

Data structures

The INFDEV@HR Team

Hogeschool Rotterdam
Rotterdam, Netherlands

Introduction

Lecture topics

- Let
- Tuples
- Discriminated unions (polymorphism)

Let-in

Idea

- Sometimes we wish to give a name to a value or a computation, to reuse later
- This construct is called `let-in`
- We could then say something like `let age = 9 in age + age`
- We can nest `let-in` constructs, and then say something like `let age = 9 in (let x = 2 in age * x)`

Idea

- Sometimes we wish to give a name to a value or a computation, to reuse later
- This construct is called `let-in`
- We could then say something like `let age = 9 in age + age`
- We can nest `let-in` constructs, and then say something like `let age = 9 in (let x = 2 in age * x)`
- This makes code significantly more readable, as it looks like a series of declarations top-to-bottom

Idea

- Lets are simply translated to function applications
- `let x = t in u` simply becomes $(\lambda x \rightarrow u) \ t$

```
let age = 9 in (age + age)
```



```
let age = 9 in (age + age)
```

```
let age = 9 in (age + age)
```

```
let age = 9 in (age + age)
```

```
let age = 9 in (age + age)
```

```
((λage→(age + age)) 9)
```

```
((λage→(age + age)) 9)
```

```
((λage→(age + age)) 9)
```

```
((λage→(age + age)) 9)
```

```
((λage→(age + age)) 9)
```

```
((λage→(age + age)) 9)
```

```
( 9 + 9 )
```

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(9 + 9)

(9 + 9)

(9 + 9)

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$(9 + 9)$

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Data types

Overview

- We now move on to ways to define data types
- The definitions will be both **minimal** and **composable**
- Classes, polymorphism, etc. can all be rendered under our definitions, so we miss nothing substantial

Overview

Notice: from now on we will start ignoring the reduction steps for simple terms such as $3+3$, $x = 0$, etc. for brevity

Minimality

- The lambda calculus has so far proven very powerful, despite its size
- We do not need hundreds of different operators, we can simply build them^a
- The only extension needed is purely syntactic in nature to make it more mnemonic, but this is only skin-deep and requires no change to the underlying mechanisms of the lambda calculus

^aand more

Minimality

- In defining data types we wish to maintain this minimality
- We do not want dozens of separate, competing data types all slightly overlapping

Fundamental scenarios

- **Tuples:** storing multiple things together at the same time, like the fields and methods in a class
- **Unions:** storing either one of various things at a time, like an interface that is exactly one of its concrete implementors

The importance of composition

- We just need to cover the case of two items, higher numbers come through composition
- For example, given the ability to store a pair, we can build a pair of pairs to create arbitrary tuples
- Similarly, given the ability to store either of two values, we can build either of many values with nesting

Tuples

- A pair of values is defined simply as something that stores these two values
- We can extract them by giving the pair a function that will receive the values

$$(\lambda x \ y \rightarrow (\lambda f \rightarrow ((f \ x) \ y)))$$

(1, 2)

(1, 2)

((,) 1) 2)

```
(( (, ) 1) 2)
```

```
(( (,) 1) 2)
```

```
(( (λx y → (λf → ((f x) y))) 1) 2)
```


$$(((\lambda x \ y \rightarrow (\lambda f \rightarrow ((f \ x) \ y))) \ 1) \ 2)$$

```
(((\lambda x y \rightarrow (\lambda f \rightarrow ((f x) y))) 1) 2)
```

```
( ((\lambda x y \rightarrow (\lambda f \rightarrow ((f x) y))) 1) 2)
```

```
( ((λx y→ (λf→((f x) y))) 1) 2)
```

```
( ((λx y → (λf → ((f x) y))) 1) 2)
```

```
((λy f → ((f 1) y)) 2)
```

$$((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2)$$

```
((λy f → ((f 1) y)) 2)
```

```
((λy f → ((f 1) y)) 2)
```

```
((λy f→((f 1) y)) 2)
```

```
((λy f→((f 1) y)) 2)
```

```
(λf→((f 1) 2))
```


- We can define two utility functions that, given a pair, extract the first or second value
- They are usually called π_1 and π_2 , or `fst` and `snd`

$$(\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x)))$$
$$(\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow y)))$$

$$(\pi_1 \ (1, \ 2))$$

$(\pi_1 \ (1, 2))$

$(\pi_1 \ (1, 2))$

(π_1 (1, 2))

$$(\pi_1 \ (1, 2))$$
$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (1, 2))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (1, \ 2))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (1, \ 2))$$
$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((, \ 1) \ 2))$$

```
((λp→(p (λx y→x))) ((, ) 1) 2))
```



```
((λp→(p (λx y→x))) ((, ) 1) 2))
```

```
((λp→(p (λx y→x))) ((λx y→ (λf→((f x) y))) 1)  
2))
```

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ 1) \ ((\lambda x \ y \rightarrow (\lambda f \rightarrow ((f \ x) \ y))) \ 2))$$

$$((\lambda p \rightarrow (p (\lambda x y \rightarrow x))) ((\lambda x y \rightarrow (\lambda f \rightarrow ((f x) y))) 1) 2))$$
$$((\lambda p \rightarrow (p (\lambda x y \rightarrow x))) ((\lambda x y \rightarrow (\lambda f \rightarrow ((f x) y))) 1) 2))$$

```
((λp→(p (λx y→x))) (
  ((λx y→ (λf→((f x) y))) 1) 2))
```

```
((λp→(p (λx y→x))) (
  ((λx y→ (λf→((f x) y))) 1) 2))
```

```
((λp→(p (λx y→x))) ((λy f→((f 1) y)) 2))
```

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2))$$
$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ ((\lambda y \ f \rightarrow ((f \ 1) \ y)) \ 2))$$
$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (\lambda f \rightarrow ((f \ 1) \ 2)))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (\lambda f \rightarrow ((f \ 1) \ 2)))$$

$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (\lambda f \rightarrow ((f \ 1) \ 2)))$$
$$((\lambda p \rightarrow (p \ (\lambda x \ y \rightarrow x))) \ (\lambda f \rightarrow ((f \ 1) \ 2)))$$

```
((λp→(p (λx y→x))) (λf→((f 1) 2)))
```

$$((\lambda p \rightarrow (p (\lambda x y \rightarrow x))) (\lambda f \rightarrow ((f 1) 2)))$$
$$((\lambda f \rightarrow ((f 1) 2)) (\lambda x y \rightarrow x))$$

$$((\lambda f \rightarrow ((f \ 1) \ 2)) \ (\lambda x \ y \rightarrow x))$$

```
((λf→((f 1) 2)) (λx y→x))
```

```
((λf→((f 1) 2)) (λx y→x))
```

```
((λf→((f 1) 2)) (λx y→x))
```



```
((λf→((f 1) 2)) (λx y→x))
```

```
(( (λx y→x) 1) 2)
```

```
(((\lambda x y \rightarrow x) 1) 2)
```

```
(((\lambda x y \rightarrow x) 1) 2)
```

```
( ((\lambda x y \rightarrow x) 1) 2)
```

```
( ((λx y→x) 1) 2)
```

```
( ((λx y→x) 1) 2)
```

```
((λy→1) 2)
```

$$((\lambda y \rightarrow 1) \ 2)$$

$((\lambda y \rightarrow 1) \ 2)$

$((\lambda y \rightarrow 1) \ 2)$

$$((\lambda y \rightarrow 1) \ 2)$$

$((\lambda y \rightarrow 1) \ 2)$

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Pair of values

We should expect that π_1 and π_2 are inverse operations to constructing a pair, as they destroy it

```
let p = (1, 2) in (( $\pi_1$  p), ( $\pi_2$  p))
```

```
let p = (1, 2) in (( $\pi_1$  p), ( $\pi_2$  p))
```

```
(( $\pi_1$  (1, 2)), ( $\pi_2$  (1, 2)))
```

$$((\pi_1 \text{ (1, 2) }), (\pi_2 \text{ (1, 2) }))$$

$$((\pi_1 \ (1, 2)), (\pi_2 \ (1, 2)))$$
$$((\pi_1 \ (1, 2)), (\pi_2 \ (1, 2)))$$

$$((\pi_1(1, 2)), (\pi_2(1, 2)))$$

$$((\pi_1(1, 2)), (\pi_2(1, 2)))$$
$$(1, (\pi_2(1, 2)))$$

(1, (π_2 (1, 2)))

$(1, (\pi_2 (1, 2)))$

$(1, (\pi_2 (1, 2)))$

$$(1, (\pi_2 (1, 2)))$$

$(1, (\pi_2 (1, 2)))$

$(1, 2)$

(1, 2)

(1, 2)

(1, 2)

Discriminated unions

Discriminated unions

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- A choice of values is defined simply as something that stores either of two possible values
- We call such a choice a **discriminated union**
- We build a discriminated union with either of two functions to build the first or the second value
- They are usually called `inl` and `inr`^a

^a*in* stands for injection, and *l* and *r* stand for left and right

$$(\lambda x \rightarrow (\lambda f \ g \rightarrow (f \ x)))$$
$$(\lambda y \rightarrow (\lambda f \ g \rightarrow (g \ y)))$$

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```
(inl 1)
```

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```
(inl 1)
```

```
( inl 1)
```

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```
( inl 1)
```

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```
( inl 1)
```

```
( (λx→ (λf g→(f x))) 1)
```

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$$((\lambda x \rightarrow (\lambda f \ g \rightarrow (f \ x))) \ 1)$$

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```
((λx→ (λf g→(f x))) 1)
```

```
((λx→ (λf g→(f x))) 1)
```

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```
((λx→ (λf g→(f x))) 1)
```

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```
((λx→ (λf g→(f x))) 1)
```

```
(λf g→(f 1))
```


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$$(\lambda f \ g \rightarrow (f \ 1))$$

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$$(\lambda f \ g \rightarrow (f \ 1))$$
$$(\lambda f \ g \rightarrow (f \ 1))$$

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$$(\lambda f \ g \rightarrow (f \ 1))$$

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```
(λf g→(f 1))
```

```
(inl 1)
```

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```
(inr TRUE)
```

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```
(inr TRUE)
```

```
(inr TRUE)
```

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```
(inr TRUE)
```

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```
( inr TRUE )
```

```
( (λy→ (λf g→(g y))) TRUE )
```


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```
((λy→ (λf g→(g y))) TRUE)
```

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```
((λy→ (λf g→(g y))) TRUE)
```

```
((λy→ (λf g→(g y))) TRUE)
```

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```
((λy→ (λf g→(g y))) TRUE)
```

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```
((λy→ (λf g→(g y))) TRUE)
```

```
(λf g→(g TRUE))
```

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```
(λf g→(g TRUE))
```

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```
(λf g→(g TRUE))
```

```
(λf g→(g TRUE))
```

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```
(λf g→(g TRUE))
```

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```
(λf g→(g TRUE))
```

```
(inr TRUE)
```


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- Extracting the input of a discriminated union is a process known as `match`^a
- Given a union and two functions (one per case), if the union was the first case we apply the first function, otherwise we apply the second function

^awhich is a sort of `switch`, just on steroids

$$(\lambda u \rightarrow (\lambda f \ g \rightarrow ((u \ f) \ g)))$$

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```
((match (inl 1)) ( $\lambda x \rightarrow (x + 1)$ )) ( $\lambda y \rightarrow (y \wedge$   
FALSE)))
```

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```
((match (inl 1)) (λx→(x + 1))) (λy→(y ∧  
  FALSE)))
```

```
((match (inl 1)) (λx→(x + 1))) (λy→(y ∧  
  FALSE)))
```

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```
(( (match (inl 1)) ( $\lambda x \rightarrow (x + 1)$ )) ( $\lambda y \rightarrow (y \wedge$   
FALSE)))
```

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```
(( (match (inl 1)) (λx→(x + 1))) (λy→(y ∧  
FALSE)))
```

```
(( (λu→ (λf g→((u f) g))) (inl 1)) (λx→(x + 1)  
) (λy→(y ∧ FALSE)))
```

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```
((((λu→ (λf g→((u f) g))) (inl 1)) (λx→(x +  
1))) (λy→(y ∧ FALSE)))
```

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```
((((λu→ (λf g→((u f) g))) (inl 1)) (λx→(x +  
1))) (λy→(y ∧ FALSE)))
```

```
((((λu→ (λf g→((u f) g))) (inl 1)) (λx→(x +  
1))) (λy→(y ∧ FALSE)))
```

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```
((((λu→ (λf g→((u f) g))) (inl 1)) (λx→(x +  
1))) (λy→(y ∧ FALSE)))
```


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```
(((((λu→ (λf g→((u f) g)))) (inl 1)) (λx→(x +  
1)))) (λy→(y ∧ FALSE)))
```

```
(((((λu→ (λf g→((u f) g)))) (  
(λx→ (λf g→(f x))) 1)) (λx→(x + 1))) (λy→(  
y ∧ FALSE)))
```

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$$(((\lambda u \rightarrow (\lambda f \ g \rightarrow ((u \ f) \ g))) ((\lambda x \rightarrow (\lambda f \ g \rightarrow (f \ x))) \\) \ 1)) (\lambda x \rightarrow (x + 1))) (\lambda y \rightarrow (y \wedge \text{FALSE}))$$

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```
(((((λu→ (λf g→((u f) g))) ((λx→ (λf g→(f x)))  
  ) 1)) (λx→(x + 1))) (λy→(y ∧ FALSE)))
```

```
(((((λu→ (λf g→((u f) g)))  
  ((λx→ (λf g→(f x))) 1) ) (λx→(x + 1))) (λy→  
  (y ∧ FALSE)))
```

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```
((((λu→ (λf g→((u f) g)))  
  ((λx→ (λf g→(f x))) 1) ) (λx→(x + 1))) (λy→  
  (y ∧ FALSE)))
```

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```
(((((λu→ (λf g→((u f) g)))  
  ((λx→ (λf g→(f x))) 1) ) (λx→(x + 1))) (λy→  
  (y ∧ FALSE)))
```

```
(((((λu→ (λf g→((u f) g))) (λf g→(f 1))) (λx  
  →(x + 1))) (λy→(y ∧ FALSE)))
```

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$$((((\lambda u \rightarrow (\lambda f \ g \rightarrow ((u \ f) \ g))) (\lambda f \ g \rightarrow (f \ 1))) (\lambda x \rightarrow (x + 1))) (\lambda y \rightarrow (y \wedge \text{FALSE})))$$

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```
(((((λu→ (λf g→((u f) g))) (λf g→(f 1))) (λx→  
  (x + 1))) (λy→(y ∧ FALSE)))
```

```
(( ((λu→ (λf g→((u f) g))) (λf g→(f 1))) (λx→(x +  
  1))) (λy→(y ∧ FALSE)))
```

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```
(( ((λu→ (λf g→((u f) g))) (λf g→(f 1))) (λx→(x +  
1))) (λy→(y ∧ FALSE)))
```


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$$((((\lambda u \rightarrow (\lambda f \ g \rightarrow ((u \ f) \ g))) (\lambda f \ g \rightarrow (f \ 1))) (\lambda x \rightarrow (x + 1))) (\lambda y \rightarrow (y \wedge \text{FALSE})))$$

$$(((\lambda f \ g \rightarrow ((\lambda f \ g \rightarrow (f \ 1)) \ f) \ g)) (\lambda x \rightarrow (x + 1))) (\lambda y \rightarrow (y \wedge \text{FALSE}))$$

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$$(((\lambda f \ g \rightarrow (((\lambda f \ g \rightarrow (f \ 1)) \ f) \ g)) \ (\lambda x \rightarrow (x + 1))) \ (\lambda y \rightarrow (y \wedge \text{FALSE})))$$

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$$(((\lambda f \ g \rightarrow (((\lambda f \ g \rightarrow (f \ 1)) \ f) \ g)) \ (\lambda x \rightarrow (x + 1))) \ (\lambda y \rightarrow (y \wedge \text{FALSE})))$$
$$(((\lambda f \ g \rightarrow (((\lambda f \ g \rightarrow (f \ 1)) \ f) \ g)) \ (\lambda x \rightarrow (x + 1))) \ (\lambda y \rightarrow (y \wedge \text{FALSE})))$$

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```
( ((λf g→(((λf g→(f 1)) f) g)) (λx→(x + 1))) (λy→  
  (y ∧ FALSE)))
```

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$$((\lambda f \rightarrow (\lambda g \rightarrow ((\lambda f \rightarrow (f \ 1)) \ f) \ g)) \ (\lambda x \rightarrow (x + 1))) \ (\lambda y \rightarrow (y \wedge \text{FALSE}))$$
$$((\lambda g \rightarrow ((\lambda f \rightarrow (f \ 1)) \ (\lambda x \rightarrow (x + 1)) \ g)) \ (\lambda y \rightarrow (y \wedge \text{FALSE})))$$

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```
((λg→(((λf g→(f 1)) (λx→(x + 1))) g)) (λy→(
  y ∧ FALSE)))
```

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```
((λg→(((λf g→(f 1)) (λx→(x + 1))) g)) (λy→(y ∧ FALSE)))
```

```
((λg→(((λf g→(f 1)) (λx→(x + 1))) g)) (λy→(y ∧ FALSE)))
```

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```
((λg→(((λf g→(f 1)) (λx→(x + 1))) g)) (λy→(y ∧ FALSE)))
```


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```
((λg→(((λf g→(f 1)) (λx→(x + 1))) g)) (λy→(y ∧ FALSE)))
```

```
(((λf g→(f 1)) (λx→(x + 1)))  
 (λy→(y ∧ FALSE)))
```

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```
((((λf g→(f 1)) (λx→(x + 1))) (λy→(y ∧ FALSE)
  ))
```

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```
(( (λf g→(f 1)) (λx→(x + 1))) (λy→(y ∧ FALSE))  
  ))
```

```
( ((λf g→(f 1)) (λx→(x + 1))) (λy→(y ∧ FALSE)))
```

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```
( ((λf g→(f 1)) (λx→(x + 1))) (λy→(y ∧ FALSE)))
```

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```
( ((λf g→(f 1)) (λx→(x + 1))) (λy→(y ∧ FALSE)))
```

```
((λg→( (λx→(x + 1)) 1)) (λy→(y ∧ FALSE)))
```

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$$((\lambda g \rightarrow ((\lambda x \rightarrow (x + 1)) \ 1)) \ (\lambda y \rightarrow (y \ \wedge \ \text{FALSE})))$$

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```
((λg→((λx→(x + 1)) 1)) (λy→(y ∧ FALSE)))
```

```
((λg→((λx→(x + 1)) 1)) (λy→(y ∧ FALSE)))
```

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$$((\lambda g \rightarrow ((\lambda x \rightarrow (x + 1)) \ 1)) \ (\lambda y \rightarrow (y \ \wedge \ \text{FALSE})))$$

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```
((λg→((λx→(x + 1)) 1)) (λy→(y ∧ FALSE)))
```

```
((λx→(x + 1)) 1)
```

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$$((\lambda x \rightarrow (x + 1)) \ 1)$$

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```
((λx→(x + 1)) 1)
```

```
((λx→(x + 1)) 1)
```

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$$((\lambda x \rightarrow (x + 1))\ 1)$$

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$$((\lambda x \rightarrow (x + 1))\ 1)$$
$$(1 + 1)$$

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$$(1 + 1)$$

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$(1 + 1)$

$(1 + 1)$

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$(1 + 1)$

2

Choice between a pair of values

We should expect that `inl` and `inr` are inverse operations to `match`

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```
((match (inl 1)) inl) inr)
```

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```
((match (inl 1)) inl) inr)
```

```
(( (match (inl 1)) inl) inr)
```

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```
(( (match (inl 1)) inl) inr)
```

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```
(( (match (inl 1)) inl) inr)
```

```
(inl 1)
```

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```
((match (inr TRUE)) inl) inr)
```

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```
((match (inr TRUE)) inl) inr)
```

```
(( (match (inr TRUE)) inl) inr)
```


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```
(( (match (inr TRUE)) inl) inr)
```

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```
(( (match (inr TRUE)) inl) inr)
```

```
(inr TRUE)
```

Conclusion

Recap

- Lambda terms can be used to encode arbitrary basic data types
- The terms are always lambda expression which, when they get parameters passed in, identify themselves somehow
- Identification can be done by applying something (possibly even a given number of times), or returning one of the parameters

Recap

- The data types we have seen cover an impressive range of applications
- Tuples cover grouping data together (like the fields of a class)
- Unions cover choosing different things (like the polymorphism of an interface that might be implemented by various concrete classes)
- Combining these two covers all possible programming needs, even for more complex data structures

This is it!

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The best of luck, and thanks for the
attention!