# Practical No.3

AIM:-Write a program to trace the port of a particular host.

**SOFTWARE REQUIRED:-** Operating System: - Ubuntu Python 3

#### Theroy:

#### What is a port?

A **port** is a network access point that helps direct data to specific services or applications on a device. It allows multiple services, like web browsing or email, to run simultaneously over the same network connection by using different port numbers

## What is a port number?

Ports are standardized across all network-connected devices, with each port assigned a number. Most ports are reserved for certain <u>protocols</u> — for example, all <u>Hypertext Transfer Protocol</u> (<u>HTTP</u>) messages go to port 80. While <u>IP addresses</u> enable messages to go to and from specific devices, port numbers allow targeting of specific services or applications within those devices.

## What are the different port numbers?

| Port<br>Number | Protocol                                                              | Purpose                                                      |
|----------------|-----------------------------------------------------------------------|--------------------------------------------------------------|
| 20, 21         | File Transfer Protocol (FTP)                                          | Transfers files between a client and server.                 |
| 22             | Secure Shell (SSH)                                                    | Provides secure, encrypted network communication.            |
| 25             | Simple Mail Transfer Protocol (SMTP)                                  | Used for sending emails.                                     |
| 53             | Domain Name System (DNS)                                              | Converts domain names to IP addresses.                       |
| 80             | Hypertext Transfer Protocol (HTTP)                                    | Handles non-encrypted web traffic.                           |
| 123            | Network Time Protocol (NTP)                                           | Synchronizes computer clocks.                                |
| 179            | Border Gateway Protocol (BGP)                                         | Manages routing between large networks (autonomous systems). |
| 443            | HTTP Secure (HTTPS)                                                   | Encrypts and secures web traffic.                            |
| 500            | Internet Security Association and Key<br>Management Protocol (ISAKMP) | Sets up secure IPsec connections.                            |
| 3389           | Remote Desktop Protocol (RDP)                                         | Allows remote desktop access.                                |

## **Socket:**

Sockets provide the communication mechanism between two computers using TCP. A client program creates a socket on its end of the communication and attempts to connect that socket to a server. When the connection is made, the server creates a socket object on its end of the communication. Then client & server can communicates with each other.

#### **ALGORITHM**

#### **Client:**

- 1) Create a socket object.
- 2) Establish the connection with server
- 3) Wait till the server sends its ip & port number using get local port method. 4) Display the port number of the server
- 5) Exit

## Server:

- 1) Create a socket with the specific client port number.
- 2) Wait till client request for a connection
- 3) Get the port number of the machine
- 4) Send it to the client
- 5) Exit

## **CONCLUSION:-**

Hence, we have studied program to trace the port of a particular host by getting it port number.

Name & Sign of Course
Teacher Mrs.Prajakta D.Sawle