

@comp2537-students **Assignment 3**

Due on Sunday may the 22nd ~~Friday May the 20th~~ at midnight.

In this assignment you will continue working on your Pokémonproject to add the *Shopping Cart* and Login/Logout components.

As any shopping cart, users must be able add and remove items to it, and if the user logs out and logs back in again, the shopping cart needs to still exist – no matter which browser the users uses. In other words, the shopping cart data needs to be stored on the server side.

It is up to you decide what is the functionality of the shopping cart. You might build a store for selling Pokémon cards. In this, case you might want to add a quantity for the number of cards use want to buy for each Pokémon. Compute *sub total*, *tax*, and *total*. Redirect or display confirmation msg whenever the order is placed.

More requirements will be added over the weekend but this should give you a good start.

Requirements

- Shopping Carts should not be lost if the server crashes. Database should be used to store the carts.
- [+] Each user should have a an account page that records user's timeline.
- [+] Sign up page needed for creating new users

Bonus[8]

- Having a list of previous orders and being able to sort them out.