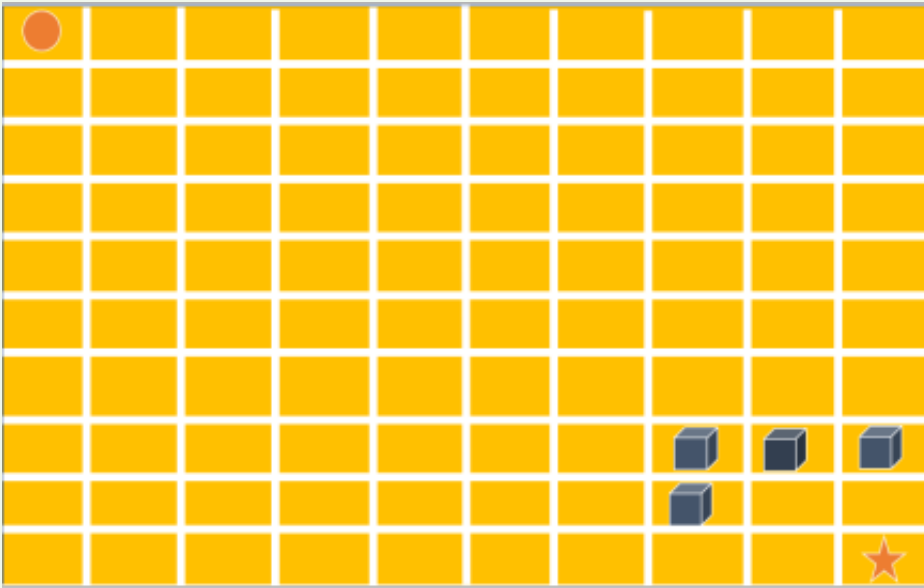


# Amazon Coding Challenge Pathfinding on 2D Grid

## Methodology



Visualize all possible routes rather than route number  
Route number only is available from LeetCode 63. Unique Paths II  
Numbered blocks are more convenient to express  
For example:

1	2	3
4	5	6
7	8	9

3dim

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

4dim

# Assumptions

The row number must be equal to the column number

Object can only move right or down

Object must have the same number of steps to the end

Limitations: Situations that require left or upward movement are not discussed

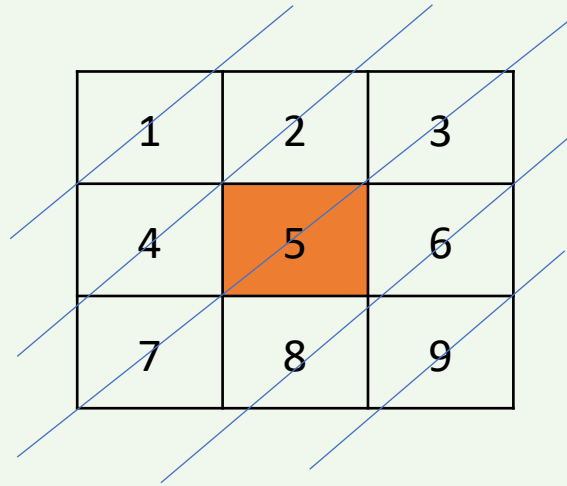
1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

We do not discuss this example

## Objective

Show all possible routes in an easier way  
based on the unique path II algorithm

## From 3dim example to generalized answer

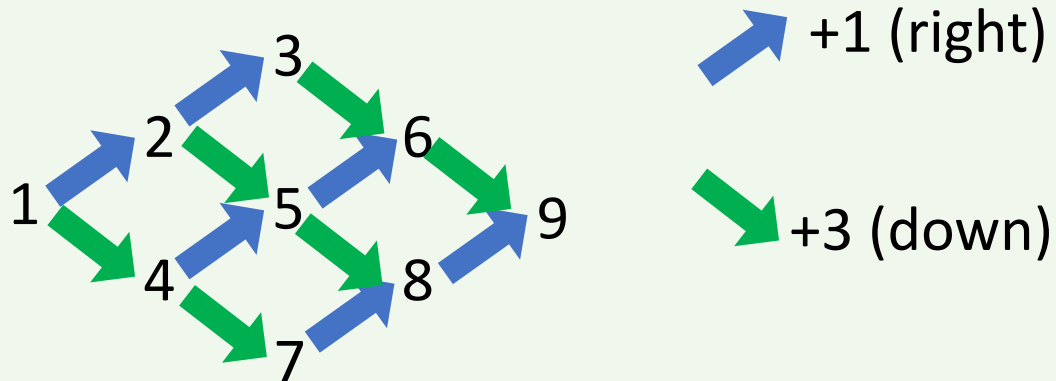


Upward: number+1

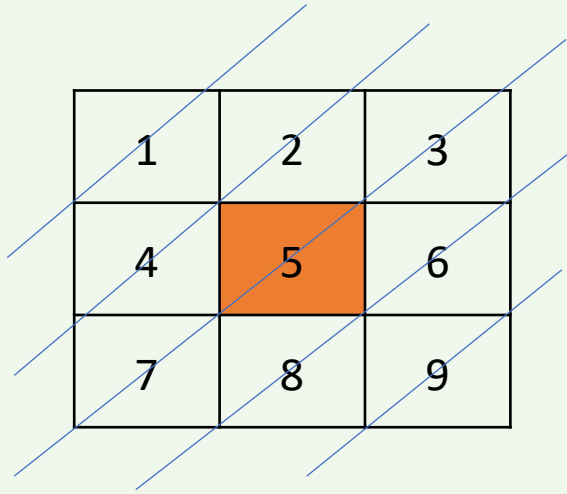
Downward: number+3

If object reach the boundary, only the  
2nd type of motion is applied

Pick all the lists along the lines



## From 3dim example to generalized answer



1	2	3
4	5	6
7	8	9

All list is:  $[[1], [2,4], [3,7], [6,8], [9]]$

All vector product is:

$[12369], [12389], [12769], [12789], [14369], [14389], [14769], [14789]$

If each progression satisfies +1 or +3

It only have  $[12369], [14789]$