

Kyle Yu

Junior at San Leandro High School and an aspiring programmer

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SUMMARY

I am a junior at San Leandro High School and I am currently taking AP Computer Science A (java), AP English 11, and AP Calculus AB. I like to code in various programming languages and playing games with friends. I work on personal projects in my free time such as 2D games in java and my website. I am proficient in lower level languages such as Java and C/C++. My goal is to attend UC Berkeley in 2021 and major in Computer Science. My career goal is to become a game programmer or software engineer. I am currently looking for a summer internship for 2019 in software development.

EDUCATION

San Leandro High School, — *graduating in 2020*

August 2016 - June 2020

High school junior taking AP Computer Science A, AP English 11, and AP Calculus AB

GPA: 4.3 weighted

PROJECTS

2D Space Invaders — written in *Java*

This project was an end of semester project in my Computer Science class. For the project, we had to come up with a console based program coded in java. I ended up doing something graphical because console based applications are a little boring. From this project, I learned the basics of what goes into a game and how to make one in Java.

Link: <https://github.com/Gystre/Space-Invaders>

Roblox Aimbot — written in *Roblox Lua*

This was a project that I started because I love to make cheats for games. This project taught me the inner workings of Roblox and helped expand my knowledge of Roblox lua and lua in general.

SKILLS

Proficient experience in

- java game development
- C/C++ low-level memory manipulation
- website development in HTML, CSS, and Javascript
- lua scripting

LANGUAGES

English

