Lab-01-Java Architecture, Language Basics

1.

SOLUTION:

```
import java.util.Scanner;
public class oddorEven{
public static void main(String[]args){
    Scanner s=new Scanner(System.in);
int number = s.nextInt();
if(number %2==0){
        System.out.println(1);
}
else {
        System.out.println(2);
}
}
```

	Input	Expected	Got	
~	123	2	2	~
~	456	1	1	~
Passed	d all test	s! ✓		

Write a program that returns the last digit of the given number. Last digit is being referred to the least significant digit i.e. the digit in the ones (units) place in the given number. The last digit should be returned as a positive number.

For example,

if the given number is 197, the last digit is 7

if the given number is -197, the last digit is 7

For example:

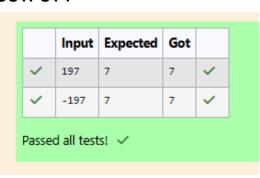
Input Result

197 7

-197 7

SOLUTION:

```
import java.util.Scanner;
import java.lang.Math;
public class LastDigit{
   public static void main(String[]args){
      Scanner s=new Scanner(System.in);
   int a = s.nextInt();
   int lastDigit=Math.abs(a%10);
   System.out.println(lastDigit);
   }
}
```



```
Rohit wants to add the last digits of two given numbers.
If the given numbers are 267 and 154, the output should be 11.
Below is the explanation:
Last digit of the 267 is 7
Last digit of the 154 is 4
Sum of 7 and 4 = 11
Write a program to help Rohit achieve this for any given two numbers.
Note: Tile sign of the input numbers should be ignored.
i.e.
if the input numbers are 267 and 154, the sum of last two digits should be 11
if the input numbers are 267 and -154, the slim of last two digits should be 11
if the input numbers are -267 and 154, the sum of last two digits should be 11
if the input numbers are -267 and -154, the sum of last two digits should be 11
        Result
 Input
 154
 267
 -154
 -267
 -267
 -154
```

SOLUTION:

```
import java.util.Scanner;
import java.lang.Math;
public class number{
   public static void main(String[]args){
        Scanner s= new Scanner(System.in);
        int a = s.nextInt();
        int b = s.nextInt();
        System.out.println(Math.abs(a)%10+Math.abs(b)%10);
   }
}
```



Lab-02-Flow Control Statements

1.

```
Consider the following sequence:
1st term: 1
2nd term: 1 2 1
3rd term: 1 2 1 3 1 2 1
4th term: 1 2 1 3 1 2 1 4 1 2 1 3 1 2 1
And so on. Write a program that takes as parameter an integer n and prints the nth terms of this sequence.
Example Input:
Output:
Example Input:
Output:
121312141213121
For example:
 Input Result
        1 2 1
       1 2 1 3 1 2 1
        1 2 1 3 1 2 1 4 1 2 1 3 1 2 1
```

```
import java.util.Scanner;
public class SequenceGenerator{
   public static void main(String[]args){
        Scanner S = new Scanner(System.in);
        int n = S.nextInt();
        String term = generateTerm(n);
        System.out.print(term);
   }
   private static String generateTerm(int n){
        if (n==1){
            return "1";
        }
        String prevTerm = generateTerm (n-1);
        StringBuilder currentTerm = new StringBuilder(prevTerm);
```

```
currentTerm.append(" " + n + " ");
  currentTerm.append(prevTerm);
  return currentTerm.toString();
  }
}
```

	Input	Expected	Got	
~	1	1	1	~
~	2	1 2 1	1 2 1	~
~	3	1 2 1 3 1 2 1	1 2 1 3 1 2 1	~
~	4	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	~

2.

```
Write a program that takes as parameter an integer n.
You have to print the number of zeros at the end of the factorial of n.
For example, 3! = 6. The number of zeros are 0. 5! = 120. The number of zeros at the end are 1.
Note: n! < 10^5
Example Input:
Output:
Example Input:
Output:
Example Input:
Output:
Example Input:
1024
Output:
253
For example:
Input Result
60 14
1024 253
```

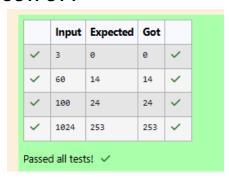
```
// Java program to count trailing 0s in n!
import java.io.*;
import java.util.Scanner;
class prog {
    // Function to return trailing
    // 0s in factorial of n
    static int findTrailingZeros(int n)
    {
        if (n < 0) // Negative Number Edge Case
            return -1;
```

```
// Initialize result

int count=0;
    // Keep dividing n by powers
    // of 5 and update count
    for (int i = 5; n / i >= 1; i*=5 ){
        count += n / i;
}

return count;
}

// Driver Code
public static void main(String[] args)
{
    Scanner sc= new Scanner(System.in);
    int n=sc.nextInt();
    int res=findTrailingZeros(n);
    System.out.println(res);
}
```



3.

```
Consider a sequence of the form 0, 1, 1, 2, 4, 7, 13, 24, 44, 81, 149...

Write a method program which takes as parameter an integer n and prints the nth term of the above sequence. The nth term will fit in an integer value. Example Input:

5

Output:

4

Example Input:

8

Output:

24

Example Input:

11

Output:

149

For example:

Input Result

5 4

8 24

11 149
```

```
import java.util.Scanner;
class fibo3{
  int a;
  int b;
  int c;
  fibo3(int a,int b,int c){
     this.a = a;
     this.b = b;
     this.c = c;
  int nth(int x){
     if (x == 1){
        return 0;
     else if(x == 2 \&\& x == 3)
        return 1;
     else{
        int temp1,temp2,temp;
        int count = 4;
        while(x >= count){
          temp = this.a+this.b+this.c;
          temp1 = this.c;
          this.c = temp;
          temp2 = this.b;
          this.b = temp1;
          this.a = temp2;
          count++;
        return this.c;
  }
public class Main{
  public static void main(String[] args){
     Scanner s = new Scanner(System.in);
     int t = s.nextInt();
     fibo3 r = new fibo3(0,1,1);
     System.out.print(r.nth(t));
  }
```



Lab-03-Arrays

1.

You are provided with a set of numbers (array of numbers). You have to generate the sum of specific numbers based on its position in the array set provided to you. This is explained below: Example 1: Let us assume the encoded set of numbers given to you is: input1:5 and input2: {1, 51, 436, 7860, 41236} Step 1: Starting from the 0th index of the array pick up digits as per below: 0th index – pick up the units value of the number (in this case is 1). 1st index - pick up the tens value of the number (in this case it is 5). 2nd index - pick up the hundreds value of the number (in this case it is 4). 3rd index - pick up the thousands value of the number (in this case it is 7). 4th index - pick up the ten thousands value of the number (in this case it is 4). (Continue this for all the elements of the input array). The array generated from Step 1 will then be - {1, 5, 4, 7, 4}. Square each number present in the array generated in Step 1. {1, 25, 16, 49, 16} Step 3: Calculate the sum of all elements of the array generated in Step 2 to get the final result. The result will be = 107. 1) While picking up a number in Step1, if you observe that the number is smaller than the required position then use 0. 2) In the given function, input1] is the array of numbers and input2 represents the number of elements in input1. Example 2: input1: 5 and input1: {1, 5, 423, 310, 61540} Generating the new array based on position, we get the below array: {1, 0, 4, 0, 6} In this case, the value in input1 at index 1 and 3 is less than the value required to be picked up based on position, so we use a 0. {1, 0, 16, 0, 36} Step 3: The final result = 53. For example: Input Result

SOLUTION:

1 51 436 7860 41236

1 5 423 310 61540

import java.util.Scanner;
public class digit{
 public static void main(String[]args){
 Scanner scanner = new Scanner(System.in);
}

```
int size =scanner.nextInt();
  int[]inpar=new int[size];
  for(int i=0;i<size;i++){</pre>
     inpar[i]=scanner.nextInt();
  int[]dig=new int[size];
  for(int i=0;i<size;i++){</pre>
     int num=inpar[i];
     if(i==0){
        dig[i]=num%10;
         else if (i==1){
           dig[i]=(num/10)\%10;
         else if(i==2){
           dig[i]=(num/100)\%10;
         else if(i==3){
           dig[i]=(num/1000)%10;
         else if(i==4){
           dig[i]=(num/10000)%10;
         else{
           dig[i]=0;
  int fin=0;
  for(int digi:dig){
     fin+=digi*digi;
  System.out.print(fin);
}
```

	Input	Expected		
~	5 1 51 436 7860 41236	107	107	~
~	5 1 5 423 310 61540	53	53	~

```
Sheet as a rarg of numbers, you are expected to return the sum of the longest sequence of POSITIVE numbers in the array.

There are NOP positive numbers in the array, busing the longest sequence of POSITIVE numbers, you are expected to return the total sum of all those POSITIVE numbers (see example 3 below).

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```

```
import java.util.Scanner;
public class longdig{
  public static void main(String[]args){
     Scanner sc=new Scanner(System.in);
     int n=sc.nextInt();
     int c = 1,v,seqtemp = 0,seq = 0,countmax = 0;
     int count = 0;
     while(c \le n){
       v = sc.nextInt();
       if(v >= 0){
       countmax = countmax + v;
       seqtemp++;
       }
       else{
          seqtemp = 0;
          countmax = 0;
       if(seqtemp > seq ){
          seq = seqtemp;
          count = countmax;
       else if (seq == seqtemp){
          count = count + countmax;
       C++;
     if (count == 0)
       System.out.print(-1);
     else
       System.out.print(count);
```

```
}
}
```

	Input	Expected	Got	
V	16 -12 -16 12 18 18 14 -4 -12 -13 32 34 -5 66 78 78 -79	62	62	~
~	11 -22 -24 -16 -1 -17 -19 -37 -25 -19 -93 -61	-1	-1	~
V	16 -58 32 26 92 -10 -4 12 0 12 -2 4 32 -9 -7 78 -79	174	174	~

3.

Given an integer array as input, perform the following operations on the array, in the below specified sequence.

- 1. Find the maximum number in the array.
- 2. Subtract the maximum number from each element of the array.
- 3. Multiply the maximum number (found in step 1) to each element of the resultant array.

After the operations are done, return the resultant array.

Example 1:

input1 = 4 (represents the number of elements in the input1 array)

input2 = {1, 5, 6, 9}

Expected Output = {-72, -36, 27, 0}

Explanation

Step 1: The maximum number in the given array is 9.

Step 2: Subtracting the maximum number 9 from each element of the array:

 $\{(1-9),\,(5-9),\,(6-9),\,(9-9)\}=\{-8,\,-4,\,-3,\,0\}$

Step 3: Multiplying the maximum number 9 to each of the resultant array:

 $\{(-8\times 9),\, (-4\times 9),\, (3\times 9),\, (0\times 9)\} = \{-72,\, -36,\, -27,\, 0\}$

So, the expected output is the resultant array {-72, -36, -27, 0}.

Example 2:

input1 = 5 (represents the number of elements in the input1 array)

input2 = {10, 87, 63, 42, 2}

Expected Output = {-6699, 0, -2088, -3915, -7395}

Explanation

Step 1: The maximum number in the given array is 87.

Step 2: Subtracting the maximum number 87 from each element of the array:

{(10 - 87), (87 - 87), (63 - 87), (42 - 87), (2 - 87)} = {-77, 0, -24, -45, -85}

Step 3: Multiplying the maximum number 87 to each of the resultant array:

 $\{(-77\times87), (0\times87), (-24\times87), (-45\times87), (-85\times87)\} = \{-6699, 0, -2088, -3915, -7395\}$

So, the expected output is the resultant array (-6699, 0, -2088, -3915, -7395).

Example 3:

input1 = 2 (represents the number of elements in the input1 array)

input2 = {-9, 9}

Expected Output = {-162, 0}

Explanation

Step 1: The maximum number in the given array is 9.

Step 2: Subtracting the maximum number 9 from each element of the array:

{(-9 - 9), (9 - 9)} = {-18, 0}

Step 3: Multiplying the maximum number 9 to each of the resultant array:

{(-18 x 9), (0 x 9)} = {-162, 0}

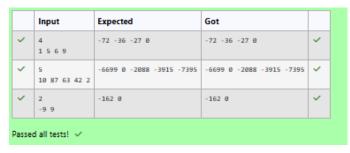
So, the expected output is the resultant array {-162, 0}.

Note: The input array will contain not more than 100 elements

For example:

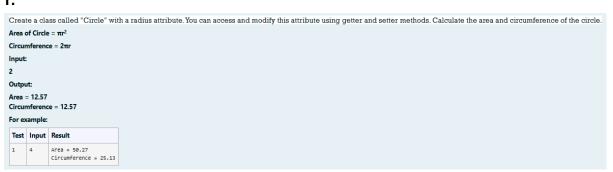
Input	Result
4 1 5 6 9	-72 -36 -27 Ø
5	-6699 0 -2088 -3915 -7395

```
import java.util.Scanner;
public class res{
  public static int[]pa(int[]arr){
     int maxs=Integer.MIN VALUE;
     for (int num:arr){
        if(num>maxs){
          maxs=num;
     for(int i=0;i<arr.length;i++){</pre>
        arr[i]=(arr[i]-maxs)*maxs;
     return arr;
  public static void main(String[]args){
     Scanner scanner = new Scanner (System.in);
     int n=scanner.nextInt();
     int[]arr=new int[n];
     for(int i=0;i< n;i++){
        arr[i]=scanner.nextInt();
     int[]res=pa(arr);
     for(int i=0;i< n;i++){
        System.out.print(res[i]+" ");
     scanner.close();
  }
```



Lab-04-Classes and Objects

1



```
import java.io.*;
import java.util.Scanner;
class Circle
  private double radius;
  public Circle(double radius){
     // set the instance variable radius
   this.radius =radius;
  public void setRadius(double radius){
     // set the radius
    this.radius=radius:
  public double getRadius() {
     // return the radius
    return radius;
  public double calculateArea() { // complete the below statement
    return Math.PI*radius*radius;
  public double calculateCircumference() {
     // complete the statement
    return 2*Math.PI*radius;
  }
class prog{
  public static void main(String[] args) {
     Scanner sc= new Scanner(System.in);
     r=sc.nextInt();
     Circle c= new Circle(r);
     System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
     // invoke the calculatecircumference method
     System.out.println("Circumference = "+String.format("%.2f",
c.calculateCircumference()));
     sc.close();
  }
```

	Test	Input	Expected	Got	
~	1	4		Area = 50.27 Circumference = 25.13	~
~	2	6	Area = 113.10 Circumference = 37.70	Area = 113.10 Circumference = 37.70	~
~	3	2		Area = 12.57 Circumference = 12.57	~

2.

```
Create a Class Mobile with the attributes listed below,
private String manufacturer;
private String operating_system;
public String color;
private int cost;
Define a Parameterized constructor to initialize the above instance variables.
Define getter and setter methods for the attributes above.
for example: setter method for manufacturer is
void setManufacturer(String manufacturer){
this.manufacturer= manufacturer;
String getManufacturer(){
return manufacturer;}
Display the object details by overriding the toString() method.
For example:
 Test Result
       manufacturer = Redmi
       operating_system = Andriod
       color = Blue
       cost = 34000
```

```
public class mobile{
    private String man;
    private String os;
    public String clr;
    private int cost;
    public mobile(String man,String os,String clr,int cost){
        this.man=man;
        this.os=os;
        this.clr=clr;
        this.cost=cost;
     }
     public String toString(){
        return "manufacturer = "+man+"\n"+"operating_system = "+os+"\n"+"color =
"+ clr+"\n"+"cost = "+cost;
     }
     public static void main(String[]args){
```

```
mobile mobile=new mobile("Redmi","Andriod","Blue",34000);
System.out.println(mobile);
}
}
```

	Test	Expected	Got	
v :	1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	~

3.

```
Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.
Student()
Student(String name)
Student(String name, int rollno)
Input:
No input
Output:
No-arg constructor is invoked
1 arg constructor is invoked
2 arg constructor is invoked
Name = null , Roll no = 0
Name = Rajalakshmi , Roll no = 0
Name = Lakshmi , Roll no = 101
For example:
 Test Result
       No-arg constructor is invoked
       1 arg constructor is invoked
       2 arg constructor is invoked
       Name =null , Roll no = 0
       Name =Rajalakshmi , Roll no = 0
       Name =Lakshmi , Roll no = 101
```

```
public class stud{
    private String name;
    private int roll;
    public stud(){
        System.out.println("No-arg constructor is invoked");
        name=null;
        roll=0;

}

public stud(String name){
        System.out.println("1 arg constructor is invoked");
        this.name=name;
        roll=0;
```

```
public stud(String name,int roll){
    System.out.println("2 arg constructor is invoked");
    this.name=name;
    this.roll=roll;
}

public static void main (String[]args){
    stud s1=new stud();
    stud s2=new stud("Rajalakshmi");
    stud s3=new stud("Lakshmi",101);
    System.out.println("Name ="+s1.name+", Roll no = "+s2.roll);
    System.out.println("Name ="+s2.name+", Roll no = "+s2.roll);
    System.out.println("Name ="+s3.name+", Roll no = "+s3.roll);
    System.out.println("Name ="+s3.name+", Roll no = "+s3.roll);
}
```

	Test	Expected	Got	
~	1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	~
Passe	d all te	sts! 🗸		

Lab-05-Inheritance

1.

Create a class known as "BankAccount" with methods called deposit() and withdraw().

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

For example:

Result

Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:
Deposit \$1000 into account BA1234:
New balance after depositing \$1000: \$1500.0
Withdraw \$600 from account BA1234:
New balance after withdrawing \$600: \$900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:
Try to withdraw \$250 from SA1000!
Wininum balance of \$100 required!
Balance after trying to withdraw \$250: \$300.0

```
class BankAccount {
// Private field to store the account number
private String accountNumber;
```

```
// Private field to store the balance
  private double balance:
  // Constructor to initialize account number and balance
  public BankAccount(String accountNumber,double balance){
     this.accountNumber=accountNumber;
     this.balance=balance;
  }
  // Method to deposit an amount into the account
  public void deposit(double amount) {
     // Increase the balance by the deposit amount
   balance+=amount;
  }
  // Method to withdraw an amount from the account
  public void withdraw(double amount) {
     // Check if the balance is sufficient for the withdrawal
     if (balance >= amount) {
       // Decrease the balance by the withdrawal amount
       balance -= amount;
     } else {
       // Print a message if the balance is insufficient
       System.out.println("Insufficient balance");
     }
  }
  // Method to get the current balance
  public double getBalance() {
     // Return the current balance
     return balance:
  public String getAccountNumber(){
     return accountNumber;
  }
class SavingsAccount extends BankAccount {
  // Constructor to initialize account number and balance
  public SavingsAccount(String accountNumber, double balance) {
     // Call the parent class constructor
     super(accountNumber,balance);
  }
  // Override the withdraw method from the parent class
  @Override
  public void withdraw(double amount) {
```

```
// Check if the withdrawal would cause the balance to drop below $100
     if (getBalance() - amount < 100) {
       // Print a message if the minimum balance requirement is not met
       System.out.println("Minimum balance of $100 required!");
     } else {
       // Call the parent class withdraw method
       super.withdraw(amount);
     }
}
public class Main {
  public static void main(String[] args) {
     // Print message to indicate creation of a BankAccount object
     System.out.println("Create a Bank Account object (A/c No. BA1234) with
initial balance of $500:");
     // Create a BankAccount object (A/c No. "BA1234") with initial balance of
$500
     BankAccount BA1234 = new BankAccount("BA1234", 500);
     // Print message to indicate deposit action
     System.out.println("Deposit $1000 into account BA1234:");
    // Deposit $1000 into account BA1234
    BA1234.deposit(1000);
    // Print the new balance after deposit
    System.out.println("New balance after depositing $1000:
$"+BA1234.getBalance());
     // Print message to indicate withdrawal action
     System.out.println("Withdraw $600 from account BA1234:");
     // Withdraw $600 from account BA1234
    BA1234.withdraw(600);
     // Print the new balance after withdrawal
     System.out.println("New balance after withdrawing $600: $" +
BA1234.getBalance());
     // Print message to indicate creation of another SavingsAccount object
     System.out.println("Create a SavingsAccount object (A/c No. SA1000) with
initial balance of $300:");
     // Create a SavingsAccount object (A/c No. "SA1000") with initial balance of
$300
     SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);
     // Print message to indicate withdrawal action
     System.out.println("Try to withdraw $250 from SA1000!");
     // Withdraw $250 from SA1000 (balance falls below $100)
     SA1000.withdraw(250);
     // Print the balance after attempting to withdraw $250
     System.out.println("Balance after trying to withdraw $250: $" +
```

```
SA1000.getBalance());
}
}
```

		H
Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	
Deposit \$1000 into account BA1234:	Deposit \$1000 into account BA1234:	
New balance after depositing \$1000: \$1500.0	New balance after depositing \$1000: \$1500.0	
Withdraw \$600 from account BA1234:	Withdraw \$600 from account BA1234:	
New balance after withdrawing \$600: \$900.0	New balance after withdrawing \$600: \$900.0	
Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	
Try to withdraw \$250 from SA1000!	Try to withdraw \$250 from SA1000!	
Minimum balance of \$100 required!	Minimum balance of \$100 required!	
Balance after trying to withdraw \$250: \$300.0	Balance after trying to withdraw \$250: \$300.0	

2.

```
create a class called College with attribute String name, constructor to initialize the name attribute, a method called Admitted(). Create a subclass called CSE that extends Student class, with department attribute, Course() method to sub class. Print the details of the Student.

College:

String collegeName;
public CollegeName;
public college() {
public admitted() {}

Student:

String studentName;

String studentName;

String studentString collegeName, String studentName,String depart) {}
public StudentString collegeName, String studentName,String depart) {}
public StudentString collegeName, String studentName,String depart) {}
public toString()

Expected Output:
A student admitted in REC
CollegeName REC
StudentName: Venkatesh
Department: CSE

For example:

Result

A student admitted in REC
collegeName; REC
StudentName: Venkatesh
Department: CSE
```

```
class College
{
public String collegeName;

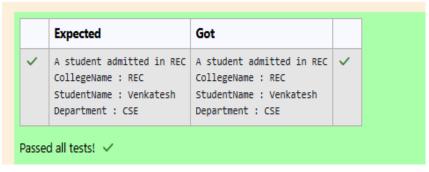
public College(String collegeName) {
    // initialize the instance variables
    this.collegeName=collegeName;
    }

public void admitted() {
    System.out.println("A student admitted in "+collegeName);
}
}

class Student extends College{

String studentName;
String department;

public Student(String collegeName, String studentName,String department) {
```



3.

```
Create a class Mobile with constructor and a method basicMobile().
Create a subclass CameraMobile which extends Mobile class, with constructor and a method newFeature().
Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().
display the details of the Android Mobile class by creating the instance. .
class Mobile(
class CameraMobile extends Mobile {
class AndroidMobile extends CameraMobile {
expected output:
Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured
For example:
 Result
 Basic Mobile is Manufactured
 Camera Mobile is Manufactured
 Android Mobile is Manufactured
Camera Mobile with 5MG px
 Touch Screen Mobile is Manufactured
```

```
class mob{
  mob(){
    System.out.println("Basic Mobile is Manufactured");
  void basmob(){
     System.out.println("Basic Mobile is Manufactured");
class cam extends mob{
  cam(){
    super();
    System.out.println("Camera Mobile is Manufactured");
  }
  void newm(){
     System.out.println("Camera Mobile with 5MG px");
  }
class and extends cam{
  and(){
  super();
  System.out.println("Android Mobile is Manufactured");
  void andmob(){
     System.out.println("Touch Screen Mobile is Manufactured");
public class Main{
  public static void main(String[]args){
    and andmob=new and();
    andmob.newm();
    andmob.andmob();
  }
```

	Expected	Got	
~	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	~

Lab-06-String, StringBuffer

1

```
You are provided a string of words and a 2-digit number. The two digits of the number represent the two words that are to be processed.
If the string is "Today is a Nice Day" and the 2-digit number is 41, then you are expected to process the 4th word ("Nice") and the 1st word ("Today").
The processing of each word is to be done as follows:
Extract the Middle-to-Begin part: Starting from the middle of the word, extract the characters till the beginning of the word.
Extract the Middle-to-End part: Starting from the middle of the word, extract the characters till the end of the word.
If the word to be processed is "Nice":
Its Middle-to-Begin part will be "iN".
Its Middle-to-End part will be "ce".
So, merged together these two parts would form "iNce".
Similarly, if the word to be processed is "Today":
Its Middle-to-Begin part will be "doT".
Its Middle-to-End part will be "day".
So, merged together these two parts would form "doTday".
Note: Note that the middle letter 'd' is part of both the extracted parts. So, for words whose length is odd, the middle letter should be included in both the extracted parts.
The expected output is a string containing both the processed words separated by a space "iNce doTday"
input1 = "Today is a Nice Day"
input2 = 41
output = "iNce doTday
input1 = "Fruits like Mango and Apple are common but Grapes are rare"
input2 = 39
output = "naMngo arGpes"
Note: The input string input1 will contain only alphabets and a single space character separating each word in the string.
Note: The input string input1 will NOT contain any other special characters.
Note: The input number input2 will always be a 2-digit number (>=11 and <=99). One of its digits will never be 0. Both the digits of the number will always point to a valid word in the input1 string
For example:
 Today is a Nice Day
 Fruits like Mango and Apple are common but Grapes are rare naMngo arGpes
```

```
import java.util.*;
public class mix{
  public static void main(String[] args){
     Scanner scan = new Scanner(System.in);
     String g = scan.nextLine();
     int n = scan.nextInt(),ones,flag = 0;
     StringBuffer temp = new StringBuffer();
     StringBuffer temp1 = new StringBuffer();
     int space = 0;
     while (n > 0)
         ones = (n %10) - 1;
         for(int i = 0; i < g.length();i++){
           if (g.charAt(i) == ' '){
              space = space + 1;
           else if(space == ones && flag == 0){
               temp.append(Character.toString(g.charAt(i)));
           else if(space == ones && flag == 1){
```

```
temp1.append(Character.toString(g.charAt(i)));
           }
         }
         space = 0;
         flag = 1;
         n = n / 10;
     }
     rew m = new rew();
     System.out.println(m.r(temp1.toString()) + " " + m.r(temp.toString()));
  }
class rew{
  String r(String a){
     int le = a.length(),n,q;
     StringBuffer temp3 = new StringBuffer();
     if(le \% 2 == 1){
        n = ((int)(le/2));
        q = ((int)(le/2));
     }
     else{
        n = ((int)(le/2)) - 1;
        q = ((int)(le/2));
     for(int i = n;i >= 0;i--){
          temp3.append(Character.toString(a.charAt(i)));
     for(int i = q; i < le; i++){
        temp3.append(Character.toString(a.charAt(i)));
     return temp3.toString();
```

Input	Expected	Got	
Today is a Nice Day 41	iNce doTday	iNce doTday	~
Fruits like Mango and Apple are common but Grapes are rare 39	naMngo arGpes	naMngo arGpes	~

```
Given a String input1, which contains many number of words separated by : and each word contains exactly two lower case alphabets, generate an output based upon the below 2 cases.
2. input 1 will always contain more than one word separated by :
3. Output should be returned in uppercase.
Case 1:
Check whether the two alphabets are same.
If yes, then take one alphabet from it and add it to the output.
word1 is ww, both are same hence take w
word2 is ii. both are same hence take i
word3 is pp. both are same hence take p
word4 is rr, both are same hence take r
word5 is oo, both are same hence take o
Case 2:
If the two alphabets are not same, then find the position value of them and find maximum value – minimum value.
Take the alphabet which comes at this (maximum value - minimum value) position in the alphabet series.
Example 2"
input1 = zx:za:ee
output = BYE
word1 is zx, both are not same alphabets
position value of z is 26
position value of x is 24
max - min will be 26 - 24 = 2
Alphabet which comes in 2<sup>nd</sup> position is b
Word2 is za, both are not same alphabets
max - min will be 26 - 1 = 25
Alphabet which comes in 25th position is y
word3 is ee. both are same hence take e
Hence the output is BYE
For example:
Input Result
```

```
import java.util.*;
class diff{
  char different(char a, char b){
     if ((int)a != (int)b)
        return (char)((int)'a' + ((int)a-(int)b) - 1);
     return a;
public class Main{
  public static void main(String[] args){
     Scanner scan = new Scanner(System.in);
     diff z = new diff();
     String q = scan.nextLine();
     StringBuffer ans = new StringBuffer();
     StringBuffer temp = new StringBuffer();
     for(int i = 0; i < q.length(); i++){
        if(q.charAt(i) == ':'){
          temp.append(" ");
        else{
          temp.append(Character.toString(q.charAt(i)));
```

```
}
}
String h = temp.toString();
for(int i = 0;i < temp.length();i++){
    if(i%3 == 0){
        ans.append(Character.toString(z.different(h.charAt(i),h.charAt(i+1))));
    }
}
System.out.print(ans.toString().toUpperCase());
}
</pre>
```

	Input	Expected	Got	
~	ww:ii:pp:rr:oo	WIPRO	WIPRO	~
~	zx:za:ee	BYE	BYE	~
Passed	d all tests! 🗸			

3.



```
import java.util.*;
public class HelloWorld {
  public static void main(String[] args) {
     Scanner scan = new Scanner(System.in);
     String a = scan.nextLine();
     String b = scan.nextLine();
     StringBuffer ab = new StringBuffer();
     if(a.trim().isEmpty() && b.trim().isEmpty()){
        System.out.print("null");
     }
     else{
     for(int i = 0; i < a.length(); i++){
        if (a.charAt(i) != ' ') {
          ab.append(Character.toString(a.charAt(i)));
       }
     for(int i = 0;i < b.length();i++){
       if (b.charAt(i) != ' '){
          ab.append(Character.toString(b.charAt(i)));
     }
     char[] d = ab.toString().toCharArray();
     Arrays.sort(d);
     for(int i = d.length - 1;i >= 1;i--){
        if(d[i] != d[i-1])
        System.out.print(d[i]);
     System.out.print(d[0]);
```

	Test	Input	Expected	Got	
~	1	apple orange	rponlgea	rponlgea	~
~	2	fruits are good	utsroigfeda	utsroigfeda	~
~	3		null	null	~

Lab-07-Interfaces

1.

```
RBI issues all national banks to collect interest on all customer loans.
Create an RBI interface with a variable String parentBank="RBI" and abstract method rateOfInterest().
RBI interface has two more methods default and static method.
default void policyNote() {
System.out.println("RBI has a new Policy issued in 2023.");
static void regulations(){
System.out.println("RBI has updated new regulations on 2024.");
Create two subclasses SBI and Karur which implements the RBI interface.
Provide the necessary code for the abstract method in two sub-classes.
Sample Input/Output:
RBI has a new Policy issued in 2023
RBI has updated new regulations in 2024.
SBI rate of interest: 7.6 per annum.
Karur rate of interest: 7.4 per annum.
For example:
Test Result
       RBI has a new Policy issued in 2023
       RBI has updated new regulations in 2024.
      SBI rate of interest: 7.6 per annum.
      Karur rate of interest: 7.4 per annum.
```

```
// Define the RBI interface
interface RBI {
  // Variable declaration
  String parentBank = "RBI";
  // Abstract method
  double rateOfInterest();
  // Default method
  default void policyNote() {
     System.out.println("RBI has a new Policy issued in 2023");
  }
  // Static method
  static void regulations() {
     System.out.println("RBI has updated new regulations in 2024.");
  }
}
// SBI class implementing RBI interface
class SBI implements RBI {
  // Implementing the abstract method
  public double rateOfInterest() {
```

```
return 7.6;
  }
}
// Karur class implementing RBI interface
class Karur implements RBI {
  // Implementing the abstract method
  public double rateOfInterest() {
     return 7.4;
}
// Main class to test the functionality
public class Main {
  public static void main(String[] args) {
     // RBI policies and regulations
     RBI rbi = new SBI(); // Can be any class implementing RBI
     rbi.policyNote(); // Default method
     RBI.regulations(); // Static method
     // SBI bank details
     SBI sbi = new SBI();
     System.out.println("SBI rate of interest: " + sbi.rateOfInterest() + " per
annum.");
     // Karur bank details
     Karur karur = new Karur();
     System.out.println("Karur rate of interest: " + karur.rateOfInterest() + " per
annum.");
  }
```



```
Create interfaces shown below.
interface Sports (
public void setHomeTeam(String name);
public void setVisitingTeam(String name);
interface Football extends Sports {
public void homeTeamScored(int points);
public void visitingTeamScored(int points);}
create a class College that implements the Football interface and provides the necessary functionality to the abstract methods.
Rajalakshmi
Saveetha
22
21
Output:
Rajalakshmi 22 scored
Saveetha 21 scored
Rajalakshmi is the Winner!
For example:
 Test Input
                    Result
       Rajalakshmi Rajalakshmi 22 scored
       Saveetha
                    Saveetha 21 scored
       22
                    Rajalakshmi is the winner!
       21
```

```
import java.util.Scanner;
interface Sports {
  void setHomeTeam(String name);
  void setVisitingTeam(String name);
}
interface Football extends Sports {
  void homeTeamScored(int points);
  void visitingTeamScored(int points);
}
class College implements Football {
  private String homeTeam;
  private String visitingTeam;
  private int homeTeamPoints = 0;
  private int visitingTeamPoints = 0;
  public void setHomeTeam(String name) {
     this.homeTeam = name;
  }
  public void setVisitingTeam(String name) {
     this.visitingTeam = name;
  }
```

```
public void homeTeamScored(int points) {
     homeTeamPoints += points;
     System.out.println(homeTeam + " " + points + " scored");
  }
  public void visitingTeamScored(int points) {
     visitingTeamPoints += points;
     System.out.println(visitingTeam + " " + points + " scored");
  public void winningTeam() {
     if (homeTeamPoints > visitingTeamPoints) {
       System.out.println(homeTeam + " is the winner!");
     } else if (homeTeamPoints < visitingTeamPoints) {</pre>
       System.out.println(visitingTeam + " is the winner!");
     } else {
       System.out.println("It's a tie match.");
  }
}
public class Main {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     // Get home team name
     String hname = sc.nextLine();
     // Get visiting team name
     String vteam = sc.nextLine();
     // Create College object
     College match = new College();
     match.setHomeTeam(hname);
     match.setVisitingTeam(vteam);
     // Get points scored by home team
     int htpoints = sc.nextInt();
     match.homeTeamScored(htpoints);
     // Get points scored by visiting team
     int vtpoints = sc.nextInt();
     match.visitingTeamScored(vtpoints);
     // Determine and print the winning team
     match.winningTeam();
     sc.close();
  }
```

}

OUTPUT:

	Test	Input	Expected	Got	
~	1	Rajalakshmi Saveetha 22 21	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!	~
~	2	Anna Balaji 21	Anna 21 scored Balaji 21 scored It's a tie match.	Anna 21 scored Balaji 21 scored It's a tie match.	~
~	3	SRM VIT 20 21	SRM 20 scored VIT 21 scored VIT is the winner!	SRM 20 scored VIT 21 scored VIT is the winner!	~

3.

```
import java.util.Scanner;

// Define the Playable interface
interface Playable {
    // Abstract method to play the respective sport
    void play();
}

// Football class implementing Playable interface
class Football implements Playable {
    String name;

    // Constructor
    public Football(String name) {
        this.name = name;
    // The playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
        this.name = name;
    // Playable interface class football(String name) {
```

```
}
  // Override the play method
  public void play() {
     System.out.println(name + " is Playing football");
}
// Volleyball class implementing Playable interface
class Volleyball implements Playable {
  String name;
  // Constructor
  public Volleyball(String name) {
     this.name = name;
  // Override the play method
  public void play() {
     System.out.println(name + " is Playing volleyball");
  }
}
// Basketball class implementing Playable interface
class Basketball implements Playable {
  String name;
  // Constructor
  public Basketball(String name) {
     this.name = name;
  // Override the play method
  public void play() {
     System.out.println(name + " is Playing basketball");
}
// Main class to test the functionality
public class Main {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Input for Football player
     String footballPlayerName = scanner.nextLine();
     Football footballPlayer = new Football(footballPlayerName);
     // Input for Volleyball player
```

```
String volleyballPlayerName = scanner.nextLine();
Volleyball volleyballPlayer = new Volleyball(volleyballPlayerName);

// Input for Basketball player

String basketballPlayerName = scanner.nextLine();
Basketball basketballPlayer = new Basketball(basketballPlayerName);

// Call the play method for each player footballPlayer.play();
volleyballPlayer.play();
basketballPlayer.play();
scanner.close();

}
```

	Test	Input	Expected	Got	
~	1	Sadhvin Sanjay Sruthi	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	~
~	2	Vijay Arun Balaji	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	~

Lab-08 - Polymorphism, Abstract Classes, final Keyword

1.

```
As a logic building learner you are given the task to extract the string which has vowel as the first and last characters from the given array of Strings.
Step 1: Scan through the array of Strings, extract the Strings with first and last characters as vowels; these strings should be concatenated.
Step2: Convert the concatenated string to lowercase and return it.
If none of the strings in the array has first and last character as vowel, then return no matches found
input1: an integer representing the number of elements in the array.
input2: String array.
Example 1:
input1: 3
input2: {"oreo", "sirish", "apple"}
Example 2:
input1: 2
input2: {"Mango", "banana"}
None of the strings has first and last character as vowel.
Hence the output is no matches found.
input1: 3
input2: {"Ate", "Ace", "Girl"}
output: ateace
For example:
                      Result
                      orecapple
 oreo sirish apple
                      no matches found
 Mango banana
                      ateace
 Ate Ace Girl
```

```
import java.util.Scanner;
public class VowelStringExtractor {

// Method to extract strings with vowels as first and last characters
public static String extractVowelStrings(String[] stringArray) {
    StringBuilder result = new StringBuilder();
    String vowels = "aeiouAEIOU"; // String containing all vowels

// Iterate through the array of strings
for (String s : stringArray) {
    // Check if the string is not empty and if both the first and last characters
are vowels
    if (s.length() > 0 && vowels.indexOf(s.charAt(0)) != -1 &&
vowels.indexOf(s.charAt(s.length() - 1)) != -1) {
        result.append(s); // Append matching string to the result
    }
}
```

```
// Return the concatenated string in lowercase or "no matches found"
     return result.length() > 0 ? result.toString().toLowerCase() : "no matches
found";
  }
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Input for the number of strings
     int n = scanner.nextInt();
     scanner.nextLine(); // Consume the newline character
     // Input for the strings in one line
     String input = scanner.nextLine();
     String[] strings = input.split(" "); // Split input into an array
     // Process and output the result
     String result = extractVowelStrings(strings);
     System.out.println(result);
     scanner.close(); // Close the scanner
```

	Input	Expected	Got	
~	3 oreo sirish apple	oreoapple	orecapple	~
~	2 Mango banana	no matches found	no matches found	~
~	3 Ate Ace Girl	ateace	ateace	~

```
1. Final Variable:
  . Once a variable is declared final, its value cannot be changed after it is initialized.
   . It must be initialized when it is declared or in the constructor if it's not initialized at declaration.
  . It can be used to define constants
final int MAX_SPEED = 120; // Constant value, cannot be changed
2. Final Method:

    A method declared final cannot be overridden by subclasses.

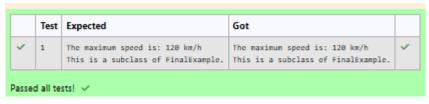
  . It is used to prevent modification of the method's behavior in derived classes.
public final void display() {
  System.out.println("This is a final method.");
3. Final Class:

    A class declared as final cannot be subclassed (i.e., no other class can inherit from it).

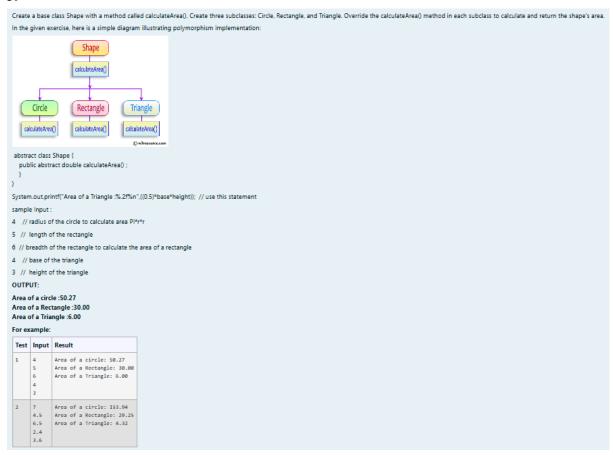
    It is used to prevent a class from being extended and modified.

  • public final class Vehicle {
        // class code
Given a Java Program that contains the bug in it, your task is to clear the bug to the output.
you should delete any piece of code.
For example:
       The maximum speed is: 120 km/h
This is a subclass of FinalExample
```

```
// Final class definition
final class FinalExample {
  // Final variable
  final int MAX SPEED = 120; // Constant value
  // Final method
  public final void display() {
     System.out.println("The maximum speed is: " + MAX_SPEED + " km/h");
// Main class to test the final class
public class Test {
  public static void main(String[] args) {
     // Create an instance of FinalExample
     FinalExample example = new FinalExample();
     example.display();
     // Uncommenting the following line will result in a compile-time error
     // because FinalExample is a final class and cannot be subclassed.
     // class SubclassExample extends FinalExample { }
     System.out.println("This is a subclass of FinalExample.");
  }
```



3.



```
import java.util.Scanner;

// Abstract class Shape
abstract class Shape {
    public abstract double calculateArea();
}

// Circle class
class Circle extends Shape {
    private double radius;

public Circle(double radius) {
    this.radius = radius;
}
```

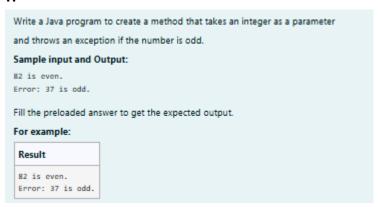
```
@Override
  public double calculateArea() {
     return Math.PI * radius * radius; // Area of circle: πr²
}
// Rectangle class
class Rectangle extends Shape {
  private double length;
  private double breadth;
  public Rectangle(double length, double breadth) {
     this.length = length;
     this.breadth = breadth;
  }
  @Override
  public double calculateArea() {
     return length * breadth; // Area of rectangle: length * breadth
}
// Triangle class
class Triangle extends Shape {
  private double base;
  private double height;
  public Triangle(double base, double height) {
     this.base = base;
     this.height = height;
  }
  @Override
  public double calculateArea() {
     return 0.5 * base * height; // Area of triangle: 0.5 * base * height
}
// Main class to test the shapes
public class ShapeTest {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Input for Circle
     double radius = scanner.nextDouble();
     Circle circle = new Circle(radius);
     System.out.printf("Area of a circle: %.2f%n", circle.calculateArea());
```

```
// Input for Rectangle
double length = scanner.nextDouble();
double breadth = scanner.nextDouble();
Rectangle rectangle = new Rectangle(length, breadth);
System.out.printf("Area of a Rectangle: %.2f%n", rectangle.calculateArea());
// Input for Triangle
double base = scanner.nextDouble();
double height = scanner.nextDouble();
Triangle triangle = new Triangle(base, height);
System.out.printf("Area of a Triangle: %.2f%n", triangle.calculateArea());
scanner.close();
}
```

	Test	Input	Expected	Got	
✓ 1	1	4	Area of a circle: 50.27	Area of a circle: 50.27	~
		5	Area of a Rectangle: 30.00	*	
		6	Area of a Triangle: 6.00	Area of a Triangle: 6.00	
		4			
		3			
~	2	7	Area of a circle: 153.94	Area of a circle: 153.94	~
		4.5	Area of a Rectangle: 29.25	Area of a Rectangle: 29.25	
		6.5	Area of a Triangle: 4.32	Area of a Triangle: 4.32	
		2.4			
		3.6			

Lab-09-Exception Handling

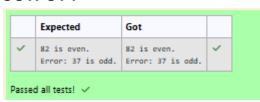
1.



SOLUTION:

class prog {

```
public static void main(String[] args) {
    int n = 82;
    trynumber(n);
    n = 37;
     trynumber(n); // Call the trynumber(n);
  }
  public static void trynumber(int n) {
       checkEvenNumber(n); // Call the checkEvenNumber()
       System.out.println(n + " is even.");
     } catch (Exception e) { // Catch the exception
       System.out.println("Error: " + e.getMessage());
  }
  public static void checkEvenNumber(int number) {
    if (number % 2 != 0) {
       throw new RuntimeException(number + " is odd."); // Throw a
RuntimeException
  }
```



2.

```
In the following program, an array of integer data is to be initialized.

During the initialization, if a user enters a value other than an integer, it will throw an InputMismatchException exception. On the occurrence of such an exception, your program should print "You entered bad data." If there is no such exception it will print the total sum of the array.

/* Define try-catch block to save user input in the array "name"
If there is an exception then catch the exception otherwise print the total sum of the array. */

Sample Input:

8

Sample Output:

9

Sample Output:

You entered bad data.

For example:

Input Result

2

You entered bad data.

1 g

You entered bad data.
```

```
import java.util.Scanner;
import java.util.InputMismatchException;
class prog {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     int length = sc.nextInt();
     // create an array to save user input
     int[] name = new int[length];
     int sum = 0; // save the total sum of the array.
     /* Define try-catch block to save user input in the array "name"
       If there is an exception then catch the exception otherwise print
       the total sum of the array. */
     try {
       for (int i = 0; i < length; i++) {
          name[i] = sc.nextInt(); // save user input in the array
       // Calculate the total sum
       for (int num : name) {
          sum += num;
       // Print the total sum
       System.out.println(sum);
     } catch (InputMismatchException e) {
       System.out.println("You entered bad data.");
     sc.close(); // Close the scanner
  }
```



```
Write a Java program to handle ArithmeticException and ArrayIndexOutOfBoundsException.
Create an array, read the input from the user, and store it in the array.
Divide the 0th index element by the 1st index element and store it.
if the 1st element is zero, it will throw an exception.
if you try to access an element beyond the array limit throws an exception.
5
10 0 20 30 40
Output:
java.lang.ArithmeticException: / by zero
I am always executed
10 20 30
Output
java.lang.ArrayIndexOutOfBoundsException: Index 3 out of bounds for length 3
I am always executed
For example:
Test Input
                    Result
                    java.lang.ArithmeticException: / by zero
      1 0 4 1 2 8 I am always executed
```

```
import java.util.Scanner;
public class ExceptionHandlingExample {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Read the size of the array
     int size = scanner.nextInt();
     // Initialize the array
     int[] numbers = new int[size];
     // Read the elements into the array
     for (int i = 0; i < size; i++) {
       numbers[i] = scanner.nextInt();
     }
     try {
       // Attempt to perform division
       int result = numbers[0] / numbers[1]; // This may cause an
ArithmeticException
     } catch (ArithmeticException e) {
       System.out.println(e); // Catch division by zero
     } catch (ArrayIndexOutOfBoundsException e) {
       System.out.println(e); // Catch accessing out of bounds
     } catch (Exception e) {
```

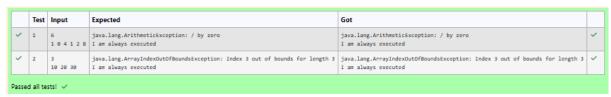
```
System.out.println(e); // Catch any other exceptions
} finally {
    // This block is always executed
}

try {
    // Attempt to access an out-of-bounds index
    int outOfBoundsValue = numbers[3]; // This will trigger

ArrayIndexOutOfBoundsException if size < 4
} catch (ArrayIndexOutOfBoundsException e) {
    System.out.println(e);
} finally {
    // This block is always executed for the second try
    System.out.println("I am always executed");
}

scanner.close();
}

scanner.close();
}
```



Lab-10- Collection- List

1.

```
Given an ArrayList, the task is to get the first and last element of the ArrayList in Java.

Input: ArrayList = [1, 2, 3, 4]

Dutput: First = 1, Last = 4

Input: ArrayList = [12, 23, 34, 45, 57, 67, 89]

Dutput: First = 12, Last = 89

Approach:

1. Get the ArrayList with elements.
2. Get the first element of ArrayList using the get(index) method by passing index = 0.
3. Get the last element of ArrayList using the get(index) method by passing index = size - 1.
```

```
import java.util.ArrayList;
import java.util.Scanner;

public class FirstAndLastElement {
   public static void main(String[] args) {
      Scanner scanner = new Scanner(System.in);

   // Create an ArrayList
```

```
ArrayList<Integer> numbers = new ArrayList<>();

int numElements = scanner.nextInt();

for (int i = 0; i < numElements; i++) {
    int number = scanner.nextInt();
    numbers.add(number);
  }

System.out.println("ArrayList: " + numbers);

// Get the first element
  int firstElement = numbers.get(0);

// Get the last element
  int lastElement = numbers.get(numbers.size() - 1);

// Print the results
System.out.print("First: " + firstElement);
System.out.println(", Last: " + lastElement);
}
```



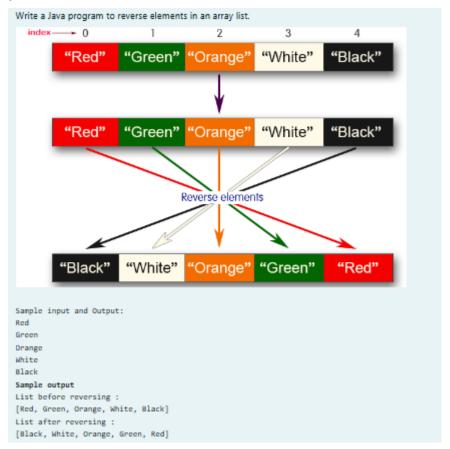
2.

The given Java program is based on the ArrayList methods and its usage. The Java program is partially filled. Your task is to fill in the incomplete statements to get the desired output. list.set();
list.indexOf());
list.contains()
list.size());
list.add();
list.remove();
The above methods are used for the below Java program.

```
import java.util.ArrayList;
import java.util.Scanner;
public class Prog {
```

```
public static void main(String[] args)
Scanner sc= new Scanner(System.in);
int n = sc.nextInt();
ArrayList<Integer> list = new ArrayList<Integer>();
for(int i = 0; i < n; i++)
list.add(sc.nextInt());
// printing initial value ArrayList
System.out.println("ArrayList: " + list);
//Replacing the element at index 1 with 100
list.set(1,100);
//Getting the index of first occurrence of 100
System.out.println("Index of 100 = "+ list.indexOf(100)
                                                                 );
//Getting the index of last occurrence of 100
System.out.println("LastIndex of 100 = "+ list.lastIndexOf(100));
// Check whether 200 is in the list or not
System.out.println(list.contains(200)); //Output : false
// Print ArrayList size
System.out.println("Size Of ArrayList = "+list.size() );
//Inserting 500 at index 1
 list.add(1,500);
                                     // code here
//Removing an element from position 3
 list.remove(3);
                                   // code here
 System.out.print("ArrayList: " + list);
```

	Test	Input	Expected	Got	
✓ 1	1	5	ArrayList: [1, 2, 3, 100, 5]	ArrayList: [1, 2, 3, 100, 5]	~
	1	Index of 100 = 1	Index of 100 = 1		
		2	LastIndex of 100 = 3	LastIndex of 100 = 3	
		3	false	false	
		100	Size Of ArrayList = 5	Size Of ArrayList = 5	
		5	ArrayList: [1, 500, 100, 100, 5]	ArrayList: [1, 500, 100, 100, 5]	



```
import java.util.ArrayList;
import java.util.Collections;
import java.util.Scanner;
public class ReverseArrayList {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     ArrayList<String> list = new ArrayList<>();
     int n = scanner.nextInt();
     for (int i = 0; i < n; i++) {
        String element = scanner.next();
        list.add(element);
     }
     System.out.println("List before reversing: ");
     System.out.println(list);
     Collections.reverse(list);
     System.out.println("List after reversing: ");
```

```
System.out.println(list);
}
```

	Test	Input	Expected	Got	
~	1	5 Red Green Orange White Black	List after reversing :	List before reversing : [Red, Green, Orange, White, Black] List after reversing : [Black, White, Orange, Green, Red]	~
~	2	4 CSE AIML AIDS CYBER	List before reversing : [CSE, AIML, AIDS, CYBER] List after reversing : [CYBER, AIDS, AIML, CSE]	List before reversing : [CSE, AIML, AIDS, CYBER] List after reversing : [CYBER, AIDS, AIML, CSE]	~