

Machine, Data, Learning: Quiz 2 (Set A)

Date: 3rd April 2024

Duration: 45 minutes

1. No clarifications during the quiz.
2. Make *reasonable assumptions* and *clearly state* them to answer *ambiguous* questions.
3. Use the common default interpretation of any concept/method as discussed in class.
4. Show your steps / reasons. Be concise and organized.
5. Floating point answers should be upto 2 significant decimal places.
6. Calculators allowed. Sharing of calculators not allowed.

1) Consider the following data.

Record#	Colour	Type	Origin
1	Red	Sports	Domestic
2	Red	Sports	Imported
3	Red	SUV	Domestic
4	Yellow	Sports	Domestic
5	Red	Sports	Imported
6	Yellow	SUV	Imported
7	Yellow	SUV	Imported
8	Yellow	SUV	Domestic
9	Red	SUV	Imported
10	Red	Sports	

[15]

- (i) What is the distance between record 3 and 8 (upto 2 significant decimal places), using the technique discussed in class for categorical variables?
- (ii) What are the 3 nearest neighbours of record 10 (if weights of the features (colour, type, origin) are (0.5, 0.3, 0) respectively) _____
- (iii) What is the predicted Origin of record 10 (if weights of the features (colour, type, origin) are (0.5, 0.3, 0) respectively) using k-NN algorithm with $k=3$ _____
- (iv) What is the predicted Origin of record 10 (if weights of the features (colour, type, origin) are (0.5, 0.3, 0) respectively) using k-NN algorithm with $k=5$ _____

- 2) Data: {(Ram,65,60),(Shyam,60,62),(Gita,58,70),(Mohan,68,70)}. Run 2 iterations of k-means algorithm using euclidean distance and $k=2$. Choose Shyam and Gita as initial means. The clusters after 2 iterations are: _____ and _____

[10]

- 3) List the order in which nodes are visited in the tree below for each of the following three search strategies (choosing leftmost branches first in all ambiguous cases). The cost/weight of each edge from a node i to node j is equal to the integer value of j . For e.g. the cost of edge to node (6) is 6. [15]

- (a) Breadth-first search
 (b) Depth-limited search with depth limit = 3; Treat root as level 1
 (c) Greedy Best-first search

Also, list the nodes present in the *fringe / open-list* in step 2 of each strategy (i.e. just after the 2nd node is expanded in that strategy). Assume that a good estimate of reaching a goal from each node i is equal to the integer value of i . For e.g. the estimate of reaching a goal from node (6) is 6.

