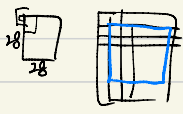


(N, 128, 28)

shape (4, 32, kernel-size=3, stride=1, padding=1)
 input channel 2d
 output padding
 ⇒ input data gray scale origin channel 1.
 ⇒ padding zero
 ⇒ padding → 1

kernel size 3, padding=2
 kernel size 3, padding=3
 kernel size 3, padding=1

(N, 32, kernel=3, stride=1, padding=1)



nn.ReLU() MaxPool2d(2) MaxPool2d(2,2) MaxPool2d(2,2,2)

nn.MaxPool2d(2) MaxPool2d(2,2) MaxPool2d(2,2,2)

max-pooling channel이 2가 된다?

padding 0 → (N, 32, 14, 14)가 된다.

shape (N, channel, height, width)

Data loader → 데이터 로드

