# Namespace MyApi.Controllers Classes

<u>ItemsController</u>

# Class ItemsController

Namespace: MyApi.Controllers Assembly: MyApi.dll [ApiController] [Route("[controller]")] public class ItemsController : ControllerBase **Inheritance** object d ← ControllerBase d ← ItemsController **Inherited Members** ControllerBase.StatusCode(int) degree , ControllerBase.StatusCode(int, object) degree , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) ≥ , ControllerBase.Content(string, MediaTypeHeaderValue) . ControllerBase.NoContent() . , ControllerBase.Ok() d , ControllerBase.Ok(object) d , ControllerBase.Redirect(string) d , ControllerBase.RedirectPermanent(string) □ , ControllerBase.RedirectPreserveMethod(string) ♂ . ControllerBase.RedirectPermanentPreserveMethod(string) ≥ , ControllerBase.LocalRedirect(string) ≥ , ControllerBase.LocalRedirectPermanent(string) ≥ , ControllerBase.LocalRedirectPreserveMethod(string) ≥ , ControllerBase.RedirectToAction() □ , ControllerBase.RedirectToAction(string) □ , ControllerBase.RedirectToAction(string, object) ✓, ControllerBase.RedirectToAction(string, string) ≥ , ControllerBase.RedirectToAction(string, string, string) ≥ , ControllerBase.RedirectToAction(string, string, object, string) ✓, ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) , <u>ControllerBase.RedirectToActionPermanent(string, object)</u> , <u>ControllerBase.RedirectToActionPermanent(string, string)</u> ✓ , ControllerBase.RedirectToActionPermanent(string, string, string) ✓, ControllerBase.RedirectToActionPermanent(string, string, object) ✓, ControllerBase.RedirectToActionPermanent(string, string, object, string) ≥ , ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,

ControllerBase.RedirectToRoute(string) ≥ , ControllerBase.RedirectToRoute(object) ≥ ,

```
ControllerBase.RedirectToRoute(string, object) □,
ControllerBase.RedirectToRoute(string, string) ,
ControllerBase.RedirectToRoute(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) ♂,
ControllerBase.RedirectToRoutePermanent(string, object) ≥ ,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) ≥ , ControllerBase.RedirectToPage(string, object) ≥ ,
ControllerBase.RedirectToPage(string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
ControllerBase.RedirectToPage(string, string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.RedirectToPagePermanent(string) □ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string, string) ≥ ,
<u>ControllerBase.RedirectToPagePermanent(string, string, object, string)</u> ,
ControllerBase.File(byte[], string) degree , ControllerBase.File(byte[], string, bool) degree ,
ControllerBase.File(byte[], string, string) ≥ ,
ControllerBase.File(byte[], string, string, bool) ≥ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ≥ ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) , ControllerBase.File(Stream, string, bool) ,
ControllerBase.File(Stream, string, string) ≥ ,
ControllerBase.File(Stream, string, string, bool) ≥ ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ...
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
<u>ControllerBase.File(string, string, string)</u> , <u>ControllerBase.File(string, string, bool)</u> ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
```

```
<u>ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓ ,
ControllerBase.PhysicalFile(string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, bool) ≥ ,
<u>ControllerBase.PhysicalFile(string, string, string)</u> ✓,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ≥ ,
ControllerBase.Unauthorized() doi: 1. ControllerBase.Unauthorized(object) doi: 1. ControllerBase.Unauthorized
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() do , ControllerBase.BadRequest(object) do ,
ControllerBase.BadRequest(ModelStateDictionary) ≥ ,
ControllerBase.UnprocessableEntity() d , ControllerBase.UnprocessableEntity(object) d ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) , ControllerBase.Conflict() ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ♂,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() □ , ControllerBase.Created(string, object) □ ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
<u>ControllerBase.CreatedAtAction(string, object, object)</u> ✓ ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) . ControllerBase.Accepted() .
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) □ , ControllerBase.Accepted(string, object) □ ,
ControllerBase.Accepted(Uri, object) ♂, ControllerBase.AcceptedAtAction(string) ♂,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
<u>ControllerBase.AcceptedAtAction(string, object, object)</u> ⊿ ,
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) ♂, ControllerBase.AcceptedAtRoute(string) ♂,
```

```
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
ControllerBase.Challenge(params string[]) □ ,
<u>ControllerBase.Challenge(AuthenticationProperties)</u> ✓ ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() □ , ControllerBase.Forbid(params string[]) □ ,
ControllerBase.Forbid(AuthenticationProperties) ≥ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
ControllerBase.SignIn(ClaimsPrincipal) , ControllerBase.SignIn(ClaimsPrincipal, string) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ,
ControllerBase.SignOut() de , ControllerBase.SignOut(AuthenticationProperties) de ,
ControllerBase.SignOut(params string[]) □ ,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel)</u> ✓ ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ≥ ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata,
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) d,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryValidateModel(object) ≥ ,
ControllerBase.TryValidateModel(object, string) down , ControllerBase.HttpContext down ,
ControllerBase.Requestral, ControllerBase.Responseral, ControllerBase.RouteDataral,
ControllerBase.ModelState dark , ControllerBase.ControllerContext dark ,
ControllerBase.Url , ControllerBase.ObjectValidator ,
ControllerBase.ProblemDetailsFactory , ControllerBase.User , ControllerBase.Empty ,
object.Equals(object) . object.Equals(object, object) . object.GetHashCode() . ,
<u>object.GetType()</u> dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject. dobject
object.ToString() □
```

<u>ControllerBase.AcceptedAtRoute(string, object)</u> ✓ ,

## Constructors

# ItemsController(MyDbContext)

```
public ItemsController(MyDbContext context)
```

### **Parameters**

```
context MyDbContext
```

## Methods

# Delete(int)

Deletes an item by ID.

```
[HttpDelete("{id}")]
public Task<IActionResult> Delete(int id)
```

#### **Parameters**

```
id <u>int</u>♂
```

The ID of the item to delete.

## Returns

```
<u>Task</u> < <u>IActionResult</u> ≥ >
```

An IActionResult.

# Get()

Gets all items.

```
[HttpGet]
public Task<IEnumerable<Item>> Get()
```

#### Returns

A list of items.

# Get(int)

Gets an item by ID.

```
[HttpGet("{id}")]
public Task<ActionResult<Item>> Get(int id)
```

#### **Parameters**

```
id <u>int</u>♂
```

The ID of the item.

#### Returns

Task < <a href="#">ActionResult < <a href="#">Item>></a>

The item with the specified ID.

# Post(Item)

Creates a new item.

```
[HttpPost]
public Task<ActionResult<Item>> Post(Item item)
```

#### **Parameters**

```
item <u>Item</u>
```

The item to create.

#### Returns

#### <u>Task</u> < <u>ActionResult</u> < <u>Item</u> >>

The created item.

# Put(int, Item)

Updates an item.

```
[HttpPut("{id}")]
public Task<IActionResult> Put(int id, Item item)
```

### **Parameters**

id <u>int</u>♂

The ID of the item to update.

item <u>Item</u>

The updated item.

## Returns

Task < IActionResult < >

An IActionResult.

# Namespace MyApi.Data Classes

**MyDbContext** 

# Class MyDbContext

Namespace: MyApi.Data
Assembly: MyApi.dll

public class MyDbContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable

#### **Inheritance**

<u>object</u> ♂ ← <u>DbContext</u> ♂ ← MyDbContext

#### **Implements**

<u>IInfrastructure</u> ✓ < <u>IServiceProvider</u> ✓ >, <u>IDbContextDependencies</u> ✓, <u>IDbSetCache</u> ✓, <u>IDbContextPoolable</u> ✓, <u>IResettableService</u> ✓, <u>IDisposable</u> ✓, <u>IAsyncDisposable</u> ✓

#### **Inherited Members**

```
DbContext.Set<TEntity>() □ , DbContext.Set<TEntity>(string) □ ,
<u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> ,
<u>DbContext.ConfigureConventions(ModelConfigurationBuilder)</u> ,
<u>DbContext.OnModelCreating(ModelBuilder)</u> <u>□</u> , <u>DbContext.SaveChanges()</u> <u>□</u> ,
<u>DbContext.SaveChanges(bool)</u> do , <u>DbContext.SaveChangesAsync(CancellationToken)</u> do ,
<u>DbContext.SaveChangesAsync(bool, CancellationToken)</u> <u>JDbContext.Dispose()</u> <u>J</u> ,
DbContext.DisposeAsync() □ , DbContext.Entry<TEntity>(TEntity) □ ,
DbContext.Entry(object) ♂, DbContext.Add<TEntity>(TEntity) ♂,
<u>DbContext.AddAsync<TEntity>(TEntity, CancellationToken)</u> ,
DbContext.Attach<TEntity>(TEntity) degree , DbContext.Update<TEntity>(TEntity) degree , DbContext.Update<TEnt
DbContext.Remove<TEntity>(TEntity) ♂, DbContext.Add(object) ♂,
<u>DbContext.AddAsync(object, CancellationToken)</u> <u>d</u> , <u>DbContext.Attach(object)</u> <u>d</u> ,
DbContext.AddRange(params object[]) , DbContext.AddRangeAsync(params object[]) ,
DbContext.AttachRange(params object[]) , DbContext.UpdateRange(params object[]) ,
<u>DbContext.RemoveRange(params object[])</u> ✓ ,
DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken) d ,
<u>DbContext.AttachRange(IEnumerable<object>)</u> ♂,
<u>DbContext.UpdateRange(IEnumerable<object>)</u> ♂,
DbContext.RemoveRange(IEnumerable<object>) ♂,
<u>DbContext.Find(Type, params object[])</u> <u>□</u> , <u>DbContext.FindAsync(Type, params object[])</u> <u>□</u> ,
```

```
DbContext.FindAsync(Type, object[], CancellationToken) ,

DbContext.Find<TEntity>(params object[]) ,

DbContext.FindAsync<TEntity>(params object[]) ,

DbContext.FindAsync<TEntity>(object[], CancellationToken) ,

DbContext.FromExpression<TResult>(Expression<Func<!Queryable<TResult>>>) ,

DbContext.Database , DbContext.ChangeTracker , DbContext.Model ,

DbContext.ContextId , DbContext.SavingChanges , DbContext.SavedChanges ,

DbContext.SaveChangesFailed , object.Equals(object) , object.Equals(object, object) ,

object.GetHashCode() , object.GetType() , object.MemberwiseClone() ,

object.ReferenceEquals(object, object) , object.ToString() .
```

## Constructors

# MyDbContext(DbContextOptions<MyDbContext>)

```
public MyDbContext(DbContextOptions<MyDbContext> options)
```

#### **Parameters**

options <a href="DbContextOptions">DbContextOptions</a> <a href="MyDbContext">MyDbContext</a>

# **Properties**

#### Items

```
public DbSet<Item> Items { get; set; }
```

## **Property Value**

DbSet d < Item>

# Namespace MyApi.Models Classes

<u>Item</u>

# Class Item

Namespace: MyApi. Models

Assembly: MyApi.dll

```
public class Item
```

#### **Inheritance**

<u>object</u> d ← Item

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> <u>object.GetType()</u> <u>object.MemberwiseClone()</u> <u>object.ReferenceEquals(object, object)</u> <u>object.ReferenceEquals(object, ob</u>

# **Properties**

Id

```
public int Id { get; set; }
```

## **Property Value**

<u>int</u>♂

## Name

```
public string? Name { get; set; }
```

## **Property Value**

## Methods

# CreateSampleItems()

Creates a list of sample items.

```
public static List<Item> CreateSampleItems()
```

#### Returns

<u>List</u> d<<u>Item</u>>

A list of sample items.

# IsValid()

Checks if the item is valid based on certain criteria.

```
public bool IsValid()
```

#### Returns

bool₫

True if the item is valid; otherwise, false.

# ToString()

Returns a formatted string representation of the item.

```
public override string ToString()
```

#### Returns

A string representing the item.

# UpdateName(string)

Updates the name of the item.

public void UpdateName(string newName)

# **Parameters**

 $newName \ \underline{string} \, \underline{\sigma}$ 

The new name for the item.