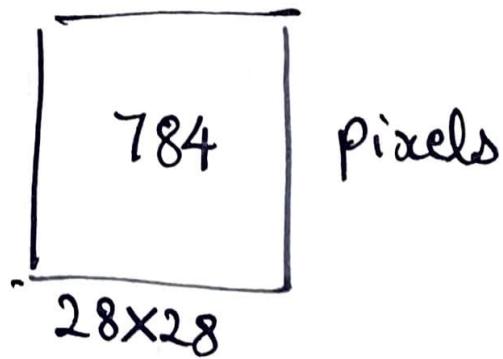


# Neural Network from Scratch

- Project involves only Numpy & math.
- The project will detect handwritten digits.
- Training Images :



pixel value 0 to 255, where 0 is black & 255 is white

- 10 classes :- 0, 1, 2, 3, 4, 5, 6, 7, 8, 9  
(As there are 10 digits to numbers as our dataset)
- We can represent a matrix of the 'n' images in the dataset as;

$$X = \begin{bmatrix} X^{(1)} \\ X^{(2)} \\ \vdots \\ X^{(n)} \end{bmatrix} = \begin{bmatrix} | & | & | \\ X^{(1)} & X^{(2)} & \cdots & X^{(n)} \\ | & | & | \end{bmatrix}$$

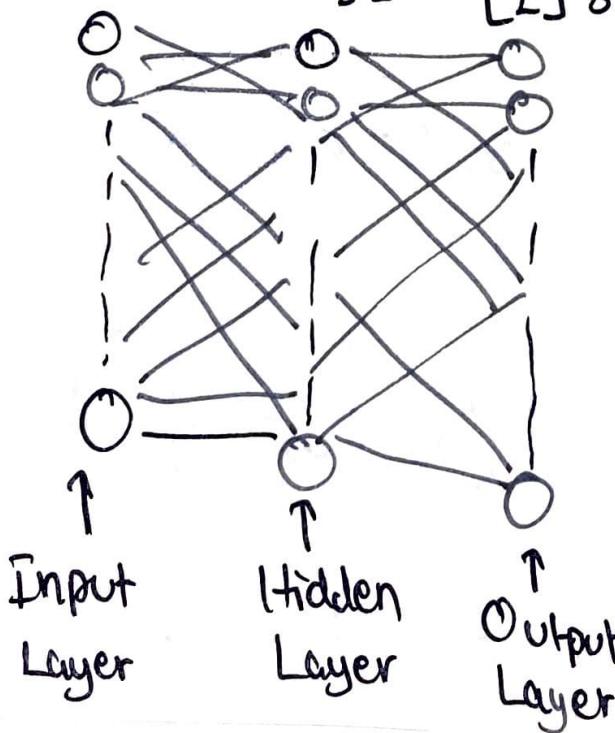
- Each row is going to be 784 pixels in total columns. Each element corresponding to a pixel in the image.

~~So,~~ So, rows represent i.e one row represent the values of one image distributed into 784 columns. (784 pixels in total for 1 image)

- Transpose the matrix, where each row instead of each row representing an image, each column will represent the image.

~~So,~~ One ~~row~~ column gives values of one image distributed into 784 rows & n columns.

→ Neural Network that we're gonna build:



# → 3-Part Training Method:

## First Part: Forward Propagation

$$\cdot A^{[0]} = X \quad (784 \times n)$$

$$10 \times n \quad 10 \times 784 \quad 784 \times n \quad 10 \times 1 \Rightarrow 10 \times n$$

$A^{[0]}$   $\Rightarrow$  First Layer ( $0^{\text{th}}$  Layer)  
 $X \Rightarrow$  inputs  
 $n \Rightarrow$  total inputs/nodes

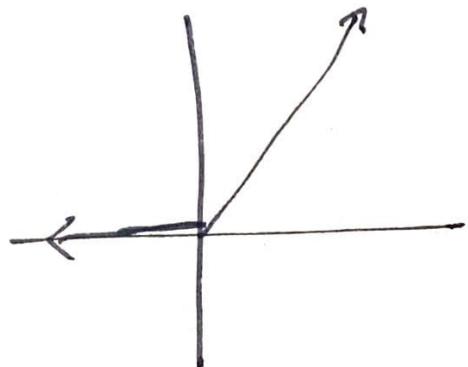
$Z^{[1]}$   $\Rightarrow$  Unactivated First Layer (1<sup>st</sup> Layer)  
 $W^{[1]}$   $\Rightarrow$  weights  
 $b^{[1]}$   $\Rightarrow$  bias term

- If you only have a Linear combination (weights & biases), you can never get some randomness or a different type of function. So, we apply an Activation function.

$$\cdot A^{[1]} = g(Z^{[1]}) = \text{ReLU}(Z^{[1]})$$

Applying activation function gives us non-linear combinations.

$$\text{ReLU}(x) = \begin{cases} x & \text{if } x > 0 \\ 0 & \text{if } x \leq 0 \end{cases}$$



Rectified Linear Unit.

- $A^{[1]} = g(z^{[1]}) \Rightarrow \text{ReLU}(z^{[1]})$

First-Layer eqn. which is activated.

- $z^{[2]} = W^{[2]} A^{[1]} + b^{[2]}$

$$10 \times n \quad 10 \times 10 \quad 10 \times n \quad 10 \times 1 \Rightarrow 10 \times n$$

Second-Layer Eqn. (Unactivated) =  $z^{[2]}$

$$A^{[2]} = \text{Softmax}(z^{[2]})$$

Activated-Second Layer eqn. =  $\odot^{[2]} A^{[2]}$

Output Layer

$$\begin{bmatrix} 1.3 \\ 5.1 \\ 2.2 \\ 0.7 \\ 1.1 \end{bmatrix}$$

Softmax Activation Function

$$\Rightarrow \frac{e^{z_i}}{\sum_{j=1}^k e^{z_j}} \Rightarrow$$

Probabilities

$$\begin{bmatrix} 0.02 \\ 0.90 \\ 0.05 \\ 0.01 \\ 0.02 \end{bmatrix}$$

## Second Part: Backwards Propagation

- To optimize the weights & biases in forward propagation, we run an algorithm which is back propagation.

- We do this by, beginning our prediction & find out by how much the prediction deviated from actual label/value.

. This gives us an error, which shows us that how much the weights & biases in the model contributed to the error.

$$d\hat{z}^{[2]} = A^{[2]} - y$$

10x10      10xn

$d\hat{z}^{[2]}$  = Error of the Second Layer

$A^{[2]}$  = Predictions (Output)

$y$  = One-hot encode

Note:- One-hot encoding is a technique we use to represent categorical variables as numerical values.

$$dW^{[2]} = \frac{1}{m} d\hat{z}^{[2]} A^{[1]T}$$

10x10      10xn       $n \times 10$  [loss function w.r.t weights]

$$db^{[2]} = \frac{1}{m} \sum d\hat{z}^{[2]} \quad [\text{Avg. of absolute error}]$$

10x1                  10x1

Now, similarly for first layer

$$d\hat{z}^{[1]} = W^{[2]T} d\hat{z}^{[2]} * g'(z^{[1]})$$

10x10      10xn      10xn

Here  $W^{[2]T}$  means transpose of weights of 2nd Layer.

$$dW^{[1]} = \frac{1}{n} dZ^{[1]} X^T$$

10x10  
n x 784

$$db^{[1]} = \frac{1}{m} \sum dZ^{[1]}$$

10x1  
10x1

### Third Part : Update all Parameters

$$w^{[1]}: w^{[1]} - \alpha dW^{[1]}$$

$\alpha$  = Learning rate

$$b^{[1]}: b^{[1]} - \alpha db^{[1]}$$

$$w^{[2]}: w^{[2]} - \alpha dW^{[2]}$$

$$b^{[2]}: b^{[2]} - \alpha db^{[2]}$$

→ Repeat all Processes for training the model.