

# Codebase Tutorial Summary

## Comprehensive Analysis and Documentation

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## Codebase Tutorial Summary

### File: ``main.py``

- This script is a simple bank simulation.

1. We have two main modules here: ``models.bank`` and ``utils.exporter``. ``models.bank`` contains the `Bank` class that we use to perform our various banking operations, while ``utils.exporter`` is a utility for exporting bank data.
2. The function ``sample_run()`` creates a new instance of the ``Bank`` class named ``bank``.
3. Using the ``bank`` object, it creates two new bank accounts. One for a user named Alice and another for a user named Bob, using the ``create_account`` method of ``bank``.
4. The script then simulates Alice depositing \$5000 into her account and Bob depositing \$1000 into his account using the ``get_account(username).deposit(amount)`` method.
5. Following this, it simulates a bank transfer from Alice to Bob of \$1000 using the ``transfer(from_account, to_account, amount)`` method.
6. The resulting state of the bank, after these operations - i.e., the creation of accounts and transactions - is then exported, likely for record-keeping or similar purposes, using the ``export_bank_data(bank)`` method from `utils.exporter` module.
7. The ``sample_run()`` function returns the complete ``bank`` object, presumably for future manipulation or use.
8. Lastly, the script uses a Python construct ``if __name__ == "__main__":``, which means that if the script is being run directly (as opposed to being imported as a module into another script), it will execute the ``sample_run()`` function.

In general, this script is a simple demonstration of creating accounts, performing transactions, and managing bank operations using an object-oriented approach in Python.

### File: ``__init__.py``

### **File: `account.py`**

- This Python code defines a simplified Bank Account system.

To begin, it imports a `Transaction` class from a module named `transaction`.

Then, a `Class` named `Account` is defined with several methods:

1. The `\_\_init\_\_` constructor method: This method is used when an object is created from the `Account` class and it allows the class to initialize the attributes of the class. It takes the owner's name and the initial balance as parameters. Default value for a balance is 0 if not specified. It also initializes an empty list to hold the transactions.
2. `deposit` method: This method is for depositing a specific amount into the account. It adds the deposit amount to the current balance and also records this transaction by appending it to the transactions list.
3. `withdraw` method: This method is for withdrawing a certain amount from the account. However, before the withdrawal is made, there's a check to ensure that the requested amount is not greater than the available balance (`raise ValueError("Insufficient funds")`). If the amount is less than or equal to the balance, then it subtracts the amount from balance and keeps a record of this interaction by appending it to the transactions list.
4. `get\_balance` method: This method simply returns the current balance of the account.
5. `get\_statement` method: This method is for getting the account statement, which is a list of all the transactions conducted from the account. It returns the list of all transactions as dictionaries.

Each `Transaction` object has an amount and type (either deposit or withdrawal).

### **File: `bank.py`**

- This Python script is defining a class called 'Bank' which has methods to manage Bank accounts.

First, we import `Account` from a local module named `account`.

Instantiating `Bank` defines an instance variable `self.accounts` to an empty dictionary {}.

`create\_account(self, owner)`: This function creates an account for an owner. It checks if the owner already exists within the `self.accounts` dictionary. If the owner's account already exists, it raises a `ValueError`. If the owner's account does not exist, it creates a new `Account` with "owner" as its argument.

`get\_account(self, owner)`: If given the name of an account owner, this function will return the `Account` associated with that owner from the `self.accounts` dictionary. If the given owner does not exist, it will return `None`.

`transfer(self, from\_owner, to\_owner, amount)`: This function represents the action of transferring a certain amount of money from one account to another. It first gets the `Account` objects associated with `from\_owner` and `to\_owner` using the `get\_account` function. If either of this function call returns `None`, it means one of the accounts does not exist, so it raises a `ValueError`. If both accounts exist, it proceeds to withdraw the specified amount from the `from\_owner` account, and deposit the same amount to the `to\_owner` account.

### **File: `transaction.py`**

- This piece of code is in Python and it illustrates a basic concept of object-oriented programming: classes and objects.

We first import the `datetime` module from `datetime`, which will allow us to work with Dates and Times.

The class named 'Transaction' models a financial transaction. It contains a constructor method `\_\_init\_\_()` that initializes several instance variables: `self.amount`, `self.transaction\_type`, and `self.timestamp`.

- `self.amount` is the transaction amount.
- `self.transaction\_type` is the type of transaction. For instance, it could be 'debit' or 'credit'.
- `self.timestamp` stores the date and time when the transaction is created. It automatically captures the current date and time using `datetime.now()` function which is part of the `datetime` module we imported.

Also, notice the use of `self` here. `self` is a convention and is used as a reference to the current instance of the class, which is used to access variables that belongs to the class.

This class contains a method `to\_dict(self)` that converts the instance variables to a Python dictionary. The keys of the dictionary are the string representations of the respective instance variable names (`'amount'`, `'type'`, `'timestamp'`). Their associated values are the values stored in the instance variables (`self.amount`, `self.transaction\_type`, `self.timestamp.isoformat()`).

- `self.timestamp.isoformat()` turns the datetime object into a string, which is more amenable to storage or transmission.

In summary, an instance of this class represents a single transaction, which includes the transaction amount, the transaction type, and the time of the transaction. The `to\_dict()` method provides a method to extract this data out of the object in a standard way, which can be particularly useful when you want to store or transmit the data.

### **File: `\_\_init\_\_.py`**

### **File: `exporter.py`**

- This Python code is about extracting banking information and saving it into a JSON file. Let's go through it step by step.

First, the built-in `json` module is imported. This module provides methods that would allow us to encode and decode information into JSON, which is a popular data interchange format.

Next, a function `export\_bank\_data` is defined, which accepts two parameters: `bank` and `path`. The `bank` would be the source bank object from where we are extracting the account information, while `path` is the filepath where we would be storing our data. The path is optional, if not specified, it defaults to "bank\_data.json".

The function initiates an empty dictionary `data`. It then loops over all accounts in the `bank`. The `bank.accounts.items()` returns a list of tuples, where each tuple contains the owner name and the corresponding account object (`owner`, `acc`).

For each account, it collects the following data:

- The balance using `acc.get\_balance()` method.
- The list of transactions using `acc.get\_statement()` method.

Both pieces of data are stored inside a temporary dictionary, where the key is the account `owner`, and the value is another dictionary containing "balance" and "transactions".

After gathering all the data, the function opens the file at the specified `path` in 'write' mode ('w'). `json.dump` is then used to write the `data` dictionary into this file. The built-in `open()` function and `with` statement ensure that the file is properly closed after operations are finished, this helps to prevent memory leaks.

The `indent` parameter in `json.dump()` is used to pretty-print the JSON data with specified indent level. It makes the JSON output human-readable.

In sum, this script exports key account information (names, balances, and transactions) from a `bank` object into a human-readable JSON file.

### **File: `\_\_init\_\_.py`**