

WEEK 2: SOFTWARE AND SOFTWARE ENGINEERING

Software is:

- Instructions (computer programs) that provide desired features, function, and performance.
- Data structures enabling programs to manipulate information.
- Descriptive information (hard copy/virtual) about the program's operation and use.

Software Characteristics

- Software is developed, not manufactured.
- Software does not wear out.
- Most software continues to be custom-built.

The Software Process

- Five Generic Activities:
 - Communication
 - Planning
 - Modeling
 - Construction
 - Deployment

Software Application Domains

- System Software
- Application Software
- Engineering/Scientific Software
- Embedded Software
- Product-Line Software
- Web Applications
- Artificial Intelligence Software

Software Engineering

- An engineering approach to software development.
- Systematic application of analysis, design, construction, and testing.
- IEEE Definition: Systematic, disciplined, quantifiable approach to development, operation, and maintenance of software.

- Umbrella Activities:
 - Project tracking and control
 - Risk management
 - Software quality assurance
 - Technical reviews
 - Measurement
 - Software configuration management
 - Reusability management

Software Engineering Ethics

- Ethical behavior involves more than legal compliance.
- Responsibilities:
 - Confidentiality
 - Competence
 - Intellectual property rights
 - Computer misuse.

WEEK 3-4: THE SOFTWARE PROCESS

Software Process: A collection of work activities, actions, and tasks performed to create a work product.

Process Flow: Organizes framework activities and their sequence in time.

Process Patterns:

- **Stage Pattern** (e.g., Establishing Communication)
- **Task Pattern** (e.g., Requirements Gathering)
- **Phase Pattern** (e.g., Spiral Model, Prototyping)

Process Assessment and Improvement Approaches:

- SCAMPI (Standard CMMI Assessment Method for Process Improvement)
- CBA IPI (CMM-Based Appraisal for Internal Process Improvement)
- SPICE (ISO/IEC 15504)
- ISO 9001:2000 for Software

Prescriptive Process Models:

- Waterfall Model
- V-Model
- Incremental Model
- Evolutionary Model (Prototyping, Spiral Model)
- Concurrent Model

Unified Process (UP) Phases:

- Inception
- Elaboration
- Construction
- Transition
- Production

Personal & Team Process Models:

- **PSP (Personal Software Process):**
 - Planning
 - High-level design
 - High-level design review
 - Development
 - Postmortem
- **TSP (Team Software Process):**
 - Project launch
 - High-level design
 - Implementation
 - Integration and test
 - Postmortem

WEEK 5-6: MANAGING SOFTWARE PROJECTS

Software Project Management:

- Planning, scheduling, resource allocation, execution, tracking, and delivery of software projects.
- Topics Covered:
 - Project Management Concepts
 - Process and Project Metrics
 - Estimation and Scheduling
 - Risk Management
 - Maintenance and Reengineering

Project Roles & Responsibilities:

- **Project Manager:** Develop project plan, recruit staff, lead team, determine methodology, set schedule, assign tasks, report to management.
- **Functional Manager:** Assign project tasks, evaluate work performance, set career goals.
- **Operational Manager:** Coordination, supervision, financial and HR management.
- **Other Roles:**
 - Analyst (requirement documentation)
 - Change Manager (accepts project changes)
 - Database Administrator (manages databases)
 - Developer (builds solution)
 - Tester (ensures error-free product)
 - Client (beneficiary of the project)
 - User (uses deliverables)

Project Planning:

- Define scope
- Verification and control
- Divide project into manageable parts

Project Estimation Techniques:

- **Decomposition Technique** (breaking project into smaller components)
- **Line of Code Estimation**
- **Function Points Estimation**
- **Empirical Techniques:**
 - Putnam Model
 - COCOMO (Cost Estimation)

Project Scheduling Activities:

- Task breakdown
- Correlate tasks
- Estimate time and resources
- Assign work units
- Calculate total project duration

Risk Management:

- **Common Risks:**
 - Staff turnover
 - Requirement changes
 - Underestimated time/resources
 - Business competition
- **Risk Management Process:**
 - Identification
 - Categorization
 - Management
 - Monitoring

Project Management Tools:

- **Gantt Chart** (time-based schedule representation)
- **PERT/CPM Chart** (network diagram showing task dependencies)
- **Resource Histogram** (graphical staff planning tool)

Maintenance & Reengineering:

- Software Maintenance: Fixes defects, adapts to environment, enhances functionality.
- Reengineering: Process of improving software quality and maintainability through:
 - Inventory analysis
 - Document restructuring
 - Reverse engineering
 - Forward engineering