

Tour the Fusion 360 interface

Explore the Fusion 360 interface to learn where to locate all the design and navigation tools.

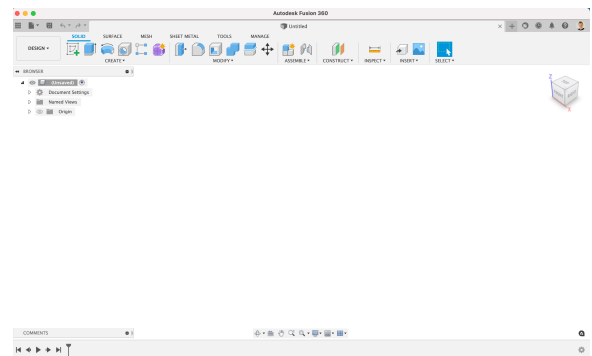
- Tour the Fusion 360 interface

Learning objectives:

Locate the following features and tools:

- Data Panel
- Application Bar
- Toolbar
- Browser
- Canvas
- ViewCube

- Locate the Marking Menu.
- Locate the Navigation Bar.
- Locate the Timeline.



1. Click the **Show Data Panel** icon  in the top-left corner.

In the **Data Panel**, you can access teams, projects/folders, design files, manage design data, and collaborate with teammates.

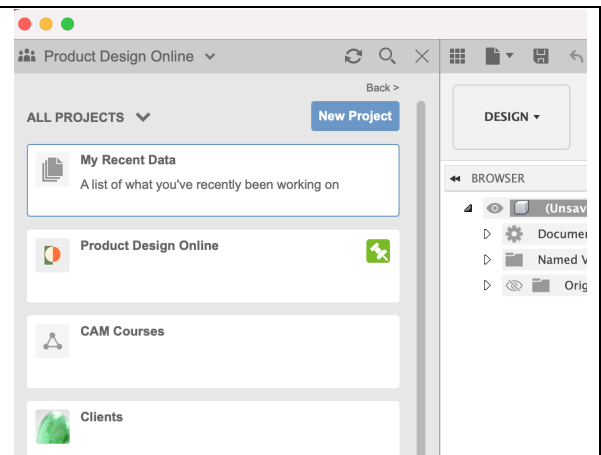











Figure 1. When open, the Data Panel is located on the left of Fusion 360

2. The **Application Bar** is the top-most bar in Fusion 360 and includes (from left to right):

- Data Panel : Show or hide the Data Panel.
- File menu : Create, open, upload, save, export, recover, 3D print, and share designs.
- Save : Save an untitled design or save changes to a design.
- Undo/Redo 
- New Design : Create a new design.
- Notification Center : receive product updates
- Extensions : Manage access to Fusion 360 extensions.
- Job Status : View job status, Fusion 360 update status, and online/offline status.
- Help : Access learning content, documentation, quick setup, community resources, technical support, diagnostic tools, What's New, and information about the Fusion 360 installation.
- My Profile:
 - Access your Autodesk Account.
 - Change the photograph associated with your profile.
 - Adjust your Fusion 360 preferences.
 - View or edit your profile.
 - Sign out.

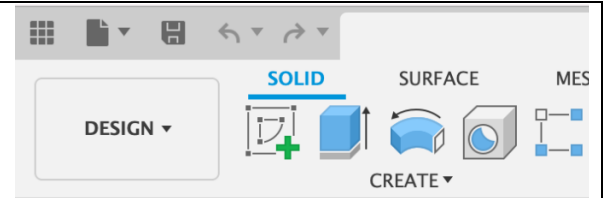


Figure 2a. Data Panel, File, Save, Undo/Redo in the top-left corner

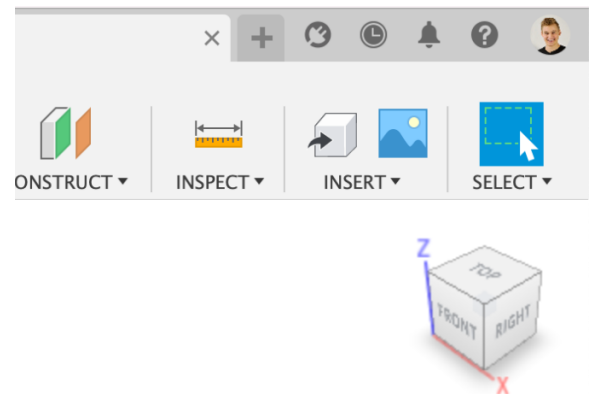


Figure 2b. Extensions, Job Status, Helps, My Profile in the top-right corner

3. The **Toolbar** includes workspaces and contextual tabs that group Fusion 360 tools into logical groupings.

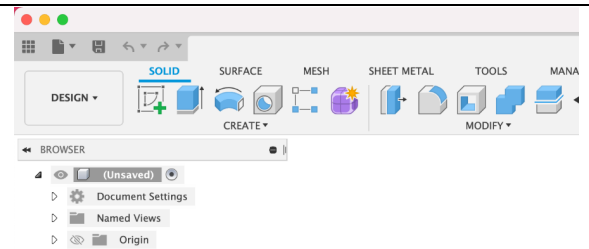


Figure 3. The Toolbar is located at the top of Fusion 360

4. The **Browser** lists objects in your assembly (components, bodies, sketches, origins, joints, construction geometry, etc.) and lets you control the visibility of objects. The browser is organized by component.

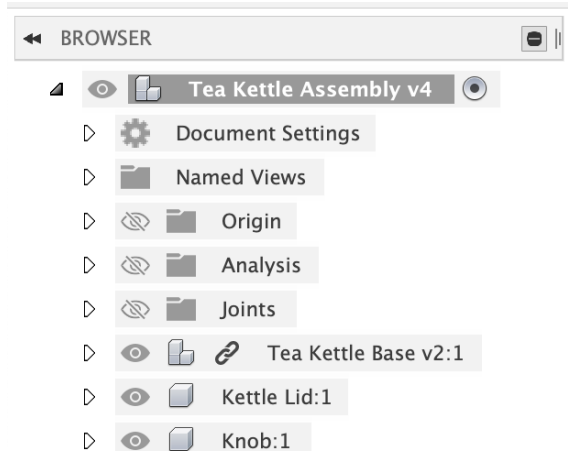


Figure 4. The Browser is located to the left of the Canvas

5. The **Canvas** is the main area where the design assembly will display.

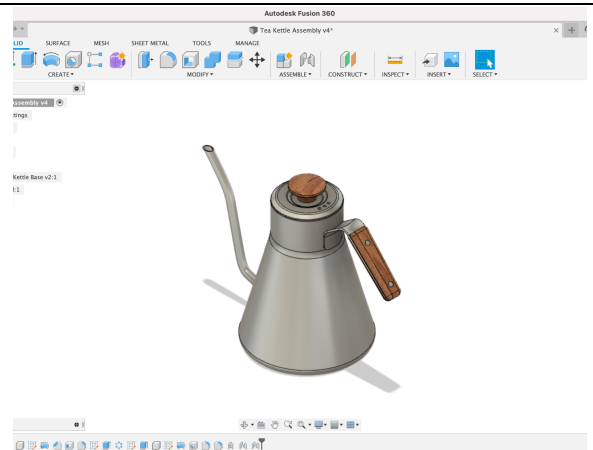


Figure 5. A tea kettle assembly is displayed in the Canvas

6. The **ViewCube** is the 3D cube in the top-right corner, which allows you to control the camera view.

Click and drag on the ViewCube to orbit the design in the Canvas.

Select vertices of the ViewCube to quickly rotate to predefined isometric views.

Change the camera view to predefined orthographic views by selecting the named faces of the ViewCube.

Select the Home icon, which appears on hover, to return to the home view.

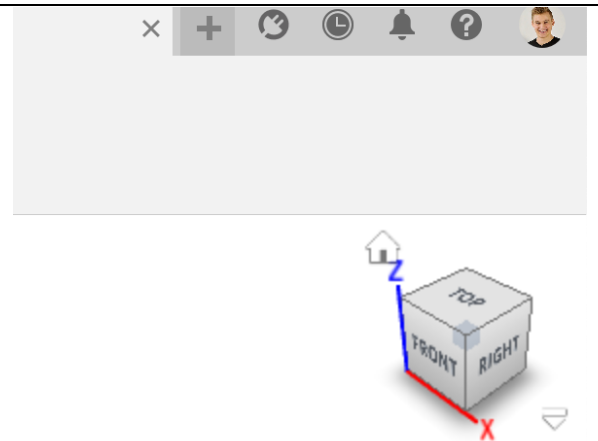


Figure 6. The ViewCube is located in the top-right below the Toolbar

7. Right-click to access the **Marking Menu**, which contains frequently used commands in the wheel and additional commands in the overflow menu. The marking menu is context-specific and will change depending on your workspace.

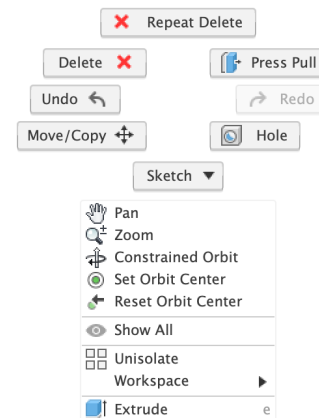


Figure 7. The Marking Menu appears when you right-click anywhere in the Canvas

8. The **Navigation Bar** contains commands to zoom, pan, and orbit your design, as well as display settings to control the appearance of the interface and how design assemblies are displayed in the Canvas.

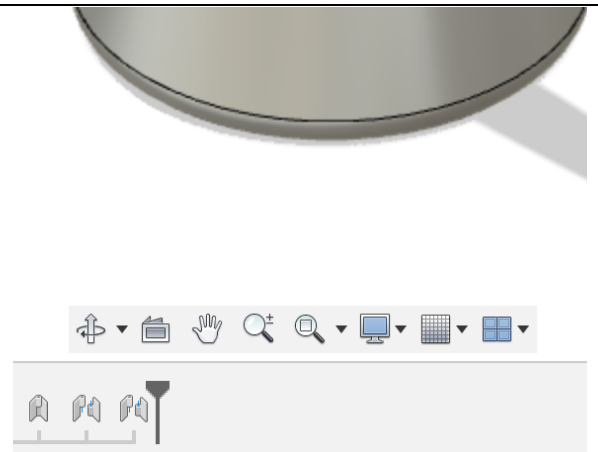


Figure 8. The Navigation Bar is located at the bottom center of the Canvas

9. The **Timeline** lists operations performed in your design (in Parametric Modeling mode only) in the sequential order they were created. Right-click operations in the Timeline to make changes. Drag operations to change the order in which they are computed.

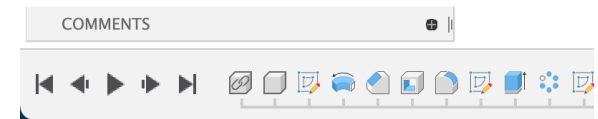


Figure 9. The Timeline is located at the bottom of Fusion 360