# Jinan University

# Java Programming Lab Report

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### Jinan University– Java Programming Lab Report

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#### **Problem 1.** (10.1)

\*10.1 (*The* Time *class*) Design a class named Time. The class contains:

- The data fields hour, minute, and second that represent a time.
- A no-arg constructor that creates a **Time** object for the current time. (The values of the data fields will represent the current time.)
- A constructor that constructs a **Time** object with a specified elapsed time since midnight, January 1, 1970, in milliseconds. (The values of the data fields will represent this time.)
- A constructor that constructs a **Time** object with the specified hour, minute, and second.
- Three getter methods for the data fields hour, minute, and second, respectively.
- A method named **setTime (long elapseTime)** that sets a new time for the object using the elapsed time. For example, if the elapsed time is **555550000** milliseconds, the hour is **10**, the minute is **19**, and the second is **10**.

Draw the UML diagram for the class then implement the class. Write a test program that creates three Time objects (using new Time(), new Time(555550000), and new Time(5, 23, 55)) and displays their hour, minute, and second in the format hour:minute:second.

(*Hint*: The first two constructors will extract the hour, minute, and second from the elapsed time. For the no-arg constructor, the current time can be obtained using **System.currentTimeMillis()**, as shown in Listing 2.7, ShowCurrentTime.java. Assume the time is in GMT.)

<sup>\*</sup> Source Code / Solution :

## **Time**

- -hour:int
- -minute:int
- -second
- +Time():void
- +Time(long elapseTime):void
- +Time(int hour, int minute, int second):void
- +setTime(long elapseTime):void
- +displayTime():void

```
public class Time {
  private int hour;
  private int minute;
  private int second;
  Time() {
     this.hour = (int) ((System.currentTimeMillis() / 1000 / 60 / 60) % 24);
    this.minute = (int) ((System.currentTimeMillis() / 1000 / 60) % 60);
     this.second = (int) ((System.currentTimeMillis() / 1000) % 60);
  }
  Time(long elapseTime){
     this.hour = (int) ((elapseTime / 1000 / 60 / 60) % 24);
    this.minute = (int) ((elapseTime / 1000 / 60) % 60);
     this.second = (int) ((elapseTime / 1000) % 60);
  }
  Time(int hour, int minute, int second){
     this.hour = hour;
     this.minute = minute;
     this.second = second;
```

```
}
  public void setTime(long elapseTime){
     this.hour = (int) ((elapseTime / 1000 / 60 / 60) % 24);
     this.minute = (int) ((elapseTime / 1000 / 60) % 60);
     this.second = (int) ((elapseTime / 1000) % 60);
  }
  public void displayTime() {
     System. out. printf("Time: %02d:%02d:%02d GMT\n", this.hour, this.minute,
this.second);
  }
}
public class TimeTest {
  public static void main(String[] args) {
     Time test1 = new Time();
     System. out. println ("Create the first Time object with no-arg constructor");
     test1.displayTime();
    Time test2 = new Time(555550000);
     System. out. println ("Create the second Time object with specified elapsed time
constructor");
    test2.displayTime();
    Time test3 = new Time(5, 23, 55);
     System. out. println ("Create the third Time object with specified hour, minute, and
second constructor");
     test3.displayTime();
     System.out.println("If we set the third time use System.currentTimeMillis(), it will
display:");
     test3.setTime(System.currentTimeMillis());
     test3.displayTime();
  }
```

#### \* Debugging/Testing:

Bug1: The hour, minute, and second algorithm for
calculating time through the System.currentTimeMillis()
method is wrong, and the result is wrong.
Fix: Recalculate to get the correct time calculation
formula, and notice that the display format of time is GMT

#### Problem 2. (10.3)

(Greenwich Mean Time) time.

- **10.3** (*The* MyInteger *class*) Design a class named MyInteger. The class contains:
  - An int data field named value that stores the int value represented by this object.
  - A constructor that creates a **MyInteger** object for the specified **int** value.
  - A getter method that returns the int value.
  - The methods isEven(), isOdd(), and isPrime() that return true if the value in this object is even, odd, or prime, respectively.
  - The static methods isEven(int), isOdd(int), and isPrime(int) that return true if the specified value is even, odd, or prime, respectively.
  - The static methods is Even (MyInteger), is Odd (MyInteger), and is Prime (MyInteger) that return true if the specified value is even, odd, or prime, respectively.
  - The methods equals(int) and equals(MyInteger) that return true if the value in this object is equal to the specified value.
  - A static method **parseInt(char[])** that converts an array of numeric characters to an **int** value.
  - A static method parseInt (String) that converts a string into an int value.

Draw the UML diagram for the class then implement the class. Write a client program that tests all methods in the class.

#### \* Source Code / Solution :

```
MyInteger
-value:int{readonly}
+getValue():int
+isEven():boolean
+isEven(int num):boolean
+isEven(MyInteger myInteger):boolean
+isOdd():boolean
+isOdd(int num):boolean
+isOdd(MyInteger myInteger):boolean
+isPrime():boolean
+isPrime(int num):boolean
+isPrime(MyInteger myInteger):boolean
+equals(int num):boolean
+equals(MyInteger myInteger):boolean
+parseInt(char[] chArray):int
+parseInt(String string):int
```

```
public class MyInteger {
    private final int value;

MyInteger(int value) {
        this.value = value;
    }

public int getValue() {
        return this.value;
    }

public boolean isEven() {
        return this.value % 2 == 0;
    }

public static boolean isEven(int num) {
        return num % 2 == 0;
    }
```

```
public static boolean isEven(MyInteger myInteger) {
  return myInteger.getValue() % 2 == 0;
}
public boolean isOdd() {
  return this.value % 2 == 1;
}
public static boolean isOdd(int num) {
  return num % 2 == 1;
}
public static boolean isOdd(MyInteger myInteger) {
  return myInteger.getValue() % 2 == 1;
}
public boolean isPrime() {
  if (this.value < 2 || this.isEven() && this.value != 2) {
     return false;
  }
  int limit = (int) Math.sqrt(this.value);
  for (int i = 3; i <= limit; i += 2) {
     if (this.value % i == 0) {
       return false;
     }
  }
  return true;
}
public static boolean isPrime(int num){
  if (num < 2 || isEven(num) && num != 2) {
     return false;
  }
  int limit = (int) Math.sqrt(num);
  for (int i = 3; i <= limit; i += 2) {
     if (num % i == 0) {
```

```
return false;
     }
  }
  return true;
}
public static boolean isPrime(MyInteger myInteger){
  if (myInteger.getValue() < 2 || isEven(myInteger) && myInteger.getValue() != 2) {
     return false:
  }
  int limit = (int) Math.sqrt(myInteger.getValue());
  int value = myInteger.getValue();
  for (int i = 3; i <= limit; i += 2) {
     if (value % i == 0) {
       return false;
     }
  }
  return true;
}
public boolean equals(int num){
  return this.value == num;
}
public boolean equals(MyInteger myInteger){
  return this.value == myInteger.getValue();
}
public static int parseInt(char[] chArray){
  int positiveOrNegative = 1, result = 0;
  boolean isFirstCharacter = true;
  for(char ch:chArray){
     if (ch == '-' && isFirstCharacter){
       positiveOrNegative = -1;
     }else if(ch >= '0' && ch <= '9'){
       result = (result << 3) + (result << 1) + (ch ^{\wedge} 48);
     }else {
```

```
throw new IllegalArgumentException("Illegal character array");
       }
       isFirstCharacter = false;
    }
     return result * positiveOrNegative;
  }
  public static int parseInt(String string){
     return parseInt(string.toCharArray());
  }
}
package lab6.chapter10;
import java.util.Scanner;
public class MyIntegerTest {
  public static boolean isPrime(int num) {
     if (num < 0 || (num % 2 == 0 && num != 2)) {
       return false;
    }
    for (int i = 3; i <= (int) Math.sqrt(num); i += 2) {
       if (num % i == 0) {
          return false;
       }
    }
     return true;
  }
  public static boolean objectTest(int testNum) {
     MyInteger myInteger = new MyInteger(testNum);
     System. out. println("Create a MyInteger object with value " + myInteger.getValue());
     if (myInteger.isEven() && MyInteger.isEven(myInteger) && myInteger.getValue() % 2 ==
0) {
       System. out.println(myInteger.getValue() + " is an even number");
    } else if (myInteger.isOdd() && MyInteger.isOdd(myInteger) && myInteger.getValue() %
2 == 1) {
       System. out.println(myInteger.getValue() + " is an odd number");
```

```
} else {
     return false;
  }
  if (myInteger.isPrime() == MyInteger.isPrime(myInteger) &&
       myInteger.isPrime() == isPrime(myInteger.getValue())) {
     if (isPrime(myInteger.getValue())) {
       System. out.println(myInteger.getValue() + " is an prime number");
    } else {
       System. out.println(myInteger.getValue() + " isn't an prime number");
    }
  } else {
     return false;
  return true;
}
public static boolean parseTest(int testNum) {
  // String parsing
  System. out. println("Parse a String: " + testNum);
  String testString = String.valueOf(testNum);
  if (MyInteger.parseInt(testString) == testNum) {
     System. out.println("Parse " + testNum + " successful");
  } else {
     System. out.println("Parse " + testNum + " failed");
     return false:
  }
  // char array parsing
  System. out. println("Parse a char array: " + testNum);
  char[] testCharArray = testString.toCharArray();
  if (MyInteger.parseInt(testCharArray) == testNum) {
     System. out. println("Parse " + testNum + " successful");
  } else {
     System. out.println("Parse " + testNum + " failed");
     return false:
  }
```

```
return true;
}
public static boolean intTest(int testNum) {
  System. out. println("Create a int number with value " + testNum);
  if (MyInteger.isEven(testNum) && testNum % 2 == 0) {
     System. out. println(testNum + " is an even number");
  } else if (MyInteger. isOdd(testNum) && testNum % 2 == 1) {
     System. out.println(testNum + " is an odd number");
  } else {
     return false;
  }
  if (MyInteger.isPrime(testNum) == isPrime(testNum)) {
     if (isPrime(testNum)) {
       System. out. println(testNum + " is an prime number");
    } else {
       System. out.println(testNum + " isn't an prime number");
    }
  } else {
     return false;
  }
  return true;
}
public static void main(String[] args) {
  Scanner input = new Scanner(System. in);
  System.out.print("Enter an integer: ");
  int testNumber = input.nextInt();
  if (objectTest(testNumber)) {
     System. out. println("\nObject test: Success\n");
  } else {
     throw new RuntimeException("Object test: Fail");
  }
  if (intTest(testNumber)) {
     System. out.println("\nint test: Success\n");
```

```
} else {
    throw new RuntimeException("int test: Fail");
}

if (parseTest(testNumber)) {
    System.out.println("\nParse test: Success\n");
} else {
    throw new RuntimeException("Parse test: Fail");
}
}
```

```
■ MyIntegerTest ×

/ Users/h3art/Library/Java/JavaVirtualMachines/jdk1.8.0_202.jdk/Contents/Home/bin/java
Enter an integer: 12
Create a MyInteger object with value 12
12 is an even number
12 isn't an prime number

Object test: Success

Create a int number with value 12
12 is an even number
12 isn't an prime number
12 isn't an prime number
int test: Success

Parse a String: 12
Parse 12 successful
Parse a char array: 12
Parse 12 successful
Parse test: Success

述程已结束,退出代码0
```

#### \* Debugging/Testing:

Bug1: The method to realize the prime number judgment was wrong, and 2 was included in the composite number.

Fix: Modify the judgment condition to start looking for prime numbers from 3 with a step size of 2.

#### **Problem 3.** (10.7)

\*\*10.7 (Game: ATM machine) Use the Account class created in Programming Exercise 9.7 to simulate an ATM machine. Create 10 accounts in an array with id 0, 1, ..., 9, and an initial balance of \$100. The system prompts the user to enter an id. If the id is entered incorrectly, ask the user to enter a correct id. Once an id is accepted, the main menu is displayed as shown in the sample run. You can enter choice 1 for viewing the current balance, 2 for withdrawing money, 3 for depositing money, and 4 for exiting the main menu. Once you exit, the system will prompt for an id again. Thus, once the system starts, it will not stop.

#### \* Source Code / Solution :

```
import java.util.Date;
public class Account {
  private int id;
  private double balance;
  // Note: annualInterestRate is a percentage
  private static double annualInterestRate = 0;
  private final Date dateCreated;
  Account() {
     this.id = 0;
    this.balance = 0;
    this.dateCreated = new Date();
  }
  Account(int id, double balance) {
     this.id = id;
     this.balance = balance;
     this.dateCreated = new Date();
  }
  public int getId() {
     return this.id;
  }
  public void setId(int id) {
     this.id = id:
  }
```

```
public double getBalance() {
  return this.balance;
}
public void setBalance(double balance) {
  this.balance = balance;
}
public static double getAnnualInterestRate() {
  return annualInterestRate / 100;
}
public static void setAnnualInterestRate(double newAnnualInterestRate) {
  annualInterestRate = newAnnualInterestRate;
}
public Date getDateCreated() {
  return this.dateCreated;
}
public static double getMonthlyInterestRate() {
  return annualInterestRate / 100 / 12;
}
public double getMonthlyInterest() {
  return this.balance * getMonthlyInterestRate();
}
public boolean withdraw(double withdrawBalance) {
  if (this.balance - withdrawBalance >= 0) {
     this.balance -= withdrawBalance;
     return true;
  } else {
     return false;
  }
}
public double deposit(double depositBalance){
```

```
this.balance += depositBalance;
     return this.balance;
  }
}
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;
public class ATMMachine {
  private int ACCOUNTS NUM;
  private List<Account> accountList;
  ATMMachine(int accountsNumber) {
     ACCOUNTS NUM = accountsNumber;
     accountList = new ArrayList<>();
    for (int i = 0; i < ACCOUNTS NUM; i++) {
       accountList.add(new Account(i, 100));
    }
  }
  public Account userIDMatch(int ID) {
     for (Account account : accountList) {
       if (ID == account.getId()) {
         return account;
       }
    }
     System. out.println("Wrong ID, try again");
     return null;
  }
  public boolean mainMenu(Account account, Scanner input) {
     switch (input.nextInt()) {
       case 1:
         System. out.println("The balance is " + account.getBalance());
         break;
       case 2:
```

```
System. out. print ("Enter an amount to withdraw: ");
       if (!account.withdraw(input.nextDouble())) {
          System. out. println("Insufficient balance, withdrawal failed");
       }
       break;
     case 3:
       System. out. print("Enter an amount to deposit: ");
       account.deposit(input.nextDouble());
       break;
     case 4:
       System. out. println();
       return false;
     default:
       System. out. println("Wrong choice, try again");
  System. out. println();
  return true;
}
public static void main(String[] args) {
  ATMMachine machine = new ATMMachine(10);
  Scanner input = new Scanner(System.in);
  Account user;
  while (true) {
     do {
       System. out.print("Enter an ID: ");
       user = machine.userIDMatch(input.nextInt());
     } while (user == null);
     do {
       System.out.print("Main menu\n" +
            "1: check balance\n" +
            "2: withdraw\n" +
            "3: deposit\n" +
            "4: exit\n" +
            "Enter a choice: ");
     } while (machine.mainMenu(user, input));
  }
```

```
}
}
```

```
■ ATMMachine >
   /Users/h3art/Library/Java/JavaVirtualMachines/jdk1.8.0_202.jdk/Contents/Home/bin/java
   Enter an ID: 4
   Main menu
   1: check balance
  2: withdraw
  3: deposit
€ 4: exit
   Enter a choice: 1
   The balance is 100.0
   Main menu
   1: check balance
   2: withdraw
   3: deposit
   4: exit
   Enter a choice: 2
   Enter an amount to withdraw: 3
  ATMMachine ×
   Main menu
   1: check balance
   2: withdraw
   3: deposit
   4: exit
   Enter a choice: 1
  The balance is 97.0
   Main menu
   1: check balance
   2: withdraw
   3: deposit
   4: exit
   Enter a choice: 3
   Enter an amount to deposit: 10
   Main menu
   1: check balance
   2: withdraw
   3: deposit
   4: exit
   Enter a choice: 1
   The balance is 107.0
```

S

#### \* Debugging/Testing:

```
Bug1: Error in profit calculation of Account class(Although
it is no used).
Fix: Modify profit calculation formula.
Bug2: The sequential execution flow of the ATM program is
wrong, resulting in an infinite loop in nested while(true)
loop.
Fix: Use the debugger to locate sequentially executed bugs
and modify the program.
```

#### Problem 4. (10.9)(Optional)

**\*\*10.9** (*The* Course *class*) Revise the Course class as follows:

- Revise the **getStudents()** method to return an array whose length is the same as the number of students in the course. (*Hint*: create a new array and copy students to it.)
- The array size is fixed in Listing 10.6. Revise the addStudent method to automatically increase the array size if there is no room to add more students. This is done by creating a new larger array and copying the contents of the current array to it.
- Implement the **dropStudent** method.
- Add a new method named clear () that removes all students from the course.

Test your program using https://liveexample.pearsoncmg.com/test/ Exercise10\_09.txt

#### \* Source Code / Solution :

```
public class Course {
    private int capacity = 100;
    private String courseName;
    private String[] students = new String[capacity];
    private int numberOfStudents;

public Course(String courseName) {
        this.courseName = courseName;
    }

public void addStudent(String student) {
        if (numberOfStudents + 1 > capacity) {
            capacity *= 2;
            String[] increasedStudents = new String[capacity];
            System.arraycopy(students, 0, increasedStudents, 0, numberOfStudents);
}
```

```
students = increasedStudents;
  }
  students[numberOfStudents] = student;
  numberOfStudents++;
}
public String[] getStudents() {
  String[] exactStudents = new String[numberOfStudents];
  System. arraycopy (students, 0, exactStudents, 0, numberOfStudents);
  return exactStudents;
}
public int getNumberOfStudents() {
  return numberOfStudents;
}
public String getCourseName() {
  return courseName;
}
public void dropStudent(String student) {
  // Left as an exercise in Programming Exercise 10.9
  // Search
  int index = -1;
  for (int i = 0; i < numberOfStudents; i++) {</pre>
     if (students[i].equals(student)) {
       index = i;
       break;
    }
  }
  // Drop
  if (index == -1) {
     System. out.println("Student: " + student + " doesn't exist");
  } else {
     for (int i = index; i < numberOfStudents; i++) {</pre>
       students[i] = students[i + 1];
    }
```

```
numberOfStudents--;
    }
    // Capacity adjustment
    if(numberOfStudents <= capacity / 2){</pre>
       capacity /= 2;
       String[] increasedStudents = new String[capacity];
       System. arraycopy(students, 0, increasedStudents, 0, numberOfStudents);
       students = increasedStudents;
    }
  }
  public void clear() {
    numberOfStudents = 0;
    capacity = 100;
    students = new String[capacity];
  }
public class CourseTest {
  public static void main(String[] args) {
    Course course1 = new Course("Data Structures");
    Course course2 = new Course("Database Systems");
    course1.addStudent("Peter Jones");
    course1.addStudent("Brian Smith");
    course1.addStudent("Anne Kennedy");
    course1.addStudent("Susan Kennedy");
    course1.addStudent("John Kennedy");
    course1.addStudent("Kim Johnson");
    course1.addStudent("S1");
    course1.addStudent("S2");
    course1.addStudent("S3");
    course1.addStudent("S4");
    course1.addStudent("$5");
    course1.addStudent("S6");
    course1.addStudent("$7");
    course2.addStudent("Peter Jones");
    course2.addStudent("Steve Smith");
```

```
System. out. println("Number of students in course1: "
       + course1.getNumberOfStudents());
  String[] students = course1.getStudents();
  for (int i = 0; i < students.length; i++)
     System. out.print(students[i] + ", ");
  System. out. println();
  System. out. println ("Number of students in course2: "
       + course2.getNumberOfStudents());
  course1.dropStudent("S1");
  System. out. println("Number of students in course1: "
       + course1.getNumberOfStudents());
  students = course1.getStudents();
  for (int i = 0; i < course1.getNumberOfStudents(); i++)</pre>
     System. out.print(students[i] + (i < course1.getNumberOfStudents() - 1? ", ": ""));
  course1.clear();
  System. out. println("\nNumber of students in course1: "
       + course1.getNumberOfStudents());
}
```

```
→ CourseTest ×

↑ /Users/h3art/Library/Java/JavaVirtualMachines/jdk1.8.0_202.jdk/Contents/Home/bin/java ...

Number of students in course1: 13

Peter Jones, Brian Smith, Anne Kennedy, Susan Kennedy, John Kennedy, Kim Johnson, S1, S2, S3, S4, S5, S6, S7, Number of students in course2: 2

Number of students in course1: 12

Peter Jones, Brian Smith, Anne Kennedy, Susan Kennedy, John Kennedy, Kim Johnson, S2, S3, S4, S5, S6, S7

Number of students in course1: 0

进程已结束,退出代码0
```

#### \* Debugging/Testing:

```
Bug1: An error occurred in copying the array of the original storage students.

Fix: I found the System.arraycopy() method provided by Java, modified the program and copied the original student array correctly.
```

#### Problem 5. (10.13)(Optional)

- \*10.13 (Geometry: the MyRectangle2D class) Define the MyRectangle2D class that contains:
  - Two double data fields named x and y that specify the center of the rectangle with getter and setter methods. (Assume the rectangle sides are parallel to x- or y-axis.)
  - The data fields width and height with getter and setter methods.
  - A no-arg constructor that creates a default rectangle with (0, 0) for (x, y) and 1 for both width and height.
  - A constructor that creates a rectangle with the specified x, y, width, and height.
  - A method **getArea**() that returns the area of the rectangle.
  - A method **getPerimeter()** that returns the perimeter of the rectangle.
  - A method contains (double x, double y) that returns true if the specified point (x, y) is inside this rectangle (see Figure 10.24a).
  - A method contains (MyRectangle2D r) that returns true if the specified rectangle is inside this rectangle (see Figure 10.24b).
  - A method overlaps (MyRectangle2D r) that returns true if the specified rectangle overlaps with this rectangle (see Figure 10.24c).



**FIGURE 10.24** (a) A point is inside the rectangle. (b) A rectangle is inside another rectangle. (c) A rectangle overlaps another rectangle. (d) Points are enclosed inside a rectangle.

Draw the UML diagram for the class then implement the class. Write a test program that creates a MyRectangle2D object r1 (new MyRectangle2D (2, 2, 5.5, 4.9)), displays its area and perimeter, and displays the result of r1.contains(3, 3), r1.contains(new MyRectangle2D(4, 5, 10.5, 3.2)), and r1.overlaps(new MyRectangle2D(3, 5, 2.3, 5.4)).

<sup>\*</sup> Source Code / Solution :

```
MyRectangle2D
 -x:double
 -v:double
 -width:double
 -height:double
 +MyRectangle2D():void
 +MyRectangle2D(double x, double y, double width, double height):void
 +getX():double
 +setX():void
 +getY():double
 +setY():void
 +getWidth():double
 +setWidth():void
 +getHeight():double
 +setHeight():void
 +getArea():double
 +getPerimeter():double
 +contains(double x, double y):boolean
 +contains(MyRectangle2D r):boolean
 +overlaps(MyRectangle2D r):boolean
public class MyRectangle2D {
 private double x;
 private double y;
 private double width;
 private double height;
 MyRectangle2D() {
   this.x = 0;
   this.y = 0;
   this.width = 1;
   this.height = 1;
 }
 MyRectangle2D(double x, double y, double width, double height) {
   this.x = x;
   this.y = y;
   this.width = width;
```

```
this.height = height;
}
public boolean contains(double x, double y) {
  return x < this.x + width / 2 &&
       x > this.x - width / 2 &&
       y < this.y + height / 2 &&
       y > this.y - height / 2;
}
public boolean contains(MyRectangle2D r) {
  return r.getX() + r.getWidth() / 2 < this.x + width / 2 &&
       r.getX() - r.getWidth() / 2 > this.x - width / 2 &&
       r.getY() + r.getHeight() / 2 < this.y + height / 2 &&
       r.getY() - r.getHeight() / 2 > this.y - height / 2;
}
public boolean overlaps(MyRectangle2D r) {
  return contains(r.getX() + r.getWidth() / 2, r.getY() + r.getHeight() / 2) |
       contains(r.getX() + r.getWidth() / 2, r.getY() - r.getHeight() / 2) ||
       contains(r.getX() - r.getWidth() / 2, r.getY() + r.getHeight() / 2) ||
       contains(r.getX() - r.getWidth() / 2, r.getY() - r.getHeight() / 2);
}
public double getArea() {
  return width * height;
}
public double getPerimeter() {
  return 2 * (width + height);
}
public void setX(double x) {
  this.x = x;
}
public void setY(double y) {
  this.y = y;
}
```

```
public void setWidth(double width) {
    this.width = width;
  }
  public void setHeight(double height) {
    this.height = height;
  }
  public double getX() {
    return x;
  }
  public double getY() {
    return y;
  }
  public double getWidth() {
    return width;
  }
  public double getHeight() {
    return height;
  }
public class MyRectangle2DTest {
  public static void main(String[] args) {
    MyRectangle2D r1 = new MyRectangle2D(2, 2, 5.5, 4.9);
    System. out. println("The area of r1 is " + r1.getArea() + " and its perimeter is " +
r1.getPerimeter());
    System. out. println("r1 contains point(3, 3): " + r1.contains(3, 3));
    System.out.println("r1 contains MyRectangle2D(4, 5, 10.5, 3.2): " +
         r1.contains(new MyRectangle2D(4, 5, 10.5, 3.2)));
    System.out.println("r1 overlaps MyRectangle2D(3, 5, 2.3, 5.4): " +
         r1.overlaps(new MyRectangle2D(3, 5, 2.3, 5.4)));
```

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```
}
}
```

#### \* Output:

```
    MyRectangle2DTest ×

    /Users/h3art/Library/Java/JavaVirtualMachines/jdk1.8.0_202.jdk/Contents/Home/bin/java
    The area of r1 is 26.950000000000003 and its perimeter is 20.8
    r1 contains point(3, 3): true
    r1 contains MyRectangle2D(4, 5, 10.5, 3.2): false
    r1 overlaps MyRectangle2D(3, 5, 2.3, 5.4): true

    进程已结束,退出代码0
```

#### \* Debugging/Testing:

**Bug1:** The contains() method is designed incorrectly, and there are situations that have not been considered.

Fix: After formatting the code, consider every situation of the contains() method clearly, and reimplement the contains() method.