Code in Place 2021 – Lessons

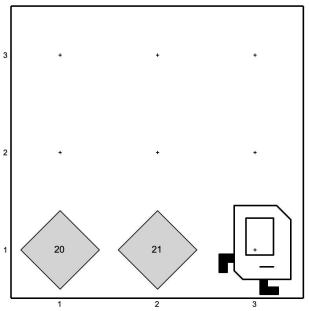
Assignment 1: Karel

- Q1: Jigsaw Puzzle Karel ✓
- Q2: Year 2021
- Q3: Cleanup Karel, Milesto... 1
- Q4: Cleanup Karel, Milesto... 2
- Q5: Ramp Climbing Karel
- Q6: Stone Mason Karel
- Q7: Midpoint (optional!)
- Extension (optional!)

Description

Q2: Year 2021

Congratulations on beginning your coding journey! Karel welcomes you to Code in Place 2021. Your next task is to help Karel celebrate the occasion by placing 20 beepers, moving Karel one step, placing 21 beepers, and moving Karel one more step. The world should ultimately look like this:



Happy coding!

Reset 10x

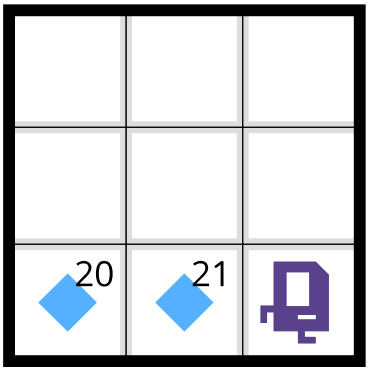
2021.py

```
 9
10 def main():
11 ····"""
12 ····You should write your c
13 ····this function. Make sur
14 ····starting to write your
15 ····comment and replace it
16 ····"""
17 ····for i in range(20):
18 ········put_beeper()
19 ····move()
20 ····for i in range(21):
21 ········put_beeper()
22 ····move()
23
```

Karel 22:11 Spaces: 4 (Auto)

Custom

3 x 3



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