PROBLEM SOLVING AND PROGRAMMING THROUGH 'C'

Credits: 4 Semester: I **Subject Code: BS22103** No. of Lecture Hours: 75

Objective: To understand major programming constructs which serve as the basis for any programming language.

Outcomes: The students would be able to

CO1: Understand the basic introduction of computer and programming language.

CO2: Identify 'C' data types, operators and data input /output functions.

CO3: Categorize 'C' control structures, arrays and string concept.

CO4: Explain 'C' function, recursion, pointers and dynamic memory allocation. CO5: Express the concept of structures, union and file handling in 'C'

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	IT – I Flow charts and algorithms Computer Languages Introduction to C programming, History of 'C' Language Program Development, Creating and running programs Structure of C program Data types and constants and variables Scope of a variable Operators and expressions Type Casting, Assignment statements	15hrs 2 2 1 1 2 2 2 2 1 1		
	IT – II Data input and output Decision Making and branching if-else switch goto Decision Making and looping While do-While for nested loops break, continue More example programs	15hrs 2 2 1 1 1 2 2 1 2 2 1 2 2		
UN 1. Sing 2. Typ Star Cal Rec 3.	IT-III Arrays gle dimensional, Multi-dimensional Functions bes of functions- User defined functions, andard Functions ling Functions sursive Functions Strings	3 3 3 3 3 3		
4.	String handling functions	3		

UNIT-IV		15hrs
1.	Pointers	
a.	Declaration, passing pointer to functions,	2
b.	Pointers and arrays.	2
2.	Dynamic memory allocations.	2
3.	Structures and Union	
a.	Simple structures	2
b.	Array of structures	2
c.	Pointer to structures	2 2 2
d.	Union	2
4.	More example programs	1
UNIT – V		15hrs
1.	File handling	
a.	Various modes of operations	2
b.	Input output Functions	
i.	Manipulating data using getchar(),	
<pre>putchar(), getc(), putc()</pre>		2
ii.	Manipulating numeric data using	
get	tw(), putw()	2
iii.	Write and read using fprintf()	
and	d fscanf()	2
c.	File Status Functions	2
d.	Positioning Functions	2
2.	File Programs	2
3.	Macros (Macro Substitution and File	
Inc	clusion Directives)	1