \ln \mathcal{N}(t_n|\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta^{-1}) \\ &= \frac{N}{2} \ln \beta - \frac{N}{2} \ln(2\pi) - \beta E_D(\mathbf{w}) \end{aligned}$$

where the sum-of-squares error function is defined by

$$E_D(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n)\}^2.$$

4.1 Python implementation of linear regression

5. Reference

- *Christopher M. Bishop. 2006. Pattern Recognition and Machine Learning (Information Science and Statistics). Springer-Verlag, Berlin, Heidelberg.*