**REC-CIS** 

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CS23333-Object Oriented Programming Using Java-2023

## Quiz navigation



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Started Saturday, 5 October 2024, 3:40 PM Completed Saturday, 5 October 2024, 3:45 PM **Duration** 4 mins 36 secs

Question 1 Marked out of 5.00 ▼ Flag question

RBI issues all national banks to collect interest on all customer loans.

Create an RBI interface with a variable String parentBank="RBI" and abstract method rateOfInterest().

RBI interface has two more methods default and static method.

default void policyNote() {

System.out.println("RBI has a new Policy issued in 2023.");

static void regulations(){

System.out.println("RBI has updated new regulations on 2024.");

Create two subclasses SBI and Karur which implements the RBI interface.

Provide the necessary code for the abstract method in two sub-classes.

### Sample Input/Output:

RBI has a new Policy issued in 2023

RBI has updated new regulations in 2024.

SBI rate of interest: 7.6 per annum.

Karur rate of interest: 7.4 per annum.

#### For example:

| Test | Result  |
|------|---|
| 1    | RBI has a new Policy issued in 2023<br>RBI has updated new regulations in 2024.<br>SBI rate of interest: 7.6 per annum.<br>Karur rate of interest: 7.4 per annum. |

## Answer: (penalty regime: 0 %)

```
1 v interface RBI {
         // Variable declaration
        String parentBank = "RBI";
        double rateOfInterest();
 6
        // Default method
        default void policyNote() {
10
             System.out.println("RBI has a new Policy issued in 2023");
11
12
13
        // Static method
        static void regulations() {
14
15
            System.out.println("RBI has updated new regulations in 2024.");
16
17
18
19
    // SBI class implementing RBI interface
20
    class SBI implements RBI {
21
        // Implementing the abstract method
22
        public double rateOfInterest() {
23
            return 7.6;
24
25
26
27
    // Karur class implementing RBI interface
28
   class Karur implements RBI {
29
        // Implementing the abstract method
30
        public double rateOfInterest() {
31
            return 7.4;
32
33
34
35
    // Main class to test the functionality
36
    public class Main {
        public static void main(String[] args) {
37
             \ensuremath{//} RBI policies and regulations
38
            RBI rbi = new SBI(); // Can be any class implementing RBI
rbi.policyNote(); // Default method
39
40
                                   // Static method
            RBI.regulations();
41
42
43
             // SBI bank details
```

```
44
            SBI sbi = new SBI();
            System.out.println("SBI rate of interest: " + sbi.rateOfInterest() + " per annum.
45
46
            // Karur bank details
47
            Karur karur = new Karur();
48
            System.out.println("Karur rate of interest: " + karur.rateOfInterest() + " per and
49
50
51
52
53
```

| 1 | RBI has a new Policy issued in 2023 RBI has updated new regulations in 2024. SBI rate of interest: 7.6 per annum. | RBI has a new Policy issued in 2023 RBI has updated new regulations in 2024. SBI rate of interest: 7.6 per annum. |  |
|---|---|---|--|
|   | Karur rate of interest: 7.4 per annum.  | Karur rate of interest: 7.4 per annum.  |  |

Question  $\bf 2$ Correct Marked out of 5.00

Flag question

```
create an interface Playable with a method play() that takes no arguments and returns void. Create three classes Football,
Volleyball, and Basketball that implement the Playable interface and override the play() method to play the respective
sports.
```

```
interface Playable {
  void play();
class Football implements Playable {
  String name;
  public Football(String name){
     this.name=name;
 public void play() {
  System.out.println(name+" is Playing football");
}
```

Similarly, create Volleyball and Basketball classes.

### Sample output:

```
Sadhvin is Playing football
Sanjay is Playing volleyball
Sruthi is Playing basketball
```

## For example:

| Test | Input                       | Result  |
|------|-----------------------------|---|
| 1    | Sadhvin<br>Sanjay<br>Sruthi | Sadhvin is Playing football<br>Sanjay is Playing volleyball<br>Sruthi is Playing basketball |
| 2    | Vijay<br>Arun<br>Balaji     | Vijay is Playing football<br>Arun is Playing volleyball<br>Balaji is Playing basketball     |

### Answer: (penalty regime: 0 %)

```
1 import java.util.Scanner;
    // Define the Playable interface
    interface Playable {
 5
        // Abstract method to play the respective sport
        void play();
 6
 9
    // Football class implementing Playable interface
10
   class Football implements Playable {
11
        String name;
12
13
        // Constructor
14
        public Football(String name) {
15
            this.name = name;
16
17
18
        \ensuremath{//} Override the play method
19
        public void play() {
            System.out.println(name + " is Playing football");
20
21
22
23
24
    // Volleyball class implementing Playable interface
25
    class Volleyball implements Playable {
26
        String name;
27
28
        // Constructor
29
        public Volleyball(String name) {
30
            this.name = name;
31
```

```
32
33
        // Override the play method
34
        public void play() {
            System.out.println(name + " is Playing volleyball");
35
36
37
38
    // Basketball class implementing Playable interface
39
    class Basketball implements Playable {
40
41
        String name;
42
43
        // Constructor
        public Basketball(String name) {
44
45
            this.name = name;
46
47
48
        // Override the play method
49
        public void play() {
            System.out.println(name + " is Playing basketball");
50
51
52
53
54
    // Main class to test the functionality
55
    public class Main {
56
        public static void main(String[] args) {
57
           Scanner scanner = new Scanner(System.in);
58
    // Input for Football player
59
60
            String footballPlayerName = scanner.nextLine();
61
            Football footballPlayer = new Football(footballPlayerName);
62
63
            // Input for Volleyball player
64
65
            String volleyballPlayerName = scanner.nextLine();
66
            Volleyball volleyballPlayer = new Volleyball(volleyballPlayerName);
67
68
            // Input for Basketball player
69
70
            String basketballPlayerName = scanner.nextLine();
71
            Basketball basketballPlayer = new Basketball(basketballPlayerName);
72
            // Call the play method for each player
73
74
            footballPlayer.play();
75
            volleyballPlayer.play();
76
            basketballPlayer.play();
77
78
            scanner.close();
79
80
81
```

| Test | Input   | Expected                     | Got                          |
|------|---------|------------------------------|------------------------------|
| 1    | Sadhvin | Sadhvin is Playing football  | Sadhvin is Playing football  |
|      | Sanjay  | Sanjay is Playing volleyball | Sanjay is Playing volleyball |
|      | Sruthi  | Sruthi is Playing basketball | Sruthi is Playing basketball |
| 2    | Vijay   | Vijay is Playing football    | Vijay is Playing football    |
|      | Arun    | Arun is Playing volleyball   | Arun is Playing volleyball   |
|      | Balaji  | Balaji is Playing basketball | Balaji is Playing basketball |

Passed all tests!

Question **3**Correct
Marked out of 5.00

Flag question

```
Create interfaces shown below.
```

```
interface Sports {
public void setHomeTeam(String name);
public void setVisitingTeam(String name);
}
```

interface Football extends Sports {
public void homeTeamScored(int points);

public void visitingTeamScored(int points);}

create a class College that implements the Football interface and provides the necessary functionality to the abstract methods.

sample Input:

Rajalakshmi

Saveetha

22

21 Output:

Rajalakshmi 22 scored

Saveetha 21 scored

Rajalakshmi is the Winner!

# For example:

| Test | Input       | Result                |
|------|-------------|-----------------------|
| 1    | Rajalakshmi | Rajalakshmi 22 scored |

```
Test Input Result

Saveetha Saveetha 21 scored
22 Rajalakshmi is the winner!
21
```

Answer: (penalty regime: 0 %)

Reset answer

```
1 - import java.util.Scanner;
    interface Sports {
3
        void setHomeTeam(String name);
 4
        void setVisitingTeam(String name);
 5
 6
    interface Football extends Sports {
 8
        void homeTeamScored(int points);
 9
        void visitingTeamScored(int points);
10
11
12
   class College implements Football {
13
        private String homeTeam;
private String visitingTeam;
14
15
        private int homeTeamPoints = 0;
16
17
        private int visitingTeamPoints = 0;
18
19
        public void setHomeTeam(String name) {
20
            this.homeTeam = name;
21
22
23
        public void setVisitingTeam(String name) {
24
            this.visitingTeam = name;
25
26
27
        public void homeTeamScored(int points) {
28
            homeTeamPoints += points;
29
            System.out.println(homeTeam + " " + points + " scored");
30
31
32
        public void visitingTeamScored(int points) {
33
            visitingTeamPoints += points;
            System.out.println(visitingTeam + " " + points + " scored");
34
35
36
37
        public void winningTeam() {
38
            if (homeTeamPoints > visitingTeamPoints) {
                System.out.println(homeTeam + " is the winner!");
39
40
            } else if (homeTeamPoints < visitingTeamPoints) {</pre>
41
                System.out.println(visitingTeam + " is the winner!");
42
            } else {
43
                System.out.println("It's a tie match.");
44
45
46
47
48
    public class Main {
        public static void main(String[] args) {
49
50
            Scanner sc = new Scanner(System.in);
51
            // Get home team name
52
53
            String hname = sc.nextLine();
54
            // Get visiting team name
55
            String vteam = sc.nextLine();
56
57
            // Create College object
58
            College match = new College();
59
            match.setHomeTeam(hname);
60
            match.setVisitingTeam(vteam);
61
62
            // Get points scored by home team
63
            int htpoints = sc.nextInt();
64
            match.homeTeamScored(htpoints);
65
66
67
            // Get points scored by visiting team
            int vtpoints = sc.nextInt();
68
            match.visitingTeamScored(vtpoints);
69
70
            // Determine and print the winning team
71
72
            match.winningTeam();
73
74
            sc.close();
75
76
77
```

|   | Test | Input                               | Expected  | Got   |   |
|---|------|-------------------------------------|---|---|---|
|   | 1    | Rajalakshmi<br>Saveetha<br>22<br>21 | Rajalakshmi 22 scored<br>Saveetha 21 scored<br>Rajalakshmi is the winner! | Rajalakshmi 22 scored<br>Saveetha 21 scored<br>Rajalakshmi is the winner! |   |
| ۱ | 2    | Anna                                | Anna 21 scored  | Anna 21 scored  | Ī |

|     | Test    | Input                  | Expected   | Got  |  |               |
|-----|---------|------------------------|--|--|--|---------------|
|     |         | Balaji<br>21<br>21     | Balaji 21 scored<br>It's a tie match.                | Balaji 21 scored<br>It's a tie match.                |  |               |
|     | 3       | SRM<br>VIT<br>20<br>21 | SRM 20 scored<br>VIT 21 scored<br>VIT is the winner! | SRM 20 scored<br>VIT 21 scored<br>VIT is the winner! |  |               |
|     |         |                        |  |  |  |               |
| Pas | sed all | tests!                 |  |  |  |               |
| Pas | sed all | tests!                 |  |  |  | Finish review |

■ Lab-07-MCQ