Chapter 9: Extra Karel Features

S compedu.stanford.edu/karel-reader/docs/python/en/chapter9.html

Painting corners

Karel also has the ability to paint corners in its world with the following colors:

- `BLANK` , which removes any color on the square
- `BLACK`
- `BLUE`
- `CYAN`
- `DARK_GRAY`
- `GRAY`
- `GREEN`
- `LIGHT_GRAY`
- `MAGENTA`
- `ORANGE`
- `PINK`
- `RED`
- `WHITE`
- `YELLOW`

To use Karel's paint functionality, use the following commands:

Command	What it does
`paint_corner(COLOR_NAME)`	Karel colors the corner he's standing on `COLOR_NAME` . For example, to color the corner blue, you would write `paint_corner(BLUE).`
`corner_color_is(COLOR_NAME)`	A condition checking this question: Is the color of the corner Karel is standing on `COLOR NAME` ?

Next Chapter