

# Lecture 14

## Enumeration with Deduction.

### Type Systems.

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# Deductive reasoning for synthesis

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**Main idea:** Look for the proof to find the program

- The space of valid program derivations is smaller than the space of all programs
- The result is provably correct!

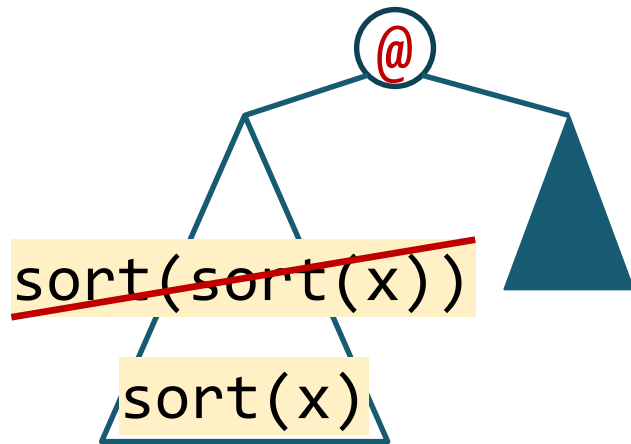
Applications:

- Constraint-based search: use loop invariants to encode the space of correct looping programs
- • Enumerative search: prune unverifiable candidates early
- Deductive search: search in the space of provably correct transformations / decompositions

# When can we discard a subprogram?

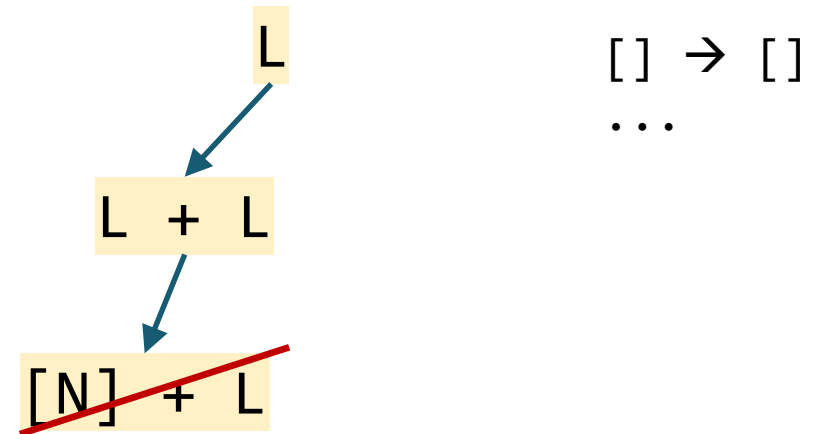
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It's equivalent to something we have already explored



Equivalence reduction

No matter what we combine it with, it cannot fit the spec

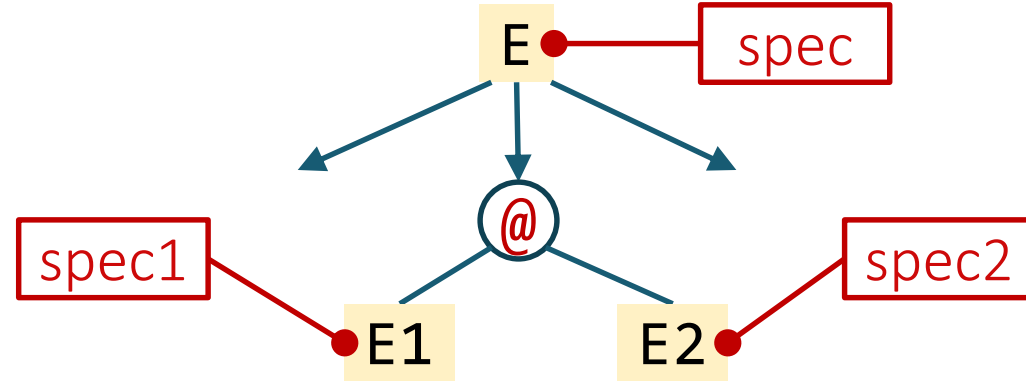


Top-down propagation

# Top-down propagation

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**Idea:** once we pick the production, infer specs for subprograms



If  $\text{spec1} = \perp$ , discard  $E1 @ E2$  altogether!

# $\lambda^2$ : TDP for list combinators

[Feser, Chaudhuri, Dillig '15]

map  $f$   $x$

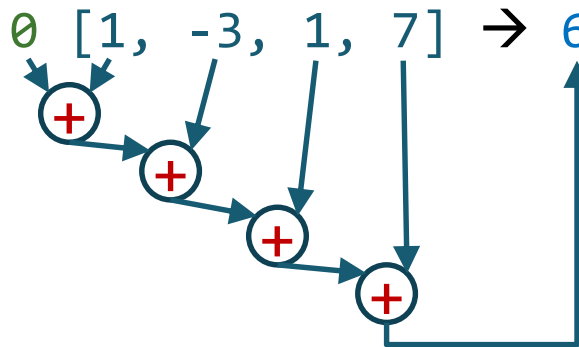
map  $(\backslash y . y + 1)$   $[1, -3, 1, 7] \rightarrow [2, -2, 2, 8]$

filter  $f$   $x$

filter  $(\backslash y . y > 0)$   $[1, -3, 1, 7] \rightarrow [1, 1, 7]$

fold  $f$   $acc$   $x$

fold  $(\backslash y z . y + z)$   $0$   $[1, -3, 1, 7] \rightarrow 6$

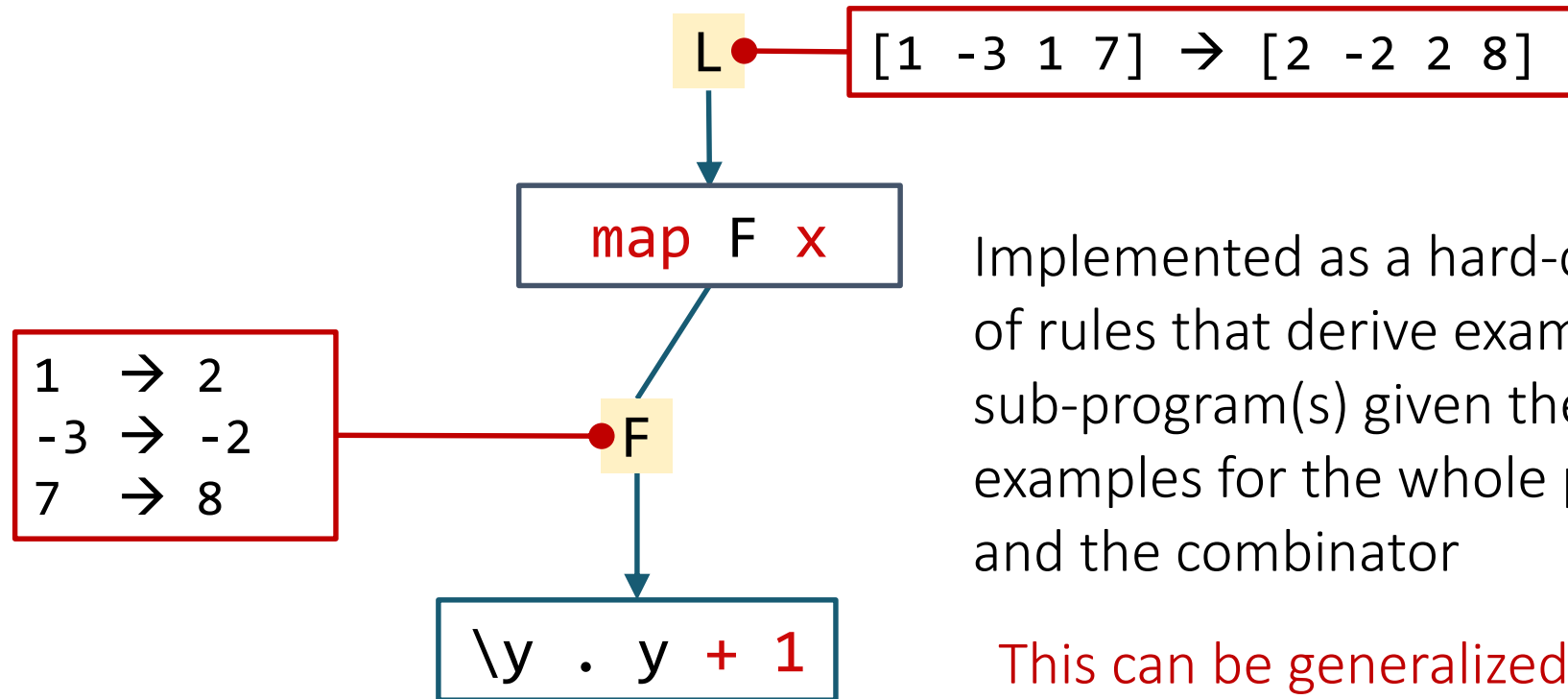


fold  $(\backslash y z . y + z)$   $0$   $[] \rightarrow 0$



# $\lambda^2$ : TDP for list combinators

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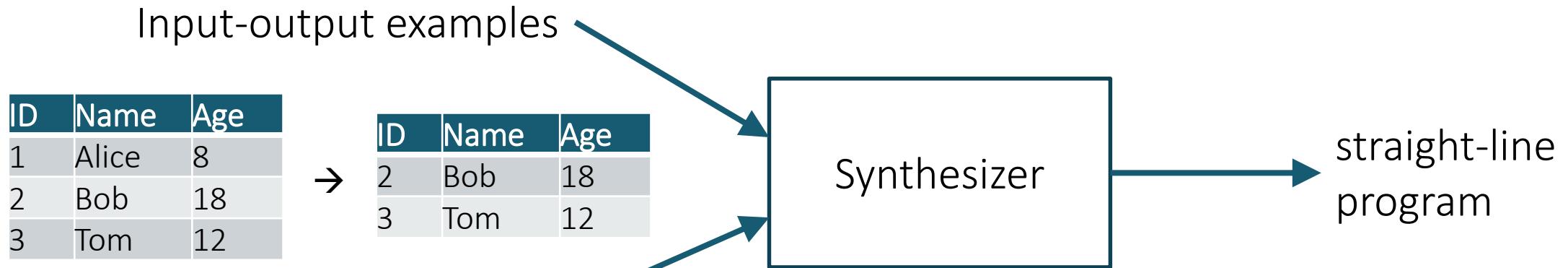


Implemented as a hard-coded set of rules that derive examples for sub-program(s) given the examples for the whole program and the combinator

This can be generalized with deductive reasoning!

# Morpheus: TDP with deduction

[Feng et al'17]



Components

`select : Table → [Col] → Table`

`filter : Table → (Row → Bool) → Table`

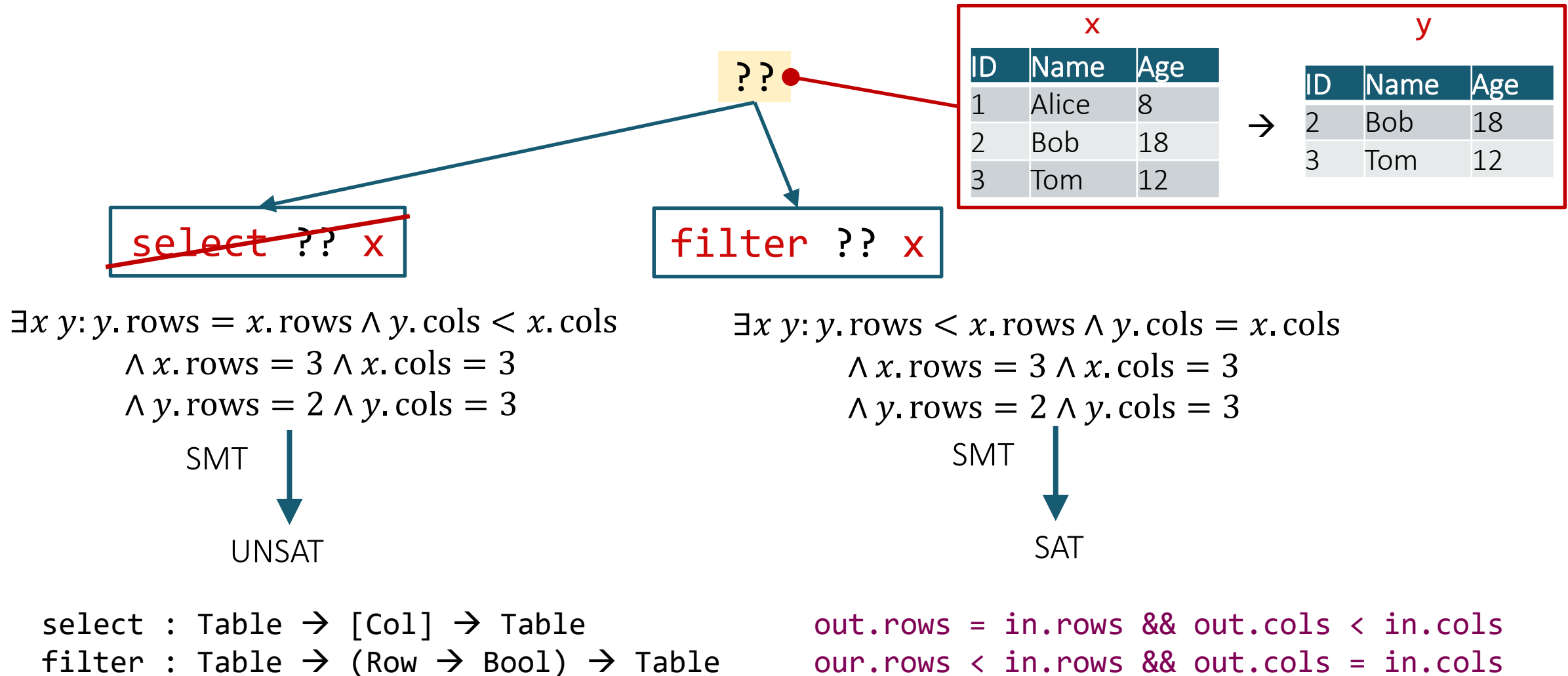
with partial specifications!

`out.rows = in.rows  
&& out.cols < in.cols`

`our.rows < in.rows  
&& out.cols = in.cols`

# Morpheus: TDP with deduction

[Feng et al'17]





# Synthesis-friendly verification

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Good deductive system for synthesis?

1. good at rejecting incomplete programs
2. general
3. expressive

Type checkers can do 1 and 2!

- and type checkers for *expressive type systems* can do 3 as well

# Type Systems

# What is a type system?

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Formalization of a typing discipline of a language

- independently of a particular type checking algorithm (more or less)
- if a type checking algorithm exists, type system is *decidable*

Deductive system for proving facts about programs and types

- defined using *inference rules* over *judgments*

environment / context  
(declares free variables of  $\mathfrak{S}$ )

$\longrightarrow \Gamma \vdash \mathfrak{S}$

assertion

for example:

typically:

$x_1 : T_1, \dots, x_n : T_n$

$e :: T$       “e has type T”

$T$       “T is well-formed”

$T' <: T$       “T’ is a subtype of T”

# Simple type system

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$e ::= \text{true} \mid \text{false} \mid n \mid e + e$

Syntax of terms (programs)

$T ::= \text{Bool} \mid \text{Int}$

Syntax of types

Inference Rules

T-true  $\frac{}{\Gamma \vdash \text{true} :: \text{Bool}}$

T-false  $\frac{}{\Gamma \vdash \text{false} :: \text{Bool}}$

T-num  $\frac{(n = 0, 1, \dots)}{\Gamma \vdash n :: \text{Int}}$

label  $\longrightarrow$  T-plus  $\frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{Int}}{\Gamma \vdash e_1 + e_2 :: \text{Int}}$

$\longleftarrow$  premises

$\longleftarrow$  conclusion

# Type derivations

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$\emptyset \vdash 1 + 2 :: \text{Int}$  is a valid judgment, because....

$$\begin{array}{c} \text{T-num} \frac{}{\emptyset \vdash 1 :: \text{Int}} \quad \text{T-num} \frac{}{\emptyset \vdash 2 :: \text{Int}} \\ \text{T-plus} \frac{}{\emptyset \vdash 1 + 2 :: \text{Int}} \end{array}$$

We say that  $1 + 2$  is *well-typed* (and has type `Int`)

# Type derivations

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$\emptyset \vdash 1 + \text{true} :: \text{Int}$  is not a valid judgment, because....



$$\begin{array}{c} \text{T-num} \frac{}{\emptyset \vdash 1 :: \text{Int}} \qquad \emptyset \vdash \text{true} :: \text{Int} \\ \text{T-plus} \frac{}{\emptyset \vdash 1 + \text{true} :: \text{Int}} \end{array}$$

We say that  $1 + \text{true}$  is *ill-typed* (or *not typable*)

# Type checking vs inference

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The problem of discovering the derivation of  $\Gamma \vdash e :: T$  is called *type reconstruction* or *type checking*

The problem of discovering the type  $T$  such that there exists a derivation of  $\Gamma \vdash e :: T$  is called *type inference*

If we have a mechanism for inference, we can also do checking

- How?

The goal of inference is to free the programmer from writing *type annotations*

# Function types

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$e ::= \text{true} \mid \text{false} \mid n \mid e + e$  Syntax of terms (programs)  
 $\mid x \mid e e \mid \lambda x:T. e$  (variable, application, lambda abstraction)

$T ::= \text{Bool} \mid \text{Int}$  (basic types) Syntax of types  
 $\mid T_1 \rightarrow T_2$  (function types)

$$\text{T-var} \quad \frac{(x:T \in \Gamma)}{\Gamma \vdash x :: T}$$

$$\text{T-abs} \quad \frac{\Gamma; x:T \vdash e :: T'}{\Gamma \vdash \lambda x:T. e :: T \rightarrow T'}$$

$$\text{T-app} \quad \frac{\Gamma \vdash e_1 :: T \rightarrow T' \quad \Gamma \vdash e_2 :: T}{\Gamma \vdash e_1 e_2 :: T'}$$



# Exercise

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Infer the type of  $(\lambda x:\text{Int}. x + x) 5$  in  $\emptyset$  using the rules

$$\text{T-num} \quad \frac{(n = 0, 1, \dots)}{\Gamma \vdash n :: \text{Int}}$$

$$\text{T-plus} \quad \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{Int}}{\Gamma \vdash e_1 + e_2 :: \text{Int}}$$

$$\text{T-var} \quad \frac{(x:T \in \Gamma)}{\Gamma \vdash x :: T}$$

$$\text{T-abs} \quad \frac{\Gamma; x:T \vdash e :: T'}{\Gamma \vdash \lambda x:T. e :: T'}$$

$$\text{T-app} \quad \frac{\Gamma \vdash e_1 :: T \rightarrow T' \quad \Gamma \vdash e_2 :: T}{\Gamma \vdash e_1 e_2 :: T'}$$

# Type checking vs inference

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In type inference, we interpret rules left-to-top-to-right:

The diagram illustrates the T-app rule for type inference. It shows a derivation tree where the root node is  $\emptyset \vdash (\lambda x: \text{Int}. x + x) 5 ::$ . This root is derived from two child nodes:  $\emptyset \vdash (\lambda x: \text{Int}. x + x) ::$  on the left and  $\emptyset \vdash 5 ::$  on the right. Above each child node is an ellipsis ( $\dots$ ) and a horizontal line, indicating that these are part of a larger context. Red arrows point from the ellipses down to the child nodes, and from the child nodes up to the root, representing the flow of type information from the leaves to the root.

$$\text{T-app} \quad \frac{\overline{\dots} \quad \emptyset \vdash (\lambda x: \text{Int}. x + x) :: \quad \overline{\dots} \quad \emptyset \vdash 5 ::}{\emptyset \vdash (\lambda x: \text{Int}. x + x) 5 ::}$$

Type information flows leaves-to-root (“bottom-up”)

That’s why we need type annotations on lambda arguments!

# Type annotations

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$$\text{T-abs}' \frac{\Gamma; x: ? \vdash e ::}{\Gamma \vdash \lambda x. e :: ? \rightarrow ?}$$

Without the annotation, we don't know what type to give  $x$  while analyzing  $e$

If we were doing checking (not inference), this is not a problem:

$$\text{T-abs}'' \frac{\Gamma; x: T_1 \vdash e :: T_2}{\Gamma \vdash \lambda x. e :: T_1 \rightarrow T_2}$$

# Bidirectional type-system

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Rules differentiate between type inference and checking

$$\Gamma \vdash e \uparrow T$$

“ $e$  generates  $T$  in  $\Gamma$ ”

$$\Gamma \vdash e \downarrow T$$

“ $e$  checks against  $T$  in  $\Gamma$ ”

$$\text{l-var} \quad \frac{(x:T \in \Gamma)}{\Gamma \vdash x \uparrow T}$$

$$\text{C-abs} \quad \frac{\Gamma; x:T_1 \vdash e \downarrow T_2}{\Gamma \vdash \lambda x. e \downarrow T_1 \rightarrow T_2}$$

$$\text{C-l} \quad \frac{\Gamma \vdash e \uparrow T' \quad \Gamma \vdash T = T'}{\Gamma \vdash e \downarrow T}$$

Can we *infer* the type of  $(\lambda x. x + x) 5$  using bidirectional rules?

$$\text{C-app} \quad \frac{\Gamma \vdash e_2 \uparrow T \quad \Gamma \vdash e_1 \downarrow T \rightarrow T'}{\Gamma \vdash e_1 e_2 \downarrow T'}$$

# Polymorphism (aka “generics”)

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$e ::= \text{true} \mid \text{false} \mid n \mid e + e$   
 $\mid x \mid e e \mid \lambda x:T. e$

Terms

$T ::= \text{Bool} \mid \text{Int}$  (basic types)  
 $\mid T_1 \rightarrow T_2$  (function types)  
 $\mid \alpha$  (type variables)

Types

$S ::= T \mid \forall \alpha. S$

Type schemas

$$\text{T-gen} \quad \frac{\Gamma; \alpha \vdash e :: S}{\Gamma \vdash e :: \forall \alpha. S}$$

$$\text{T-inst} \quad \frac{\Gamma \vdash e :: \forall \alpha. S \quad \Gamma \vdash T}{\Gamma \vdash e :: S[\alpha \mapsto T]}$$

# Example

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Let's infer the type of *id* 5 in  $\Gamma$   
where  $\Gamma = [\text{id} : \forall\alpha. \alpha \rightarrow \alpha]$   
using the following rules:

$$\text{T-num} \quad \frac{(n = 0, 1, \dots)}{\Gamma \vdash n :: \text{Int}}$$

$$\text{T-var} \quad \frac{(x:T \in \Gamma)}{\Gamma \vdash x :: T}$$

$$\text{T-app} \quad \frac{\Gamma \vdash e_1 :: T \rightarrow T' \quad \Gamma \vdash e_2 :: T}{\Gamma \vdash e_1 \ e_2 :: T'}$$

$$\text{T-gen} \quad \frac{\Gamma; \alpha \vdash e :: S}{\Gamma \vdash e :: \forall\alpha. S}$$

$$\text{T-inst} \quad \frac{\Gamma \vdash e :: \forall\alpha. S \quad \Gamma \vdash T}{\Gamma \vdash e :: S[\alpha \mapsto T]}$$