

Lecture 12

Deductive Reasoning in Program Synthesis

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Last week

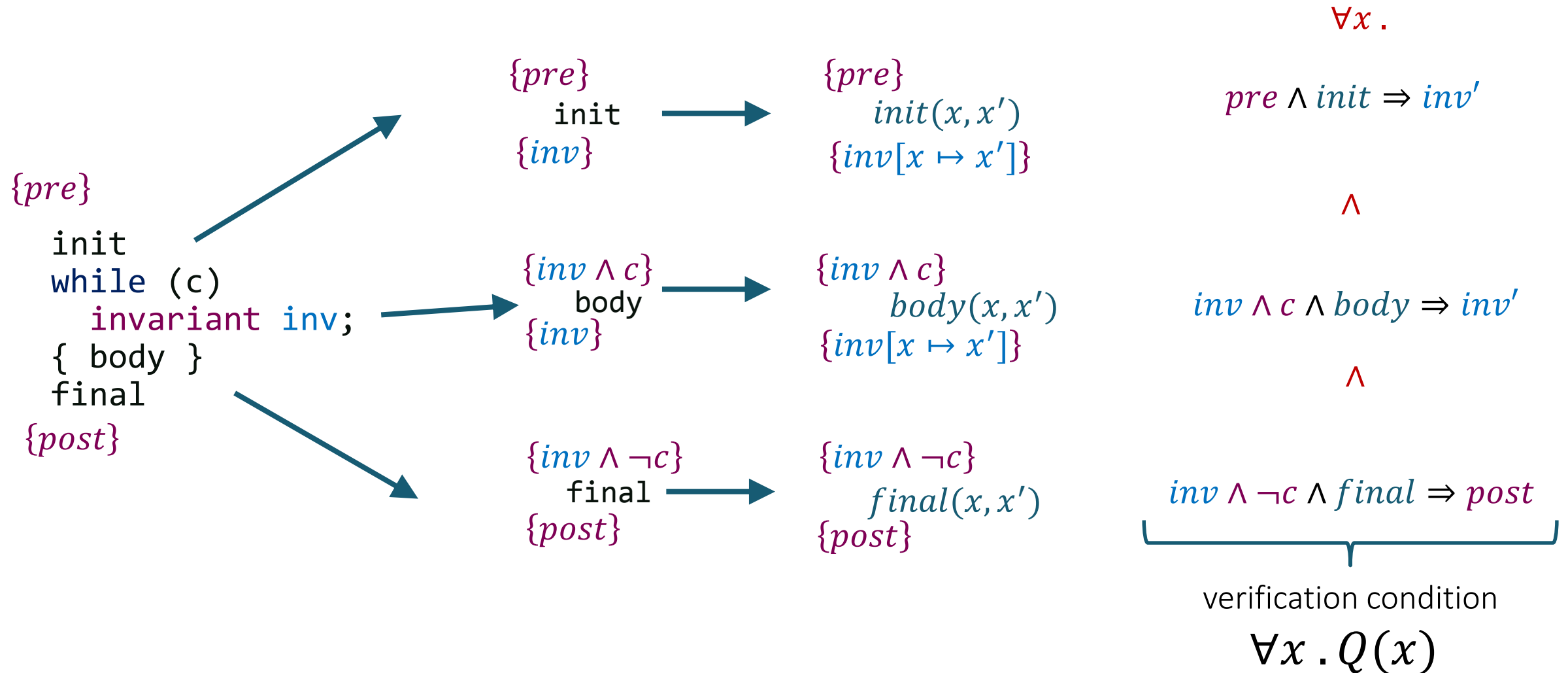
We can reason about unbounded loops using *loop invariants*

- Hoare logic soundly translates a program with a loop (and invariant) into three straight-line programs

We can synthesize a program with a loop by synthesizing *those three straight-line programs* (and the invariant)!

- Can use existing synthesis techniques

Verification with transition systems



From verification to inference

Verification



$$\forall x . Q(x)$$

$$\equiv \exists x . \neg Q(x)$$

SMT



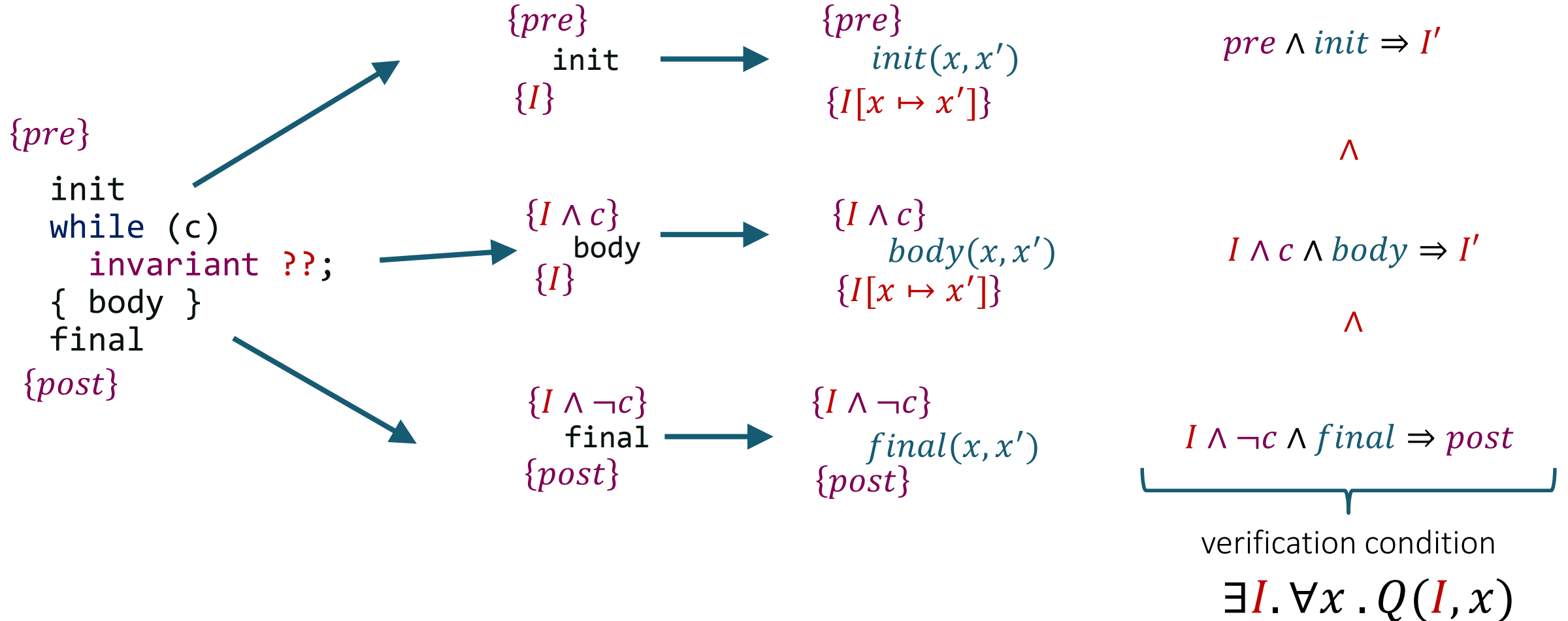
UNSAT / SAT

Inference



$$\exists I . \forall x . Q(I, x)$$

Invariant inference



From verification to inference

Verification



$$\forall x . Q(x)$$

$$\equiv \exists x . \neg Q(x)$$

SMT



UNSAT / SAT

Inference



$$\exists I . \forall x . Q(I, x)$$

Fix the domain
lattice \rightarrow lattice search
otherwise \rightarrow
combinatorial search



From inference to synthesis

Verification



$$\forall x . Q(x)$$

$$\equiv \exists x . \neg Q(x)$$

SMT



UNSAT / SAT

Inference



$$\exists I . \forall x . Q(I, x)$$

Fix the domain
lattice \rightarrow lattice search
otherwise \rightarrow
combinatorial search

Synthesis



$$\exists I \textcolor{red}{P} . \forall x . Q(\textcolor{red}{I}, \textcolor{red}{P}, x)$$

Program synthesis

```

{pre}
??
while (??)
  invariant ??;
  { ?? }
  ??
{post}
  
```

$\{pre\}$
 $S_i(x, x')$
 $\{I[x \mapsto x']\}$
 $\{I \wedge G_0\}$
 $G_1 \rightarrow S_1(x, x')$
 $G_2 \rightarrow S_2(x, x')$
 $\{I[x \mapsto x']\}$

$\{I \wedge \neg c\}$
 $S_f(x, x')$
 $\{post\}$

$\exists S \ G \ I. \forall x .$

$pre \wedge S_i \Rightarrow I'$

\wedge
 $I \wedge G_0 \wedge G_1 \wedge S_1 \Rightarrow I'$

$I \wedge G_0 \wedge G_2 \wedge S_2 \Rightarrow I'$

\wedge

$I \wedge \neg G_0 \wedge S_f \Rightarrow post$

synthesis condition

$\exists I \ P. \forall x . Q(I, P, x)$

Synthesis constraints

Similar to Horn constraints but not quite

$$I \wedge G_i \wedge S_i \wedge \psi \Rightarrow I'$$

$$I \wedge G_i \wedge S_i \Rightarrow \omega$$

$$\top \Rightarrow G_i \vee G_j$$

Domain for I, G_i : like in inference

Domain for $S_i = \{x' = e_x \wedge y' = e_y \wedge \dots \mid e_x, e_y, \dots \in Expr\}$

- conjunction of equalities, one per variables

Solving synthesis constraints

$$I \wedge G_i \wedge S_i \wedge \psi \Rightarrow I'$$

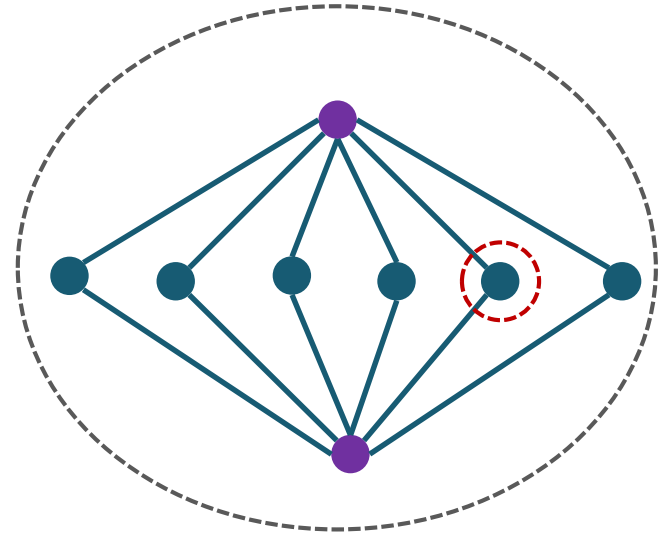
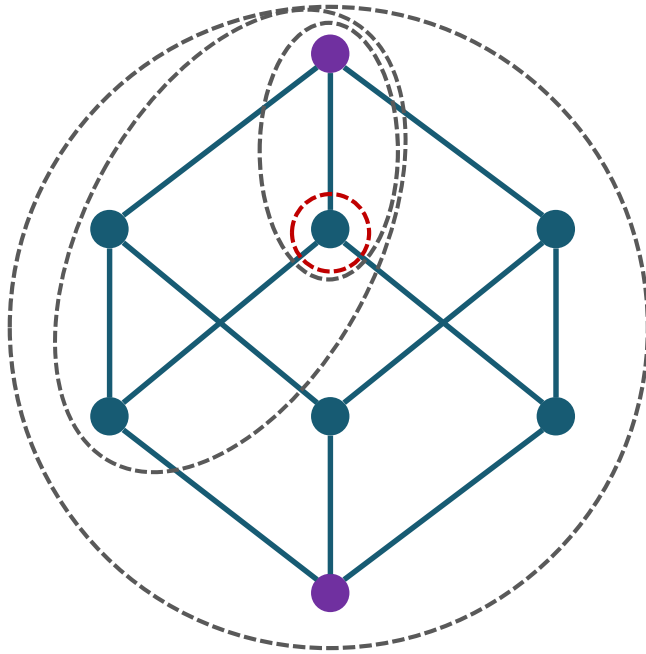
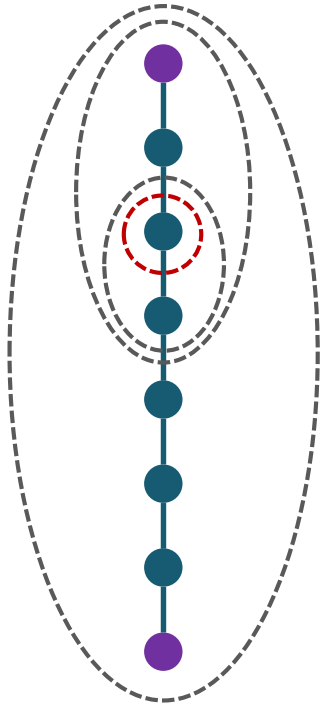
$$I \wedge G_i \wedge S_i \Rightarrow \omega$$

$$\top \Rightarrow G_i \vee G_j$$

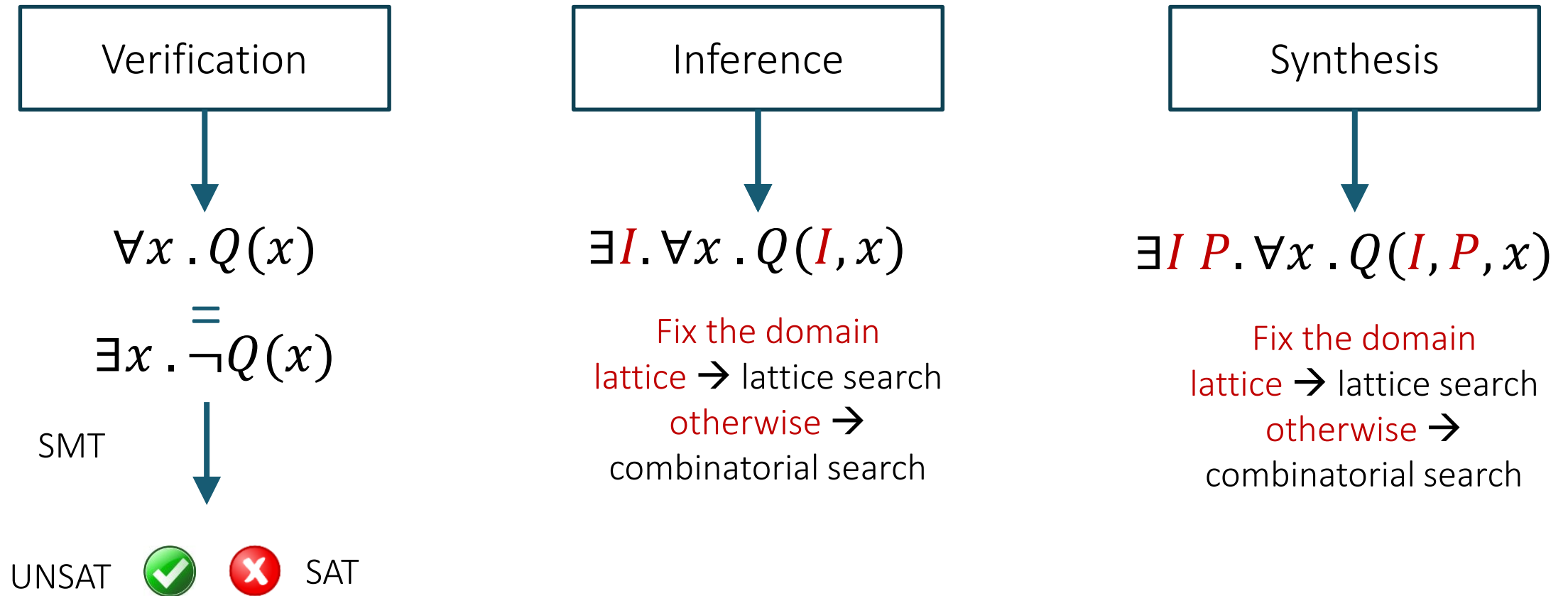
Can we solve this with...

- Enumerative search?
 - Sure (slow)
- Sketch?
 - Yep!
 - Look we made an unbounded synthesizer out of Sketch!
- Lattice search?
 - That's what VS3 does
 - Great for I, G , not so great for S (why?)

Lattice search



Verification \rightarrow inference \rightarrow synthesis



Map of the unit

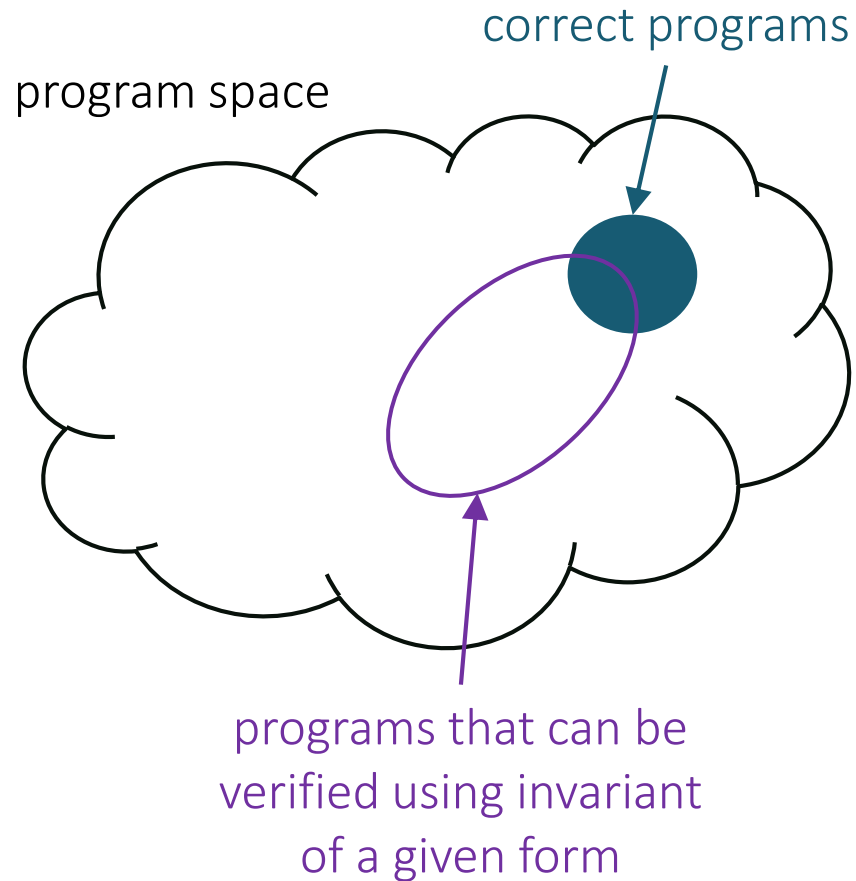
Constraint-based synthesis

- How to solve constraints about infinitely many inputs? CEGIS
- How to encode semantics of looping / recursive programs?
 - Bounded reasoning
 - Unbounded / deductive reasoning

→ Enumerative and deductive synthesis

- How to use deductive reasoning to guide the search?

The big picture



Program verification is conservative

- Not all correct programs can be verified

For synthesis, this is a feature!

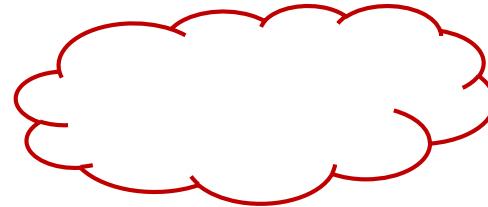
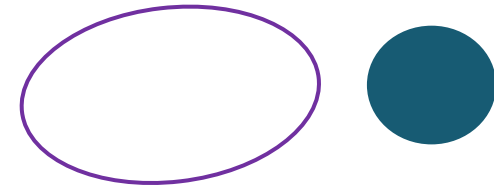
- Only need to explore verifiable programs

Caveats

- This can happen:

- but if you want a verified program, there's no way around it

- We also need to search for the invariant



Deductive reasoning for synthesis

Main idea: Look for the proof to find the program

- The space of valid program derivations is smaller than the space of all programs
- The result is provably correct!

Applications:

- Constraint-based search: use loop invariants to encode the space of correct looping programs
- Enumerative search: prune unverifiable candidates early
- Deductive search: search in the space of provably correct transformations / decompositions

Deductive Synthesis

Deductive synthesis

The synthesis problem:

- Find x such that $Q(a, x)$ whenever $P(a)$

Using semantic-preserving transformations, gradually rewrite the problem above into:

- Find T such that T whenever $P(a)$
- where T is a term that does not mention x

Toy example:

- “Find x such that $x + x = 4a$ ” \rightarrow “Find x such that $2x = 4a$ ” \rightarrow
“Find $2y$ such that $4y = 4a$ ” \rightarrow “Find $2y$ such that $y = a$ ” \rightarrow
“Find $2a$ such that T ”

Deductive synthesis: challenges

Define a set of transformation rules that is sound

- A solution to the transformed problem is a solution to the original problem

... and complete

- All programs we care about can be derived

In most cases, multiple rules apply to a problem

- Need a search strategy!

Two approaches

Transformation rules

A set of inference rules for decomposing a synthesis problem into simpler problems

- Axioms (terminal rules) for solving elementary problems
- Rules have side conditions to prove

Depth- or best-first search in the space of derivations

[Manna, Waldinger'79]
[Kneuss et al.'13]

Theorem proving

today

Extract the program from a constructive proof of

$\exists x. \forall a. P(a) \Rightarrow Q(a, x)$

- Instead of inventing custom rules, reuse an existing theorem prover
- ... but augment its rules with term extraction
- Reuse the prover's search strategy!

[Green'69] [Manna, Waldinger'80]
Coq and Sketch, in some sense...

Synthesis as theorem proving: intuition

Axioms: 1. $\text{head}(x :: xs) = x$ 2. $\text{tail}(x :: xs) = xs$

Prove: $\exists l. \text{head}(l) = 5 \wedge \text{tail}(l) = []$

$\text{head}(l) = 5 \wedge \text{tail}(l) = []$

- Unify first conjunct with 1, substituting $l \rightarrow x :: xs, x \rightarrow 5$

$\text{head}(5 :: xs) = 5 \wedge \text{tail}(5 :: xs) = []$

- Unify second conjunct with 2, substituting $x \rightarrow 5, xs \rightarrow []$

$\text{head}(5 :: []) = 5 \wedge \text{tail}(5 :: []) = []$

T

Synthesis as theorem proving

[Manna, Waldinger'80]

Sequent:

assertions	goals	output
$A_i(a, x)$	$G_i(a, x)$	$t_i(a, x)$

Meaning: if $\bigwedge_i \forall x. A_i$ holds, then $\bigvee_i \exists x. G_i$ holds

- and the corresponding t_i is an acceptable solution

Synthesis as theorem proving

[Manna, Waldinger'80]

Synthesis problem: “Find x such that $Q(a, x)$ whenever $P(a)$ ”

assertions

goals

output

$P(a)$

$Q(a, x)$

x

Apply inference rules to add new assertions and goals

- eventually arrive to (where t does not contain x)

\top

t

Inference rules

Splitting

- E.g. split assertion $A_1 \wedge A_2$ into two assertions A_1 and A_2

Transformation

- Apply a rewrite rule $s \rightarrow t$ to a subterm of assertion / goal
- Apply the unifying substitution of the rewrite to the output!

Resolution

- Let $A[P]$, $B[Q]$ two assertions, and let $P\theta = Q\theta$; add assertion $A[P\theta \rightarrow \top] \vee B[Q\theta \rightarrow \perp]$

Induction

- Introduce an induction hypothesis

Example: quotient and remainder

Specification:

$div(i, j), rem(i, j) \Leftarrow \text{find } (q, r) \text{ s.t.}$

$$i = q * j + r \wedge 0 \leq r < j$$

where $0 \leq i \wedge 0 < j$

Example: base case

	assertions	goals	outputs	
			$div(i,j)$	$rem(i,j)$
	1. $0 \leq i \wedge 0 < j$	2. $i = q * j + r \wedge 0 \leq r < j$	q	r
and-split 1	3. $0 \leq i$ 4. $0 < j$			
trans 2 $0 * v \rightarrow 0$ $[q \rightarrow 0, v \rightarrow j]$		5. $i = 0 + r \wedge 0 \leq r < j$	0	r
trans 5 $0 + v \rightarrow v$ $[v \rightarrow r]$		6. $i = r \wedge 0 \leq r < j$	0	r
resolve 6 & $v = v$ $[v \rightarrow i, r \rightarrow i]$		7. $0 \leq i < j$	0	i
resolve 7 & 3 $[]$		8. $i < j$	0	i

Example: step case

		assertions	goals	outputs	
				$div(i, j)$	$rem(i, j)$
		3. $0 \leq i$ 4. $0 < j$	2. $i = q * j + r \wedge 0 \leq r < j$	q	r
trans 2 $(u + 1) * v \rightarrow u * v + v$ $[q \rightarrow q' + 1, u \rightarrow q', v \rightarrow j]$			9. $i = q' * j + j + r \wedge 0 \leq r < j$	$q' + 1$	r
			10. $i - j = q' * j + r \wedge 0 \leq r < j$	$q' + 1$	r
induction	11. $(u, v) < (i, j) \Rightarrow$ $0 \leq u \wedge 0 < v \Rightarrow$ $u = div(u, v) * v + rem(u, v)$ $\wedge 0 \leq rem(u, v) < v$				
resolve 10 and 11 $[u \rightarrow i - j, v \rightarrow j,$ $q' \rightarrow div(i - j, j), r \rightarrow rem(i - j, j)]$			12. $(i - j, j) < (i, j) \wedge$ $0 \leq i - j \wedge 0 < j$	$div(i - j, j) + 1$	$rem(i - j, j)$
...			13. $\neg(i < j)$...	

Example: put them together

	assertions	goals	outputs	
			$div(i, j)$	$rem(i, j)$
		8. $i < j$	0	i
		13. $\neg(i < j)$	$div(i - j, j) + 1$	$rem(i - j, j)$
resolve 8 & 13 \square		13. \top	if $i < j$ then 0 else $div(i - j, j) + 1$	if $i < j$ then i else $rem(i - j, j)$