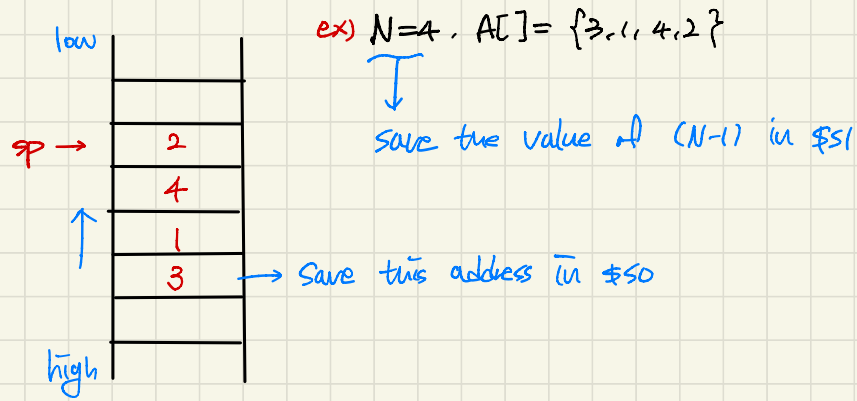
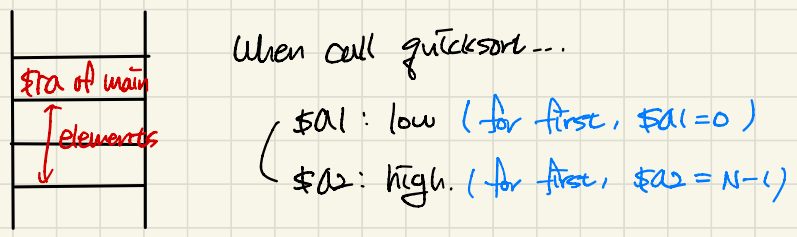


< Quicksort >

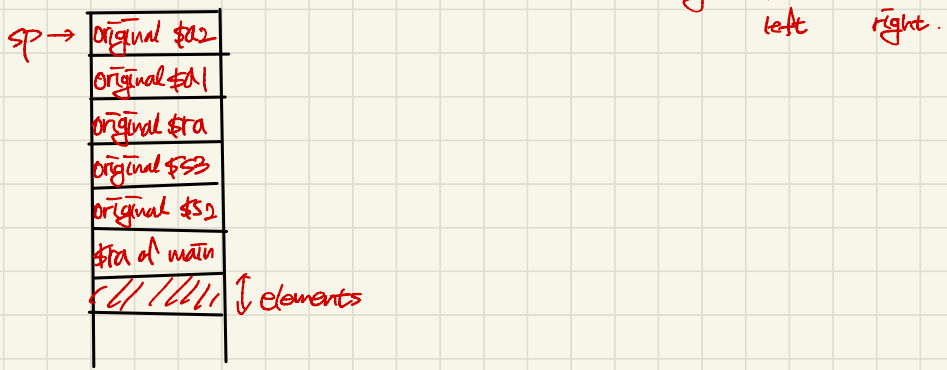
① receive inputs, and put them into the stack.



② save $\$ra$ of main into the stack, and call quicksort.



③ (In quicksort) save original $\$ra$, $\$a1$, $\$a2$, $\$s2$, $\$s3$.



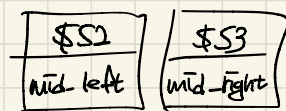
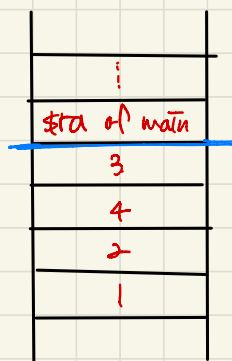
④ (In quicksort) If $low \geq high$, load original tra , $\$a1$, $\$a2$, $\$s2$, $\$s3$ and return / Else, call partition.

⑤ (In partition) $\$a1$ is still low and $\$a2$ is still high.

Do partition and save mid-left to $\$s2$, and mid-right to $\$s3$

$[3 \ 1 \ 4 \ 2] \rightarrow [1 \ 2 \ 4 \ 3]$

after
first partition
(pivot=2)



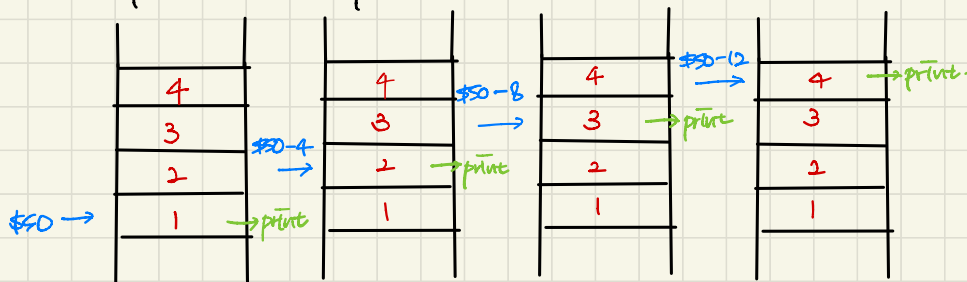
and go back to tra (quicksort)

⑥ (In quicksort) Call quicksort with $\$a1 = low$, $\$a2 = mid-left - 1$

⑦ (In quicksort) Call quicksort with $\$a1 = mid-right + 1$, $\$a2 = high$.

⑧ (In main) After finish quicksort, call print_stack.

⑨ (In print_stack). print the item in the stack



* offset $\Rightarrow \$50 - 4 \times \underline{\text{index}}$

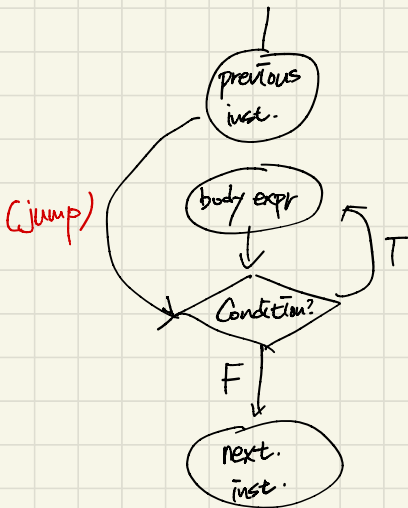
$\hookrightarrow 0, 1, 2, \dots, N-1$

saved in \$SI

* print: (print-int('item') + print-string(' '))

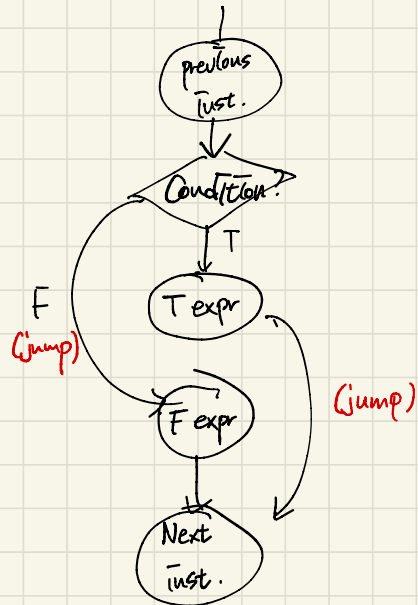
@ (In main) After finish printing, load \$ra of main to \$ra and return
(end of program)

* While logic



\Leftrightarrow while (condition) {
 body expr;
}

* If logic



\Leftrightarrow if (condition) {
 T expr;
} else {
 F expr;
}