

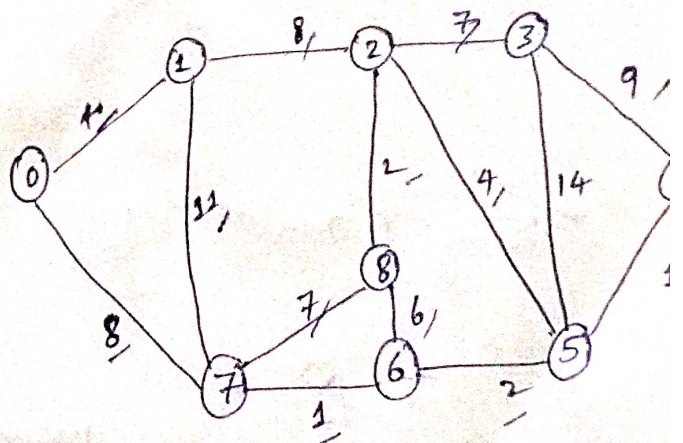
Tutorial Sheet-06

1. A minimum spanning tree is a type of spanning tree where the cost is minimum (sum of the weights of all edges)
- Minimum spanning tree has applications in the designing of networks.
- Used in algorithms approximating the travelling salesman problem.
- Cluster analysis
- Image segmentation and handwriting recognition.

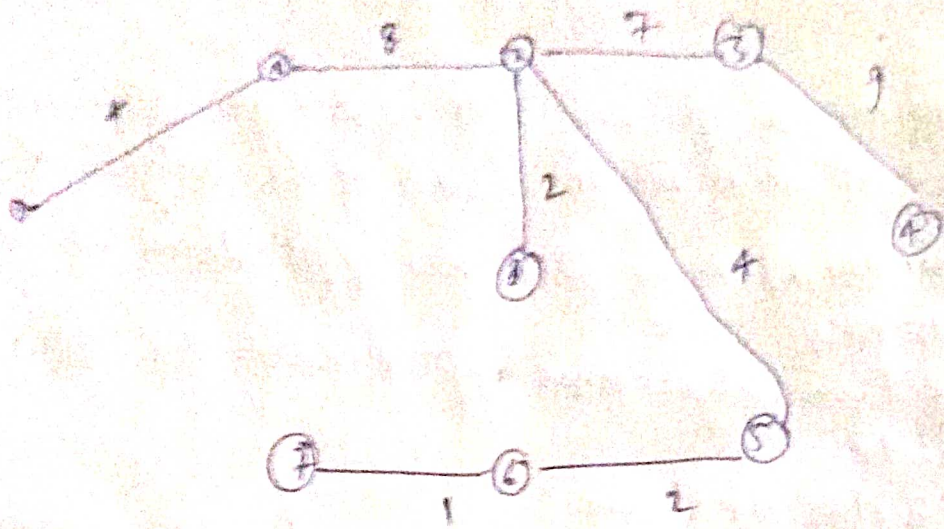
2.	<u>Algorithms</u>	<u>Time Complexity</u>	<u>Space Complexity</u>
	Prim	$O((m+n) \log n)$	$O(V+E)$
	Kruskal	$O(n \log n)$	$O(E+V)$
	Dijkstra	$O(n^2)$	$O(n^2)$
	Bellman ford	$O(V \cdot E)$	$O(n)$

3. (i) Applying Kruskal's Algo.

U	V	W
8	4	8
0	7	8
7	6	1 ✓
6	5	2 ✓
8	2	2 ✓
0	1	4 ✓
5	2	4 ✓
8	6	6 ✗
7	8	7 ✗



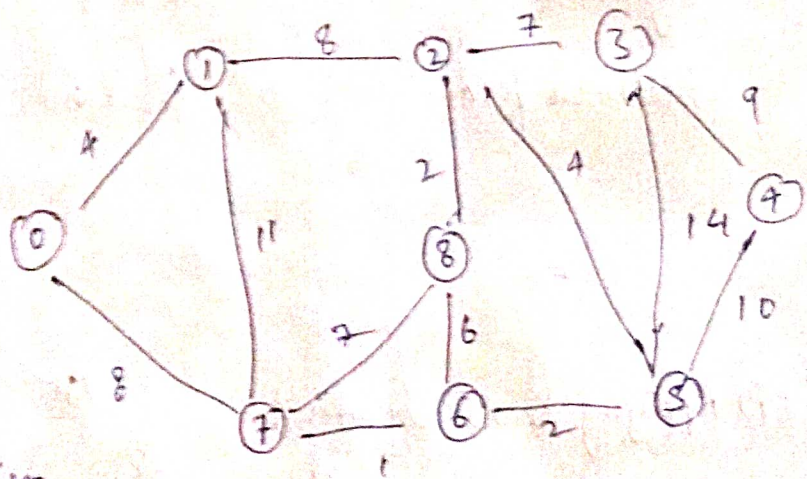
2	3	7 ✓	}	5	3	14
1	2	8 ✓				
0	4	9 ✗				
3	4	9 ✓				
5	4	10 ✓				
		11				



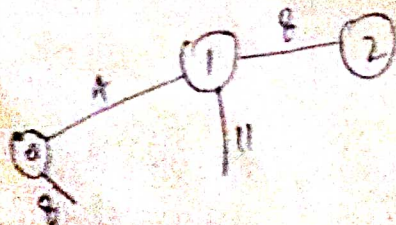
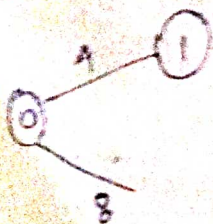
$$\text{No. of edges} = (n-1) = 9-1 \Rightarrow 8$$

$$\text{Min. Weight} = 1+2+2+4+4+7+8+9 \\ \Rightarrow 37.$$

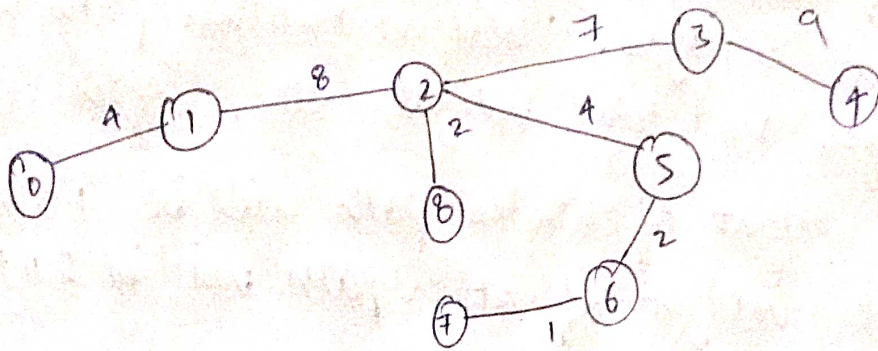
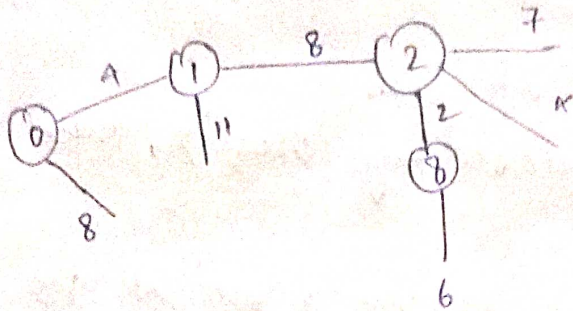
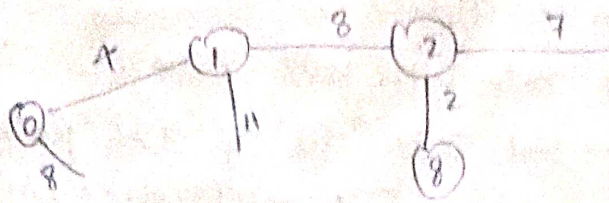
(ii) Applying Prim's Algo



Taking 0 as starting.



taking less cost vertex, everytime.



No. of edges = $9 - 1 = 8$.

Min cost/weight = 37.

4.

If the weights are ~~inter~~ multiplied by 10 units

then the shortest path will not change.

The reason being is the weights of all paths

from 's' to 't' will be multiplied by 10.

(same amount).

If the weights are increased by 10 units, then shortest path may change

Eg → if the shortest path is of weight 10 and have 5 edges. There is another path with 2 edges and total weight 20, After increment of 10

The weight of shortest path will be $10 + 50 \Rightarrow 60$.

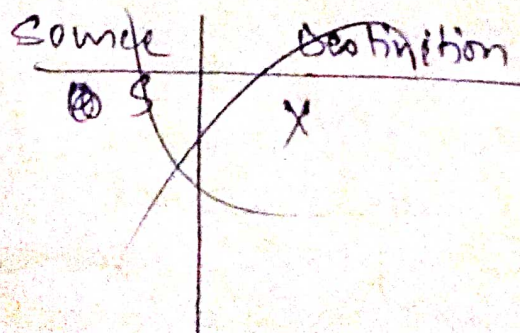
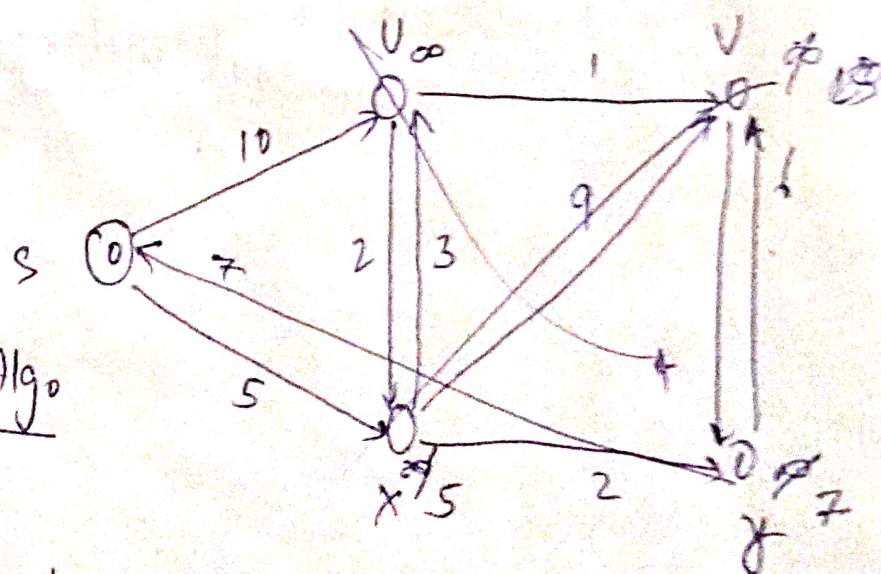
While weight of other path will be $20 + 20 = 40$.

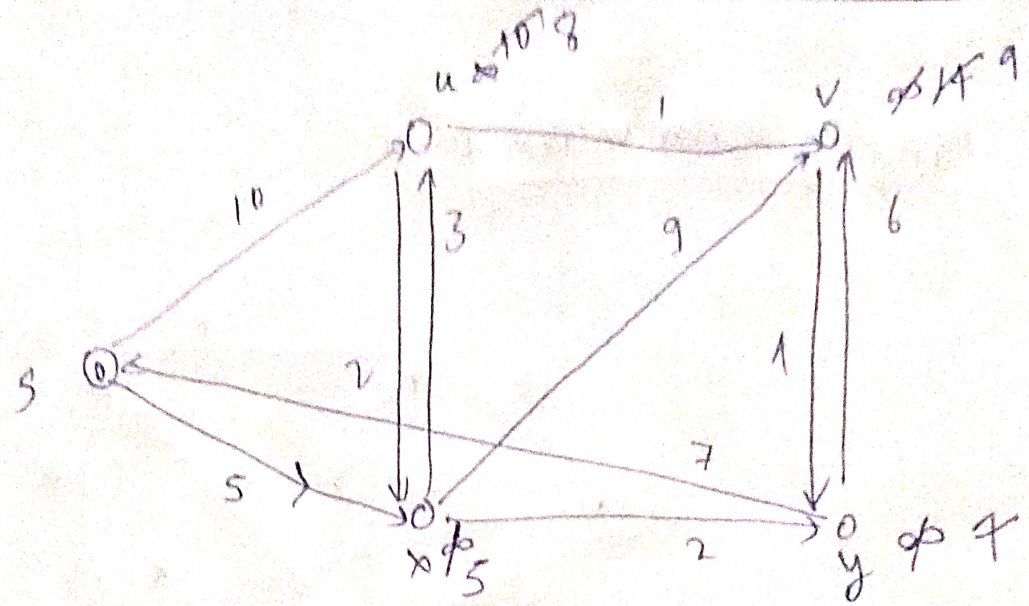
∴ The shortest path will change.

5.

Applying Dijkstra's Algo

Source Node s.





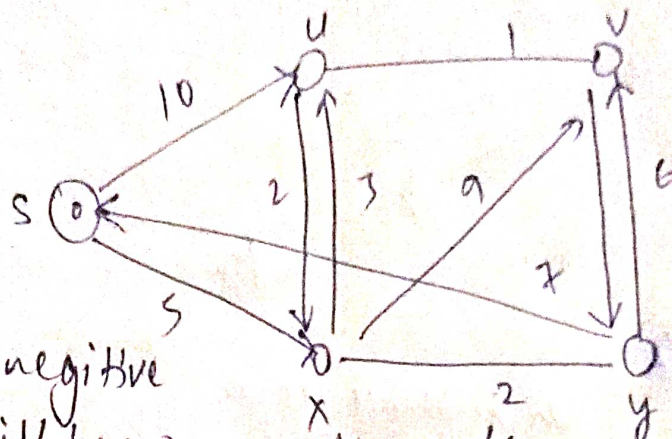
Initialize other distance to ∞

from source node go take shortest path.

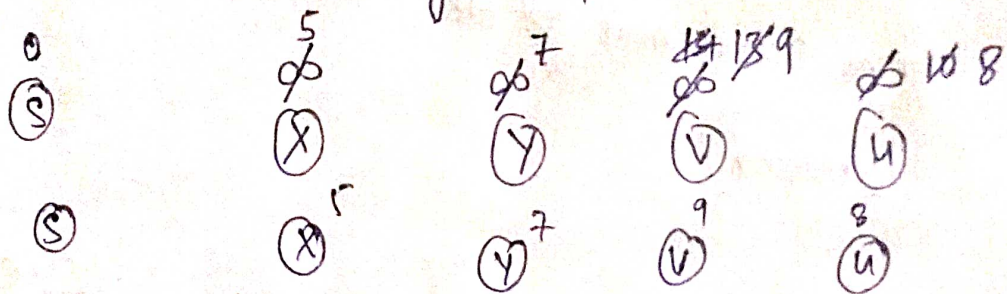
$s \rightarrow x$

node	Shortest Distance from Source Node s
$s \rightarrow x$	5
$s \rightarrow x \rightarrow u$	8
$s \rightarrow x \rightarrow y$	7
$s \rightarrow x \rightarrow u \rightarrow v$	9

Applying Bellman's Algo



As there is no negative weight cycle, there will be no negative cycle.



Shortest distance from

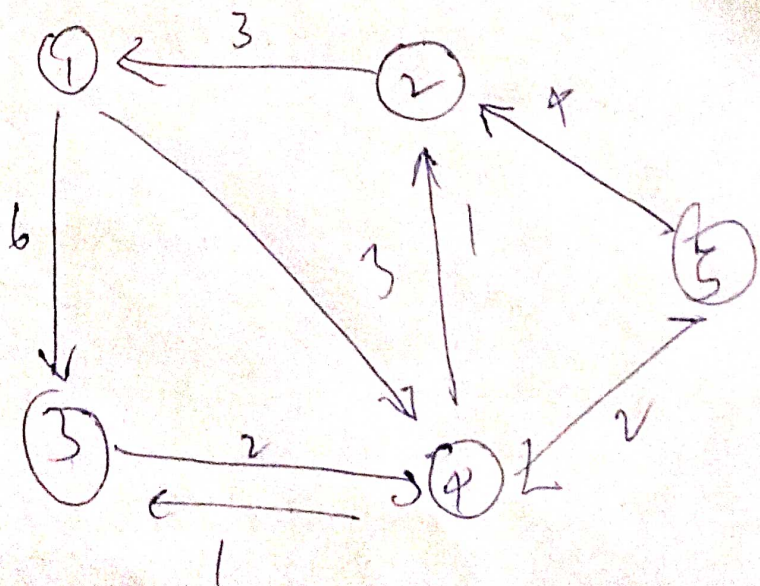
$$S \rightarrow X = 5$$

$$S \rightarrow Y = 7$$

$$S \rightarrow V = 9$$

$$S \rightarrow U = 8$$

Applying
Floyd Warshall Algo



$$A^0 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & \infty & 6 & 3 & \infty \\ 3 & 0 & \infty & \infty & \infty \\ \infty & \infty & 0 & 2 & \infty \\ \infty & 1 & 1 & 0 & \infty \\ \infty & 4 & \infty & 2 & 0 \end{bmatrix} \end{matrix}$$

$$A^1 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & \infty & 6 & 3 & \infty \\ 3 & 0 & 9 & 6 & \infty \\ \infty & \infty & 0 & 2 & \infty \\ \infty & 1 & 1 & 0 & \infty \\ \infty & 4 & \infty & 2 & 0 \end{bmatrix} \end{matrix}$$

$$A^2 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & \infty & 6 & 3 & \infty \\ 3 & 0 & 9 & 6 & \infty \\ \infty & \infty & 0 & 2 & \infty \\ 4 & 1 & 1 & 0 & \infty \\ 7 & 4 & 13 & 2 & 0 \end{bmatrix} \end{matrix}$$

$$A^3 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 9 & 6 & 3 & \infty \\ 3 & 0 & 9 & 6 & \infty \\ \infty & \infty & 0 & 2 & \infty \\ 4 & 1 & 1 & 0 & \infty \\ 7 & 4 & 13 & 2 & 0 \end{bmatrix} \end{matrix}$$

$$A^4 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 4 & 4 & 3 & \infty \\ 3 & 0 & 7 & 6 & \infty \\ 6 & 3 & 0 & 2 & \infty \\ 4 & 1 & 1 & 0 & \infty \\ 6 & 3 & 3 & 2 & 0 \end{bmatrix} \end{matrix}$$

The time complexity
will be $\Theta(n^3)$
as 3 nested loops
are used.

Space complexity
= $O(n^2)$

Answer
Shortest distance
Matrix