# Eigenthings pt 1

## Eric Miller - QEA - April 06, 2016

## **Definitions**

## Eigenvalues and Eigenvectors of a Diagonal Matrix

2a.

```
 \begin{array}{lll} \left( A = DiagonalMatrix[\{-3, -1, 4\}] \right) \ // \ MatrixForm \\ \left( \begin{array}{lll} -3 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 4 \end{array} \right) \\ \\ Grid \left[ \left\{ \left\{ 1, \, 0, \, 0 \right\} \ // \, MatrixForm, \, -3 \right\}, \\ \left\{ \{ 0, \, 1, \, 0 \right\} \ // \, MatrixForm, \, -1 \right\}, \, \left\{ \{ 0, \, 0, \, 1 \right\} \ // \, MatrixForm, \, 4 \right\} \right\}, \, Frame \rightarrow All \right] \\ \hline \left( \begin{array}{lll} 1 & & & & \\ 0 & & -3 & & \\ \hline \left( \begin{array}{ll} 0 & & \\ 1 & & & \\ 0 & & & \\ 1 & & & \\ \end{array} \right) \end{array} \right.
```

### 2b.

```
(A = DiagonalMatrix[{1, 1, 2}]) // MatrixForm

(1 0 0 0 0 1 0 0 0 0 0 2)
```

```
Grid[\{\{1, 0, 0\} // MatrixForm, 1\},
   \{\{0, 1, 0\} // \text{MatrixForm}, 1\}, \{\{0, 0, 1\} // \text{MatrixForm}, 2\}\}, \text{Frame} \rightarrow \text{All}
   0 .
   1
   0
   0
```

## 2c.

```
(A = DiagonalMatrix[{2, 4, 0}]) // MatrixForm
\left(\begin{array}{cccc} 2 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 0 \end{array}\right)
   \label{eq:table-approx} \textbf{Table} \Big[ \Big\{ \texttt{MatrixForm@UnitVector} \Big[ \texttt{Length@A, i} \Big] \text{, A} \Big[ \big[ \texttt{i, i} \big] \big] \Big\} \text{, } \Big\{ \texttt{i, Length@A} \Big\} \Big] \text{, Frame} \rightarrow \texttt{All} \Big] 
    0
     1
     0
```

## Eigenvalues of a Triangular Matrix

```
Solve \begin{bmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \cdot \{x, y\} = \{x, y\}, \{x, y\} \end{bmatrix}
Solve::svars: Equations may not give solutions for all "solve" variables. >>>
 \{\,\{\,y\rightarrow\,0\,\}\,\}
Roots \left[ Det \left[ \begin{pmatrix} a & b \\ 0 & c \end{pmatrix} - \lambda IdentityMatrix[2] \right] = 0, \lambda \right]
\lambda = c \mid \mid \lambda = a
```

3.

$$\begin{bmatrix} 2 & + \\ 0 & -3 \end{bmatrix} \begin{bmatrix} 1/5 \\ -1 \end{bmatrix} = \begin{bmatrix} 2/5-1 \\ 0+3 \end{bmatrix} = \begin{bmatrix} -3/5 \\ 3 \end{bmatrix} = -3 \cdot \begin{bmatrix} 1/5 \\ -1 \end{bmatrix}$$

4.

I decided to automate here, and gained a ton of insight from doing so. In particular, thinking about solving the equation  $A.x = \lambda.x$  for known  $\lambda$  as looking for the null space of a matrix is really cool.

```
In[7]:= triangleEigens[A_] := Module[{}},
         values = Diagonal[A];
         vectors = Table [MatrixForm@
              Transpose@NullSpace[A - val IdentityMatrix[Length@A]], {val, values}];
         Grid[Transpose[{values,
              vectors ] ], Frame → All]
     triangleEigens \begin{bmatrix} \begin{pmatrix} 1 & 0 \\ 1 & 2 \end{pmatrix} \end{bmatrix}
             1
     triangleEigens \begin{bmatrix} 1 & 0 & 0 \\ -1 & 2 & 0 \\ 2 & 1 & 3 \end{bmatrix}
             - 2
             3
             - 1
             1
              0
```

triangleEigens  $\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 4 \end{bmatrix}$ 

2	$ \left(\begin{array}{cc} 0 & 1 \\ -2 & 0 \\ 1 & 0 \end{array}\right) $
2	$ \left(\begin{array}{ccc} 0 & 1 \\ -2 & 0 \\ 1 & 0 \end{array}\right) $
4	$\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

This last problem is particularly interesting because the value 2 appears multiple times on the diagonal,

and is thus a repeated eigenvalue. There *are* still three distinct eigenvectors, but pairing them up nicely is difficult.

## The Characteristic Equation

Nice explanation! When I first learned this, it seemed unmotivated, but seeing the derivation this plainly makes it obvious.

### **Diagonal matrices**

```
myCharacteristicEqn[DiagonalMatrix[\{-3, -1, 4\}]] -(-4 + \lambda) (1 + \lambda) (3 + \lambda) = 0
```

I don't know why exactly the leading - snuck in, but it isn't particuarly important.

```
myCharacteristicEqn[DiagonalMatrix[{1, 1, 2}]] -(-2 + \lambda)(-1 + \lambda)^2 = 0
```

As expected, there is a squared term representing the duplicate eigenvalue.

```
myCharacteristicEqn[DiagonalMatrix[{2, 4, 0}]] -(-4 + \lambda) (-2 + \lambda) \lambda = 0
```

And bare eigenvalues of 0 work too!

### **Triangular Matrices**

myCharacteristicEqn
$$\begin{bmatrix} \begin{pmatrix} 1 & 0 \\ 1 & 2 \end{pmatrix} \end{bmatrix}$$
  
 $(-2 + \lambda) (-1 + \lambda) = 0$   
myCharacteristicEqn $\begin{bmatrix} \begin{pmatrix} 1 & 0 & 0 \\ -1 & 2 & 0 \\ 2 & 1 & 3 \end{bmatrix} \end{bmatrix}$   
 $-(-3 + \lambda) (-2 + \lambda) (-1 + \lambda) = 0$   
myCharacteristicEqn $\begin{bmatrix} \begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 4 \end{bmatrix} \end{bmatrix}$   
 $-(-4 + \lambda) (-2 + \lambda)^2 = 0$ 

8.

Because A is triangular,  $A - \lambda I$  must also be diagonal. We showed earlier that this implies that  $det(A - \lambda I)$  is the product of the diagonal elements of that matrix, which are first-degree polynomials of the form  $(a - \lambda)$  where  $a \in Diagonal(A)$ . Thus, their product is a degree-n polynomial with roots consisting of the

diagonal elements of A.

7.

Diagonal matrices are triangular. See problem 8.

## Eigenvalues and Eigenvectors of 2x2

```
9.
```

```
In[22]:= A = \begin{pmatrix} 18 & -2 \\ 12 & 7 \end{pmatrix};
          15 → MatrixForm@NullSpace [A - 15 IdentityMatrix[2]][[1]]
          10 \rightarrow MatrixForm@NullSpace[A - 10 IdentityMatrix[2]][[1]]
 Out[23]= 15 \rightarrow \begin{pmatrix} 2 \\ 3 \end{pmatrix}
 Out[24]= 10 \rightarrow \begin{pmatrix} 1 \\ 4 \end{pmatrix}
      10.
  In[34]:= A = \begin{pmatrix} 3 & -2 \\ 4 & -1 \end{pmatrix};
          HoldForm@Det[A] = A[[1, 1]] * A[[2, 2]] - A[[1, 2]] * A[[2, 1]]
          HoldForm@Tr[A] == Total@Diagonal@A
          TraditionalForm[\lambda^2 - \text{Tr}[A] \lambda + \text{Det}[A] == 0]
 Out[35] = Det[A] == 5
 Out[36]= Tr[A] == 2
Out[37]//TraditionalForm=
          \lambda^2 - 2\lambda + 5 = 0
          Relatively standard
  In[38]:= A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix};
          HoldForm@Det[A] = A[[1, 1]] * A[[2, 2]] - A[[1, 2]] * A[[2, 1]]
          HoldForm@Tr[A] == Total@Diagonal@A
          TraditionalForm[\lambda^2 - Tr[A]\lambda + Det[A] == 0]
 Out[39] = Det[A] == 1
 Out[40]= Tr[A] == 0
Out[41]//TraditionalForm=
          \lambda^2 + 1 = 0
```

This equation has no real roots.

```
\begin{aligned} & \ln[46] = \mathbf{A} = \begin{pmatrix} \cos[\theta] & -\sin[\theta] \\ \sin(\theta) & \cos(\theta) \end{pmatrix}; \\ & \quad \text{HoldForm@Det[A]} = \mathbf{A}[[1,1]] * \mathbf{A}[[2,2]] - \mathbf{A}[[1,2]] * \mathbf{A}[[2,1]] \\ & \quad \text{HoldForm@Tr[A]} = \text{Total@Diagonal@A} \\ & \quad \text{TraditionalForm} \big[ \text{Simplify} \big[ \lambda^2 - \text{Tr[A]} \lambda + \text{Det[A]} \big] == 0 \big] \\ & \quad \text{Out}[47] = \text{Det[A]} = \cos[\theta]^2 + \sin[\theta]^2 \\ & \quad \text{Out}[48] = \text{Tr[A]} = 2\cos[\theta] \end{aligned} \begin{aligned} & \quad \text{Out}[48] = \text{Tr[A]} = 2\cos[\theta] \end{aligned} \begin{aligned} & \quad \text{Out}[49] / \text{TraditionalForm} = \\ & \quad -2\lambda\cos(\theta) + \lambda^2 + 1 = 0 \end{aligned}
```

After throwing on a simplify, lots of the trig goes away, which is nice.

#### 11.

```
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
```

### 12.

There is an awesome theorem showing that the sum of the roots of any polynomial in standard form is always  $-\frac{b}{a}$  where b is the coefficient on the  $x^{n-1}$  term and a is the coefficient on the  $x^n$  term. In this case,  $b = -\det(A) \land a = 1$ , so the sum of the roots (the sum of the eigenvalues) must be  $\det(A)$ .

### 13.

A second related theorem shows that the product of the roots of any polynomial is  $(-1)^n * \frac{z}{a}$  where n is the degree of the polynomial, and z is the constant term. In this case,  $n = 2 \land z = \det(A)$ , so the product of the roots is  $\det(A)$ .

#### 14.

Consider  $A = \begin{pmatrix} a & b \\ b & d \end{pmatrix}$ .  $\det(A) = a d - b^2$ .  $\operatorname{tr}(a) = a + d$ . In order for the eigenvalues to be complex, it is necessarily true that  $tr(A)^2 - 4 \det(A) < 0$ . Expanding,  $(a + d)^2 - 4(-b^2 + a d) < 0$ , or  $a^2 + 4b^2 - 2ad + d^2 < 0$ . In the worst case, b = 0, so  $a^2 - 2ad + d^2 = (a - d)^2 < 0$ . Because a - d is real, its square must be non-negative, so the discriminant of the equation must be nonnegative, and the eigenvalue(s) must be real.

```
In[57]:= A = \{\{a, b\}, \{b, d\}\};
In[83]:= Tr[A] ^2 - 4 Det[A] < 0
      Expand@%
      %/.b \rightarrow 0
      Factor@%
Out[83]= (a+d)^2 - 4(-b^2 + ad) < 0
Out[84]= a^2 + 4b^2 - 2ad + d^2 < 0
Out[85]= a^2 - 2 a d + d^2 < 0
Out[86]= (a-d)^2 < 0
      Or, the lame way,
In[88]:= Reduce[Tr[A] ^2 - 4 Det[A] < 0]
Out[88]= False
```

### 15.

As discovered Nathan and Sam, the problem here should read  $v_2 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ .

```
\ln[123] := \mathbf{A} = \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix};
              \lambda 2 = 1 - i;
             v2 = \begin{pmatrix} 1 \\ \frac{1}{1} \end{pmatrix};
              A.v2 // MatrixForm
              λ2 v2 // MatrixForm
Out[126]//MatrixForm=
Out[127]//MatrixForm=
```

#### 16.

This uses definitions from problem 11.

```
In[151]:= myEigenVectors[A_] := (
       DeleteDuplicates@
        Flatten[Map[NullSpace[A-#IdentityMatrix[Length@A]] &, myEigenValues[A]], 1]
```

```
In[155]:= MatrixForm /@myEigenVectors@\begin{pmatrix} 3 & -2 \\ 4 & -1 \end{pmatrix}
Out[155]= \left\{ \left( \begin{array}{c} 1 - i \\ 2 \end{array} \right), \left( \begin{array}{c} 1 + i \\ 2 \end{array} \right) \right\}
 In[156]:= MatrixForm /@myEigenVectors@\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}
Out[156]= \left\{ \begin{pmatrix} \dot{\mathbb{1}} \\ 1 \end{pmatrix}, \begin{pmatrix} -\dot{\mathbb{1}} \\ 1 \end{pmatrix} \right\}
 \label{eq:loss} $$ \ln[160] := $ \mathbf{MatrixForm} / \mathbf{@myEigenVectors@} \left( \begin{array}{cc} \mathbf{Cos}[\theta] & -\mathbf{Sin}[\theta] \\ \mathbf{Sin} \mathbf{@}\theta & \mathbf{Cos} \mathbf{@}\theta \end{array} \right) $$
                  {\tt MatrixForm} \ / @ \ {\tt myEigenVectors@RotationMatrix[\theta]}
                  myEigenValues@RotationMatrix[\theta]
Out[160]= \left\{ \begin{pmatrix} -i \\ 1 \end{pmatrix}, \begin{pmatrix} i \\ 1 \end{pmatrix} \right\}
Out[161]= \left\{ \begin{pmatrix} -i \\ 1 \end{pmatrix}, \begin{pmatrix} i \\ 1 \end{pmatrix} \right\}
Out[162] = \left\{ Cos[\theta] - i Sin[\theta], Cos[\theta] + i Sin[\theta] \right\}
```

## Misc