Ex. No.: 10b FIRST FIT

Date: 2.4.2025

Aim:

To write a C program for implementation of memory allocation methods for fixed partition using First Fit.

Algorithm:

- 1. Define the maximum limit as #define max 25.
- 2. Declare variables: frag[max], b[max], f[max], i, j, nb, nf, temp, bf[max], ff[max].
- 3. Input the number of blocks (nb) and files (nf).
- 4. Input the size of each block and file using loops.
- 5. For each file, search for the first block that is free and large enough to accommodate it.
- 6. If found, allocate that block to the file and calculate internal fragmentation.
- 7. Mark the block as used.
- 8. Print the allocated block and fragmentation details.

Program Code (first_fit.c):

```
#include <stdio.h>
#define max 25

int main() {
    int frag[max], b[max], f[max], i, j, nb, nf, temp;
    static int bf[max], ff[max];

printf("Enter number of blocks: ");
    scanf("%d", &nb);

printf("Enter number of files: ");
    scanf("%d", &nf);
```

```
printf("\nEnter size of each block:\n");
for(i = 0; i < nb; i++) {
  printf("Block %d: ", i + 1);
  scanf("%d", &b[i]);
}
printf("\nEnter size of each file:\n");
for(i = 0; i < nf; i++) {
  printf("File %d: ", i + 1);
  scanf("%d", &f[i]);
}
for(i = 0; i < nf; i++) {
  for(j = 0; j < nb; j++) {
     if(bf[j] != 1 \&\& b[j] >= f[i]) {
       ff[i] = j;
       frag[i] = b[j] - f[i];
       bf[j] = 1;
       break;
     }
  }
}
printf("\nFile No\tFile Size\tBlock No\tBlock Size\tFragment\n");
for(i = 0; i < nf; i++)
  printf("%d\t\%d\t\t\%d\t\t\%d\t\t\%d\n", i+1, f[i], ff[i]+1, b[ff[i]], frag[i]);
return 0;
```

Sample Output:

Enter number of blocks: 5

Enter number of files: 4

Enter size of each block:

Block 1: 100

Block 2: 500

Block 3: 200

Block 4: 300

Block 5: 600

Enter size of each file:

File 1: 212

File 2: 417

File 3: 112

File 4: 426

File No File Size			Block No		Block Size	Fragment
1	212	2	500	288		
2	417	5	600	183		
3	112	3	200	88		
4	426	0	0	0 < No	ot allocated	

Result:

Thus, the First Fit memory allocation technique for fixed partitioning was implemented successfully in C.