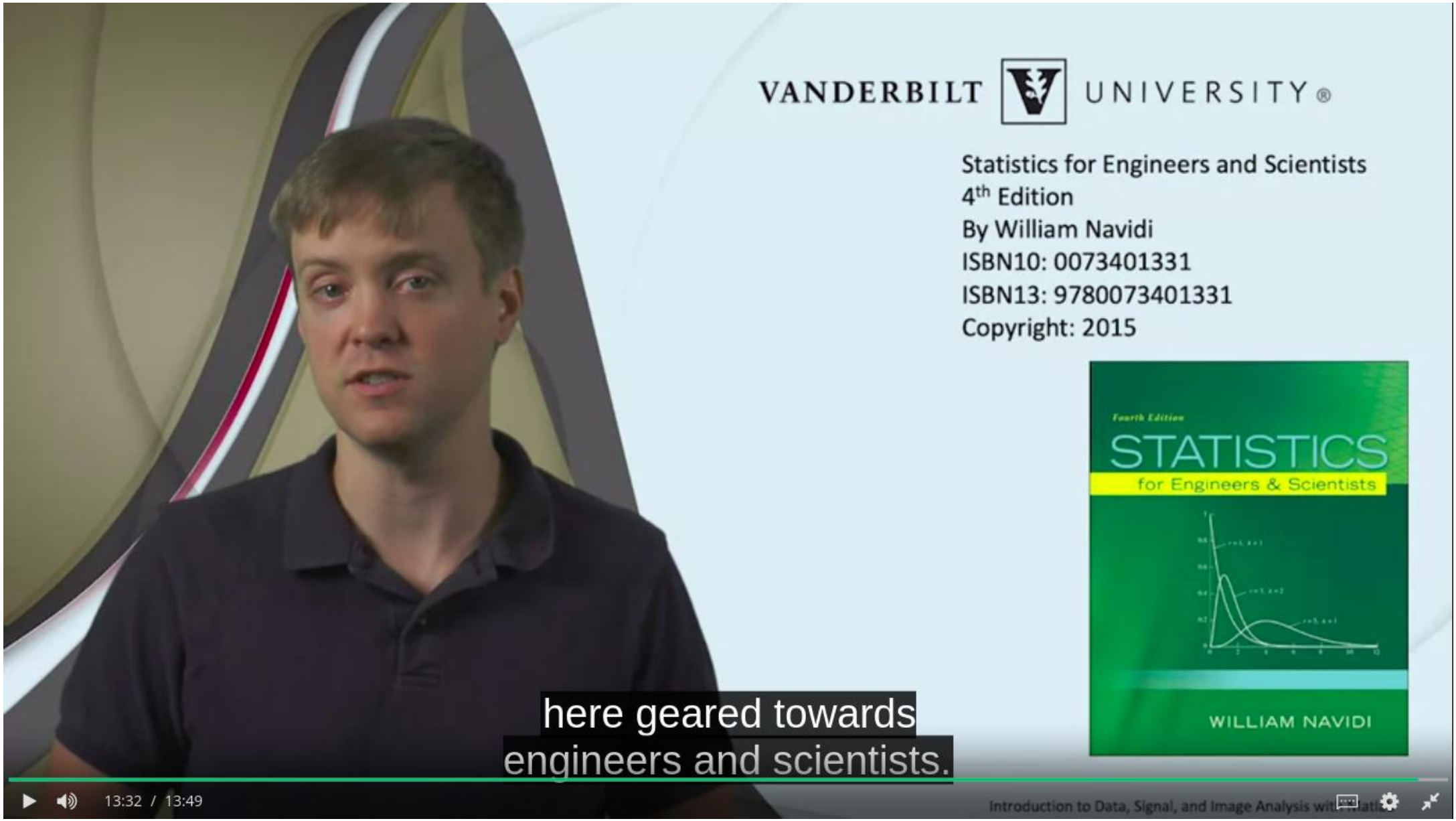
Efficiency in Practice

Methods for reducing unnecessary work:

1. Avoid repeating the same calculations by storing the results of the calculations in auxiliary variables.
2. Avoid unnecessary copying of arrays into larger sizes by pre-allocating them.
3. Avoid unnecessary calculations by taking advantage of the characteristics of the input.

And always focus on those portions of code that are computationally intensive.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Statistics for Engineers and Scientists
4th Edition
By William Navidi
ISBN10: 0073401331
ISBN13: 9780073401331
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Fourth Edition
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WILLIAM NAVIDI
here geared towards
engineers and scientists.
13:32 / 13:49
Introduction to Data, Signal, and Image Analysis

MATLAB and Implicit Looping

MATLAB invented by Cleve Moler to work with matrices and arrays

- Moler
  - Expert in numerical computation
  - Used the notation of numerical computation
  - Notation implied loops that were not written out
  - Computer language should incorporate that notation

- MATLAB gets implicit looping!

sqrt()

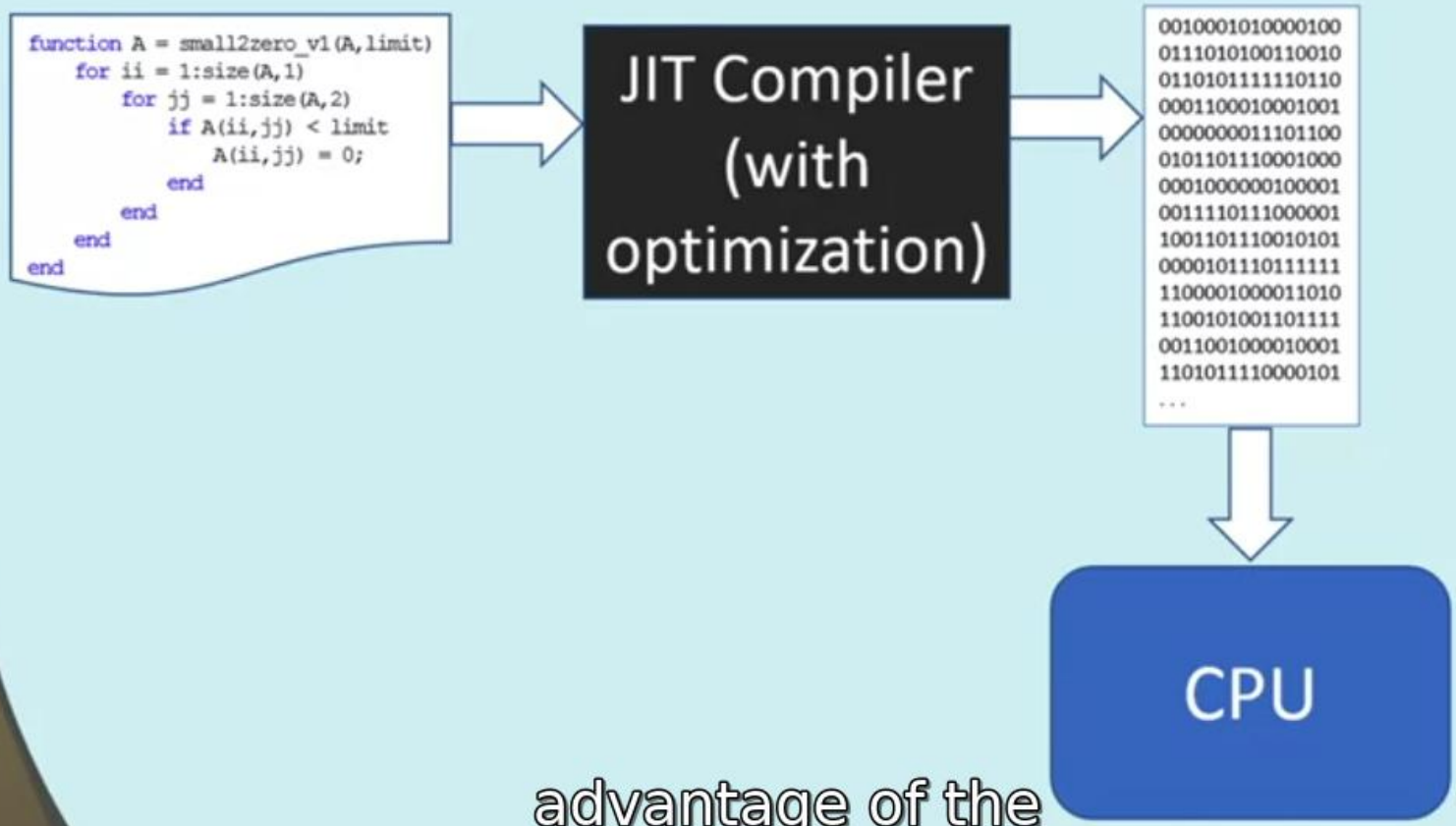
* + − / & mean() sin() max() log()

| ~ == tan() abs() exp() nthroot

min() sum() std() cos()

det()

Just-in-Time Compiling



advantage of the optimizations anyway,

Just-in-Time Compiling

```
function A = small2zero_v1(A,limit)
    for ii = 1:size(A,1)
        for jj = 1:size(A,2)
            if A(ii,jj) < limit
                A(ii,jj) = 0;
            end
        end
    end
end
```

JIT Compiler

```
0010001010000100
0111010100110010
0110101111110110
0001100010001001
0000000011101100
0101101110001000
0001000000100001
0011110111000001
1001101110010101
0000101110111111
1100001000011010
1100101001101111
0011001000010001
1101011110000101
...
```

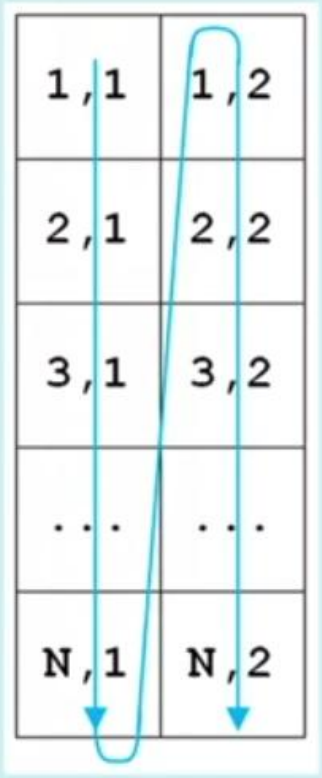
CPU

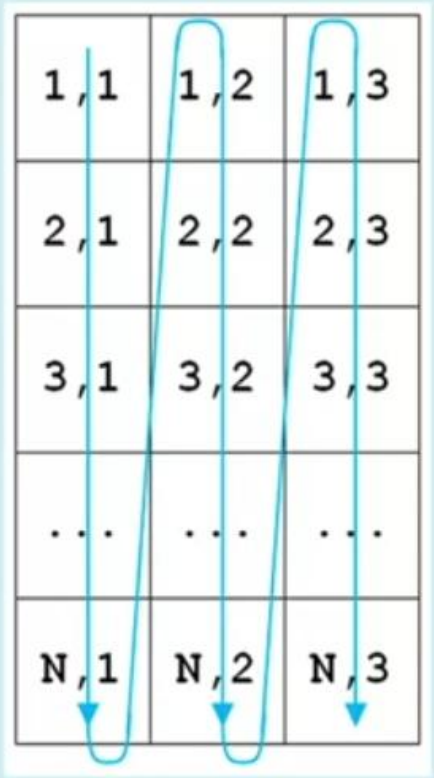
the function or give
the command clear all,

Modes of Passing Arguments

- Call by value
  - Copy of argument is placed on the stack.
  - Changes to argument in function leave actual argument unchanged
  - Copying large arrays takes lots of time and lots of memory
- Call by reference
  - Pointer to argument is placed on the stack.
- Reverting to call by value during function execution
  - Execution halts while argument is copied to stack

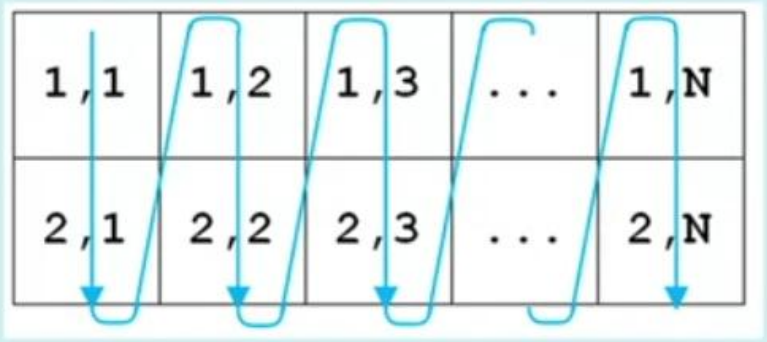
Let's see an example.

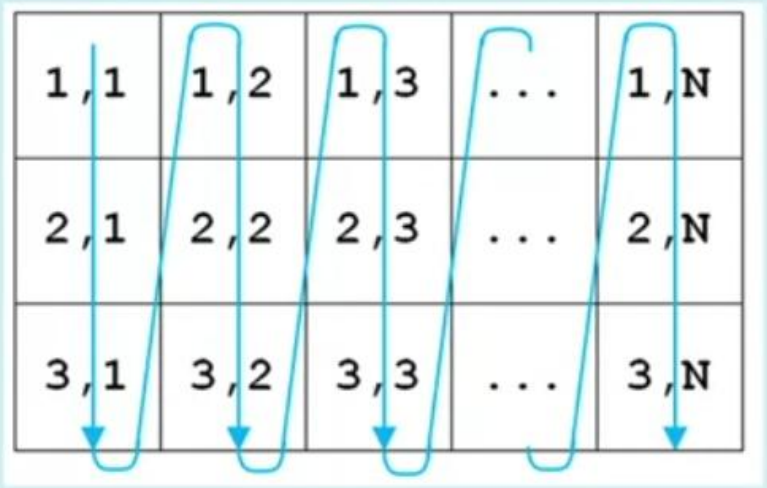





```
(1,1)
(2,1)
(3,1)
...
(3000,1)
(1,2)
(2,2)
(3,2)
...
(3000,2)
```

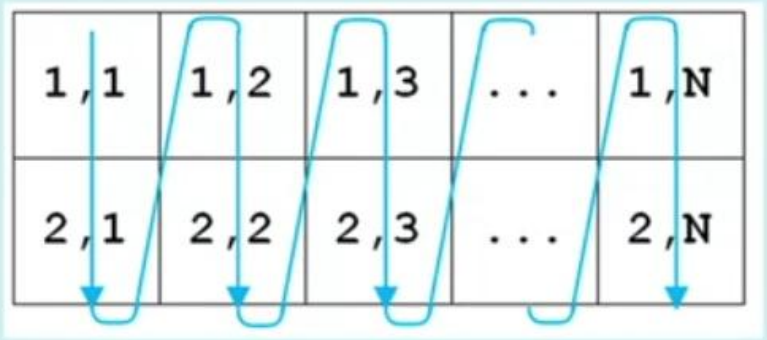
```
(1,1)
(2,1)
(3,1)
...
(3000,1)
(1,2)
(2,2)
(3,2)
...
(3000,2)
(1,3)
(2,3)
(3,3)
...
(3000,3)
```

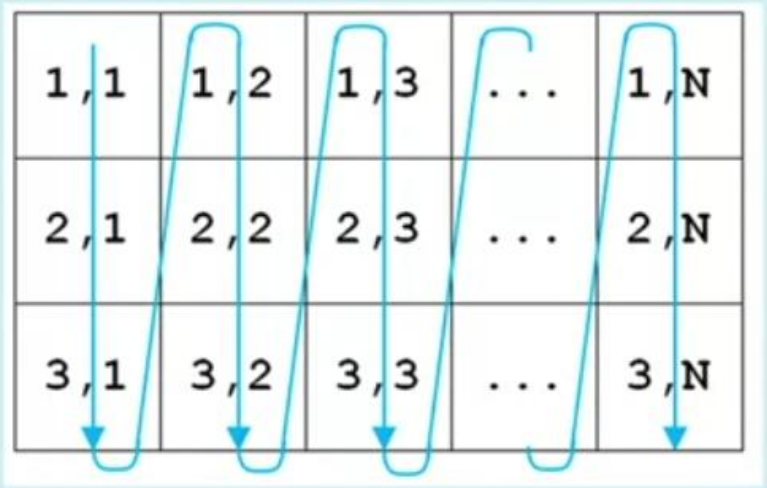


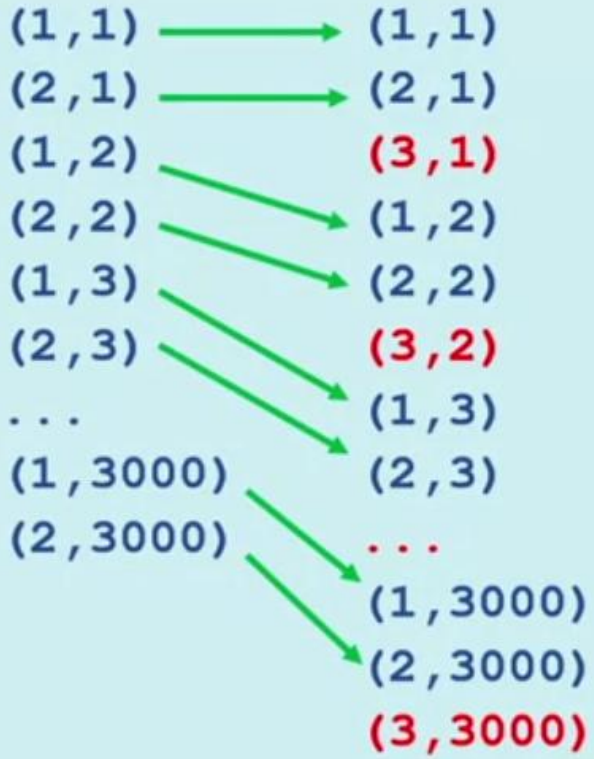



```
(1,1)
(2,1)
(1,2)
(2,2)
(1,3)
(2,3)
...
(1,3000)
(2,3000)
```

```
(1,1)
(2,1)
   (3,1)
(1,2)
(2,2)
   (3,2)
(1,3)
(2,3)
   (3,3)
...
(1,3000)
(2,3000)
   (3,3000)
```


1,1
1,2
1,3
...
1,N
2,1
2,2
2,3
...
2,N

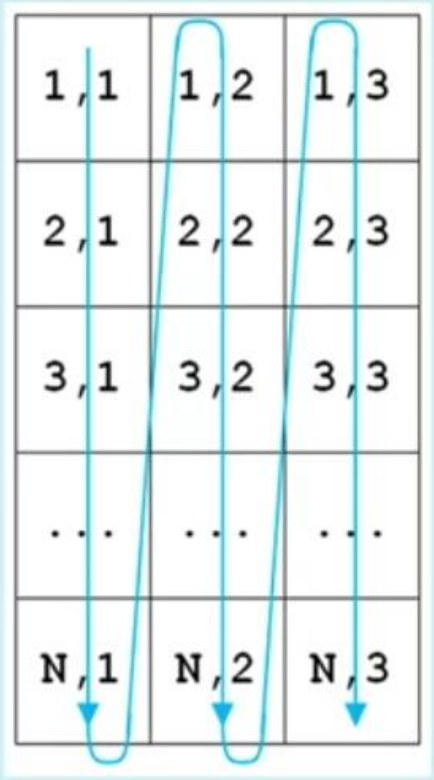

1,1
1,2
1,3
...
1,N
2,1
2,2
2,3
...
2,N
3,1
3,2
3,3
...
3,N


(1,1)
(2,1)
(1,2)
(2,2)
(1,3)
(2,3)
...
(1,3000)
(2,3000)
(1,1)
(2,1)
(3,1)
(1,2)
(2,2)
(3,2)
(1,3)
(2,3)
...
(1,3000)
(2,3000)
(3,3000)

Index Re-ordering

```
for ii = 1:M
    for jj = 1:N
        A(ii,jj) = . . .
    end
end
```

```
for ii = 1:N
    for jj = 1:M
        A(jj,ii) = . . .
    end
end
```



3,000

(1,1)
(2,1)
(3,1)
...
(3000,1)
(1,2)
(2,2)
(3,2)
...
(3000,2)
(1,3)
(2,3)
(3,3)
...
(3000,3)

stride

Index Re-ordering

```
for ii = 1:M
    for jj = 1:N
        A(ii,jj) = . . .
    end
end
```

row-major order

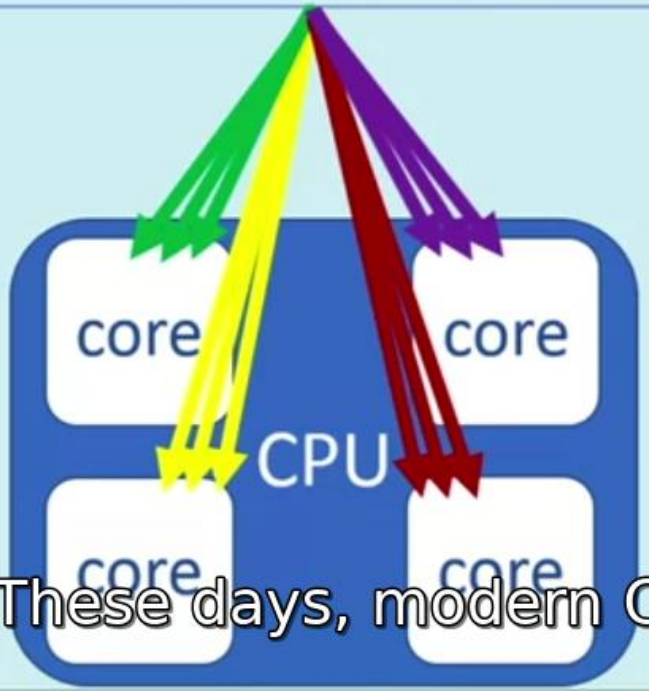
```
for ii = 1:N
    for jj = 1:M
        A(jj,ii) = . . .
    end
end
```

column-major order

parfor

`parfor` stands for "parallel for-loop"

```
parfor i = 1:12
    a(i) = max(abs(eig(rand(500))));
end
```



These days, modern CPUs

parfor

`parfor` stands for "parallel for-loop"

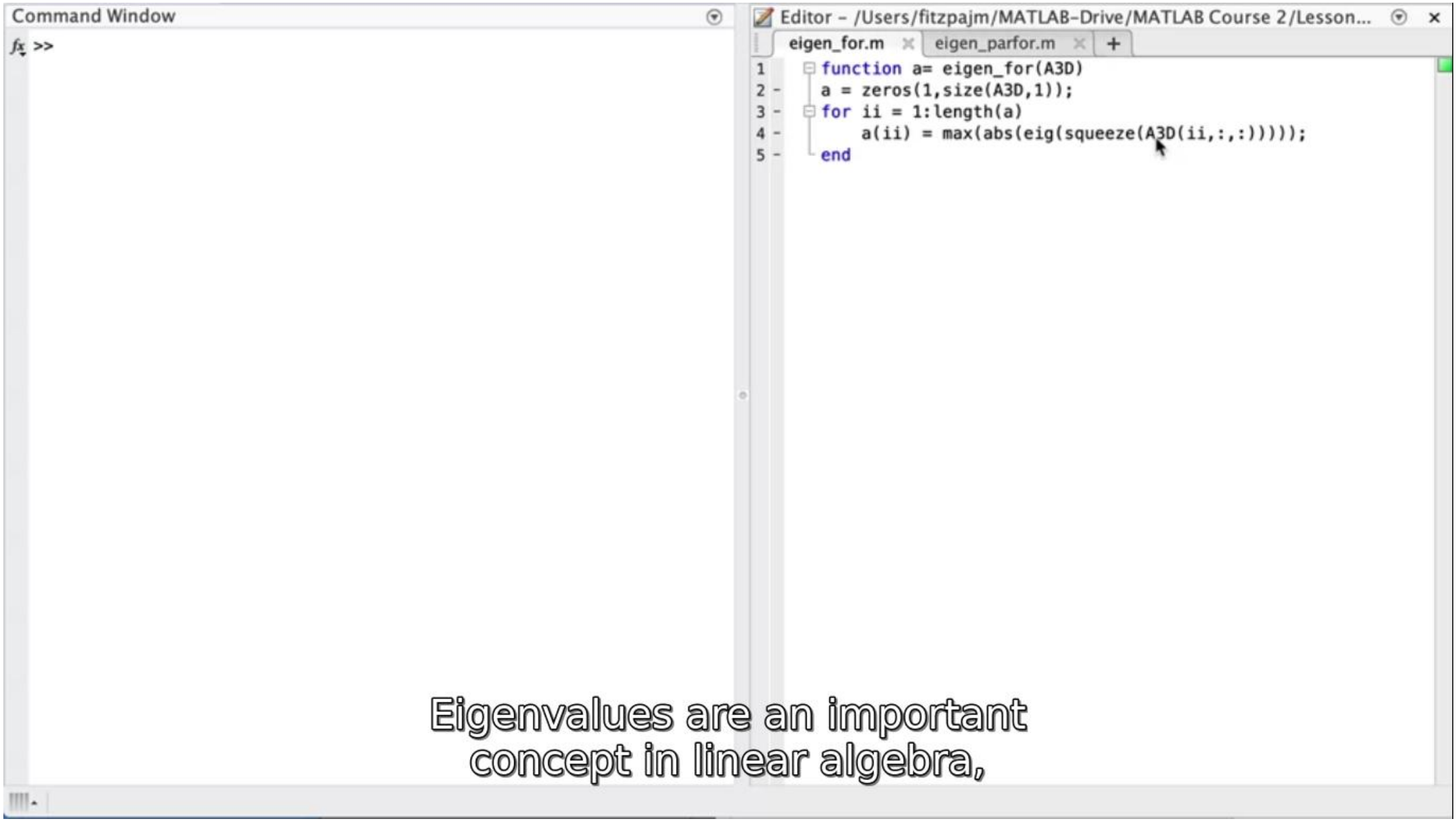
```
parfor i = 1:12
    a(i) = max(abs(eig(rand(500))));
end
```

parfor

`parfor` stands for "parallel for-loop"

```
parfor i = 1:12
    a(i) = max(abs(eig(rand(500))));
end
```

solved repeatedly on
randomly generated data,


Command Window
fx >>
Editor - /Users/fitzpajm/MATLAB-Drive/MATLAB Course 2/Lesson...
eigen_for.m
eigen_parfor.m
1 function a= eigen_for(A3D)
2 - a = zeros(1,size(A3D,1));
3 - for ii = 1:length(a)
4 - a(ii) = max(abs(eig(squeeze(A3D(ii,:,:)))));
5 - end
Eigenvalues are an important
concept in linear algebra,

Lesson 4

- First three lectures: Algorithms and complexity
- Fourth lecture: Eliminating unnecessary work
- Fifth lecture:
  - Vectorization
  - Logical indexing
  - Avoiding function calls
  - Call-by-reference
  - Reduction of array re-allocation

efficient index ordering,