Single Page Application (SPA)

- A single HTML page w/JS to change contents
 - Can appear to be many "pages" to user
- React is not only way to make SPA
- React does not have to be a SPA
- SPA sometimes desirable
 - When complex JS state
 - No reload JS when no real page navigation

Navigation in a SPA

- Core SPA issue
 - Browser navigation reloads HTML + JS
- Links and Forms?
 - Change state and contents
 - Looks like page change
 - Do NOT actually navigate
 - Keeps base HTML + JS
 - Apply changes in content

Prevent forms and links from navigating

Links and Forms

- .preventDefault() on event
 - onSubmit (forms) or onclick (buttons)
- Update state so render changes look
 - Looks like a new page

Simple vs Complex

- Faking page navigation has lots of details
- Libraries are made to handle this **routing**
 - Ex: react-router
- We aren't using any such libraries
 - Not because the libraries aren't good
 - Learning the concepts, not one library
 - You can then learn any library
 - AFTER this course

Simple Example

- We want to show the user the current "page"
- So some variable is used to decide what to render
 - We will have a "page" state

Simple Navigation

- Changing page needs to change page state
 - Pass the setter

- Simplified example!
 - Learn the concept, not the specific syntax

Using the Setter

```
function NavBar({ setPage }) {
function go(event, page) {
  event.preventDefault();
  setPage(page);
return (
  <nav>
    <l
      <a href="" onClick={ (e) => go(e, "Home") }>
       Home
      </a>
      <a href="" onClick={ (e) => go(e, "About") }>
       About
     </a>
    </nav>
);
```

Details to Consider

- What to use as href?
 - # vs #something vs a path
 - How does this impact UX?
- What about Back button?
- What about Reloading the page?
 - Or saving/sending the url?
- Can have different ways to call state change
 - Should preventDefault() unless a hashref
 - Way to change state needs to be passable

Core SPA Concepts

- Everything is one HTML file
 - Even when generated from many .jsx
 - Remember that's what the browser sees!
- **state** is a vital concept
 - Changed behavior is either CSS or state!
 - o Or both
 - Functionality is a lot of state
 - No clear line between UI and Functionality in webapps