## Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID42265
Project Name	Early Detection of Chronic Kidney Disease Using
	Machine learning
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.		High	Monisha S M
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	5	High	Krishna Kumar P
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	Sathya Priya P
Sprint-2		USN-4	As a user, I can register for the application through Gmail	3	Medium	SIBI M
Sprint-4	Login	USN-5	As a user, I can log into the application by 8 High entering email & password		High	Krishna Kumar P
Sprint-3	Dashboard	USN-6	As a user, I can access my dashboard anytime using login credentials	2	Medium	Monisha S M

Sprint-4	Sign -In	USN-7	As a user, I can login to the application from anywhere at anytime using login credentials	5	Medium	SIBI M
Sprint-3	Quality Assurance	USN-8	As a user, they have some credibility issues while using application	5	Medium	Sathya Priya P

## Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

## Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$