

# Future Focus

- GRIT started as a DSC method parallelization assignment. The domain decomposition and batching of the operations have lead to a generic framework for easily customising remeshing methods without the complicated sequential control flow from previous work.
  - Current ongoing work is exploring the interplay between different remeshing methods and needs by various simulation problems. We are particular interested in studying effects such as
    - Fracturing, separation and sliding of interfaces shared by multiple phases
  - Contributors to GRIT have made demonstrations of area maximization, Enright test, Zalesak Disk, hyper elastic deformable models, Newtonian liquids, Magnetostatics and more. We hope to study more problems
    - Rigid body motion, Mathematical Morphological Operations, Multiphase level-set segmentation, Meshing of distance fields, and many more
- The goal of Erleben and Misztal is that GRIT can become a computational paradigm for solving PDEs with complicated moving boundary conditions, such as the ones with dynamic solution dependence or inherent non-smoothness either in PDE model or in geometry representation.

# References

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