

Notes and Reflections

I was able to make very effective use of study groups this Int-set, and working through the problems with Siddhartan helped me understand them better. I now know the basic ideas behind this, although the nasty algebra can still get nasty at times, and I'm not sure I can reliably solve many-body versions of these problems.

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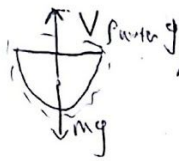
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More Boats!



$$\sum F = \frac{dp}{dt} = ma$$

$$m = A \rho_{H_2O} \frac{1}{2} d^2$$

$$-mg + V\rho g = ma$$

$$-A\rho g + A(2-d)^2\rho g = A\rho a$$

$$(2-d)^2 - 1 = a$$

Bobbing

$$\ddot{d} = g(2-d)^2 - g$$

Rocking

Assume d const.



$$\sum \tau = \frac{dM}{dt} = I \dot{\omega}$$

$$V = A \cdot d^2$$

$$F_b = g \rho A d^2$$

$$F_b R A = I \dot{\omega}$$

$$I \dot{\omega} = g \rho A d^2 \cdot C d \sin(2\theta) = I \ddot{\theta}$$

Both

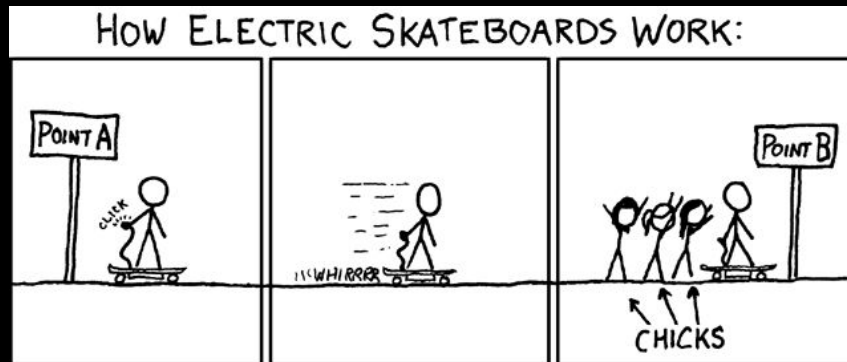
$$F_b R A = I \ddot{\theta}$$

$$g \rho A (2-d)^2 \cdot C (2-d) \sin(2\theta) = I \ddot{\theta}$$

$$\ddot{\theta} = g (2-d)^2 - 1$$

Electric Skateboards

Obligatory xkcd



Step 1: FBD



Step 2: Parameters

```
In[125]:= params = <| m → 1, g → 9.8, motor[t] → -r[t], i → 3 |>
Out[125]= <| m → 1, g → 9.8, motor[t] → -r[t], i → 3 |>
```

Step 3: Define forces

```
In[126]:= fn = normal[t] ehat;
          fmotor = motor[t] rhat;
          fg = m g RotationMatrix[θ[t]].(-rhat);

In[129]:= (* Torques on ramp *)
          tn = -r[t] normal[t];
```

Step 4: Equations of motion

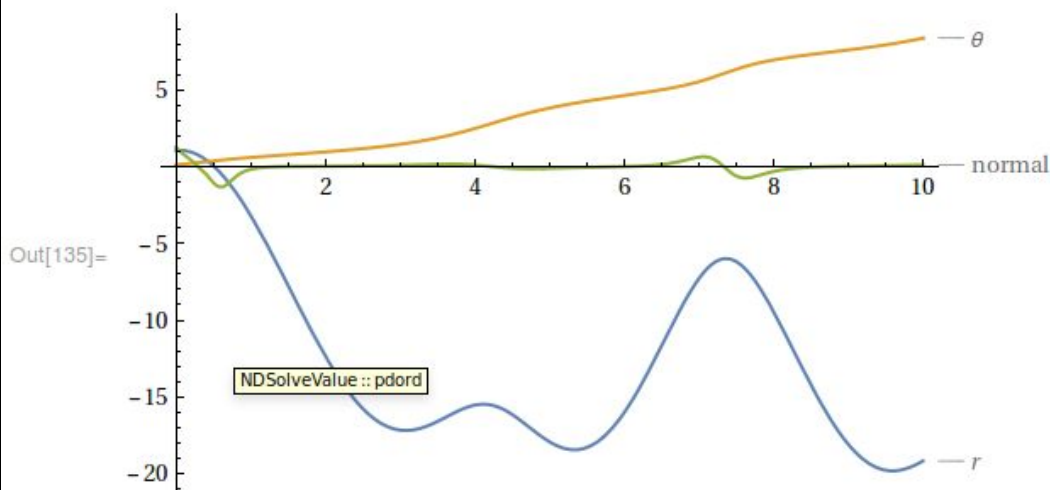
```
In[130]:= (* Mass motion *)
          eq1 = fn + fmotor + fg == m polaraccel[];
          (* Ramp rotation *)
          eq2 = tn == i θ''[t]

          eqns = Append[splitVectorEqn[eq1], eq2]
Out[131]= -normal[t] r[t] == i θ''[t]

Out[132]= {-g m Cos[θ[t]] + motor[t] == m (-r[t] θ'[t]^2 + r''[t]),
          normal[t] - g m Sin[θ[t]] == m (2 r'[t] θ'[t] + r[t] θ''[t]), -normal[t] r[t] == i θ''[t]}
```

Step 5: Solve

```
In[137]:= sol = Quiet@NDSolveValue[eqns /. params, {r[t], θ[t], normal[t]}, {t, 0, 10}];
In[135]:= Plot[Evaluate@sol, {t, 0, 10}, PlotLabels → {r, θ, normal}]
```

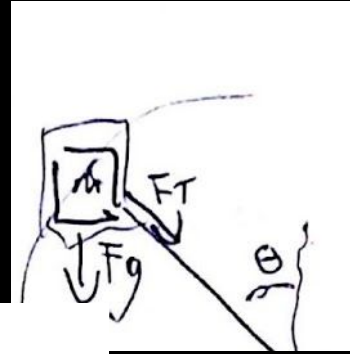


Note that a proper solution would define initial conditions. In this case, I just let *Mathematica* guess some.

Segways

Just a pendulum

Step 1: FBD



Step 2: Parameters

```
In[158]:= params = <| m -> 1, g -> 9.8, l -> 2 |>
```

```
Out[158]= <| m -> 1, g -> 9.8, l -> 2 |>
```

Step 3: Define forces

```
In[182]:= fg = m g RotationMatrix[theta[t]].(-rhat);
ftension = tension[t] rhat;
```

Step 4: Equations of motion

```
In[184]:= (* Mass motion *)
eq1 = fg + ftension == m polaraccel[];
eqns = splitVectorEqn[eq1]
```

```
Out[185]= {-g m Cos[theta[t]] + tension[t] == m (-r[t] theta'[t]^2 + r''[t]),
           -g m Sin[theta[t]] == m (2 r'[t] theta'[t] + r[t] theta''[t])}
```

```
(* Constraints *)
```

```
In[194]:= constraint = r[t] == l;
```

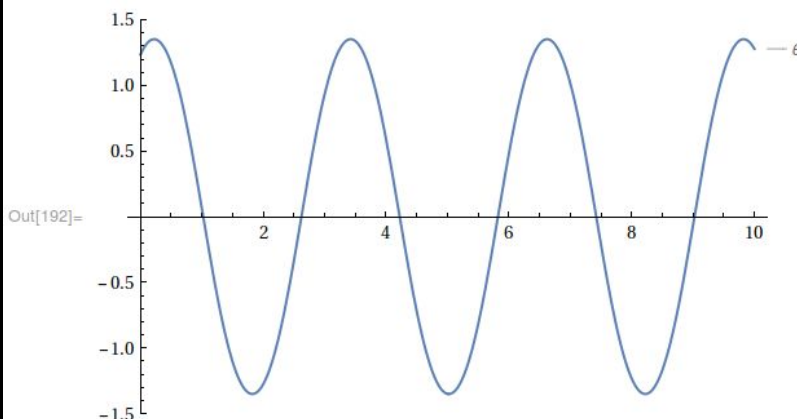
Step 5: Solve

```
In[189]:= sol = NDSolveValue[{eqns, constraint} /. params, {theta[t]}, {t, 0, 10},
Method ->
{"IndexReduction" -> {"Pantelides", "ConstraintMethod" -> "Projection"}}]
```

NDSolveValue: Structural analysis indicates that 2 initial conditions are needed to fix the state of the system. Currently only 0 initial conditions are specified. NDSolve may return one of a family of solutions.

```
Out[189]= {InterpolatingFunction[ Domain: {{0., 10.}} Output: scalar][t]}
```

```
In[192]:= Plot[Evaluate@sol, {t, 0, 10}, PlotLabels -> {theta}]
```



A perfect segway

All that needs to change is replacing $\frac{d^2}{dt^2}\vec{r}$ with $\frac{d^2}{dr^2}(\vec{r} + \vec{x})$ on the rhs of Newton's equation.

Step 2: Parameters

```
In[215]:= params = <| m → 1, g → 9.8, l → 2 |>
Out[215]= <| m → 1, g → 9.8, l → 2 |>
```

Step 3: Define forces

```
In[216]:= xhat = RotationMatrix[-θ[t]].(-θhat);
In[217]:= fg = m g RotationMatrix[θ[t]].(-rhat);
          ftension = tension[t] rhat;
```

Step 4: Equations of motion

```
In[219]:= (* Mass motion *)
          eq1 = fg + ftension == m polaraccel[] + x''[t] xhat;
          eqns = splitVectorEqn[eq1]
Out[220]= {-g m Cos[θ[t]] + tension[t] == m (-r[t] θ'[t]^2 + r''[t]) - Sin[θ[t]] x''[t],
          -g m Sin[θ[t]] == -Cos[θ[t]] x''[t] + m (2 r'[t] θ'[t] + r[t] θ''[t])}

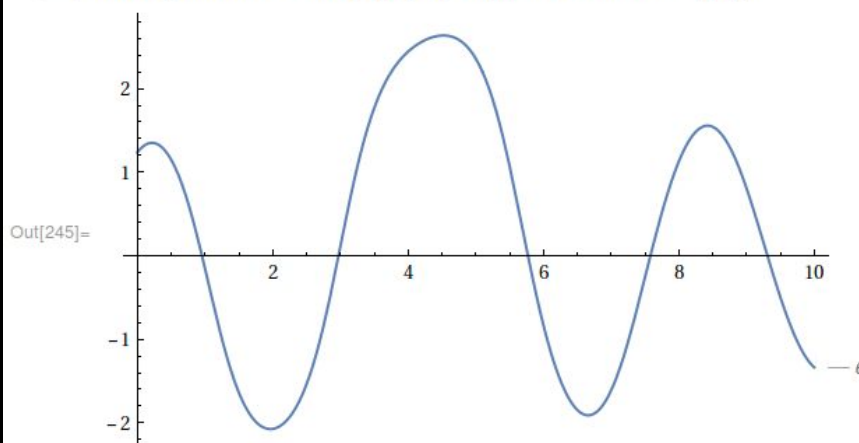
In[221]:= (* Constraints *)
In[222]:= constraint = r[t] == l;
In[223]:= (* Driving functions *)
In[243]:= driver = x[t] == Sin[2 t];
```

Step 5: Solve

```
In[244]:= sol = NDSolveValue[{eqns, constraint, driver} /. params, {θ[t]}, {t, 0, 10},
          Method →
          {"IndexReduction" → {"Pantelides", "ConstraintMethod" → "Projection"}}]
... NDSolveValue: Structural analysis indicates that 2 initial conditions are needed to fix the state
of the system. Currently only 0 initial conditions are specified. NDSolve may return one of a
family of solutions.
```

```
Out[244]= {InterpolatingFunction[ Domain: {{0., 10.}}
          Output: scalar][t]}
```

```
In[245]:= Plot[Evaluate@sol, {t, 0, 10}, PlotLabels → {θ}]
```



Massy segway

Step 2: Parameters

```
In[40]:= params = <| m1 → 1, m2 → 2, g → 9.8, l → 2 |>
```

```
Out[40]= <| m1 → 1, m2 → 2, g → 9.8, l → 2 |>
```

Step 3: Define forces

```
In[41]:= xhat = RotationMatrix[-θ[t]].(-θhat);
```

```
In[42]:= fg = m1 g RotationMatrix[θ[t]].(-rhat);
ftension = tension[t] rhat;
fdrive = drive[t] xhat;
```

Step 4: Equations of motion

```
In[74]:= (* Mass motion *)
eq1 = fg + ftension == m1 (polaraccel[] + x''[t] xhat);
(* Base motion *)
eq2 = -ftension + fdrive == m2 x''[t] xhat;
eqns = Join[splitVectorEqn[eq1], splitVectorEqn[eq2]]
```

```
Out[76]= { -g m1 Cos[θ[t]] + tension[t] == m1 (-r[t] θ'[t]^2 + r''[t] - Sin[θ[t]] x''[t]),
  -g m1 Sin[θ[t]] == m1 (2 r'[t] θ'[t] - Cos[θ[t]] x''[t] + r[t] θ''[t]),
  -drive[t] Sin[θ[t]] - tension[t] == -m2 Sin[θ[t]] x''[t],
  -Cos[θ[t]] drive[t] == -m2 Cos[θ[t]] x''[t] }
```

```
In[28]:= (* Constraints *)
```

```
In[48]:= constraint = r[t] == l;
```

Unfortunately, I wasn't able to get far enough to fully solve this one. I am confident I can, but I just haven't yet.