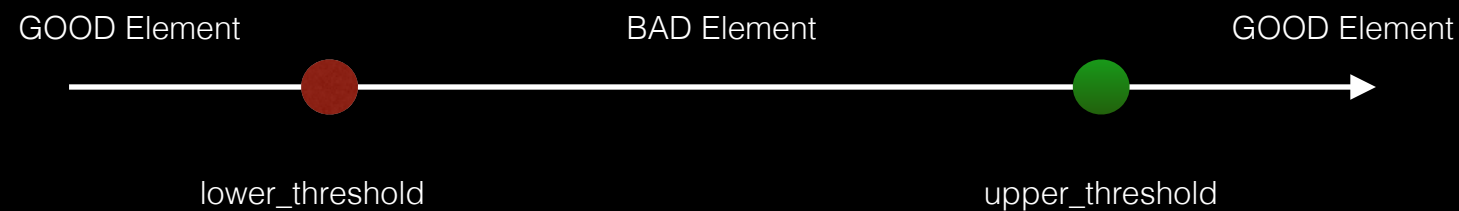


# More Override Examples

- Often one wish to override refinement and coarsening thresholds to control the element sizes in the mesh. This may look as follows
  - `override = refinement            1 lower_threshold 0.05`
  - `override = coarsening            1 upper_threshold 0.001`
- Notice that this specify refinement and coarsening for phase with label = 1. The parameter names `lower_threshold` and `upper_threshold` requires some explanation.
- Operations using lower/upper threshold values are based on what GRIT calls a threshold quality measure. It means that if the current quality,  $q$ , of a given mesh element (edges for coarsening and refinement) are such that
  - $q < \text{lower\_threshold}$  then we have a good mesh element and do nothing
  - $q > \text{upper\_threshold}$  then we have a good mesh element and do nothing
  - $\text{lower\_threshold} \leq q \leq \text{upper\_threshold}$  then we have a bad mesh element and perform the operation
- For refinement `upper_threshold` is always set to infinity, and for coarsening `lower_threshold` is set to -infinity. For refinement and coarsening it is important that refinement `lower_threshold` is sufficiently larger than coarsening `upper_threshold`. As a rule of thumb make refinement `lower_threshold`  $> 2$  coarsening `upper_threshold`. This is not guaranteed to work but usually prevents refinement and coarsening operations to counter act each other.

# Threshold Summary

## Threshold Quality Measure



## Refinement

## Coarsening

