

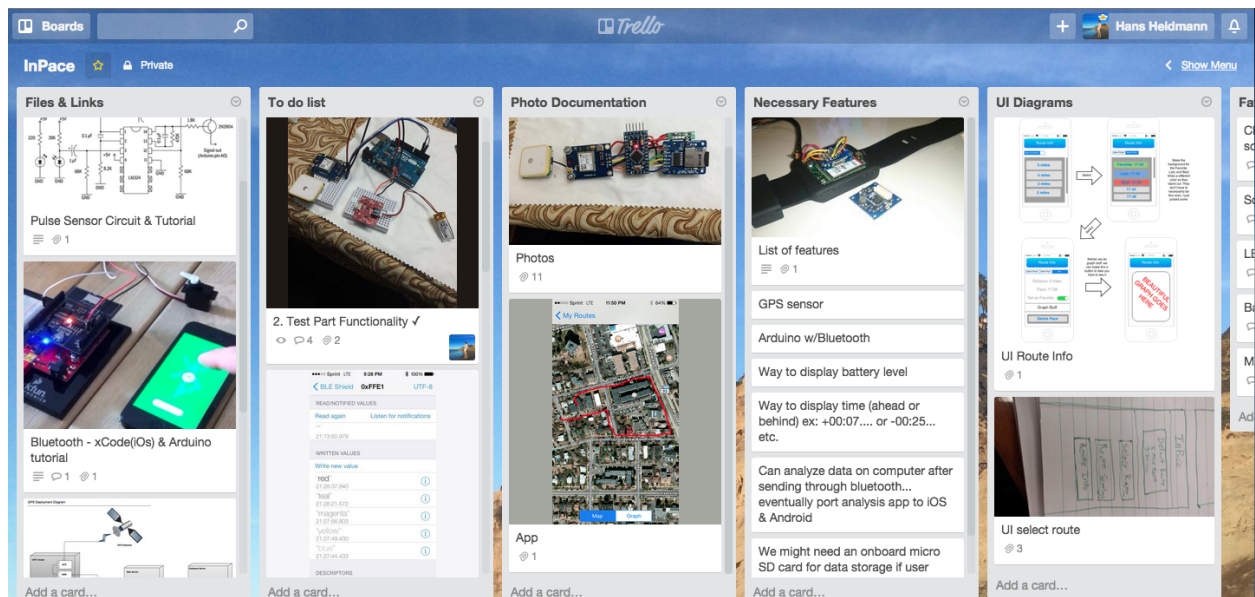
**Title:** InPace

**Who:** Hans Heidmann, Calvin Hicks, Madison Rockwell, Sean Tranchetti

**Methodologies:** Waterfall, Agile

**Project Tracker:** <https://trello.com/b/J25X5SX1/cs-3308-group>

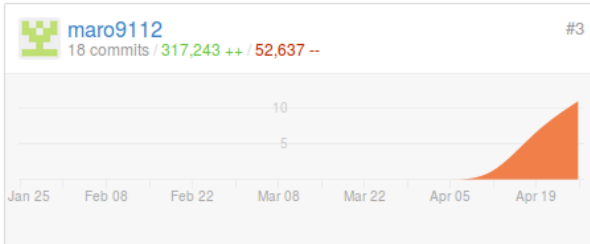
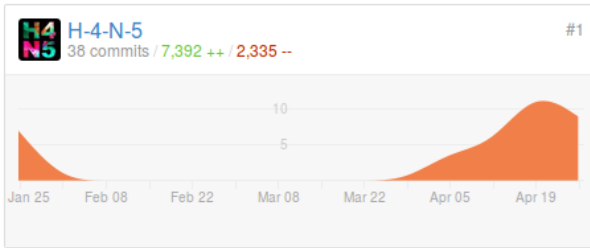
## Project Plan Screenshot



**VCS:** <https://github.com/H-4-N-5/CS-3308-Project>

## VCS Screenshot

Note that for some reason Madison had an account mishap so all of her earlier commits don't show up in the contribution graphs. However, they do show up in the master list of commits here: <https://github.com/H-4-N-5/CS-3308-Project/commits/master>



## Deployment

Since this is an Xcode project that uses the iOS simulator and a group member's iPhone, we can't provide a link and will instead schedule a time with the TAs to demonstrate.

## Completed Project differences:

The completed project does not have any way of measuring calories or heart rate like we planned on including if we had enough time. Unfortunately, the completed project also has no way of displaying real-time updates to the user about pacing information due to memory limitations on the Arduino. Bluetooth is also only currently one way: from the wristband to the app. This is also a little buggy and it will fail to read the data from the wristband sometimes.