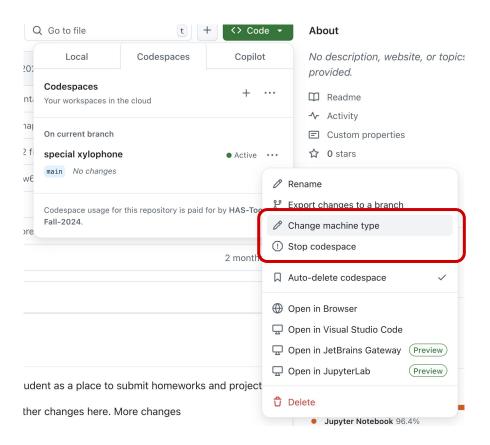
# HAS Tools: Parallel processing concepts

November 15, 2024

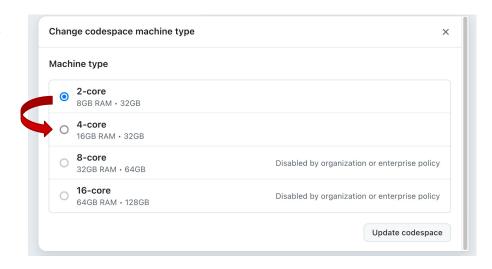
### First off, some setup

 If you have your codespace already started please go back to your homework repo and "Stop codespace"



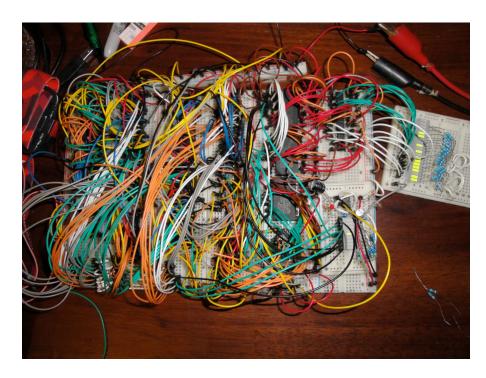
#### First off, some setup

- If you have your codespace already started please go back to your homework repo and "Stop codespace"
- Then, wait for the codespace to shut down, and go back into the menu and select "Change Machine Type"
- Select "4-core"



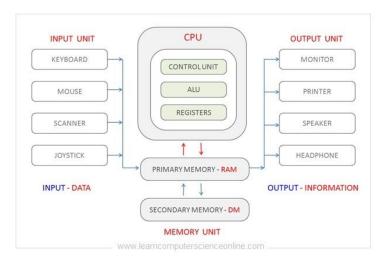
## Some light computer architecture

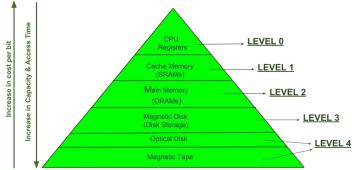
- Quick plug if you have time and interest, take a computer architecture class
- Computers are essentially magic



# Some light computer architecture

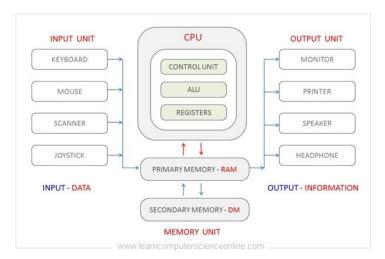
- Quick plug if you have time and interest, take a computer architecture class
- Computers are essentially magic
- Key components:
  - o CPU
  - Primary memory/RAM
  - Storage/Hard Drive
  - Input/output devices
  - GPU (more advanced)

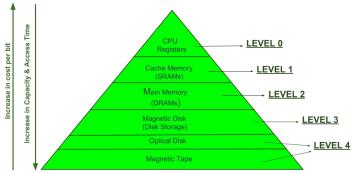




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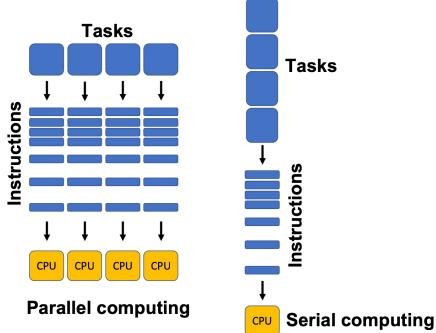
- Quick plug if you have time and interest, take a computer architecture class
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- Key components:
  - o CPU
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- So, what are those "cores"?





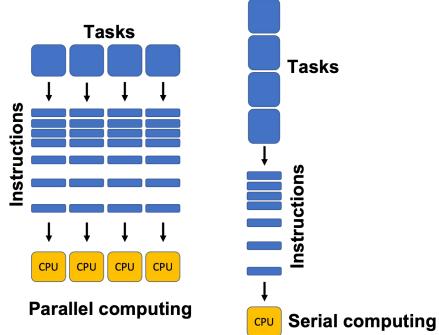
Cores are essentially "copies" of the cpu that can work on problems independently

 Many tasks that we want computers to do don't need to be done in a fixed specific order



# Cores are essentially "copies" of the cpu that can work on problems independently

- Many tasks that we want computers to do don't need to be done in a fixed specific order
- So, you can break the tasks up and do them simultaneously, or "in parallel



## Historic side note: Parallel computing in history

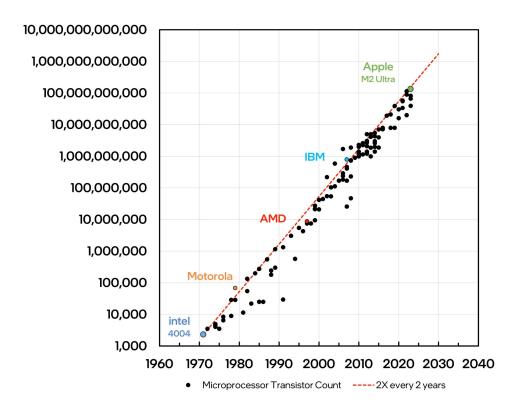
- The term "computer" originally referred to a profession for somebody who "does computation"
- Mostly (uncredited/unrecognized)
  women who did calculations
  across a wide range of large
  projects for NASA, etc
- Often they would work on sub-problems to be combined back into a larger result later parallel computing in action



## Seems like a good idea! Why not do everything in parallel?

There are mainly two reasons why parallel computing was generally niche up until ~2015:

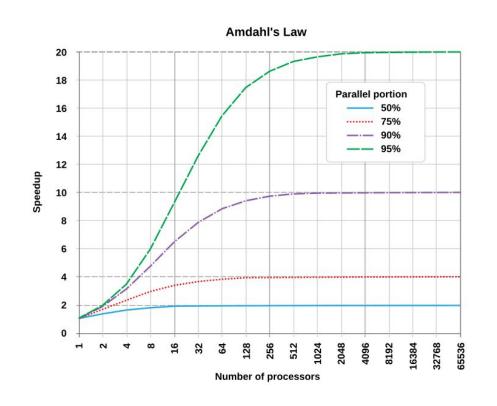
- Parallel computing can be difficult to get right.
- Moore's law: CPUs keep getting faster.



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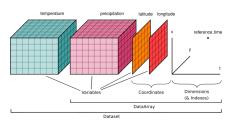
There are mainly two reasons why parallel computing was generally niche up until ~2015:

- Parallel computing can be difficult to get right.
- Moore's law: CPUs keep getting faster.
- Amdahl's law: Diminishing returns due to parts you can't effectively parallelize

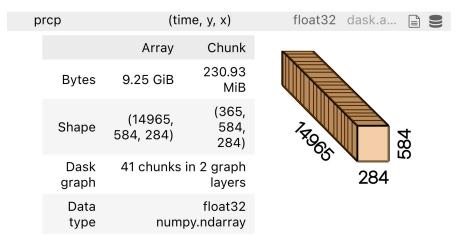


## Wait, then why are we talking about parallel processing?

- Scaling processor performance is hard, and not always power efficient
- Computers are more general purpose than ever, we often have many simultaneous programs running
- As parallel processing becomes more common, better software support is available
- In fact, you've been doing it without knowing it







Jump to new (4 core) codespaces for demo time