Crate | color-eyre

color-eyre

- The color-eyre crate helps propagate errors when writing application code
 - Do not use for libraries
- Features:
 - Terminal coloring
 - Capture backtraces
 - Add context information
 - Error resolution suggestions
 - tracing integration

Setup

```
use color_eyre::eyre::Result;
fn main() -> Result<()> {
    color_eyre::install()?;
    Ok(())
```

Basic Usage

```
use color_eyre::eyre::{Result, WrapErr, eyre};
fn process() -> Result<()> {
    Err(eyre!("process failed"))
fn do something() -> Result<()> {
    let ans = process().wrap_err("failure in do_something()")?
    let ans = process().wrap_err_with(||
        format!("{}", "failure in do_something()")
    )?:
   Ok(())
```

Output

```
Running `target/debug/crate-lecture-color-eyre`
Error:
    0: failure in do_something()
    1: process failed

Location:
    src/main.rs:4
```

Suggestions

quiet("CRUISE CONTROL")?;

```
use color_eyre::Section;
fn quiet(msg: &str) -> Result<()> {
    if msg.find(char::is_uppercase).is_some() {
        Err(
            eyre!(format!("your input '{msg}' is too loud!"))
            .suggestion("try using all lowercase letters")
    } else {
        Ok(())
```

Output

```
Running `target/debug/crate-lecture-color-eyre`
Error:
    0: your input 'CRUISE CONTROL' is too loud!

Location:
    src/main.rs:19
```

Suggestion: try using all lowercase letters

Recap

- color-eyre makes working with application-level errors easier
- It must be set up with color_eyre::install()
- Use:
 - eyre! to create a new error
 - .wrap_err to add context to an error
 - .wrap_err_with to add dynamic context
 - .suggestion to add a help message to an error
- Never use color-eyre in library code