SEBASTIAN JARAMILLO
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SUMMARY

I'm a creator. Whether I'm creating art, community, or building with my coding skills, I am someone who enjoys making something from nothing. I learned how to be a Front-End Web Developer from the Resilient Coders Bootcamp, but I have high aspirations to become a video game developer and contribute somewhere that will allow both the coder and the artist inside me to flourish. Since I can remember, I've enjoyed looking for problems to solve beyond the classroom and I would now like to bring that passion for creation and drive to build into my professional life.

PROFESSIONAL SKILLS

- HTML: Advanced
- CSS/SASS/SCSS: Advanced
- JavaScript: Advanced
- PHP: Intermediate
- C#: Intermediate
- C++: Beginner

EDUCATION

Resilient Coders Bootcamp
Graduating September 2017

John D. O'Bryant School of Math and Science (High School)
- AP Chem
- AP Calculus
- AP Computer Science

Graduated June 2017

EXPERIENCES

I enjoy playing music and video games as well as writing music and developing my own project scale games. In a way, writing music and playing games are similar to coding. There's a mix of science and art to coding that lets me solve problems and express myself at the same time.
- Skills in music production from tracking to mastering, music theory, songwriting
- Experience gigging as a musician, performing live
- Growing proficiency in Unity, developing code in C#
- Tutored for Math, proved theorems and derivative shortcuts in high school
- Work experience as a freelance musician and web developer

MY PAGES

https://www.linkedin.com/in/sebastian-jaramillo-353370149/
https://github.com/Gyride
http://sebastianjaramillo.me