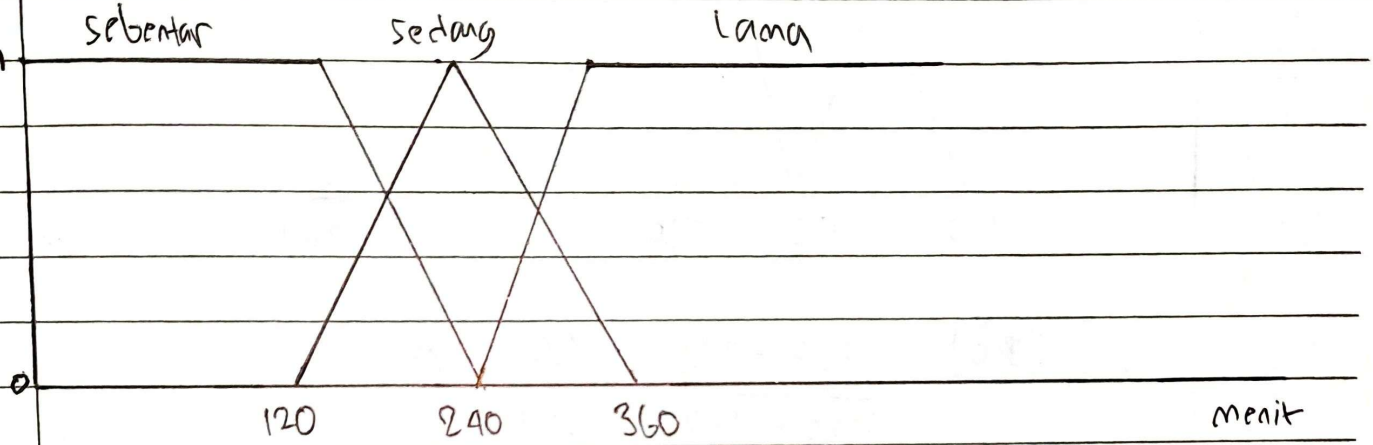
No.

Date:

Game

$\mu = 150$



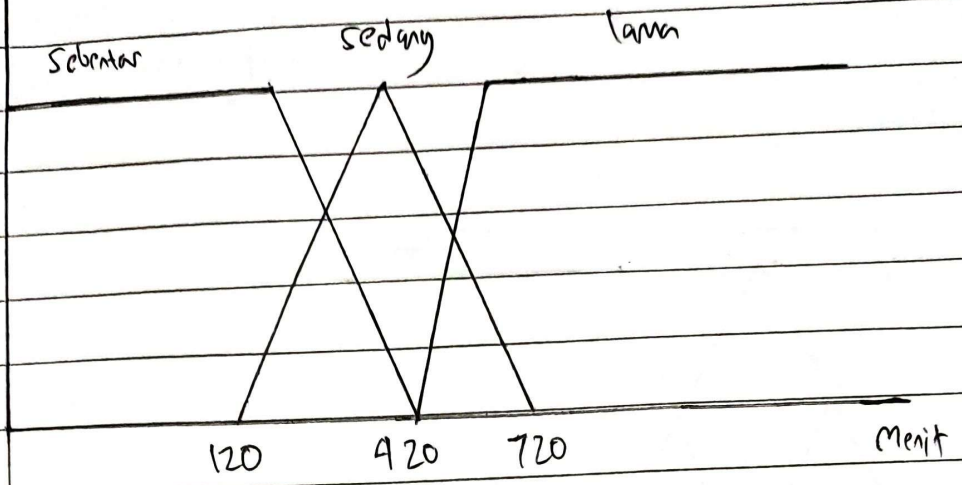
$\mu S_{sedang}[150] = \frac{240 - 150}{240 - 120} = \frac{90}{120} = 0,75$

μ Sebentar $[150] = \frac{150 - 120}{240 - 120} = \frac{30}{120} = 0,25$

Date:

Editing

$M = 360$

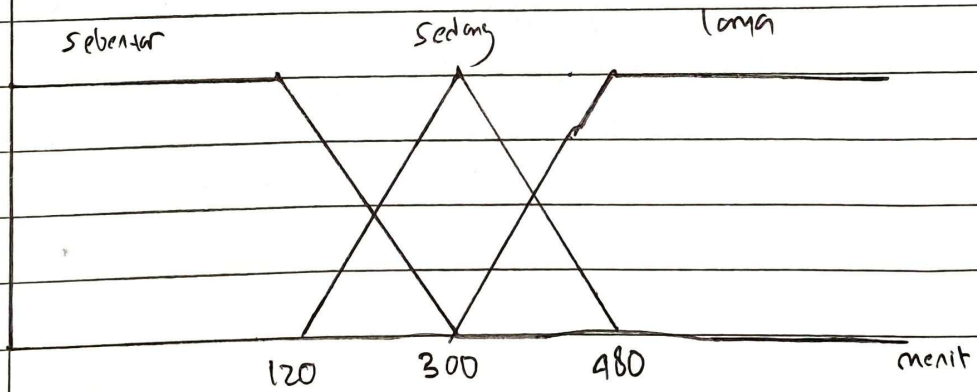


$M_{sedang}[360] = \frac{420 - 360}{420 - 120} = \frac{60}{300} = 0,2$

$M_{sebentar}[360] = \frac{360 - 120}{420 - 120} = \frac{240}{300} = 0,8$

Office

$M = 400$



$M_{Lama}[400] = \frac{400 - 300}{480 - 300} = \frac{100}{180} = 0,6$

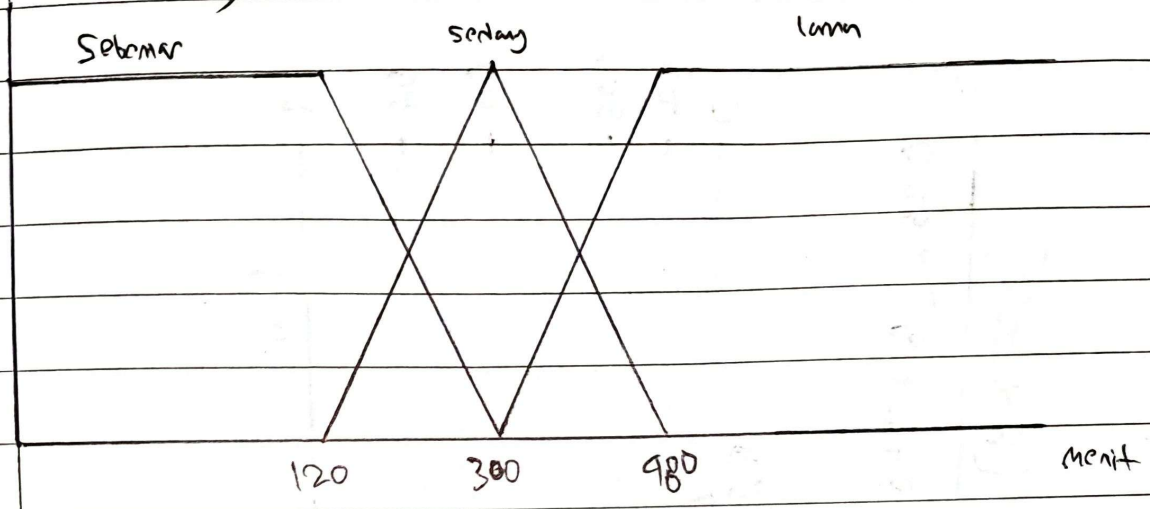
$M_{Sedang}[400] = \frac{480 - 400}{480 - 300} = \frac{80}{180} = 0,44$

No.

Date:

Programming

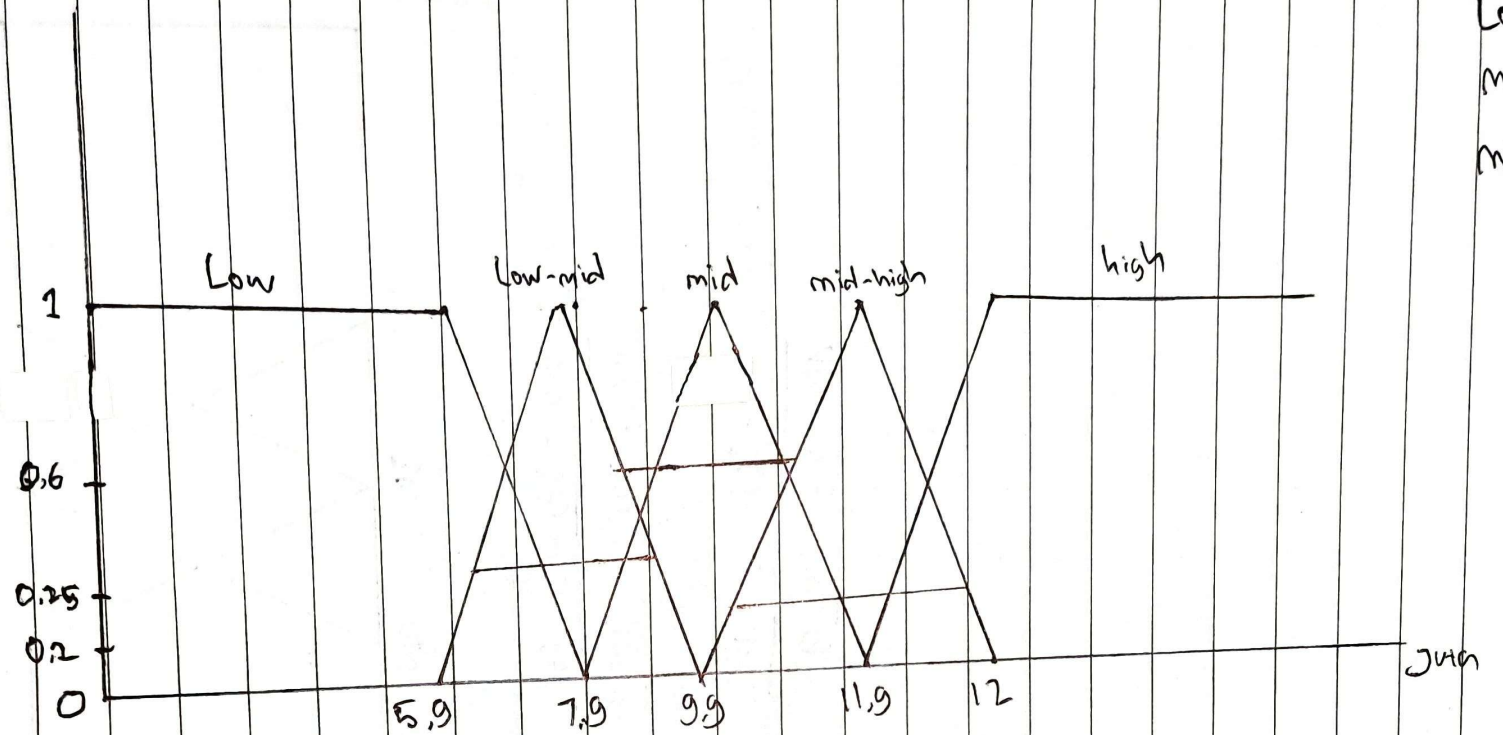
$\mu = 360$



$$\mu_{\text{lama}}[360] = \frac{360 - 300}{480 - 300} = \frac{60}{180} = 0,33$$

$$\mu_{\text{sedang}}[360] = \frac{480 - 360}{480 - 300} = \frac{120}{180} = 0,7$$

Low_mid : 0,25
mid : 0,6
mid-high : 0,2



$$= \frac{0,25 \times (6 + 7 + 8,3 + 8,8) + 0,2 \times (10,5 + 11,5 + 11,7 + 11,9) + 0,6 \times (8,5 + 9 + 10,5 + 11,5)}{(0,25 \times 4) + (0,2 \times 4) + \ldots + (0,6 \times 4)}$$

$$= \frac{7,53 + 9,12 + 23,7}{1 + 0,8 + 2,4} = \frac{40,4}{4,2} = 9,6$$