## Neural Network from Scratch

- . Project involves only Numby & math.
- . The project will detect handwritten digits.
- · Training Images 10: 784 pixels

pixel value 0 to 255, where 0 is black & 255 is white

28×28

- · 10 classes: 0,1,2,3,4,5,6,7,8,9 (As there are 10 digits to numbers as our dataset)
- · We can represent a matrix of the 'n' images in the dataset as;

$$X = \begin{bmatrix} x_{(1)} \\ x_{(2)} \end{bmatrix} = \begin{bmatrix} x_{(1)} \\ x_{(2)} \end{bmatrix}$$

· Each row is going to be 784 pixels in total colums. Each element corresponding to a pixel in the image.

So, nows represent i'e one now represent the values of one image distributed into 784 columns. (784 piscels in total for 1 image)

· Transpose the matrix, where each row instead of each row representing an image, each column will represent the image.

image dishibuted into 784 vows & n Columns.

-) Neural Network that we're gonna brild:

[2] 3rd layer

Input Itidden Output Layer Layer Layer

## 3 3 - Part Training Method!

## first Part! Forward Propagation

$$A^{COJ} = X (784 \times \pi)$$

$$Z^{CIJ} = W^{CIJ}A^{COJ} + b^{CIJ}$$

. If you only have a Linear combination (weights & biases), you can never get some randomness or a different type of function. So, we apply an Activation hundrion.

Applying activation function gives us non-linear Combinations. Total no not see more

Output Layer Softmasc Probabilities

$$\begin{bmatrix}
1.3 \\
5.1 \\
2.2
\end{bmatrix}
\Rightarrow \frac{e^{2i}}{\sum_{j=1}^{K} e^{2j}}$$

$$\begin{array}{c}
0.02 \\
0.90 \\
0.05 \\
0.01
\end{array}$$

## Second Part: Backwards Propagation

- · To oplimize the weights & biases in forward propagation, we run an algorithm which is back propagation.
- · We do this by, beginning our prediction & find out by how much the prediction deviated from achal label/value.

This gives us an error, which shows us that how much the weights & biases in the model contributed to the error.  $d \neq [2] = A^{[2]} - Y$ 

 $d \neq [2] = A^{[2]} - y$   $loxn \qquad loxn \qquad loxn \qquad lxo$ 

dx [2] Error of the Second Layer

A [2] = Predictions (Output)

y = One-hot encode

Note: - One-hot encoding is a technique we use to represent categorical variables as numerical values.

dW [2] I dz [2] A[I]T [loss function with weights]

db [2] = 1 & dz [2] [Ag. of absolute error]
10x1 10x1

Now, similarly for first layer  $d \neq [1] = W[2] T d \neq [2] * g( \neq [1])$ 10×n

10×n

10×n

Here W[2] T means transpose of weights of 2nd Luyer.

Third Part: Update all Parameters

W[1]: W[1] \_ &d W[1]

&= Learning rate

b[1]: b[1] \_ &db[1]

W[2]: W[2] \_ &db[2]

b[2]: b[2] \_ &db[2]

-> Repeat all Processes for training the model.

- Dhairya Patel