

# Curriculum Vitæ

## PERSONAL INFORMATION

**Árpád Goretity**

Software Architect, Data Scientist

[h2co3@h2co3.org](mailto:h2co3@h2co3.org)

<https://github.com/H2C03>

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## AREAS OF INTEREST

- Programming Language Design and Implementation
- Functional Programming, Type Theory, Domain-Driven Design
- Statistical and Stochastic Methods, Machine Learning
- Bioinformatics, Biological Data Analysis
- Information Security, Cryptography, Privacy Issues
- Free/Libre and Open-source Software, Activism

## EDUCATION

2013–2016

**Pázmány Péter Catholic University**

Faculty of Information Technology and Bionics

**B.Sc. in Molecular Bionic Engineering**

Thesis: *Design and FPGA Implementation of a Protein Structure Comparison Method Based on Alignment of Backbone Conformations*

Qualification: *Excellent*

2018–2020

**Università degli Studi di Padova**

Dipartimento di Matematica “Tullio Levi-Civita”

**M.Sc. in Data Science**

Thesis: *Towards Personalized Disease Risk Prediction from Metagenome Analysis of the Microbiome*

Qualification: *110 / 110 Cum Laude*

2020–

**Pázmány Péter Catholic University**

Faculty of Information Technology and Bionics

**Ph.D. in Computer Science**

Research Topic: Design and Development of a Strongly-Typed Database and Domain Modeling Language

Status: *In Progress*

PUBLICATIONS	<ul style="list-style-type: none"> <li>• Árpád, GORETITY; Zoltán, NAGY; Zoltán, GÁSPÁRI;  “Acceleration of a Protein Structure Comparison Algorithm on FPGA,” in <i>2017 European Conference on Circuit Theory and Design (ECCTD)</i>, 2017 [online].  DOI: 10.1109/ECCTD.2017.8093342. Available:  <a href="https://ieeexplore.ieee.org/document/8093342">https://ieeexplore.ieee.org/document/8093342</a></li> </ul>
TECHNICAL SKILLS	<ul style="list-style-type: none"> <li>• Programming in several languages: <ul style="list-style-type: none"> <li>◦ C, C++ and Objective-C (11 years of experience)</li> <li>◦ Rust (5 years)</li> <li>◦ Python (5 years)</li> <li>◦ Also had exposure to: Haskell, Swift, JavaScript, Lua</li> </ul> </li> <li>• Technical typesetting in L<sup>A</sup>T<sub>E</sub>X</li> </ul>
PRESENTATIONS, TALKS	<ul style="list-style-type: none"> <li>• <b>The Sparkling Programming Language</b>  <i>Prezi Tech Talks Budapest, 12 March 2014</i>   In this talk, I presented the design decisions and implementation details behind Sparkling, my lightweight, dynamic, modern scripting language. I compared it to existing extension languages, and demonstrated how Sparkling improves performance, ergonomics, and correctness in specific situations.   <a href="https://youtube.com/watch?v=sZPjcF8naGg">https://youtube.com/watch?v=sZPjcF8naGg</a></li> <li>• <b>Compiler Design and Implementation</b>  <i>Swift Meetup Budapest, September 2015–June 2016</i>   In this 6-part series, I discussed the basics of implementing a compiler for modern, statically-typed, native programming languages. The topics of lexing, parsing, semantic analysis, optimization, code generation, and interaction with a language runtime have been covered through short (30-40 min) presentations and longer (1-2 hours) practical coding sessions. By following along, participants have developed a compiler for a small and simplified, Swift-like language.   <a href="#">GitHub: Swift Meetup Budapest</a></li> <li>• <b>Non-Pessimizations in the Swift Compiler</b>  <i>Swift London, 15 November 2016</i>   In this talk, I explored a collection of simple canonicalizations in the Swift compiler. I explained how they are implemented, which criteria one’s code needs to meet in order to be eligible for these optimizations, and how one can write optimizer-friendly code in high-level languages like Swift.   <a href="https://www.youtube.com/watch?v=1ugxdQX3H-4">https://www.youtube.com/watch?v=1ugxdQX3H-4</a></li> </ul>

PRESENTATIONS, TALKS (CONTINUED)	<ul style="list-style-type: none"> <li>• <b>Acceleration of a Protein Structural Alignment Method with FPGA Technology</b> <i>Budapest Science Meetup, 20 February 2017</i></li> </ul> <p>This talk is a somewhat condensed and simplified summary of the aforementioned bioinformatics paper I co-authored, suitable for presentation to a more general and wider, but still scientifically educated, audience. (Unlike the other three talks, this one was delivered in Hungarian.)</p> <p><a href="https://www.youtube.com/watch?v=erntqEW1Xi8">https://www.youtube.com/watch?v=erntqEW1Xi8</a></p>
TEACHING EXPERIENCE	<ul style="list-style-type: none"> <li>• Undergraduate Teaching Assistant, Linear Algebra I-II — 2014/15/1–2</li> <li>• Undergraduate Teaching Assistant, Introduction to Programming — 2014/15/1</li> <li>• Undergraduate Teaching Assistant, Programming I — 2014/15/2</li> <li>• Undergraduate Teaching Assistant, Introduction to Programming — 2015/16/1</li> <li>• Graduate Student Instructor, Introduction to Programming — 2017/18/1</li> <li>• Graduate Student Instructor, Nonlinear Dynamical Systems in Biology — 2020/21/1</li> </ul>
PROJECTS SUMMER 2015	<ul style="list-style-type: none"> <li>• <b>CryptTalk @ Arenim Technologies, AB.</b> A very high-reliability, end-to-end encrypted VoIP solution for businesses and persons for whom secure phone calls are mission-critical. I have contributed security hardening features and UI improvements to the iOS app.</li> </ul>
2016–2017	<ul style="list-style-type: none"> <li>• <b>iCsekk @ SciApps.io and Díjbeszedő Holding Zrt.</b> An application for paying utility bills in Hungary. As a contractor, I have completely rewritten the core communication layer of the iOS app, fixing several high-severity security vulnerabilities in the process.</li> </ul>
2017–CURRENT	<ul style="list-style-type: none"> <li>• <b>Pay with Curl @ Ching Ventures Ltd.</b> Curl are a London startup specializing in an alternative electronic payment method which is secure, convenient, and doesn't require credit or debit cards. As one of the two core iOS developers, I am mainly responsible for the middleware and part of the core business logic implemented in the mobile application.</li> </ul>
2013–2017	<ul style="list-style-type: none"> <li>• <b>Sparkling</b> Sparkling is an embeddable, strictly but dynamically-typed extension language. It offers a modern, ergonomic alternative to Lua. Implemented as a library, the compiler and the interpreter are written in portable C89.</li> </ul>

LANGUAGES SPOKEN	<ul style="list-style-type: none"> <li>• Hungarian — <i>Native</i></li> <li>• English — <i>C2 (Cambridge CPE level A)</i></li> <li>• French — <i>C1</i></li> <li>• Italian — <i>B1 (No certificate)</i></li> </ul>
OTHER SKILLS AND FREE-TIME INTERESTS	<ul style="list-style-type: none"> <li>• Driving License, Category B</li> <li>• Piano Playing and Musical Composition (Ragtime and Jazz)</li> </ul>