Chapter 6

1. Measures of Query Cost:

• Definition:

 Query cost refers to the resources and time required to execute a database query.

Measures:

- Response Time: The time taken to receive the first tuple of the query result.
- Processing Time: The time taken to execute the query once it starts.
- Disk Accesses: The number of times the system reads from or writes to the disk
- *CPU Time:* The time the CPU spends processing the query.
- *Communication Cost:* The cost associated with transmitting data between different components.

2. Selection Operation, Sorting, and Join Operation:

• Selection Operation:

- *Definition:* Choosing specific rows from a table based on a given condition.
- *Cost Factors:* Depends on the selectivity of the condition and the size of the table.

Sorting Operation:

- *Definition:* Arranging data in a specified order.
- *Cost Factors:* Depends on the number of records to be sorted and the available memory.

Join Operation:

- *Definition:* Combining rows from two or more tables based on a related column.
- Cost Factors: Depends on the size of the tables and the efficiency of the join algorithm (e.g., nested loop join, hash join).

3. Transaction Concept:

• Definition:

• A transaction is a sequence of one or more operations performed as a single logical unit of work.

• ACID Properties:

- Atomicity: All or nothing; a transaction is either fully completed or fully rolled back.
- *Consistency:* A transaction brings the database from one valid state to another.
- *Isolation:* The execution of one transaction is isolated from the execution of others.
- Durability: Once a transaction is committed, its effects persist.

4. Components of Transaction Management:

- Transaction Manager: Coordinates and manages the execution of transactions.
- Transaction Log: Records all changes made by transactions for recovery purposes.
- Concurrency Control Manager: Ensures proper isolation of transactions.
- Recovery Manager: Manages the database recovery process after a failure.
- Lock Manager: Manages locks to control access to data during transactions.

5. Concurrency and Recovery System:

• Concurrency Control:

- *Definition:* Managing simultaneous execution of transactions to ensure database consistency.
- Methods: Locking, timestamps, validation.

Recovery System:

- *Definition:* Restoring the database to a consistent state after a failure.
- *Methods:* Log-based recovery, shadow-paging.

6. Different Concurrency Control Protocols:

- *Timestamps:* Assigns a unique timestamp to each transaction and uses them to determine order and concurrency.
- Locking: Controls access to data by acquiring and releasing locks.

7. Validation:

- Definition: Checking the correctness of a transaction before committing.
- *Use:* Ensures that a transaction, when committed, will not violate integrity constraints.

8. Multiple Granularity:

• *Definition:* Allowing different levels of locking, from fine to coarse, depending on the application needs.

• *Benefits:* Enhances concurrency by allowing multiple transactions to lock different parts of a resource simultaneously.

9. Deadlock Handling:

- *Definition:* A situation where two or more transactions are unable to proceed because each is waiting for the other to release a lock.
- Methods: Timeout, detection, prevention.

10. Different Crash Recovery Methods:

- Log-Based Recovery: Uses a transaction log to roll forward committed transactions and roll back uncommitted ones.
- *Shadow-Paging:* Maintains a shadow copy of the database that is updated and switched after a transaction commits.
- *Buffer Management:* Controls the transfer of data between the disk and memory buffer to optimize query performance.
- Remote Backup System: Regularly copies and stores database backups at a remote location for disaster recovery.