

TECHNICAL SKILLS

Languages : JavaScript, GraphQL, HTML, CSS, Ruby, Python, Java, C#, SQL
Frameworks : React, Vue, Svelte, Sass, Tailwind CSS, Next.js, Nuxt.js, Web3, Bootstrap, PrimeFaces
Tools : Version Control, Jest, Storybook, Prisma, Firebase, GCP, AWS, Figma, Jira, Bash

PROFESSIONAL EXPERIENCE

Software Engineer, CE Trainer (Amsterdam, NL)

Oct 2022 – Present

E-Learning Platform – React, Sass, Firebase, Redux

Worked as the sole developer in the project and developed an e-learning platform from scratch. The platform has many functionalities such as theory studying, quizzes, exams, analytics (time spent, frequent mistakes, complete percentage etc.), paper scanning, custom CMS for data entry etc. The project is currently live on cetainer.nl

- Involved in all aspects of the project with a bit of help in the dev-ops area
- Implemented a custom CMS which allowed editors to create theories and exams
- Used Storybook for building the components using Sass and BEM methodology
- Integrated React Query which easily allowed live updates of the data and improved load times drastically
- Implemented a heavily customized Quill editor which allowed entry of math formulas with LaTeX
- Implemented a marker functionality which allowed to draw on the attachment images of questions
- Implemented analytic graphs -such as time spent in the platform- both for the teachers and the students using Chart.js
- Integrated Mathpix to scan hand-written papers which allowed answering exams with pen and paper

Front End Developer, Authic Labs (Amsterdam, NL)

Feb 2022 – Present

NFT Marketplace & Web3 SaaS – React, Vue, TailwindCSS, Django (Python), Prisma

Worked in the development of an NFT marketplace and a SaaS solution as the lead front-end developer and the scrum master of the tech team while heavily participating on the UI/UX design, back-end, software analysis, product management, and devops at the beginning. The products are currently live on authic.io, marketplace.authic.io, and dashboard.authic.io

- Involved on the front-end, back-end, UI/UX design, and the requirement analysis of the project
- Implemented e-commerce functionalities such as listing, offering, timed auctions, re-selling, favoriting, following etc.
- Integrated the Solidity smart contracts which allowed minting, purchasing and re-selling of the NFTs
- Integrated the Authic API into the platform which allowed the creation of customized marketplaces with one click
- Improved the Lighthouse score from 66 to 92 on desktop and 49 to 85 on mobile after the MVP launch
- Attended meetings with stakeholders and translated business requirements to technical requirements
- Overhauled the UI with the UI/UX designer, implemented internationalization and dark mode

Front End Developer, VoldemArt (Istanbul, TR)

Jan 2022 – Feb 2022

NFT Marketplace – React, Redux, Web3, AWS Amplify, GraphQL

Worked as the sole frontend developer and the UI/UX designer in a team of 5 people. The project had basic functionalities of an NFT marketplace such as buying/selling/re-listing and transferring the NFTs.

- Completed the project in 2 months as an MVP which was online in the Harmony TestNet
- Heavily customized the UI kit which improved the user feedback drastically
- Integrated the smart contracts which allowed minting, purchasing and re-selling of the NFTs

Software Engineer, Freelancer (Izmir, TR)

Nov 2021 – Feb 2022

Sample Tracking System – React, Next.js, Recoil, Sass, Firebase

After a request from my professor, I developed an extensive sample tracking system for a fabric company to track the shipments and its steps for my final thesis project as a freelancer for the company.

- Designed the UI in Figma by building a design system from scratch
- Implemented a custom tracking functionality which reduced company's editing time from 30 minutes to ~2 minutes daily
- Connected the company's GPS API to Mapbox which allowed viewing of live locations of the orders
- Implemented a notification system which sent push notifications and emails on certain conditions

Aug 2021 – Oct 2021

Front End Developer Intern, Techtile (Izmir, TR)

Social Media Automation System & At Home GYM Application – React

- Created the projects from scratch with Bootstrap and designed multiple pages responsively
- Implemented sign-in functionality with Redux and JWT and Instagram API login and tag search system
- Implemented a scheduling system that notifies the users based on their post schedule
- Implemented drag and drop calendar for event creation and language support

EDUCATION

Bachelor of Computer Engineering, 2018-2022, *Ege University*

ADDITIONAL EXPERIENCE

These are some of the projects I have done before I started working as a software engineer

Cryptocurrency Tracker

dApp Authentication

Instagram Clone

Airbnb Clone

[Live Version](#) | [Source Code](#)

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All source code and other projects, Gyunbie on [GitHub.com](#) 