CS 162C++ StringStream

StringStream is an expansion of the stream concept to strings for input and output.

What??

C++ uses the concepts of streams for input and output; for example, cin and cout are iostream objects (or more correctly cin is an istream and cout is an ostream). Similarly, we use filestreams to read and write to files.

All input streams support the extraction operator >>, get, getline, peek, and unget, among other functions

All output streams support the insertion operator <<, put, and flush, among other functions

All streams support eof, fail, good, bad, and clear, among other functions.

Why

Using one methodology makes it simpler to design programs that work the same way no matter what the input and output devices are. For example, all of them support the use of <iomanip> for formatting output.

How to do input

The following code shows creating two stringsteam objects, one with a series of words and one with a series of numbers. For each object, we read using the >> operator until the stringstream is empty. Then we display what was read.

```
#include <iostream>
#include <sstream>
using namespace std;
int main()
     // define two starting strings
  string words = "apple banana cherry date";
  string numbers = "1 3 5 7 9 11 13";
     // create two stringstream objects containing those two strings
  stringstream wordExample(words);
  stringstream numExample(numbers);
     // extract each word one at a time
     // store in wordArray, quit when stringString is exhausted
  string wordArray[10];
  int index = 0;
  while ( wordExample >> wordArray[index++] )
     // now output from wordArray
  index--;
  for(int i = 0; i < index; i++)
     cout << wordArray[i] << endl;</pre>
  cout << endl;
     // extract each integer one at a time
     // store in numArray, quit when stringString is exhausted
  index = 0;
  int numArray[10];
  while ( numExample >> numArray[index++] )
  // now output from numArray
  index--:
  for(int i = 0; i < index; i++)
     cout << numArray[i] << " ";
  cout << endl:
  return 0;
```

How to do output

The following code shows creating a stringstream object in a function, writing to it with formatted output, then returning the string to main where it is displayed:

```
#include <iostream>
#include <sstream>
#include <iomanip>
using namespace std;
string display(int array[], int length);
int main()
     // define array and fill with 20 odd numbers
  const int SIZE = 20;
  int values[SIZE] = {1, 3, 5, 7, 9, 11, 13, 15, 17, 19,
               21, 23, 25, 27, 29, 31, 33, 35, 37, 39};
     // convert the array to a string
  string output = display(values, SIZE);
     // output the string that was returned.
  cout << output;
  return 0;
}
string display(int array[], int length)
     // define the stringstream object for catching the output
  stringstream buffer;
     // output the array, five numbers per line, five spaces per number
  for (int i = 0; i < length; i++)
     buffer << setw(5) << array[i];
       // see if we have put out five integers. If so, add a newline
     if ((i+1) \% 5 == 0)
        buffer << endl;
     // add a terminating newline
  buffer << endl;
     // extract and return the string from buffer
  return buffer.str();
}
```