

Progress report iteration one

As a group we kept track of our weekly meetings using the report template provided. After each meeting we documented what was discussed during the meetings and what we achieved from the meetings.

In our group Goku Black consisting of James, Noah, Brenden we created the stakeholder register for our business model based on the e-commerce watch website we're making. In our group we evenly spread the workload of creating the stakeholder register by identifying two stakeholders individually and adding them to the register with their respective information. We have successfully created the stakeholder register.

As our assignments and team projects were all online with minimum real-life contact applications such as Discord, Microsoft Teams & Google Drive were essential as we were able to complete the stakeholder register, and the 3 personas created for our e-commerce website. These were finished with equal contributions.

Group Meetings

Noah

During this iteration we have learned about Git & GitHub, different models for project planning, applying software development models to apply to real life projects, how a full project should be planned out (project life cycle), understanding a stakeholder register & tending to different personas challenges in relation to an e-commerce website. Being able to apply agile methods helps us allow our consumers to have a better experience with the things we applied our methodology knowledge onto. This not only helps our product become more enjoyable for the consumers but helps us become more known for being more organized & helpful.

There weren't many struggles but there were ones such as small areas around communicating – which affected our time management. Due to multiple internet outages on mine & James's part, there were occasions where it affected our meetings. Miscommunication also led to delays in the Persona work, but it was finished in time. This struggle was very minor though, as our communication was a major lead for us working together as real-life and online (social media) interactions helped us heavily with deciding who does what and how to make areas of work better. The struggle of not understanding how to create a persona's motivations was slight, however still there but was easily pushed passed with communication with each other. Learning Git was another struggle as it was a foreign program, but we soon gained understanding how to use it for version control. Starting to learn Git with simple tasks helped with the base understanding of how it is used for later usage with our versions.

Although communication did have small issues surrounding it, overall, our group's communication in person was great as it helped us with any mishaps, confusion and uncertainty around tasks. Putting together the personas, each of us as Goku Black had put together one persona each along with each communicating healthily through each group task making sure each one had not only fair contribution, but also making sure that each piece of our work was in quality.

Improvements can easily be made through time management but Goku Black as a group has worked well in my eyes to set a fine foundation for our future projects; iteration 1 of many to come.

James

As a team we learned about Git and GitHub, paradigms/models, project life cycles and personas. Individually, I learned lots in the specifics of Git and personas. I also enjoyed the 'self-directed learning' section on Moodle as it kept me refreshed with the information after classes of project life cycles particularly.

What went well throughout this iteration was how well we worked as a group together at the start. We finished the stakeholder document fast, moving on to personas and the meeting. Through this time, we got cocky and decided that focusing on other classes for the time being was a smart idea. It was until about a week and a half ago that we decided to start looking into finishing up the project with the meeting and personas finally. What we struggled during these was communicating effectively after we did so well communicate in the first weeks, having the persona leaving me stumped on inputting goals, motivations and some other fields. After the meeting was fluently taken care of with in-class time and social media messages, the persona was completed by all of us equally with one each. We iterated these personas to fit realistic people in very different environments and even continents all related to smart watches. Another problem for our group was learning Git/GitHub. Our only experience summed was last year putting code into GitHub for a game project, but toying with Git was and is still difficult to wrap my head around. I do wish that we covered/discussed Git in class more thoroughly, but I always have time to myself to learn so it is not a problem.

Time management must be addressed as our group worked well inconsistently throughout iteration 1, however, we did complete the iteration to build upon successfully and within time. I appreciate how we were able to incorporate ideas of what we learned in project life cycles distributed into the processes of meetings and stakeholder registration.

Brenden

We learned about git, GitHub, paradigms and project life cycle models, user personas, and stakeholders. Personally, I learned quite a bit about using git and how to clone, push and what the different branches are and how they're used to aid the development of an application or website. I also learned quite a bit about stakeholders as that is also quite a new concept to me.

We had some struggles using git as no one in the group has used git before. It was completely new software to us so it took us longer than we would have liked to complete the git tasks. Another struggle we had was filling out some of the persona sections correctly, specifically some of the user goals and motivations as we haven't had much experience filling out a user persona in relation to the e-commerce website.

We all completed a persona each when identifying the user personas, the team communication and helping each other out to complete the task worked well. I think as a group we performed the stakeholder identification well also as this was done quite quickly during the start of our iteration. Overall, I think our group communication was good and all members of the group got their ideas across to everyone with ease. Social media and staying in touch with each other in real life was crucial as it helped us share our ideas and perform meetings efficiently.

Overall, we completed iteration 1 successfully as per required to the deadline however some improvements that can be made during the next iteration is our time management and planning how we do something a bit better as we started to run out of time during the end of the week.